Jan Sokol

Resumé

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Education

2010–2014 **Střední Průmyslová Škola Elektrotechnická**, field of study: Automation and Computer Engineering, Pardubice.

Audio amplifier with remote control built using Arduino platform with code written in C language.

2014–now **CTU, Faculty of Information Technologies**, field of study: Information Technology, Prague.

Pacman game written v C++ using neurses libraries for *NIX systems; MIT license. **[git repo]**

Bachelor thesis: Infrastructure for automated instalation of servers – PXE, Ruby, Foreman; Not finished yet

Work Experience

2013, 2014 **Technician**, JZ systém, s.r.o., Prague.

Instalation and deployment of BTS devices for Telefonica O2.

2015–Jan 2017 **DevOps**, *CDN77*, Prague.

DevOps/sysadmin on backend of a CDN product.

Hard Skills

Languages

Czech C2 native speaker

English B2–C1 advanced (TOEFL iBT 86 points)

Computer Skills

Coding skills C / C++ STL,

Shell scripting Bash (+++), Python (++), Ruby (+),

Unix Linux - Debian, Salt/Ansible, KVM, Apache/Nginx, Nginx, MySQL, hadoop

administration (basic)

Network skills Good understanding of TCP/IP, BGP & other routing protocols, vlan, bonding,

interest in DDoS mitigation,

Others Vim (<3), git, svn (basic),

Others

Driving license, group B, active driver

Certificate by §5 of the Decree 50/1978 Sb. (Able to work on / repair electrical devices without supervisor)