

Coverage Report:

All files

72.83% Statements 236/324 60.62% Branches 77/127 83.01% Functions 88/106 75.35% Lines 214/284

Press *n* or *j* to go to the next uncovered block, *b*, *p* or *k* for the previous block.

Filter:

File		Statements		Branches		Functions		Lines	
src	<div><div></div></div>	94.11%	16/17	100%	4/4	100%	3/3	93.33%	14/15
src/components	<div><div></div></div>	42.18%	54/128	36.06%	22/61	50%	16/32	45.68%	53/116
src/lib	<div><div></div></div>	92.73%	166/179	82.25%	51/62	97.18%	69/71	96.07%	147/153

All files src

94.11% Statements 16/17 100% Branches 4/4 100% Functions 3/3 93.33% Lines 14/15

Press *n* or *j* to go to the next uncovered block, *b*, *p* or *k* for the previous block.

Filter:

File		Statements		Branches		Functions		Lines	
App.tsx	<div><div></div></div>	100%	1/1	100%	0/0	100%	1/1	100%	1/1
constants.ts	<div><div></div></div>	100%	15/15	100%	4/4	100%	2/2	100%	13/13
main.tsx	<div><div></div></div>	0%	0/1	100%	0/0	100%	0/0	0%	0/1

**Note: main.tsx is the default file for the framework and is only called for legacy inclusion (running straight html files) but our entire project is built on Vite using react so it is never called**

All files src/components

42.18% Statements 54/128 36.06% Branches 22/61 50% Functions 16/32 45.68% Lines 53/116

Press *n* or *j* to go to the next uncovered block, *b*, *p* or *k* for the previous block.

Filter:

File		Statements		Branches		Functions		Lines	
Board.tsx	<div><div></div></div>	100%	7/7	100%	0/0	100%	4/4	100%	7/7
GameOverScreen.tsx	<div><div></div></div>	100%	2/2	9.09%	1/11	100%	1/1	100%	2/2
GameScreen.tsx	<div><div></div></div>	34.02%	33/97	26.47%	9/34	30%	6/20	38.37%	33/86
PlayerBox.tsx	<div><div></div></div>	100%	2/2	100%	2/2	100%	1/1	100%	2/2
Tile.tsx	<div><div></div></div>	42.85%	3/7	83.33%	10/12	50%	1/2	42.85%	3/7
Timer.tsx	<div><div></div></div>	53.84%	7/13	0%	0/2	75%	3/4	50%	6/12

All files src/lib

92.73% Statements 166/179 82.25% Branches 51/62 97.18% Functions 69/71 96.07% Lines 147/153

Press *n* or *j* to go to the next uncovered block, *b*, *p* or *k* for the previous block.

Filter:

File ^		Statements ^		Branches ^		Functions ^		Lines ^	
AI.ts	<div><div></div></div>	96.87%	31/32	88.88%	16/18	100%	7/7	100%	30/30
AbstractThemeFactory.ts	<div><div></div></div>	100%	55/55	100%	0/0	100%	50/50	100%	55/55
GameLogic.ts	<div><div></div></div>	87.35%	76/87	79.54%	35/44	88.88%	8/9	92.18%	59/64
utils.ts	<div><div></div></div>	80%	4/5	100%	0/0	80%	4/5	75%	3/4

**Note:** These are the most important files to be tested for the project. Our lib directory contains all the critical components for theme factories and game logic.