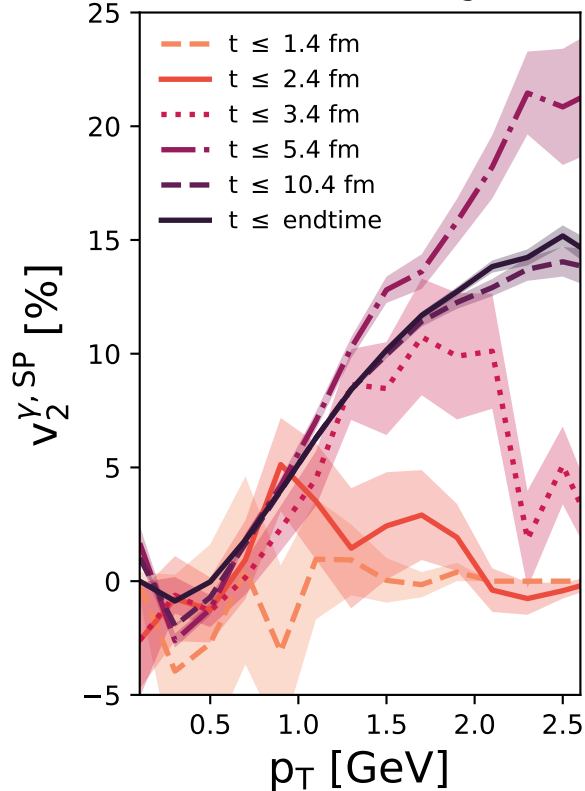
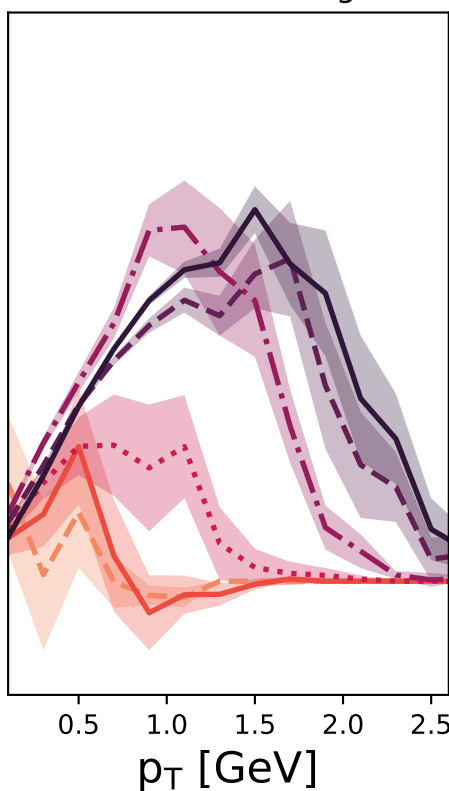


2 ↔ 2 Scatterings



Bremsstrahlung



Total

