

Lecture of March 31st 2020

March 31, 2020

1 Basics

We express the action of some of the basic gates in both the computational basis and in the hadamard basis.

$$\begin{aligned}X|0\rangle &= |1\rangle \\X|1\rangle &= |0\rangle\end{aligned}$$

$$\begin{aligned}X|+\rangle &= X(|0\rangle + |1\rangle) = |1\rangle + |0\rangle \\&= |+\rangle \\X|-\rangle &= X(|0\rangle - |1\rangle) = |1\rangle - |0\rangle = -(|0\rangle - |1\rangle) \\&= -|-\rangle\end{aligned}$$

$$\begin{aligned}H|0\rangle &= |+\rangle \\H|1\rangle &= |-\rangle\end{aligned}$$

$$\begin{aligned}H|+\rangle &= H(|0\rangle + |1\rangle) = H|0\rangle + H|1\rangle = |0\rangle + |1\rangle + |0\rangle - |1\rangle \\&= |0\rangle \\H|-\rangle &= H(|0\rangle - |1\rangle) = H|0\rangle - H|1\rangle = |0\rangle + |1\rangle - |0\rangle + |1\rangle \\&= |1\rangle\end{aligned}$$

$$\begin{aligned}CX|0x\rangle &= |0x\rangle \\CX|1x\rangle &= |1\bar{x}\rangle\end{aligned}\quad \text{where } \bar{\cdot} \text{ is negation by applying } X$$

$$\begin{aligned}CX|+x\rangle &= CX(|0x\rangle + |1x\rangle) = CX|0x\rangle + CX|1x\rangle = |0x\rangle + |1\bar{x}\rangle \\CX|-x\rangle &= CX(|0x\rangle - |1x\rangle) = CX|0x\rangle - CX|1x\rangle = |0x\rangle - |1\bar{x}\rangle\end{aligned}$$

$$\begin{aligned}CX|++\rangle &= |0+\rangle + |1+\rangle = (|0\rangle + |1\rangle)|+\rangle \\&= |++\rangle \\CX|+-\rangle &= |0-\rangle - |1-\rangle = (|0\rangle - |1\rangle)|-\rangle \\&= |--\rangle \\CX| - + \rangle &= |0+\rangle - |1+\rangle = (|0\rangle - |1\rangle)|+\rangle \\&= |-+\rangle \\CX|--\rangle &= |0-\rangle + |1-\rangle = (|0\rangle + |1\rangle)|-\rangle \\&= |+-\rangle\end{aligned}$$

2 Two Optimizations

The figure below shows two optimizations that we want to verify:



(a) An implementation of $cnot(q_1, q_4)$

(b) $SWAP(q_0, q_4)$

Figure 3: An equivalent circuit of $cnot(q_1, q_4)$, where $SWAP(q_0, q_4)$ is implemented by (b).

In order to avoid confusion we will first rewrite the figures in textual form:

$$\begin{aligned}
 \text{Circuitb}|q_0q_4\rangle &= |q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &\text{return}|q_0q_4\rangle
 \end{aligned}$$

The convention is that the circuit is a sequence of gate applications, one on each line. Each gate's input and output are named to avoid confusion. To confirm that the circuit performs a swap, let's symbolically execute it on each possible value starting with $|00\rangle$. The initial state of the execution can be written as where only the inputs to the first gate are known:

$$\begin{aligned}
 \text{Circuitb}|00\rangle &= |q_4q_0\rangle \leftarrow CX|00\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &\text{return}|q_0q_4\rangle
 \end{aligned}$$

After the first gate is applied, we know its result is $|00\rangle$ which becomes the input to the next gate (not that we match names not positions):

$$\begin{aligned}
 \text{Circuitb}|00\rangle &= |q_4q_0\rangle \leftarrow CX|00\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|00\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|q_4q_0\rangle \\
 &|q_4q_0\rangle \leftarrow CX|q_4q_0\rangle \\
 &\text{return}|q_0q_4\rangle
 \end{aligned}$$

Execution then continues to produce:

$$\begin{aligned}
 \text{Circuitb}|00\rangle &= |q_4q_0\rangle \leftarrow CX|00\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|00\rangle \\
 &|q_4q_0\rangle \leftarrow CX|++\rangle \\
 &|q_4q_0\rangle \leftarrow (H \otimes H)|++\rangle \\
 &|q_4q_0\rangle \leftarrow CX|00\rangle \\
 &\text{return}|00\rangle
 \end{aligned}$$

Now we repeat for the next input $|01\rangle$:

$$\begin{aligned}
\text{Circuitb}|01\rangle &= |q_4q_0\rangle \leftarrow CX|10\rangle \\
&|q_4q_0\rangle \leftarrow (H \otimes H)|11\rangle \\
&|q_4q_0\rangle \leftarrow CX|--\rangle \\
&|q_4q_0\rangle \leftarrow (H \otimes H)|+-\rangle \\
&|q_4q_0\rangle \leftarrow CX|01\rangle \\
&\text{return}|10\rangle
\end{aligned}$$