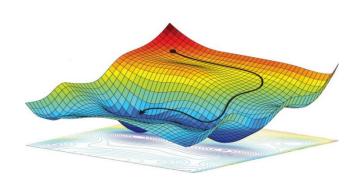


# WONIK-KAIST FTC 기술 전수 세미나: Decision-Making with Data-Driven Model

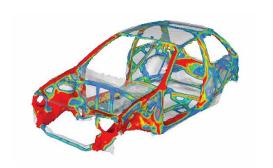
Dept. of Industrial & Systems engineering, KAIST Chihyeon Song, Haewon Jung, Jinkyoo Park

#### **Decision-Making**

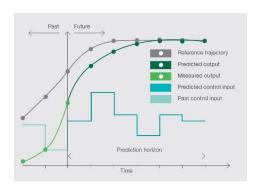
Decision-making: What we really want to do



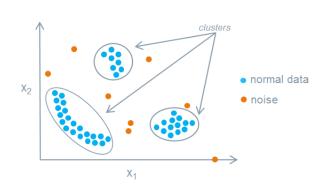
$$\min_{u_1,...,u_T} \sum_{t=1}^{T} c(x_t, u_t)$$
s.t.  $x_{t+1} = f(x_t, u_t)$ 

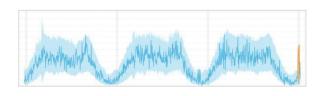


**Model-based optimizations** 



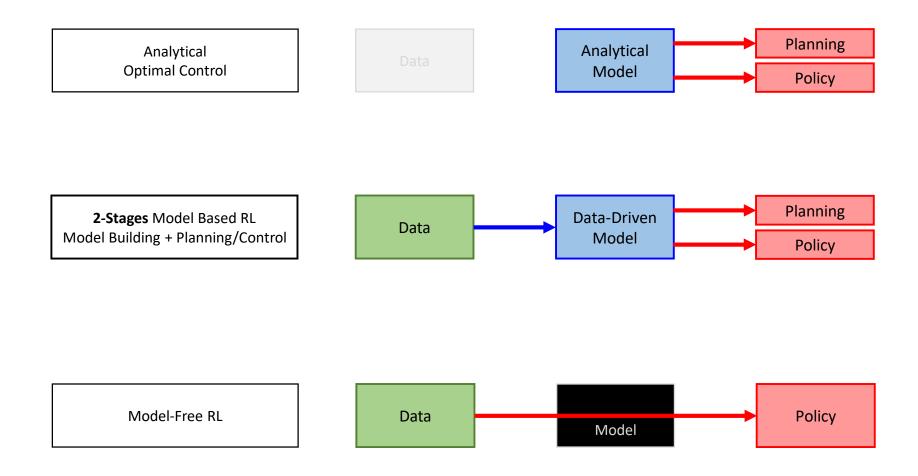
**Optimal controls** 





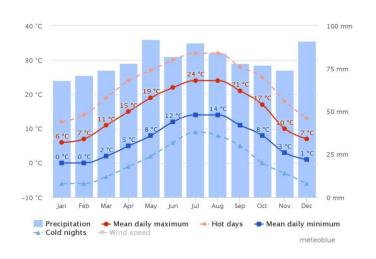
**Anomaly detections** 

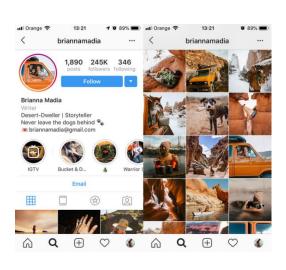
## Ways to Make a Decision

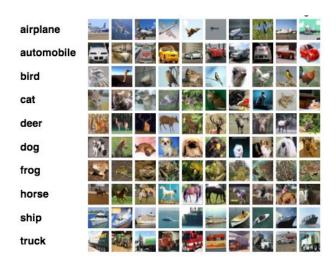


## **Decision-Making with Data-Driven Models**

Data: discrete value that contains information



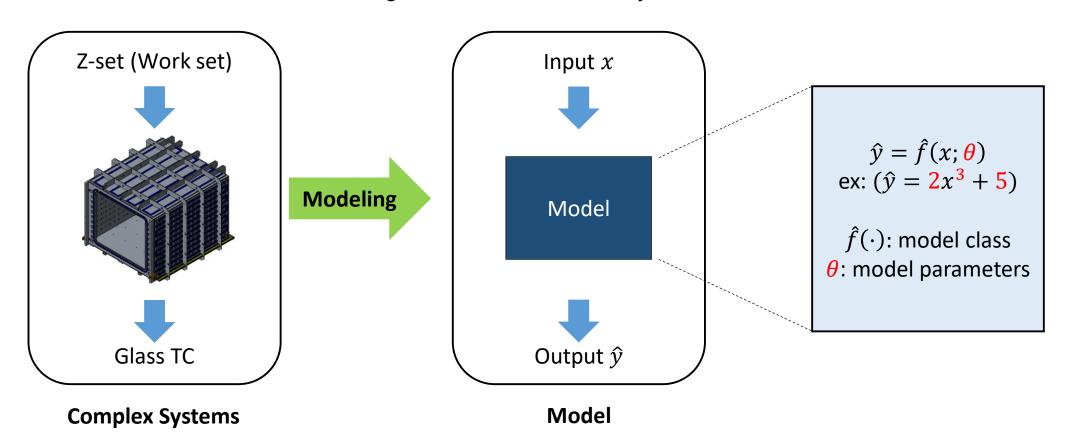




Weather **SNS Image** 

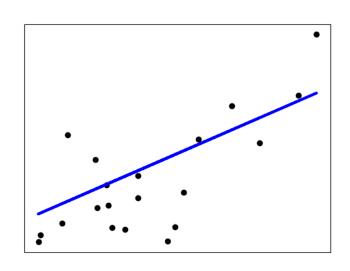
## **Decision-Making with Data-Driven Models**

- Model: Theoretical representation of a system
  - Will be used in decision-making instead of the actual system

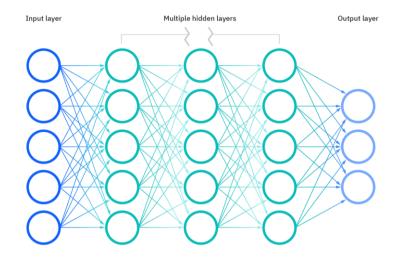


## **Decision-Making with Data-Driven Models**

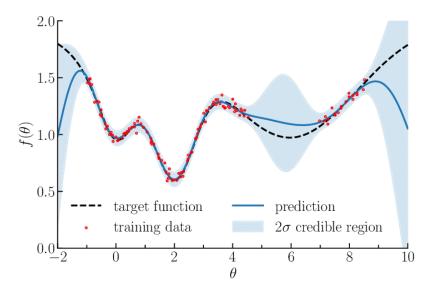
- Data-driven model: Model parameters are *learned* from the data
  - Collect the information from the data in terms of modeling



Linear model



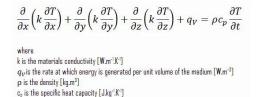
**Deep neural networks** 



**Gaussian process** 

#### Why Data-Driven Decision-Making?

- Complexity of modern systems
  - Data-driven approach doesn't require any background knowledge of the system





**Scientific Knowledge** 

**Modern Complex Systems** 

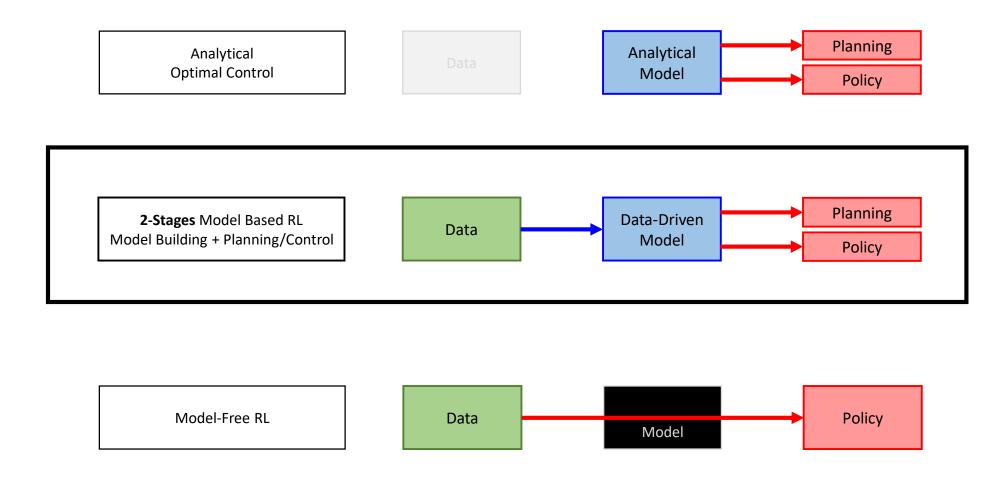
#### Why Data-Driven Model?

• In the real-world, we often have limited amount of data

- With an appropriate model, more data-efficient than model-free approach
  - More practical approach to the real-world systems



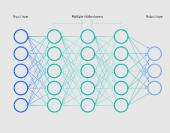
#### **How to Make a Decision**

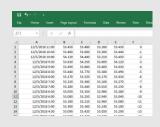


## **Two Big Questions**

#### Q1. How we build data-driven model?

- Formulate System
- **Model Selection**
- **Data Preprocessing**
- Learn Model





#### Q2. How we make a decision with model?

- Define Decision-Making
- Formulate Optimization Problem
- **Solve Control Optimization**
- Validate Control Performance

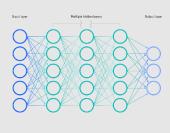
```
\min_{x} f(x)
 s.t. g_i(x) \le 0 \ \forall i = 1, ..., I
       h_i(x) = 0 \ \forall j = 1, ..., J
```

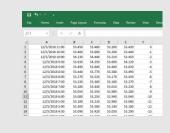


#### **Two Big Questions**

#### Q1. How we build data-driven model?

- Formulate System
- **Model Selection**
- **Data Preprocessing**
- Learn Model





Day 1

#### Q2. How we make a decision with model?

- Define Decision-Making
- Formulate Optimization Problem
- **Solve Control Optimization**
- Validate Control Performance

```
\min f(x)
 s.t. g_i(x) \le 0 \ \forall i = 1, ..., I
       h_i(x) = 0 \ \forall j = 1, ..., J
```



12

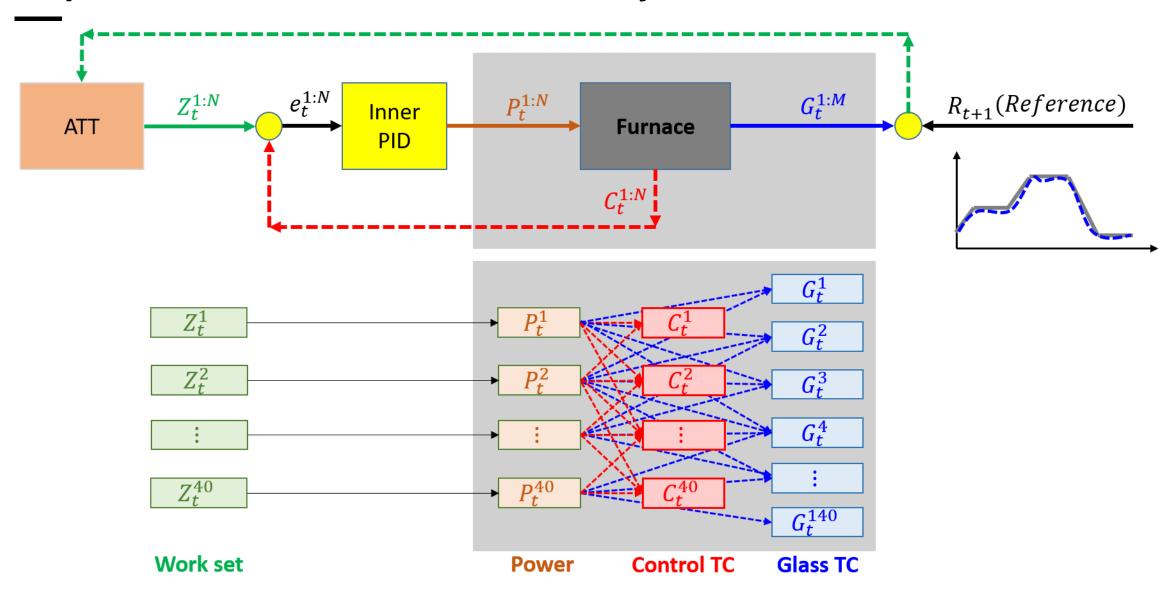
Day 2

Q1. How We Build Data-Driven Model?

#### Q1. How We Build Data-Driven Model?

- Step 1. Formulate into a mathematical system
- Step 2. Select the model class
- Step 3. Prepare the data
- Step 4. Learn (Train) the model

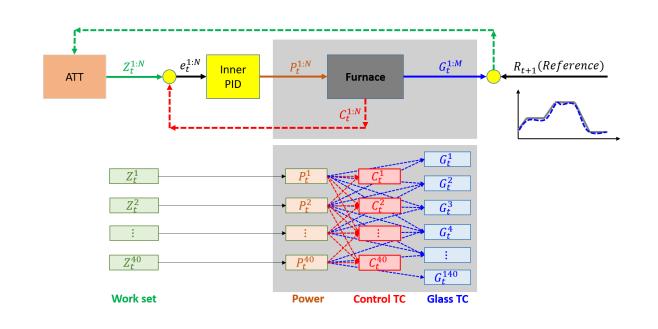
#### **Step 1. Formulate Into Mathematical System**



## Step 1. Formulate Into Mathematical System

- Control Input  $u_t$ : What we can control to the system
  - Workset

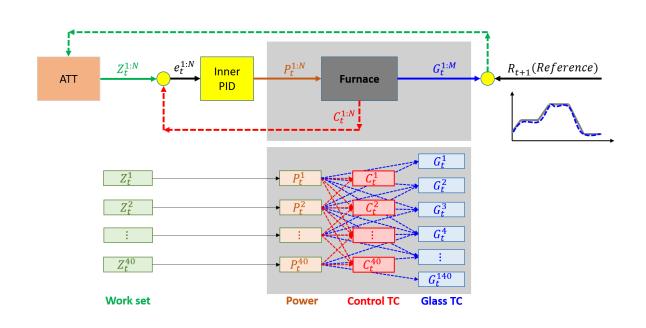
- Observation  $o_t$ : What we can observe from the system
  - Power, Control TC, (Glass TC)
- State  $x_t$ : What we care in the system
  - Glass TC
  - NOT always observable



#### **Step 1. Formulate Into Mathematical System**

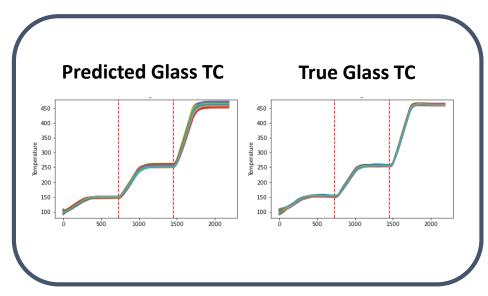
Assume Glass TC is observable

- Model: What we want to know in the system
  - Interaction between future Glass TC and other variables
  - $\hat{x}_{t+1} = \hat{f}(x_t, u_t; \theta)$ , predicted Glass TC
  - Let true system is  $x_{t+1} = f(x_t, u_t)$

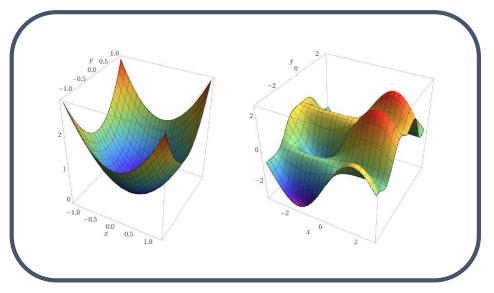


#### **Step 2. Select Model Class**

- Many different model classes
  - Linear, Deep neural network, Graph neural network, Gaussian process, etc.
- There is no perfect answer to choose the model class



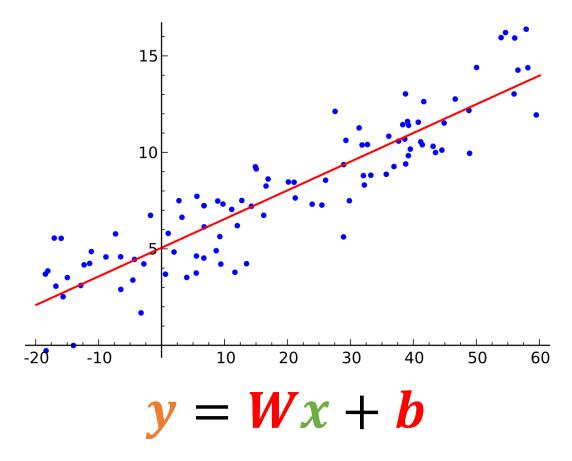
**Model expressivity** 



**Optimization solvability** 

#### **Linear Model**

- Simplest data-driven model
- Parameters: a weight matrix W and bias vector b

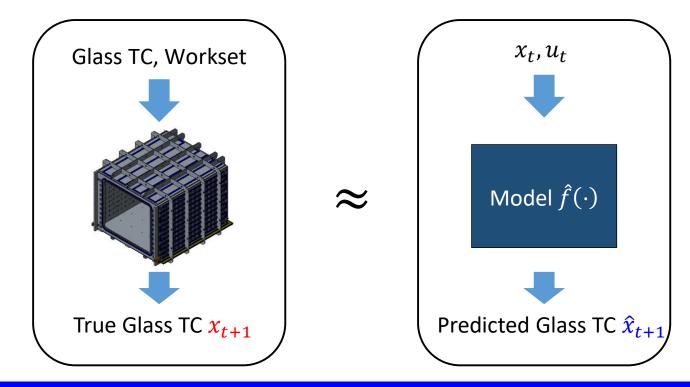


## **Step 3. Prepare the Data**

Let's skip for now

#### **Step 4. Learn the Model**

- Role of model: Substitute the true system in decision-making
  - Good model = Good approximation to the true system
- Make the predicted Glass TC as close as the true Glass TC



#### **Step 4. Learn the Model**

- Meaning of 'learning model'
  - Find the optimal model parameters  $\theta$  from the data
  - $\hat{f}(x_t, u_t; \theta) \approx f(\cdot)$  as possible as we can
- Mathematically,

$$\min_{\theta} \frac{1}{|\mathcal{D}|} \sum_{(x_t, u_t, x_{t+1}) \in \mathcal{D}} (x_{t+1} - \hat{x}_{t+1})^2$$
s.t.  $\hat{x}_{t+1} = \hat{f}(x_t, u_t; \theta)$ 

•  $\mathcal{D}$ : prepared dataset

How can we solve this? Gradient Descent Algorithm!

#### **General Description of Optimization Problem**

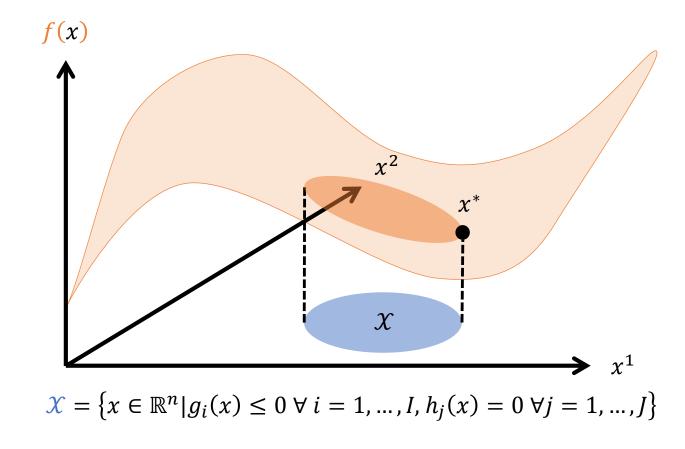
Objective function 
$$\min_{\chi} f(\chi)$$
 Constraints 
$$s.t. \ g_i(\chi) \leq 0 \ \forall \ i=1,\ldots,I \quad \text{Inequality constraints}$$
 
$$(s.t.: \text{Acronym} \atop \text{of 'subject to'}) \ h_j(\chi) = 0 \ \forall j=1,\ldots,J \quad \text{Equality constraints}$$

where 
$$x = \begin{bmatrix} x^1 \\ \vdots \\ x^n \end{bmatrix} \in \mathbb{R}^n$$
,  $f$ ,  $g_i$ ,  $h_j$ :  $\mathbb{R}^n \to \mathbb{R} \ \forall \ i = 1, ..., I, j = 1, ..., J$ 

- Optimal solution  $x^*$  is the minimizers of the optimization problem. Possibly exist multiple optimal solutions
- Optimal value  $f(x^*)$  is the minimal (maximal) function value
- Feasible solutions (search space)  $\mathcal{X} = \{x \in \mathbb{R}^n | g_i(x) \le 0 \ \forall i = 1, ..., I, h_j(x) = 0 \ \forall j = 1, ..., J\}$ 
  - If objective or constraints are not scalar valued, then we can't solve the problem with optimization techniques.
    - such setting requires different solution concepts → Game Theory



#### Visual Understanding of Optimization Problem



- Naïve approach: "Trial-and-error"
  - Plug in every solution in  $\mathcal{X}$  and Find the solution that is corresponds to the minimal function value.

#### Can we Do Better?

- If the objective or constraint not differentiable,
  - We can come up with heuristics:
    - Simulated Annealing, Genetic algorithms.
  - If the optimization problem is combinatorics, use Branch and Bound (B&B) or MILP etc.
- What if the objective and constraint is differentiable?
  - Use Gradient / Hessians to solve the optimization problem efficiently.

## **Sidewalk: Extremum and Optimum**

Recall our memory of high school mathematic class

문제) 함수  $f(x) = (x - 3)^2 + 2$  일 때, 함수의 최솟값을 구하면?

- ① 5 ② 4 ③ 3 ④ 2 ⑤ 1

해설)  $\frac{df(x)}{dx} = 2(x-3)$  이며, 극댓값 정리,  $\frac{df(x)}{dx} = 0$  인 극값에서, 최대/최소값이 존재, 를 활용해서 2(x-3)=0를 만족하는 극값을 찾으면, x=3.

극점 (Extreme point = local optima) 는 gradient  $\frac{df(x)}{dx}$  가 0 이 되는 지점!

Example 1)  $f(x) = ax^2 + bx + c$  for a > 0, then  $x^* = -\frac{b}{2a}$ Example 2)  $f(x) = \sin x$ , then  $x^* = \left(2k + \frac{3}{2}\right)\pi \ \forall \ k \in \mathbb{Z}$ 

## **How to Solve Unconstrained Optimization Problem?**

$$\min_{x} f(x)$$

- What if f(x) is complicate so we can't find analytical form of optimal solution?
- Use "Gradient descent <u>algorithm</u>" to iteratively find the optimal solution  $x^*$

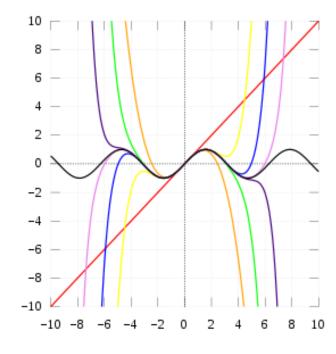
#### **Taylor Approximation**

Taylor approximation is a local approximation of function.

$$f(x) = \sum_{n=0}^{\infty} \frac{f^n(a)}{n!} (x - a)^n$$
 Taylor series
$$= \sum_{n=0}^{T} \frac{f^n(a)}{n!} (x - a)^n$$
 Torder
Taylor approximation

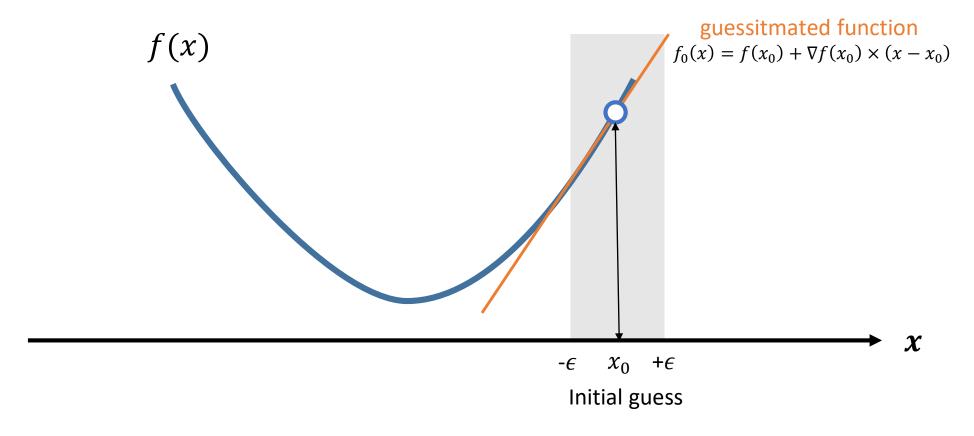
 $f^n(a)$ :  $n^{th}$  derivative of f at a

This approximation is valid when  $|x - a| < \epsilon$  .i.e., local approximation



Taylor approximations of function

#### **Gradient Descent Algorithm**



- Since Taylor approximation becomes more inaccurate as we move far from  $x_0$
- Trust the approximated function in locale only! i.e., Move our guess slightly
- Set next good point as  $x_1 \leftarrow x_0 + \eta \nabla f(x_0)$ . step size (learning rate)  $\eta$  is sufficiently small number.

\*Utilizing 2<sup>nd</sup> order local approximation of function can be also used → Newton methods

#### **Gradient Descent Algorithm**

#### (Vanilla) Gradient Descent

- 1) Initialize an arbitrary  $x = x_0 \in \mathbb{R}^n$ , step size  $\eta > 0$ , tolerance  $\epsilon > 0$
- 2) For t = 0,1,...,

2-1) Compute 
$$\nabla f(x_t) = \begin{bmatrix} \frac{\partial f}{\partial x^1}(x_t) \\ \vdots \\ \frac{\partial f}{\partial x^n}(x_t) \end{bmatrix}$$

- 2-2) Update  $x_{t+1} \leftarrow x_t \eta \nabla f(x_t)$
- 2-3) break if  $|x_{t+1} x_t| < \epsilon$

#### **Example of Gradient Descent Algorithm**

$$\min_{x} f(x) = (x - 3)^2 + 1$$

- Start with  $x = x_0 = 5$ ,  $\eta = 0.1$ ,  $\epsilon = 0.01$
- For t = 0,

Compute 
$$\nabla f(x_0) = 2(x_0 - 3) = 4$$

Update 
$$x = x_1 = x_0 - \eta \nabla f(x_0) = 5 - 0.1 * 4 = 4.6$$

Since  $|5 - 4.6| > \epsilon$ , continue for loop

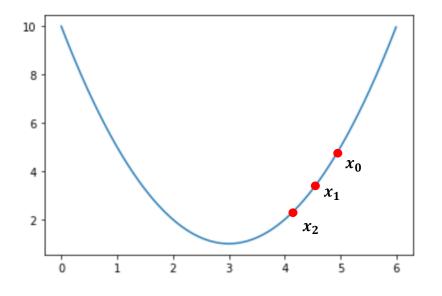
• For t = 1,

Compute 
$$\nabla f(x_1) = 2(x_1 - 3) = 3.2$$

Update 
$$x = x_2 = x_1 - \eta \nabla f(x_1) = 4.6 - 0.1 * 3.2 = 4.28$$

Since  $|4.6 - 4.28| > \epsilon$ , continue for loop

And so forth...



#### **Limitations of Gradient Descent Algorithm**

- If f(x) is a convex function, GD find the optimal solution  $x^*$
- If f(x) is not convex, GD does not guarantee the optimality of converged solution.
- As a remedy, several GD variants are developed and works well in practice.
  - Stochastic Gradient Descent (SGD)
  - Momentum
  - AdaGrad
  - AdaDelta
  - RMSprop
  - Adam

#### **Code Exercise!**

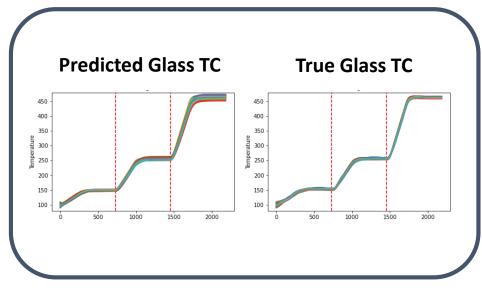
github.com/song970407/WONIK-KAIST-Day1/settings

#### Real-World is Different...

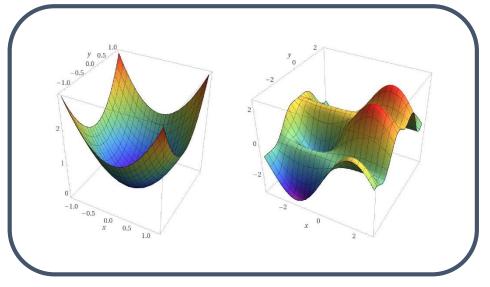
- Lots of variables
  - In case of WONIK, 40 control inputs and 140 state variables
- More complicate true system
  - Linear model may be insufficient to approximate the true system
- Different data scale
  - Bad for training
- Introduce more techniques to apply in the real-world problem

#### **Step 2. Select Model Class**

- Many different model classes
  - Linear, Deep neural network, Graph neural network, Gaussian process, etc
- Important: Balance between Model expressivity and Optimization solvability

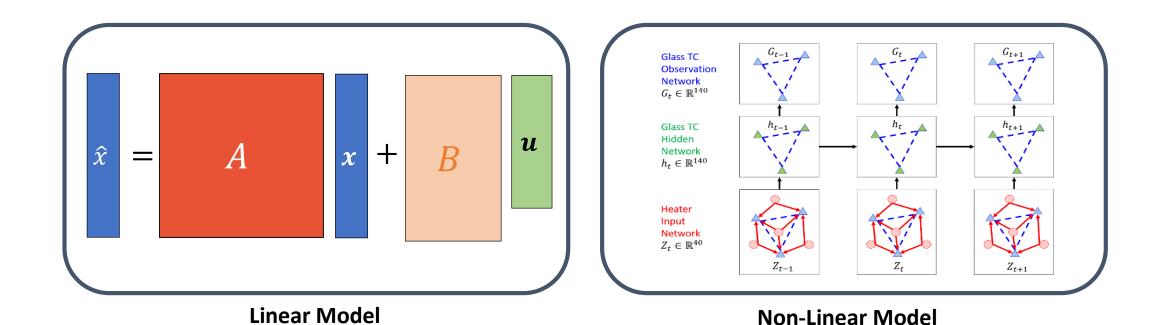






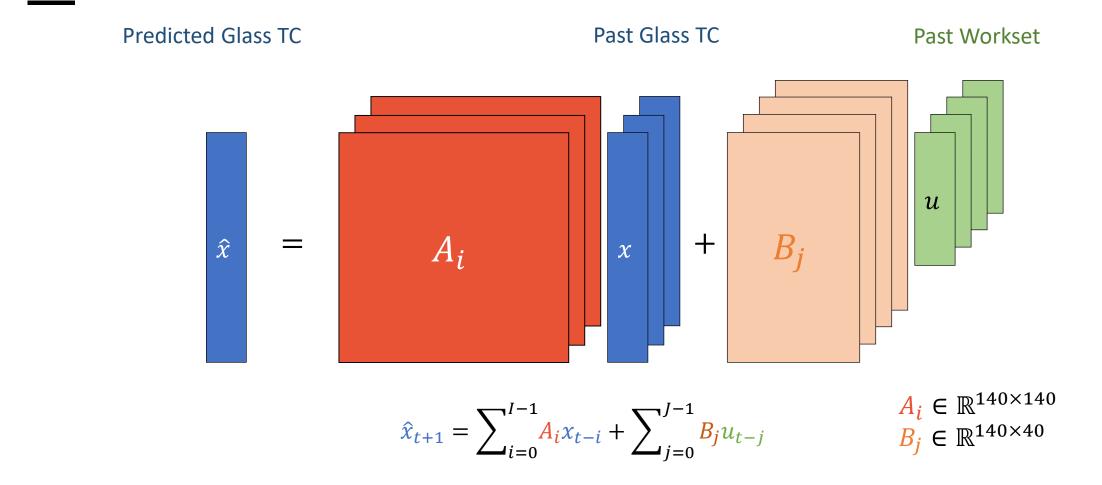
**Optimization solvability** 

## (Recap) Step 2. Select Model Class



	Linear Model	Non-Linear Model
Model Expressivity	<b>↓</b>	<b>^</b>
Optimization Solvability	<b>^</b>	<b>↓</b>
Example	Linear / Multistep Linear	NN, GNN

#### **Multistep Linear Model**

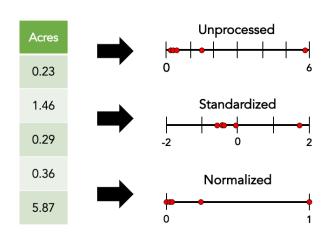


- 현재의 Glass TC와 Work set 뿐만 아니라 과거 값도 사용 → Furnace의 관성 모델링 가능
- Model expressivity 와 Optimization solvability 를 적절히 밸런싱

## Step 3. Prepare the Data (a.k.a. Data Preprocessing)

- Make sure that data is ready to be used
- How?
  - Missing value, outlier
  - Categorical variable
  - Variable reduction
  - Feature scaling

Table (1): A hypothetical example of numerical data				
	Column 1	Column 2	Column 3	
Row 1	26	22	12	
Row 2	Green	8	7	
Row 3	84	60	-	



#### **Hyperparameter Tuning**

- Model parameter vs Hyperparameter
  - Model parameter: can be estimated from the data
  - Hyperparameter: cannot be estimated from the data
- Select the best hyperparameter by comparing the model performance
  - The devil is here...

Learning rate, epoch, state/action order, etc

#### **Trick 1: Multistep Prediction**

- Not only predict  $\hat{x}_{t+1}$  but also  $\hat{x}_{t+2}, \hat{x}_{t+3}, \dots$ 
  - Important: Use  $x_t$  and a sequence of future control input  $(u_t, u_{t+1}, ...)$
  - $\hat{x}_{t+1} = \hat{f}(x_t, u_t; \theta), \hat{x}_{t+2} = \hat{f}(\hat{x}_{t+1}, u_{t+1}; \theta), \dots$
  - Much harder than one step prediction
- Furnace does not change dramatically within just 5 seconds, which means  $x_t \approx x_{t+1}$ 
  - The learned model can be a trivial model, which is  $\hat{f}(x_t, u_t) = x_t$
  - By minimizing MSE between  $(x_{t+1}, x_{t+2}, ...)$  and  $(\hat{x}_{t+1}, \hat{x}_{t+2}, ...)$ , we can obtain more reasonable model

#### Trick 2: Good Model Parameter Initialization

- Initial model parameter is super important
  - Stable & fast training
- Naïve idea: Just return the current state  $\hat{x}_{t+1} = \hat{f}(x_t, u_t; \theta) = x_t$ 
  - Initialize A, B as  $A_0 = I$ , otherwise  $A_i = B_i = 0$ .
  - $\hat{x}_{t+1} = \sum_{i=0}^{I-1} A_i x_{t-i} + \sum_{j=0}^{J-1} B_j u_{t-j} = A_0 x_t + 0 = x_t$

# **Dive into the Real Code**

