### virtual-hom

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#### Composition with lenses

- Given a  $View \ a = a \rightarrow HTML \ (Callback \ a)$
- And a Lens' b a
- Make a View b

#### Types Elements

```
data Elem cb a
   attributes :: Lens' (Elem cb a) (Map Text Text)
   content :: Lens' (Elem cb a) Text
   children :: Lens' (Elem cb a) [Elem cb a]
   callbacks :: Lens' (Elem cb a) (Callbacks cb)
   namespace :: Lens' (Elem cb a) Text
div & children .~ [
     h1 "Hello, world",
     p & content ⋅ "I am a paragraph!"]
```

## Types Callbacks

```
data Callbacks cb

blur :: Lens' (Callbacks cb) (Maybe (GenericEventData → cb))

...

change :: Lens' (Callbacks cb) (Maybe (ValueChangedData → cb))
...
```

```
- cb = Int → m Int
button & callbacks . click ?~ (\_ i → return $ i + 1)
```

# Types Components

```
— | Create a component with internal state 's' and external state 'p' component :: Functor m \Rightarrow s \rightarrow ((s, p) \rightarrow [Elem ((s, p) \rightarrow m (s, p)) ()]) \rightarrow Component m p
```

## Types Combining Components

... and others

```
— | Create a component with internal state 's' and external state 'p'
component :: Functor m \Rightarrow s \rightarrow ((s, p) \rightarrow [Elem ((s, p) \rightarrow m (s, p)) ()]) \rightarrow Component m p
instance Functor m ⇒ Monoid (Component m a)

    Use a sub-component that is part of the state and modifies the state

subComponent :: Functor f \Rightarrow Lens' a b \rightarrow Lens' a (Component f b) \rightarrow a \rightarrow [Elem (a \rightarrow f a) ()]

    Change the type of a component using a lens.

specialise :: Functor f \Rightarrow Lens' a b \rightarrow Component f b \rightarrow Component f a
— Show a component only if a prism gets a value
on :: Functor f \Rightarrow Prism' a b \rightarrow Component f b \rightarrow Component f a
```

### Example



#### Resources

- Github: <a href="https://github.com/j-mueller/virtual-hom">https://github.com/j-mueller/virtual-hom</a>
- Example app: <a href="https://github.com/j-mueller/virtual-hom-example">https://github.com/j-mueller/virtual-hom-example</a>

- Related work
  - https://arianvp.me/lenses-and-prisms-for-modular-clientside-apps/
  - https://github.com/zrho/purescript-optic-ui