

Mason [Share article feedback](#)

v t *This article is about the profession in Minecraft. For for the trader in Minecraft Dungeons, see MCD:Mason.*

A **mason** is a villager that trades polished stones, terracotta, clay, glazed terracotta and quartz. Masons wear a black apron and black gloves.

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Spawning

An unemployed villager turns into a mason when an unclaimed stonecutter is nearby.

Natural generation

The workstation of masons, the stonecutter, generates in the mason house in villages.

Drops

In *Java Edition*, a mason can drop clay by throwing it as a gift towards a nearby player with the Hero of the Village effect.

Trading

Main article: Trading

Mason

Plains Desert Savanna Taiga Snowy
Jungle Swamp
































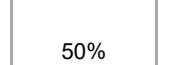

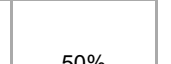





Workstation  **Stonecutter**

Buys

- Clay Ball
- Stones
- Nether Quartz

Sells


-  Brick
-  Chiseled Stone Bricks
-  Dripstone Block
-  Polished Stones
-  Stained Terracotta
-  Glazed Terracotta
-  Quartz Blocks

Mason								
Level	Java Edition	Bedrock Edition		Villager wants	Player receives	Trades in stock	Villager experience	Price multiplier
	Probability	Probability	Slot					
 Novice	100%	100%	1	10 ×  Clay Ball	 Emerald	16	2	0.05
	100%	100%	2	 Emerald	10 ×  Brick	16	1	0.05
 Apprentice	100%	100%	3	20 ×  Stone	 Emerald	16	10	0.05
	100%	100%	4	 Emerald	4 ×  Chiseled Stone Bricks	16	5	0.05
 Journeyman	29%	33%	5	16 ×  Granite	 Emerald	16	20	0.05
	29%	33%		16 ×  Andesite	 Emerald	16	20	0.05
	29%	33%		16 ×  Diorite	 Emerald	16	20	0.05
	29%	25%	6	 Emerald	4 ×  Dripstone Block	16	10	0.05
	29%	25%		 Emerald	4 ×  Polished Andesite	16	10	0.05
	29%	25%		 Emerald	4 ×  Polished Diorite	16	10	0.05
	29%	25%		 Emerald	4 ×  Polished Granite	16	10	0.05
 Expert	6%	100%	7	12 ×  Nether Quartz	 Emerald	12	30	0.05
	74%	50%	8	 Emerald	 Any color Stained Terracotta ^[t 1]	12	15	0.05
	74%	50%		 Emerald	 Any color Glazed Terracotta ^[t 1]	12	15	0.05
 Master	100%	50%	9	 Emerald	 Quartz Pillar	12	30	0.05
	100%	50%		 Emerald	 Block of Quartz	12	30	0.05

1. The list of possible offers contains individual offers for each color, so multiple colors may be offered by the same villager as separate trades.


Sounds

Java Edition

Sounds								
Sound	Closed captions	Source	Description	Identifier	Translation key	Volume	Pitch	Attenuation distance
	Mason works	Friendly Mobs	Randomly while a  mason is working	entity.villager.work_mason	subtitles.entity.villager.work_mason	1.0	0.8-1.2 ^[sound 1]	16

1. Can be multiplied by 1.0 or 0.92 for each sound

Bedrock Edition

Sounds [hide]							
Sound	<div>Closed captions [upcoming: BE 26.0]</div>	Source	Description	Identifier	Translation key [upcoming: BE 26.0]	Volume	Pitch
	?	Blocks	Randomly while a  mason is working	block.stonecutter.use	?	0.7	1.0

Data values

Main article: [Villager § Data values](#)

Masons have the data value `minecraft:mason` in *[Java Edition](#)*.

History



This section needs expansion.
You can help by [expanding it](#).








Java Edition

Java Edition [hide]		
<div>1.14</div>	<div>18w50a</div>	<div></div> <div>Added the new mason profession.</div>

Bedrock Edition

Bedrock Edition [hide]		
<div>1.10.0</div> <div>Experiment</div> <div>Experimental Gameplay</div>	<div>beta 1.10.0.3</div>	<div></div> <div>Added the new mason profession.</div>

Legacy Console Edition

Legacy Console Edition [hide]							
Xbox 360	Xbox One	PS3	PS4	PS Vita	Wii U	Switch	
			<div>1.91</div>				<div></div> <div>Added the new mason profession.</div>

Issues

Issues relating to "Mason" are maintained on the [bug tracker](#). Issues should be reported and viewed there (<https://bugs.mojang.com/issues/?jql=project%20in%20%28MC%2C%20MCPE%29%20AND%20%28resolution%20is%20EMPTY%20OR%20resolution%20in%20%281%2C%202%2C%206%29%29%20AND%20%28summary%20~%20%22Mason%22%29%20ORDER%20BY%20resolution%20DESC%29>).

Gallery

Renders



This section would benefit from the addition of [isometric renders](#).

Please remove this notice once you have added suitable isometric renders to the article.

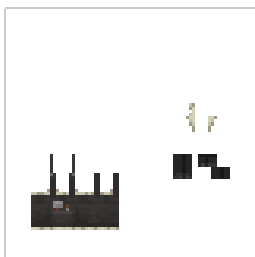
The specific instructions are:

Lying renders for other biome outfits.



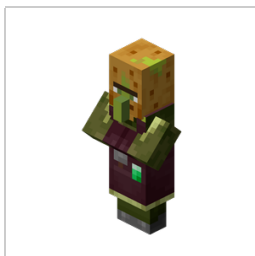
Plains mason

Textures

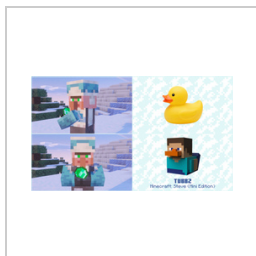


Mason overlay

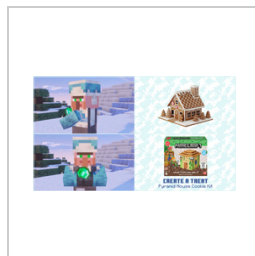
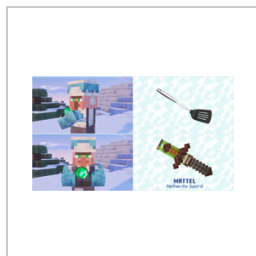
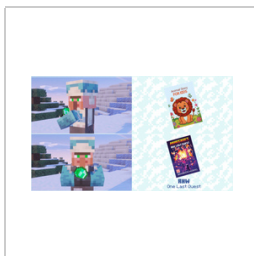
In other media



A poisonous potato
mason featured in
Java Edition
24w14potato.



A meme of a snowy mason offering to buy a Steve rubber duck.

















Navigation














Villagers

[hide]




Villager professions

 Armorer
  Butcher
  Cartographer
  Cleric
  Farmer
  Fisherman
  Fletcher
  Leatherworker
  Librarian
  Mason
  Shepherd
  Toolsmith
  Weaponsmith
  Nitwit

Workstations

 Blast Furnace
  Smoker
  Cartography Table
  Brewing Stand
  Composter
 Barrel
  Fletching Table
  Cauldron
  Lectern
  Stonecutter
  Loom
 Smithing Table
  Grindstone







































































































Mechanics

 Raid  Trading
JE only  Zombie siege

Structures

 Igloo  Village

Related mobs	 Evoker	 Iron Golem	 Pillager	 Ravager	 Vindicator	 Wandering Trader
	 Witch	 Zombie Villager				
	JE only		 Illusioner			

		Entities	[hide]
		 Mobs	[hide]
Passive	 Allay		
	 Armadillo		
	 Axolotl		
	 Bat		
	 Camel		
Passive	 Camel Husk		
	 Cat		
	 Chicken		
	 Cod		
	 Copper Golem		
	 Cow		
	 Donkey		
	 Frog		
	 Glow Squid		
	 Happy Ghast		
Passive	 Horse		
	 Mooshroom		
	 Mule		
	 Ocelot		
	 Parrot		
	 Pig		
	 Rabbit		
	 Salmon		
	 Sheep		
	 Skeleton Horse		
Passive	 Sniffer		
	 Snow Golem		
	 Squid		
	 Strider		
	 Tadpole		
	 Tropical Fish		
	 Turtle		
	 Villager		
	 Wandering Trader		
	 Zombie Horse		
Neutral	BE & edu only		
	 Agent		
	 NPC		
	 Bee		
	 Cave Spider		
	 Dolphin		
	 Drowned		
	 Enderman		
	 Fox		
	 Goat		
Neutral	 Iron Golem		
	 Llama		
	 Nautilus		
	 Panda		
	 Piglin		
	 Polar Bear		
	 Pufferfish		
	 Spider		
	 Trader Llama		
	 Wolf		
Hostile	 Zombie Nautilus		
	 Zombified Piglin		
	 Blaze		
	 Bogged		
	 Breeze		
	 Creaking		
	 Creeper		
	 Elder Guardian		
	 Endermite		
	 Evoker		
Hostile	 Ghast		
	 Guardian		
	 Hoglin		
	 Husk		
	 Magma Cube		
	 Parched		
	 Phantom		
	 Piglin Brute		
	 Pillager		
	 Ravager		
Bosses	 Shulker		
	 Silverfish		
	 Skeleton		
	 Slime		
	 Stray		
	 Vex		
	 Vindicator		
	 Warden		
	 Witch		
	 Wither Skeleton		
Mob types	 Zoglin		
	 Zombie		
	 Zombie Villager		
	 Ender Dragon		
	 Wither		
	 Animal		
	 Aquatic		
	 Arthropod		
	 Illager		
	 Monster		
Other	 Undead		
	 Jockey		
	 Camel Husk		
	 Chicken		
	 Hoglin		
	 Ravager		
	 Skeleton Horseman		
	 Spider		
	 Strider		
	 Zombie Horseman		
	 Zombie Nautilus		
	 Mob variants		
	 Mob conversion		
	 Other entities		
	[show]		
	Unimplemented		
	[show]		
	Joke		
	[show]		

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