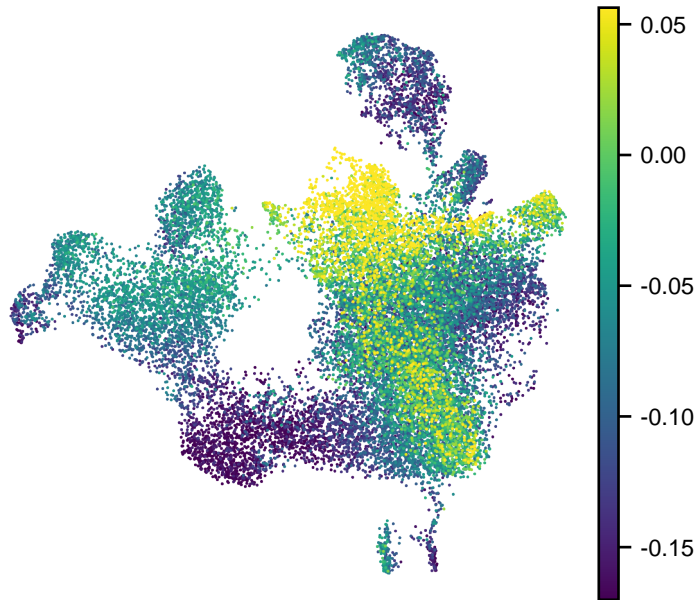


Aire_induced



Aire_repressed

