

Janet Peng

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COURSES

Product design studio

Prototyping lab

Research methods

Collaborative visualizing

SKILLS

Design

Sketching

Prototyping

User research

Software

SolidWorks

KeyShot

Adobe Creative Suite

Figma

Programing

Python

JavaScript, React.js

HTML & CSS

C

EDUCATION

Carnegie Mellon University, Pittsburgh, PA

Bachelor of Design, GPA: 3.73

Minor: Computer Science

Expected: May 2022

Dean's List (Fall 2019)

EXPERIENCE

UX Design Team, CS Academy

Team Lead: Jul 2020 - Present; Member: Jul 2019 - Jul 2020

- Design navigation structure for interactive online high school computer science curriculum, to enhance ease of use and access to important information for teachers.
- Design new student exercise interface with revised test case interactions to increase usability and understanding.
- Promote accessibility, cohesiveness of voice, and availability of information through redesign of color, style, and splash page.
- Organize team meetings and assign tasks.

Content Development Team, CS Academy

Jan 2020 - Present

- Write exercises for various highschool curricula teaching programming, AP CS, art, and data visualization.
- Responsible for creating solution code, test cases, hints, participating in critiques, testing, and providing feedback.

Layout Designer, in:cite journal

May - Sept 2018, Apr - Aug 2019, May - Aug 2020

- Collaborate with editors to develop a fitting style for the social-justice research journal.
- Design layouts for the first three volumes (over 200 pages).
- Design for accessibility including tagging for screen readers, color contrast, font and layout style.

Computer Science Teaching Assistant, Carnegie Mellon University

Jul - Aug 2019

- Supported students working on assignments and problem sets.
- Taught recitation and held office hours 2-3 times a week.