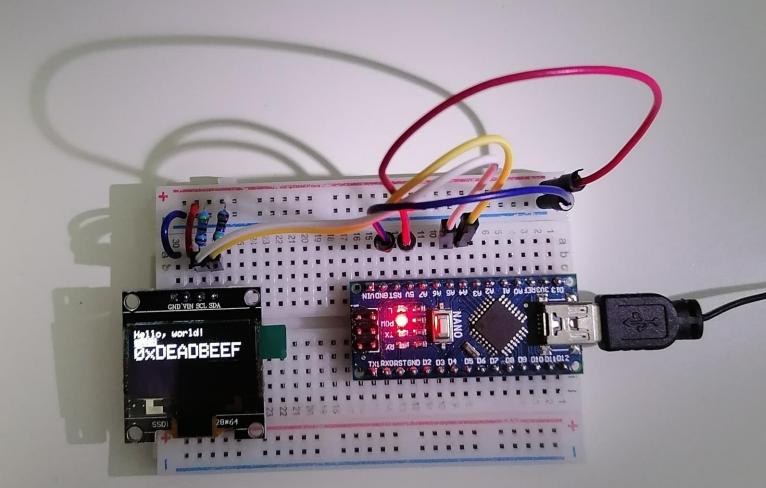


ATMEGA328P

by Ricky Gai Revision 1.2





FEBRUARY 9, 2021

Nexuz Innovation, Malaysia. (MA0255412-M)

Introduction

About this Book

This is a hands-on information documented to illustrate the use of ATMEGA328P chips that has been tested and run successfully on selected Arduino sketch projects using Arduino C/C++ programming language.

In the learning of Arduino platform and compatible microcontrollers, there often lack of information, incomplete online help comments, circuitry implemented may not be the same result as the original circuit diagram and different MCU libraries required to compile sketch, where can easily forgotten.

Therefore, I decided to write this book to document issues encountered, resolved via physical trial and error approach. It is not perfect, but with necessary guidelines to get through and move on.

Arduino Nano and Pro Mini were adopted in this book as to facilitate the learning process, and we do want to build something optimum at the end, in case for commercial purposes.

You should be familiar with Arduino IDE, basic electronics fundamental, PCB design, C/C++ software programming and Microsoft Windows environment in order to understand this book.

About the Author

Ricky Gai

is the founder and technical director of Nexuz Innovation, a small R&D IT company established in Kuala Lumpur, Malaysia.

After receiving certification from Oxford Computer Engineering discipline in 1992, my carreer was mostly exposed to C/C++ system software development for decades about 30 years, since the MS-DOS time until today's Windows environments including real-time, networking, file system, 2D/3D games, software driver, application and mobile programming.

Nevertheless, much spare time devoted to further the electronics studies for two years before coming to Arduino platform, and my wife often staring at me. Arduino programming reminded me the MS-DOS season, it brought back memory of something like interrupt, vector and bootsector (eg. Bootloader in Arduino).

All the reference materials and source code are available via Github at: https://github.com/rickygai/arduino

For any errors found, suggestions and questions, please do email to: support@nexuzinnovation.com

Well, passion is everything and the key to success, I hope you find something useful here.

DISCLAIMER

Abbrevation	Descriptions
NEXUZ INNOVATION / AUTHOR	refers to the author, Ricky Gai.
READER / READER(S) / READER'S	refers to the person who read or knowledge transferred, accessed the circuitry setup based on the contents illustrated in this document.
COMPONENTS / EQUIPMENTS	refers to electronics components, tools, materials that used as part of the circuitry setup.
CONTENTS	Information described within the document, including software and hardware solutions or mathods described by the author.
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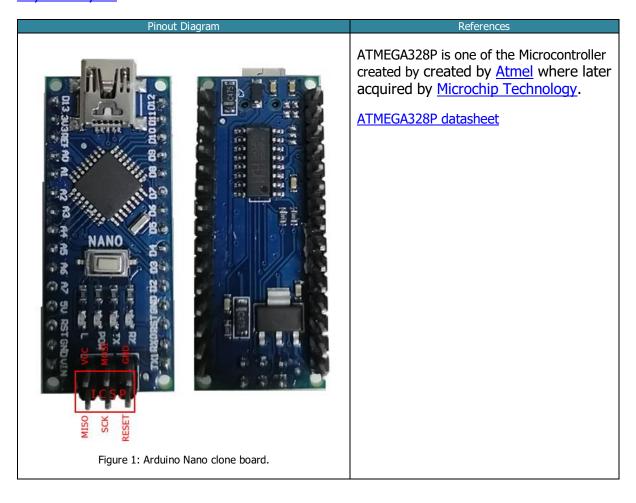
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Types of ATMEGA32P chips

Arduino Nano

Physical Layout



<u>Pinout</u>

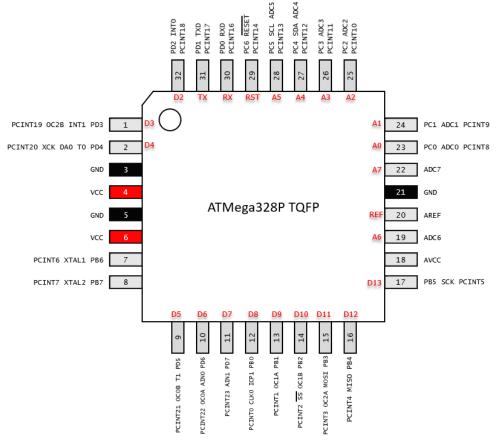


Figure 2: ATmega328P TQFP chip pinout.

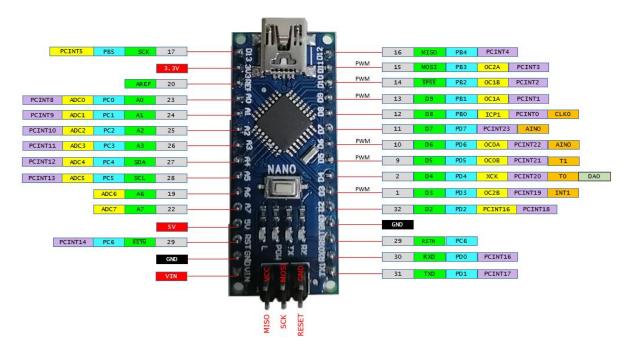
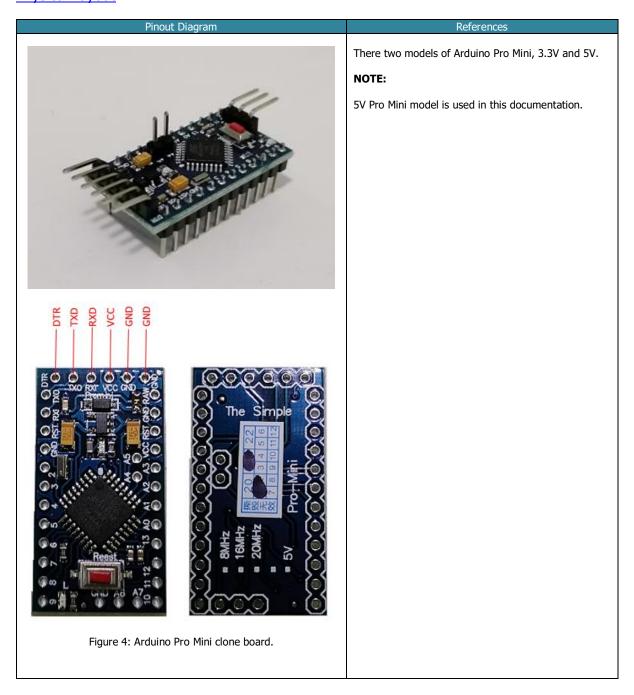


Figure 3: Arduino NANO clone pinout.

Arduino Pro Mini

Physical Layout



<u>Pinout</u>

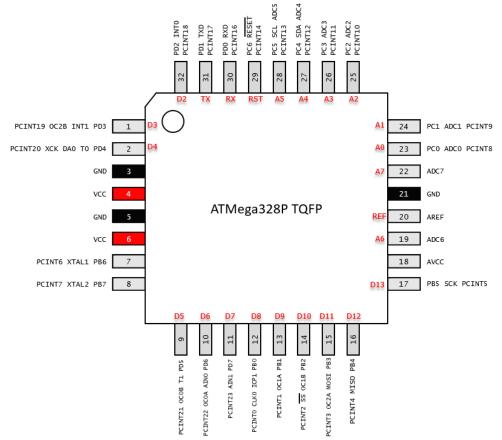


Figure 5: ATmega328P TQFP chip pinout.

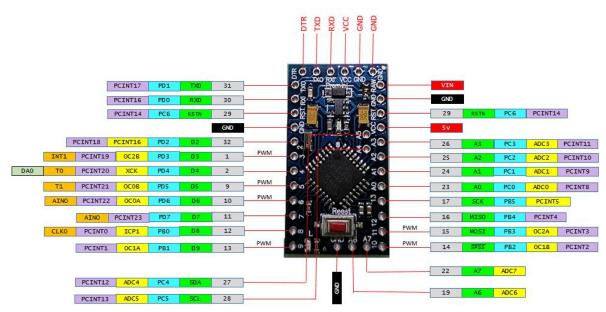
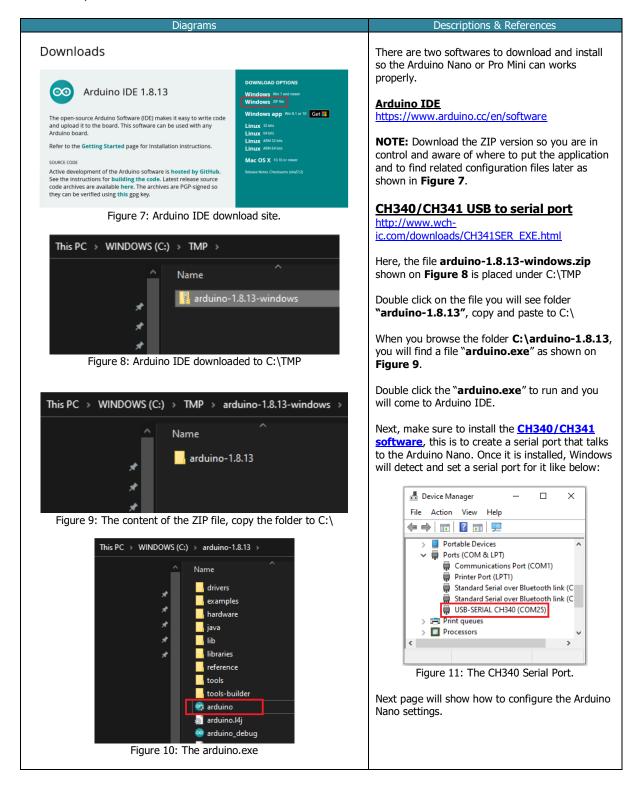


Figure 6: Arduino Pro Mini clone pinout.

Prerequisition

Arduino IDE - Setup

Download, install Arduino IDE software



Configure the Arduino Nano settings

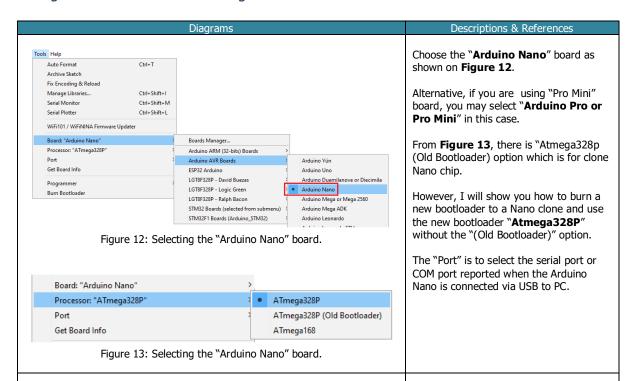




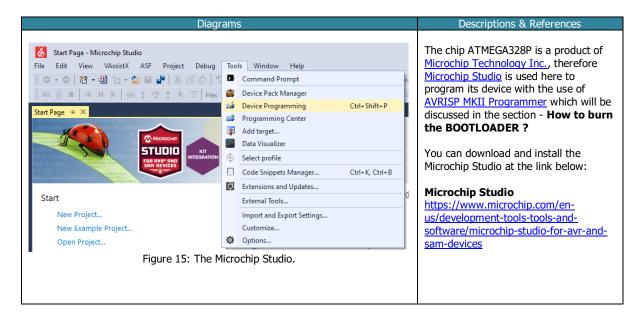
Figure 14: The CH340C USB to Serial converter.

NOTE:

Arduino Nano clone board normally is using **CH340 USB to serial converter IC** as shown on Figure 14.

Therefore, it will not work with <u>FTDI</u> <u>FT232RL</u> software driver.

Installing the Microchip Studio software



Arduino Sketch Projects

How to burn the BOOTLOADER?

Introduction

AVRISP MKII Programmer Target to burn BOOTLOADER to.

Figure 16: Arduino ICSP interface with AVRISP MKII Programmer.

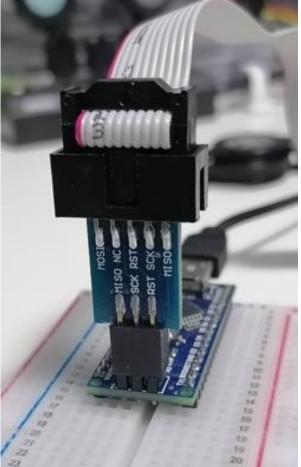


Figure 17: The USBASP STK500 interface to Arduino ISP port.

Descriptions & References

There are many ways to burn bootloader to Arduino Nano.

Since the ATMEGA328P chip is the product of Microchip Technology Inc., I decided to choose its legacy AVRISP MKII Programmer to show you how to burn bootloader to Arduino Nano.

The 3 reasons why <u>AVRISP MKII Programmer</u> is adopted:

- it is supported under <u>Microchip Studio</u>, previously known as Atmel Studio.
- in case unstable firmware is burned into, you can refresh and erase the entire ATMEGA328P chip.
- although the <u>AVRISP MKII Programmer</u> is no longer produced by Microchip, it is still many similar clone version, functioning the same available in the market such as the link below:

AVRISP MKII Programmer

https://www.aliexpress.com/item/32827854235.ht ml?spm=a2q0s.9042311.0.0.27424c4dKEYS9W

To interface the Arduino Nano ICSP port, we need the $\underline{\sf USBASP\ STK500}$ like this:



Figure 18: The USBASP STK500 10-to-6 pins converter.

The <u>USBASP STK500</u> normally comes together with the <u>AVRISP MKII Programmer</u>, but you can always purchase it separately.

USBASP STK500

https://shopee.com.my/product/291146738/35521 10759

Both devices are not expensive, is highly recommended to purchase and use it for the project.

The Parts list

Components	Quantity
Arduino Nano	1
MB102 Mini Breadboard 8.5CM x 5.5CM 400 Holes	1
AVRISP MKII Programmer	1
USBASP STK500	1
USB 2.0 Mini B cable connector	1

Setup the Arduino Nano with AVRISP MKII Programmer

First, you have to complete the **Prerequisition** stage.

Illustrations

- After you have completed step 1, turn OFF all devices and connect the Arduino Nano with AVRISP MKII Programmer as shown at Figure 20.
- 3. Make sure the interface connection is based on **Figure 21**.
- Turn ON both devices, you have to power the Arduino Nano with USB Mini B connection also to ensure enough voltage level reading value that used in <u>Microchip Studio</u> later.
- 5. If the connection established successfully, the AVRISP MKII Programmer will show up the green light:



Figure 19: The Green light indicated success connection.

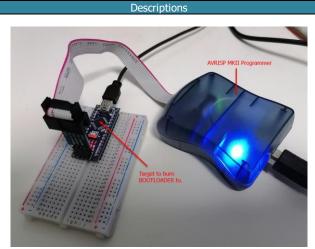


Figure 20: Arduino ICSP interface with AVRISP MKII Programmer.

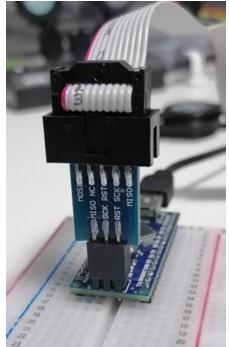
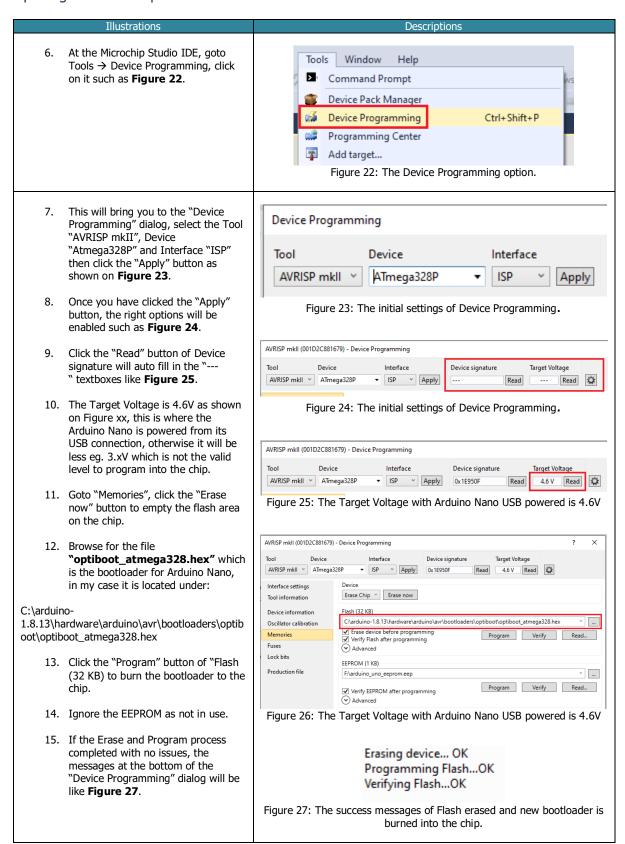


Figure 21: The USBASP STK500 interface to Arduino ISP port.

Opening the Microchip Studio



Updating the Fuses to accomplish

