

Music Disc

v t "Disc" redirects here. Not to be confused with Disk.

"Jukebox song" redirects here. For the definition of jukebox songs in data packs, see Jukebox song definition.

Music discs are a set of 21 items that can be played in [jukeboxes](#).

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Music Disc

13 Cat Blocks Chirp Far Mall Mellohi
Stal Strad Ward 11 Wait Pigstep
Otherside 5 Relic Creator
Creator (Music Box) Precipice Tears
Lava Chicken



Pigstep, otherside, Creator: Rare
Rarity tier **Lava Chicken:** Rare [JE only]
Uncommon [BE only]
All others: Uncommon

Renewable Tears, Lava Chicken, and discs composed by C418: Yes
Precipice and Creator: No (except via vault)
All others: No
Stackable No

Discs

Previews of tracks in Minecraft have been shortened to 30 seconds on this wiki in accordance with fair use rationale. "[11](#)" and "[Magnetic Circuit](#)" are exempt from this.

Item	In-game name	Composer	Track preview			[hide] Disc length
	" <u>13</u> "	C418	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:58
	" <u>cat</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:05
	" <u>blocks</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	5:45
	" <u>chirp</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:05
	" <u>far</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:54
	" <u>mall</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:17
	" <u>mellohi</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	1:36
	" <u>stal</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:30
	" <u>strad</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:08
	" <u>ward</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	4:11
	" <u>11</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	1:11
	" <u>wait</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:57
	"Pigstep"	Lena Raine	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:28
	" <u>otherside</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:15
	" <u>Creator</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:56
	" <u>Creator (Music Box)</u> "		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	1:13

Item	In-game name	Composer	Track preview			[hide] Disc length
	"5"	Samuel Åberg	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:58
	"Relic"	Aaron Cherof	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	3:39
	"Precipice"		<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	4:59
	"Tears"	Amos Roddy	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:55
	"Lava Chicken"	Hyper Potions	<input type="radio"/>	0:00 / 0:00	<input type="radio"/>	2:15

Obtaining

Mob loot

When a creeper is killed by a skeleton, wither skeleton, skeleton horse (via commands), stray, bogged, or parched, it drops a random music disc from the following pool:

-  "13"
-  "cat"
-  "blocks"
-  "chirp"
-  "far"
-  "mall"
-  "mellohi"
-  "stal"
-  "strad"
-  "ward"
-  "11"
-  "wait"

Since wither skeletons do not use bows, they cannot attack creepers without using commands, and therefore are unable to cause a creeper to drop a music disc in normal gameplay.

TNT ignited by a flaming arrow gives credit for all of the resulting kills to the entity that fired the arrow. Therefore, if a skeleton ignites a TNT block by using a bow with the Flame enchantment, or by shooting through lava or fire, then each creeper killed by the explosion drops a music disc.
[\[1\]](#)
[\[2\]](#)

When killed by a player-deflected fireball, a ghast will always drop Tears.

When a chicken jockey is killed, it will always drop Lava Chicken. However, the rider must be killed before the chicken.

Generated loot

Some music discs can be found by exploring various structures in the game. Typically, the appearance of the music disc matches the structure in which it spawns. The disc "5" can be found only as disc fragments, requiring 9 fragments to craft the music disc.

Disc	Structures	Method of obtaining	Loot probability
"13"	Monster room	Looting chests	21.5%
	Woodland mansion	Looting chests	21.8%
	Ancient city	Looting chests	16.1%
"cat"	Monster room	Looting chests	21.5%
	Woodland mansion	Looting chests	21.8%
	Ancient city	Looting chests	16.1%
"mellohi"	Buried treasure	Digging up the buried loot chest in the ground	18.9% [<i>Bedrock Edition only</i>]
"wait"	Buried treasure	Digging up the buried loot chest in the ground	18.9% [<i>Bedrock Edition only</i>]
"Pigstep"	Bastion remnant	Looting general chests	5.6%
"otherside"	Monster room	Looting chests	3.1%
	Stronghold	Looting altar chests	2.5%
	Ancient city	Looting chests	8.4%
"5"	Ancient city	Looting chests	29.8% (as disc fragment)
"Relic"	Trail ruins	Brushing suspicious gravel	8.3%
"Precipice"	Trial chambers	Vaults	3.6%
"Creator"	Trial chambers	Ominous vaults	7.5%
"Creator (Music Box)"	Trial chambers	Decorated pots	1.4%

Crafting

"5" is the only disc that can be crafted.

Name	Ingredients	Crafting recipe	[hide]
Music Disc 5	Disc Fragment 5		

Usage

Playing music

A music disc can be played on a [jukebox](#) by holding the disc and pressing the [use](#) control on the jukebox, or by using a [hopper](#) or a [dropper](#) facing toward the jukebox. Pressing [use](#) on the jukebox again ejects the disc and stops any music playing. Once it stops playing, the disc can also be retrieved by a hopper placed beneath the jukebox (a jukebox emits a redstone signal while the disc is playing, temporarily locking the hopper).

The in-game music disc tracks are all [monaural](#) recordings. Tracks released for listening outside of the game are in [stereo](#) (though "Pigstep" has a mono version included in the [Nether Update soundtrack EP](#)).

Redstone signal

A jukebox playing music from a disc emits a level 15 signal, powering any adjacent [redstone wires](#), [redstone repeaters](#), and [mechanism components](#). The signal turns off when the music track ends or if the disc is removed before the track ends.

If the [player](#) places a [comparator](#) besides a jukebox, the intensity of the redstone signal depends on the disc currently inserted, with the following values. The comparator is powered as long as a disc is stored inside the jukebox, even if it has stopped playing.

Disc	Intensity
(no disc)	0
"13"	1
"cat"	2
"blocks"	3
"chirp"	4
"far"	5
"mall"	6
"mellohi"	7
"stal"	8
"strad"	9
"Lava Chicken"	
"ward"	10
"Tears"	
"11"	11
"Creator (Music Box)"	
"wait"	12
"Creator"	
"Pigstep"	13
"Precipice"	
"otherside"	14
"Relic"	
"5"	15

Raw music files

In *Java Edition*, the music disc files can be found in `.minecraft/assets/objects`.^[a]

In *Bedrock Edition* and *Minecraft Education*, it can be found in:

- Mobile: `com.mojang/resource_packs/music/vanilla_music/sounds/music/game/records/`
- Windows: `%PROGRAMFILES%\WindowsApps\Microsoft.MinecraftUWP_<version>_x64_8wekyb3d8bbwe\data\resource_packs\vanilla_music\sounds\music\game\records`

All music disc files are in Ogg Vorbis.

Achievements

[hide]						
Icon		Achievement	In-game description	Actual requirements (if different)	Gamerscore earned	Trophy type (PS)
PS4	Other					
		Music to my Ears	Play a music disc in a Jukebox.	—	—	Bronze
		Sound of Music	Make the Meadows come alive with the sound of music from a jukebox.	Use a music disc on a jukebox in the Meadow biome.	10	Bronze

Advancements

Icon	Advancement	In-game description	Actual requirements (if different) [hide]
	Sound of Music	Make the Meadows come alive with the sound of music from a Jukebox	Use a music disc on a jukebox that stands within a meadow biome.

History

Preview

[April 2010 \(<https://youtube.com/watch?v=3Sthf0u94Cs>\)](#)

C418 uploaded a video to YouTube, containing previews of many music tracks that were later added as music discs. (This video is no longer available.)

Java Edition

Java Edition Alpha				
[hide]				
<u>v1.0.14</u>	 "13" and  "cat" are the first music discs to be added to Minecraft. Music discs have been added to <u>monster room chests</u> . Music discs can also be <u>dropped</u> by <u>creepers</u> shot by <u>skeletons</u> .			
	<u>?</u> References for 10 new music tracks were added to the game's assets. All were encoded in the .mus format.			
	Java Edition Beta			
[hide]				
<u>1.2_02</u>	Before this update, gold "13" music discs were noticeably more common than green "cat" ones. Now, green "cat" discs are more often dropped.			
<u>August 1, 2011 (https://web.archive.org/web/20190710082844/https://twitter.com/C418/status/98174571756265473)</u>	C418 announces new music discs.			
Java Edition				
[hide]				
<u>1.0.0</u>	<u>Beta 1.9 Prerelease 2</u>	 9 new music discs have been implemented, adding up to a total of 11 discs, although they are not dropped by any creepers. These are stored along with the first discs, 13.mus and cat.mus, (which have been decoded as 13.ogg and cat.ogg respectively). Before this update, there were 10 unused music files, now only one remains unused, which is the song "where are we now". "Where are we now" was not added with the rest of the new 9 music discs because of problems with the spaces in the name. [3][4]		
	<u>Beta 1.9 Prerelease 3</u>	The rarity of all music discs has been changed to "Rare", showing an aqua tooltip instead of white.		
<u>1.1</u>	<u>11w50a</u>	All of the music discs, except for "11", can now be dropped by creepers killed by skeletons.		
		All music discs now have the same probability of being dropped.		
<u>1.4.4</u>	<u>1.4.3</u>	 The disc "where are we now" has been renamed to "wait" and made available in game. [3][4]		
		The music disc "11" is now available in survival. It is dropped by creepers in the same way as other discs.		
<u>1.5</u>	<u>13w04a</u>	Active jukeboxes now give off a redstone signal when a redstone comparator is placed behind it; its strength depends on the ID of the inserted disc.		
<u>1.6.1</u>	<u>13w24a</u>	Music disc files can now be modified using resource packs.		
		Before this version, "cat" and "13" were the only discs in .ogg format, all the other discs were in .mus format, which was decrypted by Minecraft on-the-fly.		
		The music disc files are now stored in assets/records		
<u>1.7.2</u>	<u>13w42a</u>	The music disc files are now stored in assets/sounds/records.		

<u>1.7.4</u>	<u>13w49a</u>	The music disc files are now stored in an indexed hash, rather than stored directly in the .minecraft folder.
<u>1.9</u>	<u>15w44a</u>	The average yield of music discs from <u>monster room</u> chests has been decreased.
<u>1.11</u>	<u>16w32a</u>	Music discs are no longer <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> .
	<u>16w39a</u>	Music discs "cat" and "13" are now found in the new <u>woodland mansion</u> chests.
<u>1.13</u>	<u>17w47a</u>	The IDs of music discs have been changed from record_<song> to music_disc_<song>.
		Prior to <u>The Flattening</u> , these <u>items</u> ' numeral IDs were 2256 through 2267.
	<u>18w21a</u>	The <u>rarity</u> of music discs has been corrected to "Rare".
<u>1.14</u>	<u>18w43a</u>	 The texture of music disc "11" has been changed.
		Music discs are now also <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> again.
<u>1.16</u>	<u>20w16a</u>	 Added a new music disc called "Pigstep".
<u>1.16.2</u>	<u>20w30a</u>	The chance of finding the "Pigstep" music disc in bastion remnant chests has been increased from 3.3% to 5.6%.
<u>1.18</u>	<u>21w42a</u>	 Added a new music disc called "otherside".
<u>1.19</u>	<u>22w13a</u>	Music Disc "13", "cat" and "otherside" may now be found in <u>ancient city</u> <u>chests</u> .
	<u>22w16a</u>	 Added a new music disc called "5".
<u>1.19.1</u>	<u>22w24a</u>	Music discs are now essential to duplicate <u>allays</u> .
<u>1.20</u>	<u>23w17a</u>	 Added a new music disc called "Relic".
<u>1.20.5</u> Experiment Update 1.21	<u>24w07a</u>	Music discs are now also <u>dropped</u> by <u>creepers</u> killed by <u>bogged</u> .
<u>1.21</u>	<u>24w18a</u>	 Added three new music discs called "Creator", "Creator (Music Box)" and "Precipice".
	<u>24w21a</u>	With the addition of <u>jukebox song definition</u> , custom music discs can now be made using data packs.
		All music discs now have an associated .json jukebox song definition under data/minecraft/jukebox_song
<u>1.21.2</u>	<u>24w33a</u>	The rarity of music discs, with the exception of "Pigstep", "otherside", and "Creator", has been changed from "Rare" to "Uncommon".
<u>1.21.6</u>	<u>25w20a</u>	 Added a new music disc called "Tears".

1.21.7**Release Candidate 1**

Added a new music disc called "Lava Chicken".

Bedrock Edition

Bedrock Edition			[hide]
<u>1.2.0</u>	<u>beta 1.2.0.2</u>	Added music discs.	
<u>1.4.0</u>	<u>beta 1.2.14.2</u>	As a version exclusive, the music discs "mellohi" and "wait" can now be found inside buried treasure chests.	
<u>1.10.0</u>	<u>beta 1.10.0.3</u>	The texture of music disc "11" has been changed. Music discs now are dropped by creepers killed by strays.	
<u>1.16.0</u>	<u>beta 1.16.0.57</u>	Added a new music disc called "Pigstep".	
<u>1.16.100</u>	<u>beta 1.16.100.56</u>	The IDs of music discs have been changed from record_<song> to music_disc_<song>.	
<u>1.18.0</u>	<u>beta 1.18.0.22</u>	Added a new music disc called "otherside".	
<u>1.19.0</u>	<u>Preview 1.19.0.29</u>	Added a new music disc called "5".	
<u>1.19.10</u>	<u>Preview 1.19.10.22</u>	Music discs are now essential to duplicate allays.	
<u>1.20.0</u>	<u>Preview 1.20.0.22</u>	Added a new music disc called "Relic".	
<u>1.21.0</u>	<u>Preview 1.21.0.24</u>	Added three new music discs called "Creator", "Creator (Music Box)" and "Precipice".	
<u>1.21.30</u>	<u>Preview 1.21.30.21</u>	The rarity of music discs, with the exception of "Pigstep", "otherside", and "Creator", has been changed from "Rare" to "Uncommon".	
<u>?</u>		The comparator output strength for "Relic" is now 14 instead of 15, matching <u>Java Edition</u> .	
<u>1.21.90</u>	<u>Preview 1.21.90.25</u>	Added a new music disc called "Tears".	
<u>1.21.93</u>		Added a new music disc called "Lava Chicken".	

Legacy Console Edition

Legacy Console Edition								[hide]
Xbox 360	Xbox One	PS3	PS4	PS Vita	Wii U	Switch		
TU1							Added "13" and "cat" as music discs.	
TU5		CU1	1.00	1.00	1.00	Patch 1	Added the remaining 10 music discs.	1.0.1
TU7							All music discs have an aqua tooltip. It is thus the first to be graded as <u>Rare</u> , and the second to have a graded rarity.	
TU12							The "where are we now" music disc now uses the blue texture used in <u>Java Edition</u> , opposed to the green "cat" texture it used to use.	
TU22	CU10	1.15	1.15	1.15			The "where are we now" music disc has been added to survival.	
TU54	CU44	1.52	1.52	1.52	Patch 24	1.0.4	Music discs "cat" and "13" are now found in the new <u>woodland mansion</u> chests.	
TU63	CU53	1.67	1.67	1.67	Patch 32	1.0.13	The "where are we now" music disc has been renamed to "wait".	
TU69		1.76	1.76	1.76	Patch 38		The music discs "mellohi" and "wait" can now be found inside <u>buried treasure</u> chests.	
			1.90				The texture of music disc "11" has been changed.	
							Music discs are now also <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> .	

Gallery

Renders



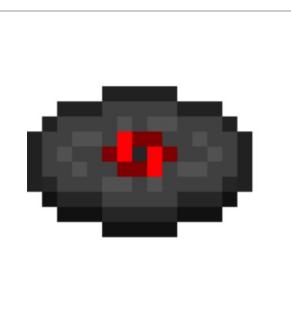
Music Disc C418 - 13



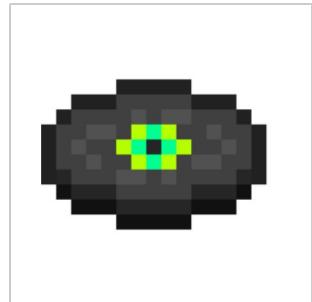
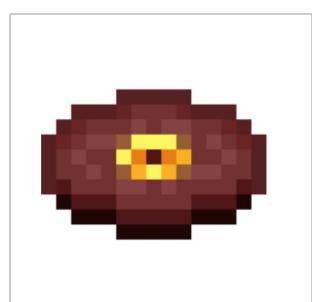
Music Disc C418 - cat



Music Disc C418 - blocks



Music Disc C418 - chirp

Music Disc
C418 - farMusic Disc
C418 - mallMusic Disc
C418 - mellohiMusic Disc
C418 - stalMusic Disc
C418 - stradMusic Disc
C418 - wardMusic Disc
C418 - 11Music Disc
C418 - waitMusic Disc
Lena Raine - PigstepMusic Disc
Lena Raine -
othersideMusic Disc
Samuel Åberg - 5Music Disc
Aaron Cherof - RelicMusic Disc
Lena Raine - CreatorMusic Disc
Lena Raine - Creator
(Music Box)Music Disc
Aaron Cherof -
PrecipiceMusic Disc
Amos Roddy - Tears



Music Disc
Hyper Potions - Lava
Chicken

In other media



Efe holding Precipice.

Issues

Issues relating to "Music Disc" are maintained on the bug tracker. Issues should be reported and viewed there (<https://bugs.mojang.com/issues/?jql=project%20in%28MC%2C%20MCPE%29%20AND%20%28resolution%20is%20EMPTY%20OR%20resolution%20in%20%281%2C%202%2C%206%29%29%20AND%20%28summary%20~%20%22Music%20Disc%22%29%20OR%20BY%20resolution%20DESC>).

Trivia

- The music discs resemble older 78-rpm phonograph records from the early 20th century, which were often played in jukeboxes from that era.
- Before The Flattening, data values used by music discs ranged from 2256 to 2267, while all other blocks/items used the first free data value available.
- Jeb said at MINECON that the reason for the absence of the "where are we now" music disc was a bug related to the spaces in the name. It was only after the Java Edition 1.4.3 update that this disc appeared in the game, but its name was changed to "wait".^[3] It has the original title in Legacy Console Edition.
 - Despite the name having spaces, the texture ID for "where are we now" is "record_where are we now" in Legacy Console Edition. It is the only texture resource location in the

game with spaces.

- The program areas of music discs each have different materials based on where it came from, with most music discs having a casual black program area, Pigstep being netherrack and gold, 5 being deepslate and sculk, Relic being terracotta and packed mud, Creator (music box) being copper, Creator being oxidized copper, Precipice being tuff and copper with different oxidation levels, and Tears being the "flesh" of a Ghast.

See also

- Music

Notes

1. The files in the objects folder are hashed. To locate the music disc files, see [Tutorial:Sound](#) directory.

References

1. MC-210303 — Creepers drop music discs even when not killed by an arrow — resolved as "Works As Intended".
2. MCPE-150884 — Creepers drop music discs even when not killed by an arrow — resolved as "Works As Intended".
3. "I had trouble getting Where Are We Now to play because of the spaces in the name. Working on it. :)" (<https://twitter.com/notch/status/119412635828629504>) – @notch (<https://twitter.com/notch>) (Markus Persson) on X (formerly Twitter), September 29, 2011
4. MC-894

External links

- [Taking Inventory: Music Disc](https://www.minecraft.net/en-us/article/taking-inventory--music-disc) (<https://www.minecraft.net/en-us/article/taking-inventory--music-disc>) – Minecraft.net on January 14, 2021

Navigation

Music Discs												[hide]
<u>C418</u>	13	cat	blocks	chirp	far	mall						
	mellohi	stal	strad	ward	11	wait						
<u>Lena Raine</u>	Pigstep	otherside	Creator	(<u>Music Box</u>							
<u>Samuel Åberg</u>	5											
<u>Aaron Cherof</u>	Relic	Precipice										
<u>Amos Roddy</u>	Tears											

Hyper Potions



Lava Chicken

Items

Equipment

Utilities

[\[hide\]](#)
[\[show\]](#)
[\[hide\]](#)

Display/storage

Armor Stand Item Frame (Glow) Painting

Buckets

Bucket (Water) Lava Milk Powder Snow Axolotl

Bottles

Glass Bottle (Water Honey) Potion (Splash)

Lingering) Bottle o' Enchanting Ominous Bottle

Informational

Book and Quill (Written) Clock Compass (Lodestone)

Recovery) Eye of Ender Map (Empty Explorer)

Spyglass

Vehicles/mobility

Boat (with Chest) Ender Pearl Minecart (with Chest)

with Hopper with TNT) Wind Charge

JE only Minecart with Furnace

13 cat blocks chirp far mall mellohi stal

strad ward 11 wait otherside 5 Pigstep

Relic Creator (Music Box) Precipice Tears

Lava Chicken

Bone Meal Bowl Bundle (Dyed) Enchanted Book

End Crystal Fire Charge Goat Horn Lead Name Tag

Totem of Undying Trial Key (Ominous)

Edu only Balloon Glow Stick Ice Bomb Medicine

Sparkler Super Fertilizer

Food

[\[show\]](#)

Ingredients

[\[show\]](#)

Creative or commands only

[\[show\]](#)

Removed

[\[show\]](#)

Unused

[\[show\]](#)

Unimplemented

[\[show\]](#)

Joke

[\[show\]](#)

Soundtracks

[\[hide\]](#)

Musicians

C418 Lena Raine Kumi Tanioka Samuel Åberg Aaron Cherof Amos Roddy
Gareth Coker Peter Hont Hyper Potions Jack Black

Minecraft

[\[hide\]](#)

Key Door Subwoofer Lullaby Death Living Mice Moog City

Haggstrom Minecraft Oxygène Équinoxe Mice on Venus Dry

Hands Wet Hands Clark Chris Thirteen Excuse Sweden

Cat Dog Danny Beginning Droopy likes ricochet Droopy likes your face

Volume Alpha

Ki Alpha Dead Voxel Blind Spots Flake Moog City 2 Concrete
Halls Biome Fest Mutation Haunt Muskie Warmth Floating Trees
Aria Math Kyoto Ballad of the Cats Taswell Beginning 2 Dreiton
The End Chirp Wait Mellohi Stal Strad Eleven

Volume Beta



Nether Update

█ Ward █ Mall █ Blocks █ Far Intro
 Chrysopoeia Rubedo So Below █ Pigstep - Mono Mix Pigstep -
 Stereo Mix



Caves & Cliffs

Stand Tall Left to Bloom Ancestry Wending Infinite Amethyst One
 More Day █ otherside Floating Dream Comforting Memories An
 Ordinary Day



The Wild Update



Trails & Tales

Echo in the Wind A Familiar Room Bromeliad Crescent Dunes
 █ Relic



Tricky Trials

Featherfall Watcher Puzzlebox komorebi pokopoko yakusoku
 Deeper Eld Unknown Endless █ Creator
 █ Creator (Music Box Version) █ Precipice



Chase the Skies

Other

█ 11 █ Lava Chicken Boss █ Shunji █ Dragon Fish █ Axolotl
 Magnetic Circuit █ And Action!

Mini games

[\[show\]](#)

Marketplace content

[\[show\]](#)

Minecraft: Story Mode

[\[show\]](#)

Minecraft Dungeons

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Minecraft Earth

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Minecraft Legends

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Films

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Other

[\[show\]](#)

Playlists

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