

Josh Woodcock // Full Stack Software Engineer

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Full Stack Software Engineer that enjoys finding creative solutions to complex problems by utilizing front- and back-end technologies. I enjoy engineering the process just as much as writing the code behind it. While I'm able to be analytical and get into the finer details, my design experience enables me to think more creatively and bring a unique perspective to the team.

Skills: HTML, CSS, JavaScript, Embedded JavaScript (EJS), MongoDB, Mongoose, Express, Node.js, Passport.js, Google OAuth, Python, Django, AJAX, JSON, Bootstrap, jQuery, Wordpress, PHP, MySQL, GitHub, Homebrew, NPM, RESTful APIs, Git, Docker, Stripe, Twilio, WooCommerce, Photoshop, Illustrator.

Employment History

Front-End / UX Developer

Remedy | January 2019–July 2020 | Austin, Texas

- Streamlined and redeveloped web app for urgent care bookings that saw an increase of appointment bookings by over 1000%. By leveraging open-source web technologies, e-commerce, and custom form flows, the app was easily managed, scaled, and monitored.
- Developed admin utilities to help service coordinators better assist patients during the booking / scheduling process.

MIS Web Developer

Ford Audio-Video | January 2017–January 2019 | Austin, Texas

- Developed a complete overhaul of the company's corporate WordPress theme and content management system.
- Created and managed marketing event web applications for event registration, check in, lead tracking, and payments.
- Developed business software and helped maintain the company's Intranet on WordPress.

Contract Web Developer

COMNIO | July 2016–May 2017 | Austin, Texas

- Designed and developed online registration and retail contest forms for clients using WordPress.
- Initiated and outlined the company's client portal that integrated with third-party marketing / automation services.

Digital Media Marketing Coordinator

Ford Audio-Video | July 2014–January 2017 | Austin, Texas

- Maintained corporate website, event landing pages, staff Intranet, and oversaw all email campaigns.
- Planned / developed web applications and business software to assist sales and marketing.

Education

General Assembly: Software Engineering Immersive

Three-Month, 500-Hour Software Engineering Immersive | Austin, Texas (Remote) | July 2020–October 2020

Texas State University

Bachelor of Fine Arts, Communication Design | San Marcos, Texas | May 2014

Queens College

National Student Exchange, Graphic Design | Flushing, New York | 2012–2013