

Jonathan Hoff

UX/UI Designer | Full-Stack Web Developer

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Objective

Quality-oriented UX/UI designer and full-stack developer skilled in creating wireframes, prototypes, and full-stack web applications. Researched UX/UI design choices in online platforms while developing several web applications independently and collaboratively.

Education

Clark University, Worcester, MA

Bachelor of Art in Computer Science, June 2022

- Dean's List Spring 2020
- Editor of Design & Layout for student research journal
- Treasurer for TIE (Center for Technological Innovation & Entrepreneurship) and Clark Choirs

Skills

DESIGN

Responsive Web Design / Prototyping / Wireframing /
Design Research / Photo Editing / Typography /
Interaction Design / Layout Design

SOFTWARE

Photoshop / Illustrator / InDesign / Xd / Figma /
Keynote / Visual Studio / GitHub / WordPress

PROGRAMMING

HTML5 / CSS3 / JavaScript / NodeJS / React /
MySQL / NoSQL / Firebase / Git / Bootstrap

Experience

Editor of Design & Layout | August 2021 – Present

Scholarly Undergraduate Research Journal (SURJ)

- Produced outreach content via social media and posters to communicate SURJ's upcoming events and involvement. Instrumental in organization of content for annual publication.

Human-Computer Interaction Research Assistant |
August 2021 – Present

Clark University

- Designed and conducted a user study to investigate the effects of misinformation notifications in online platforms. Developed a full-stack web application to gather user interaction data.

UX/UI Developer Intern | July 2021 – Present

Squirrel Financial

- Led the design of a website and dashboard web application by creating wireframes and prototypes. Supported development of website and dashboard application.

Projects

Quiltly, Word-Linking Multiplayer Game |
January 2021

- Managed a team of three in creating an online game for users to easily create and share stories.