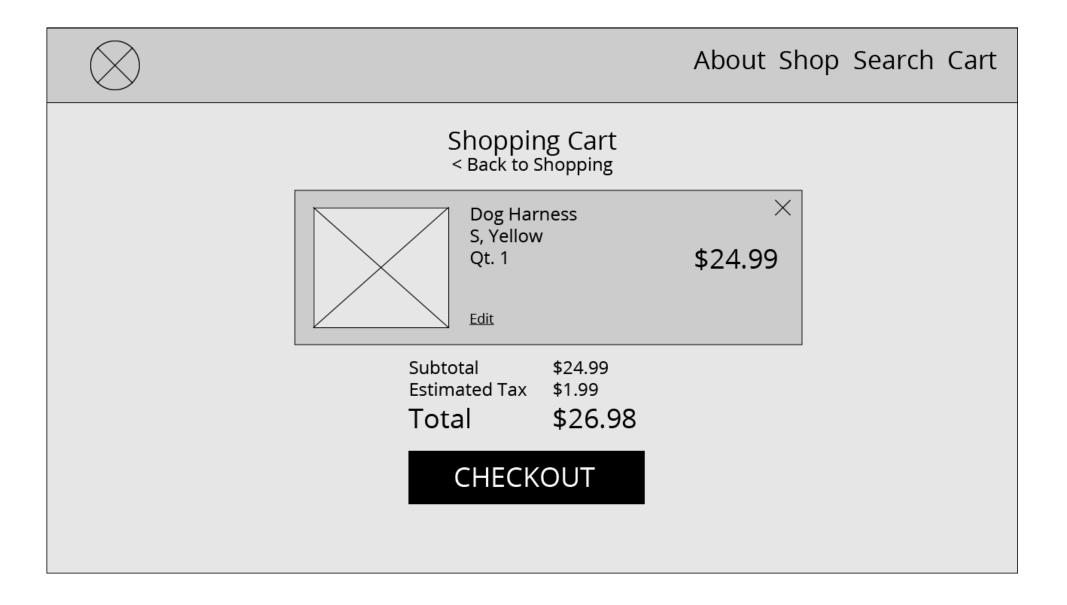
Low Fidelity Prototype



High Fidelity Prototype

