Kolmogorov-Arnold Networks

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Welcome to the inaugural Sim-Eval literature review!

I'm trying to keep this informal – teaching is the best way of learning, and we all benefit from sharing knowledge.

My background is in math, so expect a bit more of the underlying theory here!

Agenda:

What's a KAN (and what's an MLP)?

What can a KAN represent?

Why are KANs interesting?

Some bookkeeping notes:

For simplicity, assume that the functions we care about are scalar-valued and of multiple variables, i.e.

$$f: \mathbb{R}^n \longrightarrow \mathbb{R}$$

Parts of this are intentionally abstract, so as to not get into the weeds of technical examples. Expect a fair bit of hand-waving. **Primer:** a gentle (re)introduction to the multi-layer perceptron

Canonically, a "shallow" multi-layer perceptron is *two layers*. (This will be important for the literature!) A multi-layer perceptron in the shallow case is represented as

$$f \colon \mathbb{R}^n \longrightarrow \mathbb{R}$$
$$\hat{f}(x) = \sum_{i}^{N(\varepsilon)} a_i \sigma \left[\mathbf{W}_i \mathbf{x} + b_i \right]$$

Note the width $N(\varepsilon)$ is a function of the precision ε .

$$\hat{f}(x) = \sum_{i} a_{i} \sigma \left[\mathbf{W}_{i} \mathbf{x} + b_{i} \right]$$

where:

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b_i is the bias (affine!)

\mathbf{x} is the i th input vector

\mathbf{W}_i is the i th weight matrix (learned!)

\sigma is the activation function (e.g. ReLU, sigmoid, tanh...)

a_i are elements of the outermost weight matrix
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In the shallow case, a_i can be denoted by a row vector.

$$\hat{f}(x) = \sum_{i}^{d} a_{i} \sigma \left[\mathbf{W}_{i} \mathbf{x} + b_{i} \right]$$

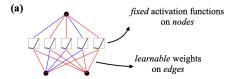


Figure: A shallow 2-layer multi-layer perceptron. d = 2, n = 2.

Interesting side note: more generally, for arbitrarily deep networks, a multi-layer perceptron is really just a composition of (affine!) linear transformations separated by non-linear activations.

$$MLP(\mathbf{x}) = [\mathbf{W}_d \circ \sigma_d \circ \mathbf{W}_{d-1} \circ \sigma_{d-1} \circ \dots \mathbf{W}_1 \circ \sigma_1 \circ] (\mathbf{x})$$

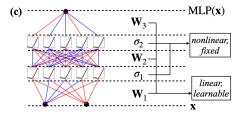


Figure: A deep multi-layer perceptron.

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Question: What can a multi-layer perceptron represent? Answer Anything!*

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Let $D \subset \mathbb{R}^n$ be compact¹. $f: D \longrightarrow \mathbb{R}$ be an arbitrary nonlinear function, and let $\hat{f}: D \longrightarrow \mathbb{R}$ denote a shallow (n.b. 2-layer) multi-layer perceptron, denoted by

$$\hat{f}(x) = \sum_{i}^{N(\varepsilon)} a_i \sigma \left[\mathbf{W}_i \mathbf{x} + b_i \right]$$

where $N(\varepsilon)$ is the number of neurons. In the shallow case this is = the width.

 $[\]begin{array}{c} 1 \\ \text{Compact denotes some notion of "closed and bounded"} - \text{the n-dimensional equivalent of a closed interval } [a,b] \subset \mathbb{R}. \end{array}$

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Theorem

Universal approximation (2-layer network). For arbitrary $\varepsilon \in \mathbb{R} > 0$, there exists $N(\varepsilon)$ such that

$$|f(x) - \hat{f(x)}| \le \varepsilon$$

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So we can model basically anything! But...

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The million-dollar question:

What is $N(\varepsilon)$?

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We don't know, in general! The universal approximation theorem guarantees no bounds on N. For deep networks, we do know that it's possibly poorly behaved $(N \propto \exp(d)$, the layer depth of the network).

Why does this make sense? Because we are fitting a "mostly linear" model to an "arbitrary non-linear" function. We need "a lot of linear pieces" to get good at modeling funky nonlinear functions.

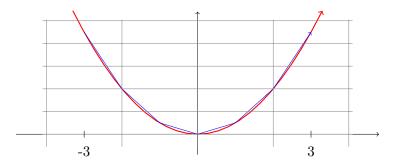


Figure: It takes a lot of line segments to approximate this quadratic, and as soon as we leave [-3,3], the error in our approximation blows up!

Enter the notion of neural scaling laws.

