Jonas Schäfer

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III SKILLS & INTERESTS

PROGRAMMING

Java, C, TypeScript, JavaScript, Python, Haskell, Zsh

MARKUP

HTML, (S)CSS, LATEX, Markdown

TECHNOLOGIES AND TOOLS

Git, Angular (Material), Firebase, UML, Linux, macOS

LANGUAGES

- > German (native C2)
- > English (fluent C2)
- > French (advanced B1)

INTERESTS

Science videos and articles, Music (playing the guitar & piano), Languages, Travelling



UNIVERSITY OF BIRMINGHAM

BSc Computer Science 09/2018 - 06/2021 | Birmingham, UK

- > 1st Year average: 2.1 Honours
- > Student Representative for 2nd Year Computer Science courses
- > Fields covered so far include:
 Artificial Intelligence
 Security & Network
 Software Engineering
 Data Structures & Algorithms
 Robotics
 Systems Programming
 Mathematics & Logic

WARNDTGYMNASIUM

Abitur | Overall 1.5 07/2018 | Geislautern, Germany

- Examination subjects: English (14), Mathematics (13), German (13), Informatics (12), Geography (10)
- Honor received for Year's best final Informatics exam

♣ WORK EXPERIENCE

FULL STACK WEB DEVELOPER | Climate Science

Dec 2019 - Now | Part-time (voluntary) | Remote

- > Developing the subdomain learn.climate-science in a 4-developer group
 - 1. Audience: The subdomain will allow further deployment of our courses in schools using laptops for teachers and students
 - 2. Development speed: from concept to deployment in 4 weeks
- ➤ (ongoing) Plan and development of a CMS to improve workflow of authors, reviewers and translators + automate content deployment
- Aquired large parts of my web technology knowledge, built and deployed a customer-facing product all within one month

IT SYSTEM ADMINISTRATOR | ProWIN Winter GmbH

Jul 2019 (3 weeks) | Full-time Internship | Illingen, Germany

- > Projects and impact:
 - 1. drastically improved Bookkeeping by automating order confirmation
 - 2. improved safety of the network by improving password policies
- >> I improved the company's operating efficiency and network security

PROJECT EXPERIENCE

STUDENT APP PROPOSAL - 92.5% | University Assignment Dec 2019

- Application Proposal for a Mental Health App that automates large parts of daily scheduling to help students organise themselves
- Successfully lead a group of 7 as a Scrum master and went through the whole development cycle up to implementation

GRAVITY SIMULATOR IN JAVA | Private Software Project Nov 2019

- ➤ Simulator of gravitational forces in 3D space capable of performing complex n-body simulations with extensive logging output, collision detection, real-time mode and more features.
- >> I prove my ability to produce clean, easily customizable and well-documented code for complex private projects.

ROBOT MAZE SOLVER - 100% | University Assignment Mar 2019

- ➤ I lead a Group of 3 on the design and implementation of a highly complex

 Maze solving program for a Lego EV3 robot
- ➤ Core features: Mapping using sensor scans, live bluetooth transmission to GUI, A* path finding, call-back function, fastest route prediction
- >> I sucessfully lead my team under time pressure and applied a variety of new technologies and programming techniques.