Jiahong Long

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Skills & Technologies

- Extensive experience with vim, git, bash/zsh, java/eclipse/intellij, c++, c, python, and rust
- Extensive experience with contributing to and building for Linux and POSIX environments
- Uses a debian/i3 environment on a day-to-day basis
- Skilled with pandas, scikit-learn, numpy, scipy, and pytorch data processing libraries
- Exposure to x86 and arm assembly, sqlite, sdl and Nvidia cuda
- Comfortable with the github collaboration system of PRs and issues
- Usage of Autodesk and Solidworks CAD/CAM software for mechanical design and CNC fabrication

Education & Coursework

University of California, San Diego / B.S. Computer Engineering @ Jacobs School of Engineering, B.S. Mathematics—Scientific Computation, **GPA 3.89** with honors September 2019 - June 2023, La Jolla, CA

- Differential Equations, Linear Algebra, Vector Calculus, Signals and Systems (Statistics, Discrete Linear Systems in progress)
- Computer Architecture & Programming, Advanced Data Structures, Discrete Mathematics & Computational Theory (Algorithm Design & Analysis, SWE Techniques in progress)

University of California, Berkeley / Summer Sessions, GPA 4.00

June - August 2020, Berkeley, CA

- Data science and computation, statistical inference, data-driven system modeling (DATA 100)
- Real analysis: real numbers, sequence and series convergence, calculus (MATH 104; incomplete)

Experience & Projects

Personal projects @ github.com/j1ah0ng, leetcode.com/j1ah0ng September 2018 - present

- Contributing to **github.com/polybar/polybar** to add functionality to the Linux desktop environment for recognising and displaying the status of network interfaces brought up on-the-fly (**c++**, **sh**)
- Contributing to github.com/nix-rust/nix to implement rust FFI bindings to syscalls such as eventfd
- Bringing up a rust-based robotics RTOS at github.com/m3rcuriel/hyperion
- Implementing libc/string.h functions in x86 assembly at github.com/achierius/aolc
- Solving Leetcode problems in a variety of languages (rust, c++, c, python, java)

UC San Diego Jacobs School of Engineering / Instructional Assistant

November 2020 - present, La Jolla, CA

- Developed and held review sessions for computer science and discrete mathematics courses to introduce students to formal and rigorous mathematical methods
- Helped to create equitable problem sets and grading criteria centered on important topics

Triton Unmanned Aerial Systems / Path Planning Automation Engineer

September 2019 - March 2020, UC San Diego

• Worked on implementing a dynamically responsive path-planning suite for unmanned autonomous aircraft using modern APIs such as **zmq**, on a **rust** and **python**-based FFI

Valkyrie Robotics / STEM mentor, Student Instructor, Director of Media October 2017 - present, Cupertino, CA

- Performed statistical analysis on the consistency and accuracy of CNC machinery using simple t-tests
- Developed and taught a one-week summer camp curriculum to introduce middle school students to robotics and the engineering process
- Work closely with high school students to teach the CNC manufacturing process, including programming metal fabrication machines using G-Code