John Goodman

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EXPERIENCE Interactive Developer - Joystick Interactive (2016 - present)

- Worked with Google, HBO, and other clients to develop dynamic web apps
- Worked collaboratively with other developers, product managers, and clients

SKILLS

Ruby, Rails, Python, Django, React, Angular, HTML/CSS, JavaScript, Unity

EDUCATION Web Development - *App Academy (Spring 2016)*

Immersive software development course with 3% acceptance rate, focus on full-stack development and agile methodologies, and strong emphasis on collaboration

BA History/English - Bates College, 2015

Senior Thesis (History): *Politics of Power in the Inca Civil War* Senior Thesis (English): *The Year of the Rat*, original short story collection **GPA 3.65**

PROJECTS

Google Transformation Portal (Django, Angular) | *Full-stack engineer* **▶**edutransformationcenter.withgoogle.com

Site for school administrators to share resources about tech in education

- Built from scratch as part of a two-developer team
- Set up database using Datastore and Google Appengine
- Built responsive frontend interface using Angular

Google EDU Activity App (Django, Angular) | *Full-stack engineer* ↓eduactivityapp.withgoogle.com

Site for educators who work with Google to log hours and activities

- Responsible for maintenance during a period when the volume of activities uploaded to the site tripled
- Rewrote core app processes to increase scalability

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