# onas Schäfer

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#### **UNIVERSITY OF BIRMINGHAM**

BSc Computer Science

09/2018 - 06/2021 | Birmingham, UK

- 1st Year average: 2.1 Honours
- Areas covered so far: Mathematics & Logic Functional Programming Artificial Intelligence Robotics Data Structures & Algorithms Java Software Engineering C & Systems Programming

#### **WARNDTGYMNASIUM**

Abitur I 1.5

07/2018 | Geislautern, Germany

> Examination subjects:

English - 14 Mathematics - 13 Informatics – 12

Geography - 10

German - 13

> Honor received for Year's best final Informatics exam

# **III** SKILLS & INTERESTS

#### **PROGRAMMING**

Java, C, Haskell, Zsh (basic)

#### **MARKUP**

LATEX, Markdown, HTML

#### **TECHNOLOGIES AND TOOLS**

Git, Linux, macOS

#### **LANGUAGES**

German, English (fluent), French (adv.)

#### **INTERESTS**

Science videos and articles, Music (esp. playing the guitar & piano), Languages, Travelling

#### 🖶 WORK EXPERIENCE

### IT SYSTEM ADMIN. INTERN | ProWIN Winter GmbH

Jul 2019 (3 weeks) | Illingen, Germany

- > Individual development and integration of
  - 1. an automated HTML Order Confirmation script to improve Bookkeeping and reduce manual communication
  - 2. a Quick-navigation tool to navigate employee's most used websites in the network to improve working efficiency
  - 3. new password policies and password creation advice to improve safety of the company's network
- > Teamwork to provide daily support for employees over the IT Service Desk using the collaborative Jira software
- >> I quickly adopted to the working environment at ProWIN where I both recognized opportunities of improvement and implemented software solutions to improve the company's workflow and network security.

## PROJECT EXPERIENCE

#### PHYSICS SIMULATOR IN JAVA | Private Software Project Nov 2019 | Birmingham, UK

- The simulator currently **simulates** gravity in  $\Delta t$  time steps for all given objects within the space in either high-speed or real-time mode.
- > It is capable of simulating the Sun-Earth-Moon system over a year with astounding precision as well as short runtime and has a variety of features and extensive documentation

### ROBOT MAZE SOLVER - 20/20 | University Assignment Mar 2019 | Birmingham, UK

- ➤ I lead a Group of 3 on the implementation of a highly complex maze solving program for a Lego EV3 robot using the leJOS EV3 JVM. Our software solution went far beyond the expected level of the module.
- > Core implementations: US and IR Scanning + mapping of environment, bluetooth live-updating external GUI, A\* path finding, call-back function, fastest route prediction, partial concurrency
- >> I sucessfully lead my team under time pressure and both learned and applied a variety of new technologies and programming techniques.