Skills & Technologies

- 10 years combined industrial, academic, and personal experience using x86/arm assembly, git, go, latex, zsh, duckdb, matlab, c++, c, python, rust, java, bazel, ros, antlr, haskell, spring, numpy, scipy, pandas, polars, sqlglot, bigquery, pytorch, opency, buildkite, travis, magic-trace, perf, circle, jenkins, jira experience with building userspace applications for (soft realtime) POSIX environments
- 10 years of daily driving arch/i3, macOS/yabai, and both vim and emacs (yes, both)

Education & Coursework

University of California, San Diego / M.S. Computer Engineering

Fall 2022 — now, La Jolla, CA. On leave of absence.

Intelligent Systems, Robotics, and Controls

B.S. Applied Mathematics (4.00) & B.S. Computer Engineering (3.90) with honors Fall 2019 — Spring 2023, La Jolla, CA. Two degrees conferred.

- Algebra, Numerical, Real & Complex Analysis, Nonlinear Optimisation, Signal Processing, Statistics
- OS, Compilers, Computer Vision, Architecture, Computability Theory

University of California, Berkeley / 2020 Summer Sessions

Data science and computation, statistical inference, data-driven system modeling (DATA 100)

Experience & Projects

Cruise Automation / ML + Robotics Engineer, Maneuver Planning and Simulation

May 2022 - present, San Francisco, CA

- 10x'ed the performance of the internal simulation analysis and metrics framework extensible under a shift to simulation-first stack evaluation and order-of-magnitude increase in number of framework customers (magic-trace, c++, python, bazel, ray, spark, polars)
- Defined and shipped the first error rate SLA for the analytics platform and delivered several major architectural refactors to simplify and reduce the configuration space with no downtime
- Contributed to open-source data science toolkits to support internal use cases (duckdb, sqlglot)
- Started an org-level literature review tradition
- Introduced novel error handling practices and consolidated fallback structure for a legacy nonconvex solver within route planning, rearchitecting system to improve developer experience and fault tolerance (c++, ROS, bazel)
- Built automated accuracy studies for long-lifed models to guard against input distribution shift subject to AV data retention constraints (python)

Bolt Financial / Software Engineering Intern, Merchant Tools

January 2022 - May 2022, San Francisco, CA

• Migrated decentralised legacy internal developer onboarding flow to a new internal personnel management dashboard, performed various tech debt updates (golang, k8, gorm, tsx)

Amazon / Software Development Engineering Intern, Alexa Smart Properties June 2021 - September 2021, Seattle, WA

Deployed a customer-facing enterprise SaaS product management portal on a react, spring, and AWS
based internal software stack, rolling out protected REST endpoints deployed via Cloudformation

Personal projects

September 2012 - present

- Currently upstreaming improvements to duckdb, sqlglot, bazel, pyright
- Build and compiler engineering at github.com/achierius/arrow-asm to implement a SPARC inspired assembly-like language with move semantics (c++, starlark)
- Bringing up a c++-based ROS-like middleware with an emphasis on fast lockless shared memory IPC and compile-time message subscription at github.com/valkyrierobotics/wyrd (private)
- Implementing libc/string.h functions in x86 assembly at github.com/achierius/aolc
- 6+ years building FIRST FRC robotics middleware (c++, starlark)