

Shepherd

re article feedback

A **shepherd** is a villager that trades shears, wool, dyes, paintings and beds. Shepherds wear a brown hat and a white coat.

Contents

- Spawning
- Natural generation
- Drops
- Trading
- Sounds
- Java Edition
- Bedrock Edition
- Data values
- History
- Java Edition
- Bedrock Edition
- Legacy Console Edition
- Issues
- Gallery
- Renders
- Textures
- In other media
- Navigation

Spawning

An unemployed villager turns into an shepherd when an unclaimed loom is nearby.

Natural generation

Main article: Villager & Spawning

The workstation of shepherds, the loom, generates in shepherd houses in villages.

Drops

Main article: Hero of the Village & Gifts

In *Java Edition*, a shepherd can drop a random color of wool by throwing it as a gift towards a nearby player with the Hero of the Village effect.

Trading

Main article: Trading

Shepherd
















































Plains Desert Savanna Taiga Snowy Jungle Swamp




Workstation Loom

Buys Wool Dyes

Sells Shears Wool Carpets Beds Banners Painting


| Shepherd | | | | | | | | |
|--|--------------|-----------------|------|---|--|-----------------|---------------------|------------------|
| Level | Java Edition | Bedrock Edition | | Villager wants | Player receives | Trades in stock | Villager experience | Price multiplier |
| | Probability | Probability | Slot | | | | | |
|  Novice | 40% | 25% | 1 | 18 ×  White Wool |  Emerald | 16 | 2 | 0.05 |
| | 40% | 25% | | 18 ×  Brown Wool |  Emerald | 16 | 2 | 0.05 |
| | 40% | 25% | | 18 ×  Black Wool |  Emerald | 16 | 2 | 0.05 |
| | 40% | 25% | | 18 ×  Gray Wool |  Emerald | 16 | 2 | 0.05 |
| | 40% | 100% | 2 | 2 ×  Emerald |  Shears | 12 | 1 | 0.05 |
|  Apprentice | 5% | 20% | 3 | 12 ×  White Dye |  Emerald | 16 | 10 | 0.05 |
| | 5% | 20% | | 12 ×  Gray Dye |  Emerald | 16 | 10 | 0.05 |
| | 5% | 20% | | 12 ×  Black Dye |  Emerald | 16 | 10 | 0.05 |
| | 5% | 20% | | 12 ×  Light Blue Dye |  Emerald | 16 | 10 | 0.05 |
| | 5% | 20% | | 12 ×  Lime Dye |  Emerald | 16 | 10 | 0.05 |
| | 68% | 50% | 4 |  Emerald |  Any color Wool ^[t 1] | 16 | 5 | 0.05 |
| | 68% | 50% | |  Emerald |  4 × Any color Carpet ^[t 1] | 16 | 5 | 0.05 |
|  Journeyman | 10% | 20% | 5 | 12 ×  Yellow Dye |  Emerald | 16 | 20 | 0.05 |
| | 10% | 20% | | 12 ×  Light Gray Dye |  Emerald | 16 | 20 | 0.05 |
| | 10% | 20% | | 12 ×  Orange Dye |  Emerald | 16 | 20 | 0.05 |
| | 10% | 20% | | 12 ×  Red Dye |  Emerald | 16 | 20 | 0.05 |
| | 10% | 20% | | 12 ×  Pink Dye |  Emerald | 16 | 20 | 0.05 |
| | 95% | 100% | 6 | 3 ×  Emerald |  Any color Bed ^[t 1] | 12 | 10 | 0.05 |
|  Expert | 9% | 17% | 7 | 12 ×  Brown Dye |  Emerald | 16 | 30 | 0.05 |
| | 9% | 17% | | 12 ×  Purple Dye |  Emerald | 16 | 30 | 0.05 |
| | 9% | 17% | | 12 ×  Blue Dye |  Emerald | 16 | 30 | 0.05 |
| | 9% | 17% | | 12 ×  Green Dye |  Emerald | 16 | 30 | 0.05 |
| | 9% | 17% | | 12 ×  Magenta Dye |  Emerald | 16 | 30 | 0.05 |
| | 9% | 17% | | 12 ×  Cyan Dye |  Emerald | 16 | 30 | 0.05 |
| | 94% | 100% | 8 | 3 ×  Emerald |  Any color Banner ^[t 1] | 12 | 15 | 0.05 |

| | | | | | | | | |
|---|------|------|---|---|--|----|----|------|
|  Master | 100% | 100% | 9 | 2 ×  Emerald | 3 ×  Painting | 12 | 30 | 0.05 |
|---|------|------|---|---|--|----|----|------|

1. The list of possible offers contains individual offers for each color, so multiple colors may be offered by the same villager as separate trades.

Sounds

Java Edition

| Sounds [hide] | | | | | | | | |
|----------------------------|------------------------------|---------------|--|-------------------------------|---|--------|---------|----------------------|
| Sound | Closed captions | Source | Description | Identifier | Translation key | Volume | Pitch | Attenuation distance |
| | Shepherd works | Friendly Mobs | Randomly while a  shepherd is working | entity.villager.work_shepherd | subtitles.entity.villager.work_shepherd | 0.5 | 0.8-1.2 | 16 |

Bedrock Edition

| Sounds [hide] | | | | | | | | |
|----------------------------|---|--------|--|----------------|--|--------|-------|--|
| Sound | Closed captions [<i>upcoming: BE 26.0</i>] | Source | Description | Identifier | Translation key [<i>upcoming: BE 26.0</i>] | Volume | Pitch | |
| | ? | Blocks | Randomly while a  shepherd is working | block.loom.use | ? | 0.75 | 1.0 | |

Data values







Main article: Villager § Data values

Shepherds have the data value `minecraft:shepherd` in *Java Edition*.

History

For shepherd trades before Village & Pillage, see Trading/Before Village & Pillage § Farmer (Brown Robe).

Java Edition

| Java Edition [hide] | | |
|----------------------------------|---------------|--|
| 1.8 | 14w02a | Added shepherds as a career of the "Farmer" profession. |
| 1.14 | 18w50a | <div></div> Added the new shepherd profession. |

Bedrock Edition

| Pocket Edition [hide] | | |
|--|----------------------|--|
| 1.0.4 | alpha 1.0.4.0 | Added shepherds as a career of the "Farmer" profession. [<i>verify</i>] |
| Bedrock Edition [hide] | | |
| 1.10.0 <div>Experiment</div> <div>Experimental Gameplay</div> | beta 1.10.0.3 | <div></div> Added the new shepherd profession. |

Legacy Console Edition

| Legacy Console Edition | | | | | | | [hide] |
|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|-----------------------------|---------------------------|--|
| Xbox 360 | Xbox One | PS3 | PS4 | PS Vita | Wii U | Switch | |
| TU31 | CU19 | 1.22 | 1.22 | 1.22 | Patch 3 | 1.0.1 | Added shepherds as a career of the "Farmer" profession. |
| | | | 1.91 | | | | <div></div> Added the new shepherd profession. |

Issues

Issues relating to "Shepherd" are maintained on the [bug tracker](#). Issues should be reported and viewed there (<https://bugs.mojang.com/issues/?jql=project%20in%20%28MC%2C%20MCPE%29%20AND%20%28resolution%20is%20EMPTY%20OR%20resolution%20in%20%281%2C%202%2C%206%29%29%20AND%20%28summary%20~%20%22Shepherd%22%29%20ORDER%20BY%20resolution%20DESC%29>).

Gallery

Renders

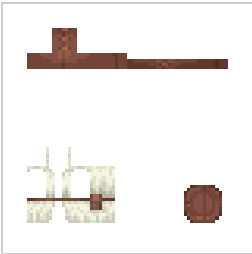


This section would benefit from the addition of isometric renders.
Please remove this notice once you have added suitable isometric renders to the article.
The specific instructions are:
Lying renders for other biome outfits.



Snowy shepherd

Textures



Shepherd overlay

In other media



Plains shepherd

LEGO shepherd

Villager and Iron Golem Spirit from *Super Smash Bros. Ultimate*

Navigation

| | |
|----------------------|---|
| | <div>Villagers</div> <div>[hide]</div> |
| Villager professions | <div><div><div><div><div><div></div></div></div><div>Armorer</div></div><div><div><div></div></div></div><div>Butcher</div></div><div><div><div></div></div></div><div>Cartographer</div></div> <div><div><div></div></div></div> <div>Cleric</div> |

Farmer

Fisherman

Fletcher

Leatherworker

Librarian

Mason

Shepherd

Toolsmith

Weaponsmith

Nitwit

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