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Justin Wenning

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Technical Skills

Strong: JavaScript (ES5/ES6), React.js, Node.js, PostgreSQL, Object Oriented Programming (OOP)

Experienced: HTML5, CSS3, Express, jQuery, C#, C++, Java, Unity, Bootstrap 4, Secure Shell (SSH)

Tools: Git, npm, Webpack, Babel, Ubuntu, GitHub, Application Programming Interfaces (APIs), MeisterTask, Chrome Dev Tools, Visual Studio Code, Amazon Web Services (AWS), Agile/Scrum Methodologies

Applications Developed

Connect [GitHub](#) | [Live](#)

- Integrated **HTML5**, **CSS3** and **JavaScript** to build a modular and **expandable** version of Connect 4
- Implemented an **HTML5** skeleton for initial **UI/UX** allowing for **JavaScript** and **CSS3** enhancement
- Applied **CSS3 Media Queries** and **JavaScript Event Listeners** to increase the visual consistency, **expandability** and **responsiveness** of the game board
- Utilized vanilla **JavaScript** as a means of manipulating **DOM** elements and applying complex game logic

Plush Stop [GitHub](#) | [Live](#)

- Utilized **React**, **Node.js**, **Express**, **PostgreSQL** and **Bootstrap 4** to create a **full-stack** shopping application
- Queried for data using **PostgreSQL** via **npm** package installation in **JavaScript fetch** requests
- Implemented a back-end server using **PostgreSQL** and the **Express** framework for **Node.js**

Art Spread [GitHub](#)

- Applied the above technologies to create a **full-stack** publishing platform that utilizes external **APIs**
- Accessed Reddit **API** using the **node-fetch** package along with front end **fetch requests** to local **endpoints**
- Collaborated with team using **MeisterTask** and **Figma** for **feature-driven development** and planning
- Built page structure using both **CSS3** and **Bootstrap 4** to allow for easy **responsiveness** and **modification**

Professional Experience

Bruxie

2019

Line Cook/Food Prep

- Trained two existing employees and one new employee on the location's back end procedures
- Maintained efficiency of the front and back ends of the restaurant through verbal communication with staff
- Remained flexibly staffed, fulfilling the needs of any given time slot/shift or unfilled position, in order to maintain a smooth, productive work environment for all employees
- Practiced time management through serving multiple needs of each end of the restaurant simultaneously or in order of importance to improve net output and lower wait times for guests

Education

LearningFuze Accelerated Web Development Program

60+ hrs/week of Web Development

Irvine Valley College / Saddleback College

C++ and Data Structures

Hobbies

Gaming: Smash Bros., League of Legends, BlazBlue

Game Development: Unity 2D game building, Java building from scratch

Drawing: Procreate, Clip Studio Paint, Krita, traditional mediums