

# SerialExperimentsOlga

---

Olga Yakobson

*February 4, 2022*  
Version: My First Draft





Department of Mathematics,  
Informatics and Statistics  
Institute of Informatics



Artificial Intelligence and  
Machine Learning

Bachelor's Thesis

## SerialExperimentsOlga

Olga Yakobson

*1. Reviewer*      **Prof. Dr. Eyke Hüllermeier**  
Institute of Informatics  
LMU Munich

*2. Reviewer*      **John Doe**  
Institute of Informatics  
LMU Munich

*Supervisors*      Jane Doe and John Smith

February 4, 2022



**Olga Yakobson**

*SerialExperimentsOlga*

Bachelor's Thesis, February 4, 2022

Reviewers: Prof. Dr. Eyke Hüllermeier and John Doe

Supervisors: Jane Doe and John Smith

**LMU Munich**

Department of Mathematics, Informatics and Statistics

Institute of Informatics

*Artificial Intelligence and Machine Learning (AIML)*

Akademiestraße 7

80799 Munich

Abstract

Abstract (different language)



# Acknowledgement





# Contents

<b>1. Introduction</b>	<b>1</b>
1.1. Motivation . . . . .	1
1.1.1. Weisfeiler-Lehman and the graph Isomorphism test . . . . .	1
1.2. Research Questions . . . . .	1
1.3. Structure . . . . .	1
<b>2. Related Work</b>	<b>3</b>
2.1. Intro to GNN . . . . .	3
2.1.1. Message Passing Formally . . . . .	3
2.2. Weisfeiler-Lehman and Expressiveness . . . . .	4
2.3. GNN Architectures in this Paper . . . . .	4
2.4. Prediction Tasks and Typical Problems . . . . .	5
2.5. Regularization Techniques . . . . .	6
2.6. Regularization . . . . .	7
2.7. Conclusion . . . . .	7
<b>3. System</b>	<b>9</b>
3.1. System Section 1 . . . . .	9
3.2. System Section 2 . . . . .	9
3.3. System Section 3 . . . . .	10
3.4. Conclusion . . . . .	10
<b>4. Concepts: This text is here to test a very long title, to simulate the line break behavior, to show that an extremely long title also works</b>	<b>11</b>
4.1. Concepts Section 1 . . . . .	11
4.2. Concepts Section 2 . . . . .	11
4.3. Concepts Section 3 . . . . .	11
4.4. Conclusion . . . . .	11
<b>5. Conclusion</b>	<b>13</b>
5.1. System Section 1 . . . . .	13
5.2. System Section 2 . . . . .	13
5.3. Future Work . . . . .	13

<b>A. Example Appendix</b>	<b>15</b>
A.1. Appendix Section 1 . . . . .	15
A.2. Appendix Section 2 . . . . .	15
<b>Bibliography</b>	<b>17</b>
<b>List of Figures</b>	<b>19</b>
<b>List of Tables</b>	<b>21</b>

# Introduction

## 1.1 Motivation

Graphs are pretty useful for modelling real world systems as they are able to model entities and thier relationships.

Examples can be found across various domains such as Natural sciences (atoms + chemical bonds)

Graph Neural networks are a highly scalable class of models that can "learn" on graph structured data

TEST

### 1.1.1 Weisfeiler-Lehman and the graph Isomorphism test

There exist a variety of different and powerful graph neural network (GNN)

## 1.2 Research Questions

## 1.3 Structure



” *Speech 100*

— Olga Yakobson  
(Ph.Neutral)

### 2.1 Intro to GNN

Unlike images, Graphs by nature are unstructured and have no natural order. They can be any size or shape and contain any kind of information. Therefore a mechanism is needed to organize them in such a way, that machine learning algorithms can make use of them. In a GNN every node  $v$  accesses features of its neighbourhood using a mechanism called message passing. Message passing embeds into every node information about its neighbourhood. Therefore one way of classifying GNNs is by looking at the underlying message passing mechanism. e.g convolutional, attentional, message passing. Message passing is the most general and the two others can be seen as special cases of message passing.

#### 2.1.1 Message Passing Formally

Formally, message passing in a GNN can be described as using two functions: AGGREGATE and COMBINE. The expressive and representational power of a GNN can then be determined by looking at the concrete functions used for aggregation and combination. [Xu + 19].

AGGREGATE mixes in every iteration the hidden representation of the node (feature vector) with the hidden vectors of the nodes neighbourhood. COMBINE then combines the mixed representation together with the representation of the node. Each node uses the information from its neighbors to update its embeddings, thus

a natural extension is to use the information to increase the receptive field by performing AGGREGATE and COMBINE multiple times.

$$a_v^k = \text{AGGREGATE}^{(k)}(\{h_u^{(k-1)} : u \in \mathcal{N}_{(v)}\}), h_v^{(k)} = \text{COMBINE}^{(k)}(h_v^{(k-1)}, a_v^{(k)})$$

## 2.2 Weisfeiler-Lehman and Expressiveness

The way GNNs operate bears resemblance to how the Weisfeiler-Lehman (WL) algorithm works. The WL algorithm, in most apart from some edge cases is capable of classifying wheather two graphs are isomorphic or not.

The algorithm operates iteratively in two steps:

- (1) aggregates labels of nodes and neighbors
- (2) hashes the aggregated lables into unique new labels

If at some iteration the labels of the nodes between two graphs differ, the graphs will be classified as being not isomorphic.

Intuitively one can see, that the node's label at k-th iteration in the WL represents a subtree structure of height k rooted at the node.

Graph features considered by WL subtree kernel are counts of different rooted subtrees in the graph.

## 2.3 GNN Architectures in this Paper

Experiments will be conducted on two types of GNNs: graph convolutional network (GCN) and graph isomorphism network (GIN)

Graph Convolutional Network GCN as proposed by the authors [KW17] has the following layer-wise propaation rule

$$H^{(l+1)} = \sigma(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(l)} W^{(l)})$$

and is very broadly used for a variety of different tasks, such as for instance node Classification tasks. Despite not being as powerful as the GIN architecture, this architecture is sufficient for a lot of tasks, especially when there is no need for distinguishing different structures/ substructures of a graph and the prediction can be done with.

The authors claim, the model scales linearly in the number of graph edges and learns hidden layer representations that encode both local graph structure and features of nodes.

The second type of network is GIN, which has the following layer-wise propagation rule and is as powerful as the 1-dimensional Weisfeiler-Lehman test (1-dim-wl). This network, as proposed by [Xu+19] uses an injective function, such as Sum to AGGREGATE features representations from the neighbourhood of every node.

By choosing an injective function to perform aggregation, it can be guaranteed that two different neighbourhoods will never be mapped into the same embedding or representation.

$$h_v^{(k)} = MLP^{(k)}((1 + \epsilon^{(k)}) * h_v^{(k-1)} + \sum_{u \in \mathcal{N}(v)} h_u^{(k-1)})$$

[Xu+19] also formulated criteria for a GNN to have the same expressive and representational power as WL in thier theorem, which abstracts the ....

$$\mathcal{A} : \mathcal{G} \rightarrow \mathbb{R}^d$$

Assuming, that the following conditions hold, with a sufficient number of GNN - layer A is as powerful as the WL Test

## 2.4 Prediction Tasks and Typical Problems

1. Link prediction
2. Vertex classification/regression

### 3. Graph classification/regression

GNNs in particular GCNs tend to suffer from two main obstacles: overfitting and oversmoothing. Over-fitting: weakens the generalization ability on small dataset

Over-smoothing impedes model training by isolating output representations from the input features with the increase in network depth.

To address these issues a variety of regularization techniques have been developed.

The aim is to apply GraphDropConnect (GDC) to two GNN architectures, namely GCN and GIN

## 2.5 Regularization Techniques

DropOut

$$H^{(l+1)} = \sigma(\mathfrak{R}(A)(Z^{(l)} \odot H^{(l)})W^{(l)})$$

DropEdge

$$H^{(l+1)} = \sigma(\mathfrak{R}(A \odot Z^{(l)})H^{(l)}W^{(l)})$$

Node Sampling

$$H^{(l+1)} = \sigma(\mathfrak{R}(A)diag(z^{(l)})H^{(l)}W^{(l)})$$

Graph DropConnect

$$H^{(l+1)}[:, j] = \sigma(\sum_{i=1}^{f_t} \mathfrak{R}(A \odot Z_{i,j}^{(l)})H^{(l)}[:, i]W^{(l)}[i, j])$$

Over-fitting: weakens the generalization ability on small dataset

Over-smoothing impedes model training by isolating output representations from the input features with the increase in network depth.



To address these issues a variety of regularization techniques have been developed.

## 2.6 Regularization

## 2.7 Conclusion

GNNs are widely used. They make use of a mechanism called message passing, which is done specifically by using two functions AGGREGATE and COMBINE. The concrete choice of these functions determines the type of GNN and its expressive power.



” *I would start with related work*

— C.Damke  
(PhD)

3.1 System Section 1



Fig. 3.1.: Figure example: (a) example part one, (c) example part two; (c) example part three

3.2 System Section 2



Fig. 3.2.: Another Figure example: (a) example part one, (c) example part two; (c) example part three

### 3.3 System Section 3

### 3.4 Conclusion

Concepts: This text is here to test a very long title, to simulate the line break behavior, to show that an extremely long title also works

4.1 Concepts Section 1

4.2 Concepts Section 2

4.3 Concepts Section 3

4.4 Conclusion



## Conclusion

### 5.1 System Section 1

### 5.2 System Section 2

### 5.3 Future Work





## Example Appendix

### A.1 Appendix Section 1

Alpha	Beta	Gamma
0	1	2
3	4	5

**Tab. A.1.:** This is a caption text.

### A.2 Appendix Section 2

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like “Huardest gefburn”? Kjift – not at all! A blind text like this gives you information about the selected font, how the letters are written and an impression of the look. This text should contain all letters of the alphabet and it should be written in of the original language. There is no need for special content, but the length of words should match the language.

Alpha	Beta	Gamma
0	1	2
3	4	5

**Tab. A.2.:** This is a caption text.



# Bibliography

- [KW17] Thomas N. Kipf and Max Welling. “Semi-Supervised Classification with Graph Convolutional Networks”. In: *5th International Conference on Learning Representations, ICLR 2017, Toulon, France, April 24-26, 2017, Conference Track Proceedings*. OpenReview.net, 2017 (cit. on p. 4).
- [Xu + 19] Keyulu Xu, Weihua Hu, Jure Leskovec, and Stefanie Jegelka. “How Powerful are Graph Neural Networks?” In: *7th International Conference on Learning Representations, ICLR 2019, New Orleans, LA, USA, May 6-9, 2019*. OpenReview.net, 2019 (cit. on pp. 3, 5).



# List of Figures

3.1. Figure example: (a) example part one, (c) example part two; (c) example part three . . . . . 9

3.2. Another Figure example: (a) example part one, (c) example part two; (c) example part three . . . . . 9



# List of Tables

A.1. This is a caption text. . . . . 15

A.2. This is a caption text. . . . . 15





## Colophon

This thesis was typeset with  $\text{\LaTeX}$ 2<sub>ε</sub>. It uses the *Clean Thesis* style developed by Ricardo Langner. The design of the *Clean Thesis* style is inspired by user guide documents from Apple Inc.

Download the *Clean Thesis* style at <http://cleanthesis.der-ric.de/>.



# Declaration

Ich, Olga Yakobson (Matrikel-Nr. 11591478), versichere, dass ich die Masterarbeit mit dem Thema SerialExperimentsOlga selbstständig verfasst und keine anderen als die angegebenen Quellen und Hilfsmittel benutzt habe. Die Stellen der Arbeit, die ich anderen Werken dem Wortlaut oder dem Sinn nach entnommen habe, wurden in jedem Fall unter Angabe der Quellen der Entlehnung kenntlich gemacht. Das Gleiche gilt auch für Tabellen, Skizzen, Zeichnungen, bildliche Darstellungen usw. Die Bachelorarbeit habe ich nicht, auch nicht auszugsweise, für eine andere abgeschlossene Prüfung angefertigt. Auf § 63 Abs. 5 HZG wird hingewiesen. München, 1. Februar 2023

*Munich, February 4, 2022*

---

Olga Yakobson

