FIT3179 DATA VISUALISATION

Week 4 Lab Activity: Introduction to HTML and GitHub

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1. Installing Visual Studio Code

Visual Studio Code is a code editor which is optimised for creating and debugging modern websites and cloud applications. There are many benefits of using a code editor for HTML programming:

- Syntax Highlighting: highlights content when you make syntax errors
- Auto completion: suggests elements based on what is being typed
- Sensible formatting: easy formatting so all nested code is clearly understood

1.1 Installing Visual Studio Code

To download Visual Studio Code on your local machine, visit https://code.visualstudio.com.

For Windows users,

1.1.1 Click on the button mentioning "Download for Windows – Stable build" (Figure 1). If you have a 32-bit Windows Operating System, click on the arrow next to it and select "other downloads" option (Figure 2).

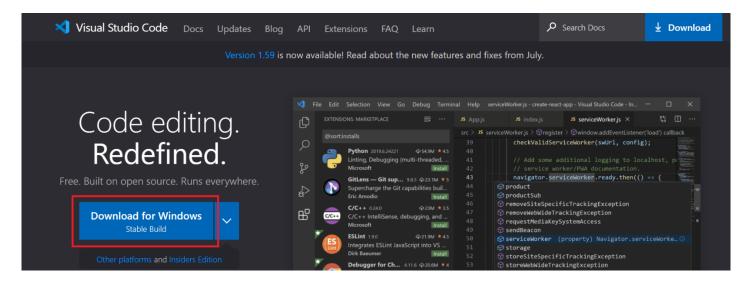


Figure 1. Download for Windows 64-bit OS

Figure 2. VS code download for Windows 32-bit OS

.tar.gz 64 b

- 1.1.2 Open the downloaded VSUserSetup[version].exe file and setup the configuration as following:
 - 1.1.2.1 Accept the agreement and click Next.

.zip

1.1.2.2 In the **Select Destination Location** panel, keep the folder structure as it is and click Next. This will be the location where your Visual Studio Code will be installed.

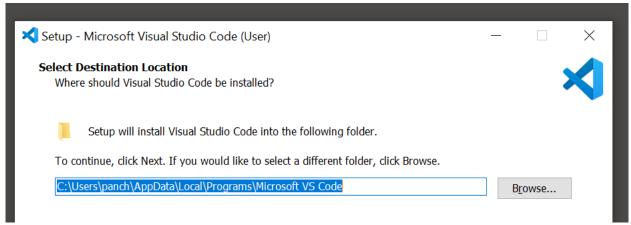


Figure 3. Selecting Location to install Visual Studio Code

- 1.1.2.3 No changes to be made in the **Select Start Menu Folder** panel. Click Next.
- 1.1.2.4 In the **Select Additional Tasks** panel, check on all the options and click Next. If you do not want a shortcut icon for the application to be created on your desktop, uncheck the "Create a desktop icon"

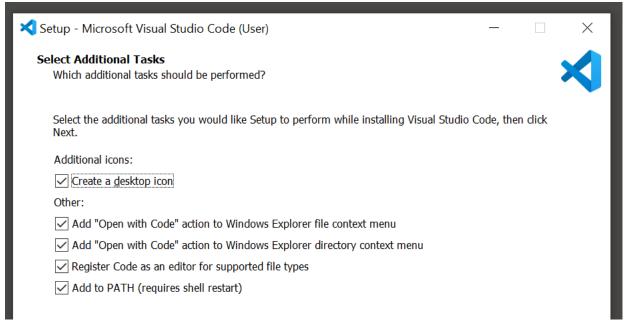


Figure 4. Options to perform additional tasks during installation

1.1.2.5 Click on Install. This will now install the Visual Studio Code on your machine.

For Mac users,

1.1.3.1 Click on the button mentioning "Download for Mac – Stable build". If the option is not available visit https://code.visualstudio.com/#alt-downloads. Then click on Mac download as shown in (Figure 5).

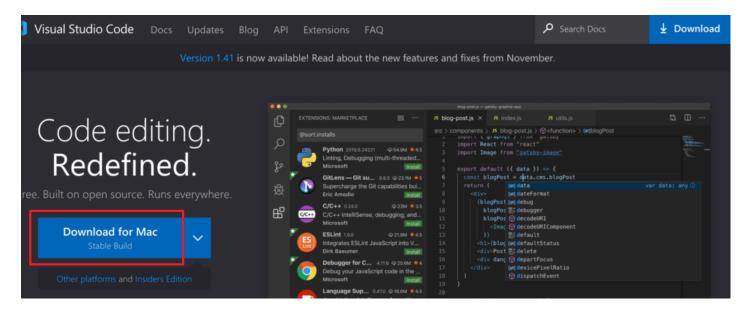


Figure 5. Universal download for Mac

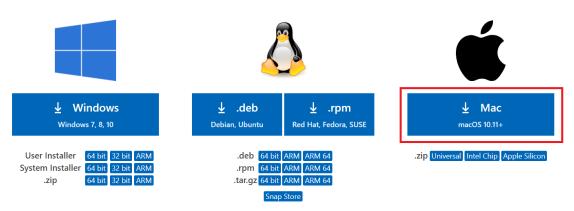


Figure 6. Alternative download for Mac

1.1.3.2 Once the zip file is downloaded, click to open it. It will give a prompt as shown in (Figure 7). Click on Open and it will open the application on your machine.

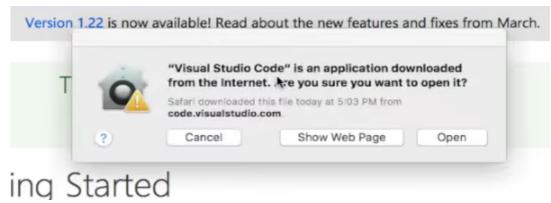
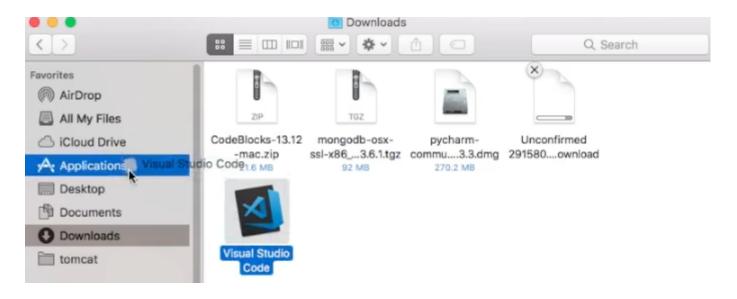


Figure 7. Prompt after clicking on extracted application

1.1.3.3 The application might still not be visible in your launchpad. To view it in your launchpad, go to your Downloads folder and drag and drop the application into your Applications folder (Figure 8).



2. Installing Add-ons for Visual Studio Code

2.1 Live Server Add-on

This add-on is available in Visual Studio code and will make it easy for you to see the reflected code on a web page for the changes made in HTML code.

- 2.1.1 Open your Visual Studio Code application.
- 2.1.2 In your Activity panel on the left-hand side, click on the extensions button as shown in (Figure 9).

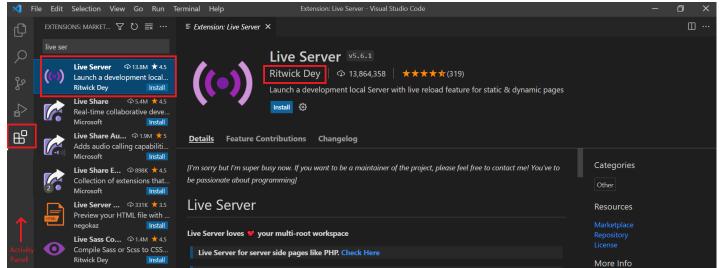


Figure 9. Downloading Live Server Extension on Visual Studio Code.

- 2.1.3 Select the extension as highlighted in Figure 9. And click on Install.
- 2.1.4 After the installation is complete, if the extension has not been enabled, click on "Enable" button.
- 2.1.5 We will see how to run this extension in Activity 2.

2.2 Vega Preview Add-on

This extension is available on Visual Studio code and can be utilised to see a preview of your Vega and Vegalite json files.

- 2.2.1 Open your Visual Studio Code application.
- 2.2.2 In your Activity Panel on the left side, click on the extensions button as shown in (Figure 10).

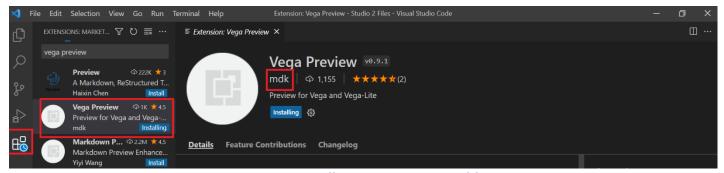


Figure 10. Installing Vega Preview add-on

2.2.3 Select the extension as highlighted in Figure 10. Click Install.

2.3 Vega Viewer Add-on

This extension can be used to view graphs based on the Vega and Vegalite json files. It also allows to export the graphs in SVG and PNG formats.

- 2.3.1 Follow the same process as 2.1 and 2.2.
- 2.3.2 Click on the extensions button and search for Vega Viewer by the author Random Fractals inc.

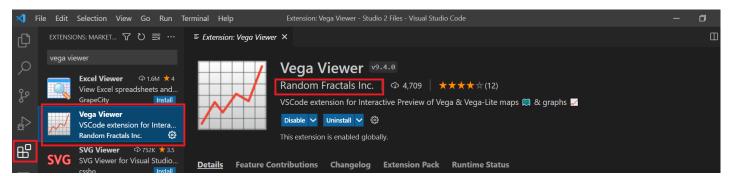


Figure 11. Installing the Vega Viewer add-on

3. Introduction to HTML

HTML (Hyper Text Markup Language) is a markup language used for creating web pages. It is considered as the skeleton of web pages. It provides a structure for the content appearing on web pages such as textual content, images or videos.

This activity will help you to understand the structure of HTML and create your first web page using some basic HTML elements. A limitation with creating web pages using HTML is that it only allows you to create basic elements but does not allow you to style your content or make it interactive.

3.1 Understanding the structure of HTML

HTML code is written by creating a series of HTML elements. An HTML element tells the browser the format in which the content should be displayed. The element can be defined by the following:

- A start tag
- Some textual content (optional)
- An end tag

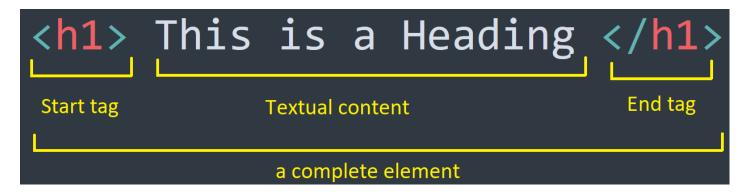


Figure 12. Example of an HTML element

The start tag and the end tag are written in < > notation to make it easy for the browser to understand where an element begins and ends when a HTML document is processed. You will have multiple elements of the same type in a HTML document. For this reason, it is important to add a "/" in the end tag before the element name.

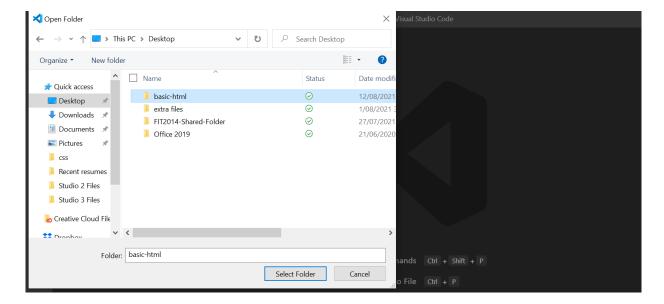
A simple HTML document can be created by using the format as shown in (Figure 13):

Figure 13. Basic HTML structure

- !Doctype element lets the browser know that this document should be processed as a HTML document.
- **Html element** is the root of a HTML document. It will have two children element nested in it (head and body element)
- **Head element** will be used to link your CSS and JS files to the HTML document and to give a title for this web page.
- **Body element** is the container for all your visible content such as images, videos or textual content.

3.2 Creating a HTML project in Visual Studio Code

- 3.2.1 Create a new folder on your Desktop (alternatively, you can create in anywhere you would like to create your html project). Name it appropriately without any spaces.
- 3.2.2 Open your Visual Studio Code application. Go to File -> Open Folder. Browse the locations where you have created your folder and click Select folder.



3.2.3 In your Explorer Panel, click on the "New file" button to create a new file. All HTML files are saved with the extension .html otherwise the document will not be processed as a HTML document. Save this new file as index.html and press enter.



Figure 14. Creating a new HTML file

3.2.4 In this HTML file, create the structure as shown in Figure 13. A shortcut to create the basic structure of a HTML document is to type html:5 and selecting the suggestion as shown in Figure 15. Remove the meta elements as they are not required for this unit.

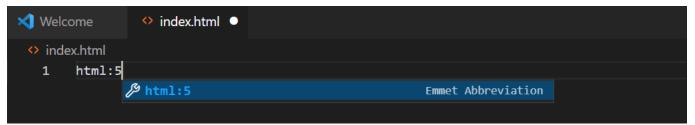


Figure 15. HTML shortcut to create basic HTML structure

- 3.2.5 Change the content in the <title> element to rename your webpage to something relevant.
- 3.2.6 Create a new HTML element inside the body element. We will be creating our first heading and first paragraph as shown in Figure 16.

Figure 16. First HTML document

- 3.2.7 Every time a change is made in the HTML document, it needs to be saved in order for the change to reflected on the web page.
- 3.2.8 If you have installed and enabled the Live Server Add-on from the previous activity, right click on the file name and click on "Open with Live Server". It will open the file in your browser. When a file is opened with Live Server add-on, you can see your changes getting reflected automatically on the web page.
- 3.2.9 Alternatively, if Live Server has not been installed, go to Run -> Run Without Debugging.

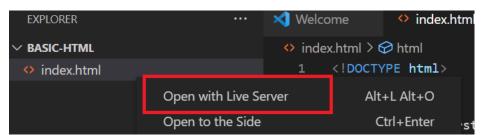


Figure 17. Opening file with Live Server Add-on

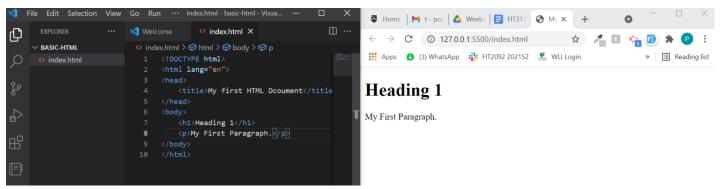


Figure 18. Saving and viewing the HTML document in browser

3.3 Understanding some basic HTML elements

3.3.1 Creating Paragraphs and Headings in HTML

elements is used to define paragraphs in HTML. For each paragraph that is added into the HTML document a separate element needs to be created.

Six levels of headings could be used in a HTML document. <h1>, <h2>, <h3>, <h4>, <h5> and <h6>. The default styles of the headings vary in font size. The heading should be used to logically structure the content of your document.

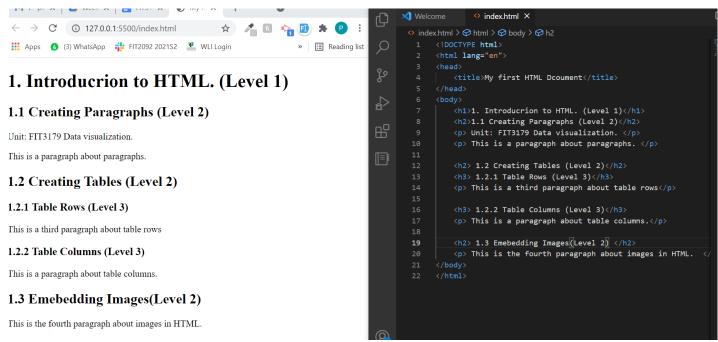


Figure 19. Example of Paragraphs and Headings in a HTML document.

3.3.2 Creating Tables in HTML

A table in HTML is a combination of 4 different elements.

element represents the outer container for creating a table

element
 represents the first heading row in a table

element
 represents a row

element represent columns in a single row

The element should be the outermost element in this hierarchy. element is used to create a single row in the table. In the example in the (Figure 20), element is the outer element and inside the element, element is used to create the heading row. Each element represents one column in a particular row. element is used to create a single column which is not a table heading.



Figure 20. HTML code for tables and output on the browser

3.3.3 Embedding Images in HTML

Images can be embedded into a HTML document by using an element. **Note:** This element is a self-closing element (an element that does not require an end tag.)

Some HTML elements require attributes to be added to the elements to modify their structure. For example, an image element can be created but unless a path is given to the image file, it cannot be viewed. For example: . Src is the attribute which takes in the path to the image file.

Visit shorturl.at/opLY5 and save this image file into the same folder as your index.html file.

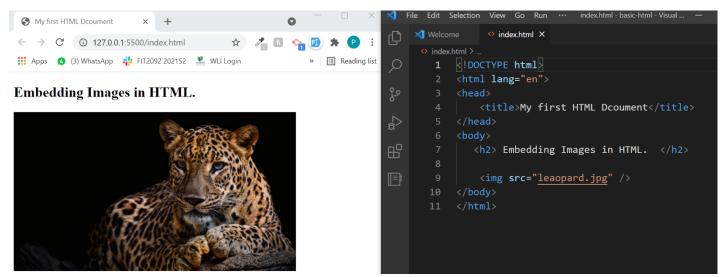


Figure 21. Embedding images in a HTML document

3.3.4 Creating Hyperlinks in HTML

Hyperlinks are clickable links that redirects user to another HTML web page or another online resource. Hyperlinks can be created in HTML by using the <a> element. The basic structure of a hyperlink can be seen in the Figure below. The href attribute is used to define a path to an online resource.

 Text to be viewed in browser

Figure. Example of a hyperlink

Copy the link https://www.monash.edu/ and paste it in the href attribute of an <a> element. Modify the text between the start and end tags to "Click here to view the Monash website".

Hyperlinks in HTML.

Click here to view the Monash Website.



Figure 22. Hyperlink in HTML document with output

3.3.5 Creating sections in HTML

A <div> element is used to define a section or division in a HTML document. It can be used to group multiple elements together. A <div> element does not represent any visible structure on the web page. It can be used to create complex layouts in a HTML document. Without CSS applied to the <div> element, there is no significant change visible in the structure on the HTML page. As shown in the Figure 23, all elements in group 1 <div> elements had red coloured font (Done using CSS and will be covered in coming labs) and all the elements grouped in the second <div> element had green coloured font.

```
Hyperlinks in HTML.

Heading of first group

This paragraph is in 1st group

Heading of second group

This paragraph is in 2nd group.
```

Figure 23. Use of <div> tag to group elements in 2 sections

3.4 Additional Resources for other HTML elements.

- 3.4.1 Lists in HTML (https://www.w3schools.com/html/html lists.asp)
- 3.4.2 Formatting Text in HTML (https://www.w3schools.com/html/html formatting.asp)
- 3.4.3 Writing comments in HTML (https://www.w3schools.com/html/html comments.asp)

4. Introduction to GitHub

4.1 Setting up a GitHub account

To create an account on GitHub, visit https://github.com/. Enter your Monash student email to create an account on GitHub. Choose a unique username. If the username already exists, GitHub will not allow you to proceed further.

```
Welcome to GitHub!
Let's begin the adventure

Enter your email

✓ pooja.pancholi@monash.edu

Create a password

✓ •••••••

Enter a username

✓ monashuser2021

Would you like to receive product updates and announcements via email?

Type "y" for yes or "n" for no

✓ n

Verify your account
```

Figure 24. Signing up for a GitHub account

Once the sign-up process is complete, GitHub will automatically log you in and redirect the user to the GitHub dashboard interface as shown in (Figure 25).

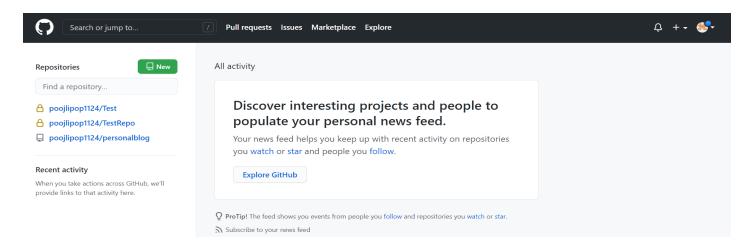


Figure 25. GitHub Interface

- GitHub Repository: For working on a project, we can create repositories on GitHub which can be updated whenever there are changes in the project.
- To create a GitHub repository, click on the Sutton on the left-side of the dashboard.

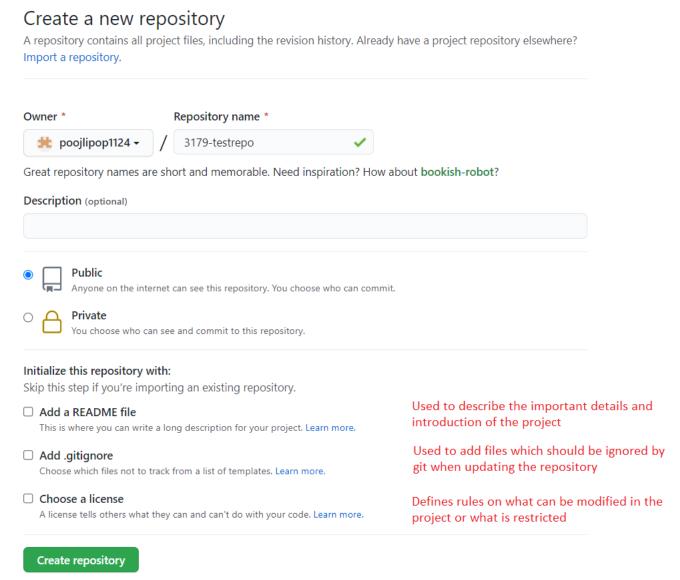


Figure 26. Creating a new repository on GitHub

• To upload your existing project on GitHub, click on "upload an existing file" hyperlink as shown in (Figure 27).



Figure 27. Uploading an existing file to the GitHub repository

• Drag the index.html from your local HTML folder and drop it into the drop box as shown in (Figure 28).

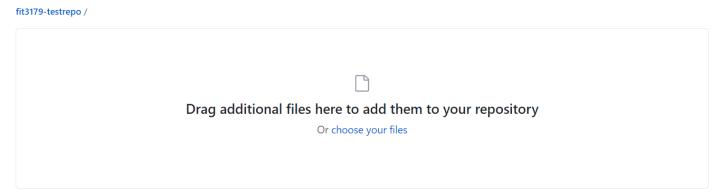


Figure 28. Dropbox to upload files on GitHub Repository

- In the Commit Changes box, add an appropriate message to summarise the files that were uploaded.
 For example, database files uploaded, new images added, code changes updated and click on the Commit Changes button.
- Your first file is now added to your repository. To view the contents of the uploaded file, click on the hyperlink with the file name on it and it will show the contents of the file.

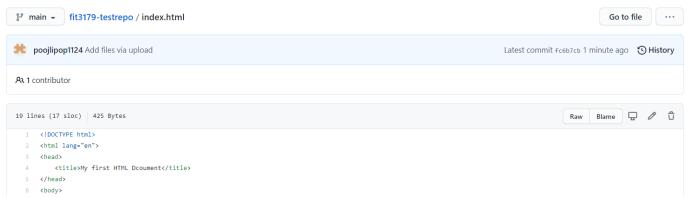


Figure 29. Contents of index.html file

4.2 Updating a GitHub Project

A GitHub project can be updated in two ways:

- Uploading the updated file and committing the changes.
 - Step 1: Add a new paragraph and heading to your index.html file on your local machine.

Step 2: Click on your repository name as shown in (Figure 30) and click on Add file button. Click on Upload files hyperlink to upload a new file and repeat the process as shown in 4.1.

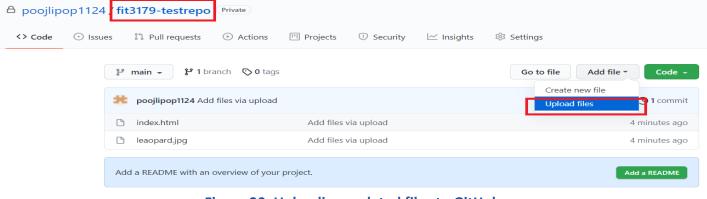


Figure 30. Uploading updated files to GitHub.

```
13 lines (11 sloc) 242 Bytes

1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4 <title>My first HTML Dcoument</title>
5 </head>
6 <body>
7 <h2> Hyperlinks in HTML. </h2>
8

9 <h3> New heading added. </h3>
10 This is the modified index.html file.
11

12 </body>
13 </html>
```

Figure 31. The modified HTML file reflected on GitHub

• Make changes on GitHub directly.

Step 1: Click on the hyperlink of the file that you wish to modify. In this case, click on index.html.

Step 2: Click on the // button to edit the raw HTML code on GitHub.

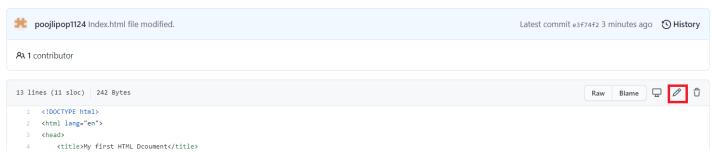


Figure 32. Opening GitHub file in Edit mode.

Step 3: GitHub will open the file in edit mode to add new lines of code in the HTML document. It will also show the preview all the lines that have been modified (added or removed).

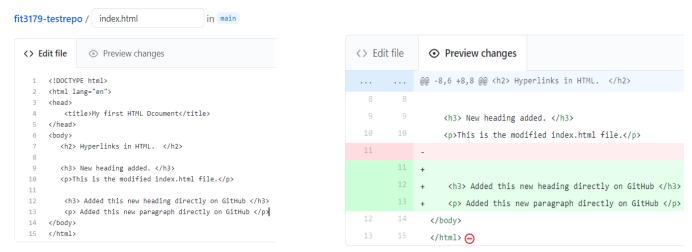


Figure 33. Editing file directly on GitHub and previewing changes

Step 4: Commit the changes and click on Commit changes button.

4.3 Using GitHub Pages to make the webpage publicly accessible.

 Click on Settings in the top bar in the repository. Select the pages button on the left panel in the settings menu.

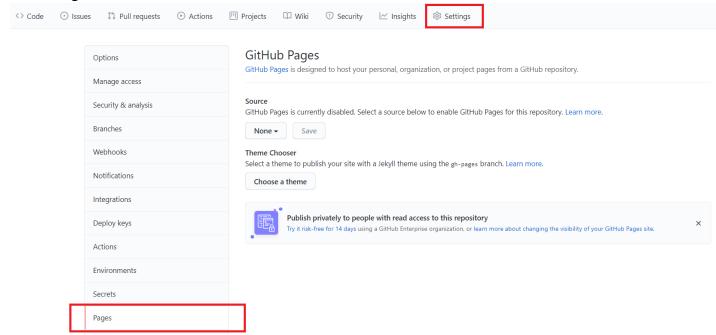


Figure 34. Pages settings to make a web page publicly accessible

Step 2: In the Source section, click on the dropdown menu that says None and select the branch that your HTML file has been uploaded to. In this case, select the 'main' branch. Keep the second dropdown menu as and click on Save.

Step 3: There will be either a green popup or a blue popup saying whether the site has been published or yet to be published.

If it shows the blue popup, it means the site has not yet been published and will give an error when viewed.

(i) Your site is ready to be published at https://poojlipop1124.github.io/fit3179-testrepo/

Figure 35. Blue popup – Site is yet to be published or in progress

✓ Your site is published at https://poojlipop1124.github.io/fit3179-testrepo/

Figure 36. Green popup – Site is published and can be viewed

If it shows the green popup, it means that the site has been published and your webpage is publicly accessible at the link given in the popup. By default, GitHub Pages try to find your file named index.html and will not show the content unless there is a file named index.html in your project folder.