

Jonathan LÉVY

Software Engineer - Science, Embedded - French

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Experience

- Jun. 2021 – **R&D Software Engineer**, *Inria/CIRAD*, Montpellier, France
Sep. 2021 Extension of software for plant growth simulation
- Dec. 2019 – **R&D Software Engineer**, *SED - Inria*, Sophia-Antipolis, France
Feb. 2021 Custom-tailored software development for research projects

Education

- 2021–2022 **Research Student**, *Osaka University*, Japan, MEXT Scholarship 2020
Experience of Japan and high-performance computing research with GPUs, Pr. INO Lab.
- 2017–2019 **Master of Science, Embedded Systems**, *TU Delft*, The Netherlands
Thesis: *Acceleration of DNA seed-extension alignment for BWA-MEM using GPU*
- 2016–2017 **Student in Mechatronics, 3rd year** : prepared and got received at the *agrégation*, a competitive exam for teaching in technical universities in Engineering, track "Informatics Engineering", *Ecole Normale Supérieure de Rennes*, formerly Cachan, Bruz, France
Obtaining a Master's Degree in Science Teaching specific from the Ecole Normale Supérieure
- 2014–2016 **Student in Mechatronics**, *Ecole Normale Supérieure de Rennes*, formerly Cachan, Bruz, France
BSc. Electrical Eng., BSc. Mechanical Eng.

Languages

French	Native speaker	Born and raised
English	Complete fluency	IELTS : 8/9, TOEIC : 980/990
Japanese	Conversation level, autonomous learning	Approximate level JLPT N3
Spanish	Conversation level	French Baccalauréat + 2 years study

Computer skills

C / C++	Regularly	Qt, multi-process, Oriented-Object Programming
CUDA	Regularly	CUDA-C++ Programming
Python	Fairly proficient	General use with libraries and OOP
Git	Regularly	Branches, Commits, Issue management, Git Flow convention & CI/CD
Other languages	Fairly proficient	Ruby, Android/Kotlin, Makefile/CMake, HTML-CSS-JS, VueJS
Server management	Notions	nginx web server, systemd services, cron jobs, general UNIX & shell-related use
LaTeX	Regularly	Articles, slideshows, any kind
LibreOffice	Regularly	Any kind of document

Interests & Hobbies

- Podcasts Producing a podcast called *Recommandé* on the *Calvinball Consortium* network (in French).
- Personal Administrator of the *Calvinball Consortium* server (website, episode release management, security),
Project some Android app development as hobby
- Music Rock, Pop, EDM, Vocaloid
- Video games Action-RPG, platform games, rhythm games

References

Fumihiko Ino

Researcher in GPU parallel computing
Osaka University, Japan
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Zaid Al-Ars

Researcher in GPU parallel computing
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Martin Quinson

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