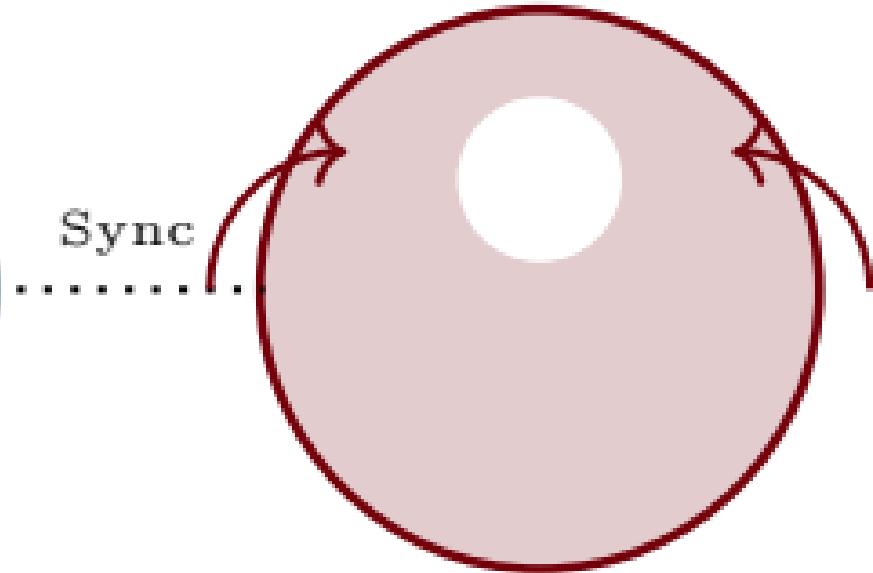


Fixed



Slew

Sync