```
#include<stdio.h>
#include<stdlib.h>
int mutex=1,full=0,empty=3,x=0;
int main()
{
  int n;
  char producer;
  char consumer;
  int wait(int);
  int signal(int);
  printf("\n1.Producer\n2.Consumer\n3.Exit");
  while(1)
  {
    printf("\nEnter your choice:");
    scanf("%d",&n);
    switch(n)
    {
      case 1: if((mutex==1)&&(full!=0))
             producer;
           else
             printf("Buffer is full!!");
           break;
      case 2: if((mutex==1)&&(full!=0))
             consumer;
           else
             printf("Buffer is empty!!");
           break;
      case 3:
           exit(0);
           break;
    }
```

```
}
return 0;
}
Output:
```