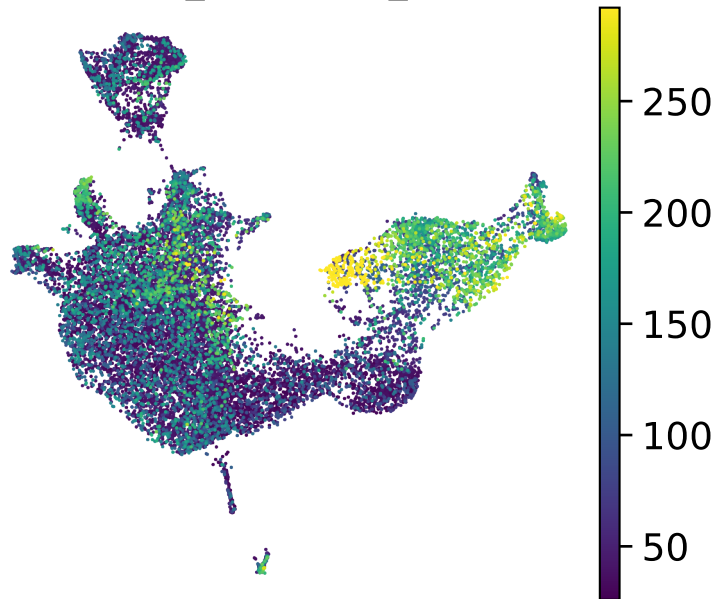


Fezf2_repressed_num



Fezf2_repressed_frac

