
































































Discs

Previews of tracks in Minecraft have been shortened to 30 seconds on this wiki in accordance with fair use rationale. "11" and "Magnetic Circuit" are exempt from this.

Item	In-game name	Composer	Track preview			[hide] Disc length
	" <u>13</u> "	<u>C418</u>		0:00 / 0:00		2:58
	" <u>cat</u> "			0:00 / 0:00		3:05
	" <u>blocks</u> "			0:00 / 0:00		5:45
	" <u>chirp</u> "			0:00 / 0:00		3:05
	" <u>far</u> "			0:00 / 0:00		2:54
	" <u>mall</u> "			0:00 / 0:00		3:17
	" <u>mellohi</u> "			0:00 / 0:00		1:36
	" <u>stal</u> "			0:00 / 0:00		2:30
	" <u>strad</u> "			0:00 / 0:00		3:08
	" <u>ward</u> "			0:00 / 0:00		4:11
	" <u>11</u> "			0:00 / 0:00		1:11
	" <u>wait</u> "			0:00 / 0:00		3:57
	" <u>Pigstep</u> "	<u>Lena Raine</u>		0:00 / 0:00		2:28
	" <u>otherside</u> "			0:00 / 0:00		3:15
	" <u>Creator</u> "			0:00 / 0:00		2:56
	" <u>Creator (Music Box)</u> "			0:00 / 0:00		1:13

Item	In-game name	Composer	Track preview		[hide] Disc length
	" <u>5</u> "	<u>Samuel Åberg</u>		0:00 / 0:00	 2:58
	" <u>Relic</u> "	<u>Aaron Cherof</u>		0:00 / 0:00	 3:39
	" <u>Precipice</u> "			0:00 / 0:00	 4:59
	" <u>Tears</u> "	<u>Amos Roddy</u>		0:00 / 0:00	 2:55
	" <u>Lava Chicken</u> "	<u>Hyper Potions</u>		0:00 / 0:00	 2:15

Obtaining

Mob loot

When a creeper is killed by a skeleton, wither skeleton, skeleton horse (via commands), stray, bogged, or parched, it drops a random music disc from the following pool:


-  "13"
-  "cat"
-  "blocks"
-  "chirp"
-  "far"
-  "mall"
-  "mellohi"
-  "stal"
-  "strad"
-  "ward"
-  "11"
-  "wait"

Since wither skeletons do not use bows, they cannot attack creepers without using commands, and therefore are unable to cause a creeper to drop a music disc in normal gameplay.


TNT ignited by a flaming arrow gives credit for all of the resulting kills to the entity that fired the arrow. Therefore, if a skeleton ignites a TNT block by using a bow with the Flame enchantment, or by shooting through lava or fire, then each creeper killed by the explosion drops a music disc.



^[1]^[2]

When killed by a player-deflected fireball, a ghast will always drop  Tears.

When a chicken jockey is killed, it will always drop  Lava Chicken. However, the rider must be killed before the chicken.

Generated loot

Some music discs can be found by exploring various structures in the game. Typically, the appearance of the music disc matches the structure in which it spawns. The disc  "5" can be found only as disc fragments, requiring 9 fragments to craft the music disc.

Disc	Structures	Method of obtaining	Loot probability
 "13"	<u>Monster room</u>	Looting chests	21.5%
	<u>Woodland mansion</u>	Looting chests	21.8%
	<u>Ancient city</u>	Looting chests	16.1%
 "cat"	<u>Monster room</u>	Looting chests	21.5%
	<u>Woodland mansion</u>	Looting chests	21.8%
	<u>Ancient city</u>	Looting chests	16.1%
 "mellohi"	<u>Buried treasure</u>	Digging up the buried loot chest in the ground	18.9% ^[<i>Bedrock Edition only</i>]
 "wait"	<u>Buried treasure</u>	Digging up the buried loot chest in the ground	18.9% ^[<i>Bedrock Edition only</i>]
 "Pigstep"	<u>Bastion remnant</u>	Looting general chests	5.6%
 "otherside"	<u>Monster room</u>	Looting chests	3.1%
	<u>Stronghold</u>	Looting altar chests	2.5%
	<u>Ancient city</u>	Looting chests	8.4%
 "5"	<u>Ancient city</u>	Looting chests	29.8% (as <u>disc fragment</u>)
 "Relic"	<u>Trail ruins</u>	Brushing <u>suspicious gravel</u>	8.3%
 "Precipice"	<u>Trial chambers</u>	<u>Vaults</u>	3.6%
 "Creator"	<u>Trial chambers</u>	<u>Ominous vaults</u>	7.5%
 "Creator (Music Box)"	<u>Trial chambers</u>	<u>Decorated pots</u>	1.4%

Crafting

 "5" is the only disc that can be crafted.

Name	Ingredients	Crafting recipe [hide]
Music Disc 5	<u>Disc Fragment 5</u>	

Usage

Playing music






































A music disc can be played on a jukebox by holding the disc and pressing the use control on the jukebox, or by using a hopper or a dropper facing toward the jukebox. Pressing use on the jukebox again ejects the disc and stops any music playing. Once it stops playing, the disc can also be retrieved by a hopper placed beneath the jukebox (a jukebox emits a redstone signal while the disc is playing, temporarily locking the hopper).

The in-game music disc tracks are all monaural recordings. Tracks released for listening outside of the game are in stereo (though "Pigstep" has a mono version included in the Nether Update soundtrack EP).

Redstone signal

A jukebox playing music from a disc emits a level 15 signal, powering any adjacent redstone wires, redstone repeaters, and mechanism components. The signal turns off when the music track ends or if the disc is removed before the track ends.

If the player places a comparator besides a jukebox, the intensity of the redstone signal depends on the disc currently inserted, with the following values. The comparator is powered as long as a disc is stored inside the jukebox, even if it has stopped playing.

Disc	Intensity
(no disc)	 0
 "13"	 1
 "cat"	 2
 "blocks"	 3
 "chirp"	 4
 "far"	 5
 "mall"	 6
 "mellohi"	 7
 "stal"	 8
 "strad"  "Lava Chicken"	 9
 "ward"  "Tears"	 10
 "11"  "Creator (Music Box)"	 11
 "wait"  "Creator"	 12
 "Pigstep"  "Precipice"	 13
 "otherside"  "Relic"	 14
 "5"	 15

Raw music files

In *Java Edition*, the music disc files can be found in `.minecraft/assets/objects`.^[a]





In *Bedrock Edition* and *Minecraft Education*, it can be found in:

- Mobile: `com.mojang/resource_packs/music/vanilla_music/sounds/music/game/records/`
- Windows: `%PROGRAMFILES%\WindowsApps\Microsoft.MinecraftUWP_<version>_x64_8wekyb3d8bbwe\data\resource_packs\vanilla_music\sounds\music\game\records`

All music disc files are in Ogg Vorbis.


Achievements

[hide]

Icon		Achievement	In-game description	Actual requirements (if different)	Gamerscore earned	Trophy type (PS)
PS4	Other					
		<u>Music to my Ears</u>	Play a music disc in a Jukebox.	—	—	Bronze
		<u>Sound of Music</u>	Make the <u>Meadows</u> come alive with the sound of music from a jukebox.	<u>Use a music disc</u> on a jukebox in the Meadow biome.	10	Bronze

Advancements

[hide]













Icon	Advancement	In-game description	Actual requirements (if different)
	<u>Sound of Music</u>	Make the Meadows come alive with the sound of music from a Jukebox	Use a <u>music disc</u> on a jukebox that stands within a <u>meadow</u> biome.








History

Preview

<u>April 2010</u> (https://youtube.com/watch?v=3Sthf0u94Cs)	<u>C418</u> uploaded a video to YouTube, containing previews of many music tracks that were later added as music discs. (This video is no longer available.)
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Java Edition

Java Edition Alpha		[hide]
<u>v1.0.14</u>		 "13" and  "cat" are the first music discs to be added to <i>Minecraft</i> .
		Music discs have been added to <u>monster room</u> chests.
		Music discs can also be <u>dropped</u> by <u>creepers</u> shot by <u>skeletons</u> .
<u>?</u>		References for 10 new music tracks were added to the game's assets. All were encoded in the .mus format.
Java Edition Beta		[hide]
<u>1.2_02</u>		Before this update, gold "13" music discs were noticeably more common than green "cat" ones. Now, green "cat" discs are more often <u>dropped</u> .
<u>August 1, 2011</u> (https://web.archive.org/web/20190710082844/https://twitter.com/C418/status/98174571756265473)		C418 announces new music discs.
Java Edition		[hide]
<u>1.0.0</u>	<u>Beta 1.9 Prerelease 2</u>	         9 new music discs have been implemented, adding up to a total of 11 discs, although they are not dropped by any <u>creepers</u> . These are stored along with the first discs, 13.mus and cat.mus, (which have been decoded as 13.ogg and cat.ogg respectively). Before this update, there were 10 unused music files, now only one remains unused, which is the song "where are we now". "Where are we now" was not added with the rest of the new 9 music discs because of problems with the spaces in the name. ^[3] ^[4]
	<u>Beta 1.9 Prerelease 3</u>	The rarity of all music discs has been changed to "Rare", showing an aqua tooltip instead of white.
<u>1.1</u>	<u>11w50a</u>	All of the music discs, except for "11", can now be <u>dropped</u> by creepers killed by <u>skeletons</u> .
		All music discs now have the same probability of being dropped.
<u>1.4.4</u>	<u>1.4.3</u>	 The disc "where are we now" has been renamed to "wait" and made available in game. ^[3] ^[4]
		The music disc "11" is now available in survival. It is dropped by <u>creepers</u> in the same way as other discs.
<u>1.5</u>	<u>13w04a</u>	Active <u>jukeboxes</u> now give off a redstone signal when a <u>redstone comparator</u> is placed behind it; its strength depends on the ID of the inserted disc.
<u>1.6.1</u>	<u>13w24a</u>	Music disc files can now be modified using <u>resource packs</u> .
		Before this version, "cat" and "13" were the only discs in .ogg format, all the other discs were in .mus format, which was decrypted by <i>Minecraft</i> on-the-fly.
		The music disc files are now stored in assets/records
<u>1.7.2</u>	<u>13w42a</u>	The music disc files are now stored in assets/sounds/records.

<u>1.7.4</u>	<u>13w49a</u>	The music disc files are now stored in an indexed hash, rather than stored directly in the <code>.minecraft</code> folder.
<u>1.9</u>	<u>15w44a</u>	The average yield of music discs from <u>monster room</u> chests has been decreased.
<u>1.11</u>	<u>16w32a</u>	Music discs are no longer <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> .
	<u>16w39a</u>	Music discs "cat" and "13" are now found in the new <u>woodland mansion</u> chests.
<u>1.13</u>	<u>17w47a</u>	The IDs of music discs have been changed from <code>record_<song></code> to <code>music_disc_<song></code> .
		Prior to <i>The Flattening</i> , these <u>items</u> ' numeral IDs were 2256 through 2267.
	<u>18w21a</u>	The <u>rarity</u> of music discs has been corrected to "Rare".
<u>1.14</u>	<u>18w43a</u>	 The texture of music disc "11" has been changed.
		Music discs are now also <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> again.
<u>1.16</u>	<u>20w16a</u>	 Added a new music disc called "Pigstep".
<u>1.16.2</u>	<u>20w30a</u>	The chance of finding the "Pigstep" music disc in bastion remnant chests has been increased from 3.3% to 5.6%.
<u>1.18</u>	<u>21w42a</u>	 Added a new music disc called "otherside".
<u>1.19</u>	<u>22w13a</u>	Music Disc "13", "cat" and "otherside" may now be found in <u>ancient city</u> chests.
	<u>22w16a</u>	 Added a new music disc called "5".
<u>1.19.1</u>	<u>22w24a</u>	Music discs are now essential to duplicate <u>allays</u> .
<u>1.20</u>	<u>23w17a</u>	 Added a new music disc called "Relic".
<u>1.20.5</u> — Experiment — Update 1.21	<u>24w07a</u>	Music discs are now also <u>dropped</u> by <u>creepers</u> killed by <u>bogged</u> .
<u>1.21</u>	<u>24w18a</u>	   Added three new music discs called "Creator", "Creator (Music Box)" and "Precipice".
	<u>24w21a</u>	With the addition of <u>jukebox song definition</u> , custom music discs can now be made using data packs.
		All music discs now have an associated <code>.json</code> jukebox song definition under <code>data/minecraft/jukebox_song</code>
<u>1.21.2</u>	<u>24w33a</u>	The rarity of music discs, with the exception of "Pigstep", "otherside", and "Creator", has been changed from "Rare" to "Uncommon".
<u>1.21.6</u>	<u>25w20a</u>	 Added a new music disc called "Tears".















1.21.7**Release
Candidate 1**

Added a new music disc called "Lava Chicken".

Bedrock Edition

<i>Bedrock Edition</i> [hide]		
<u>1.2.0</u>	<u>beta 1.2.0.2</u>	            Added music discs.
<u>1.4.0</u>	<u>beta 1.2.14.2</u>	As a version exclusive, the music discs "mellohi" and "wait" can now be found inside <u>buried treasure</u> chests.
<u>1.10.0</u>	<u>beta 1.10.0.3</u>	 The texture of music disc "11" has been changed.
		Music discs now are <u>dropped</u> by <u>creepers</u> killed by <u>strays</u> .
<u>1.16.0</u>	<u>beta 1.16.0.57</u>	 Added a new music disc called "Pigstep".
<u>1.16.100</u>	<u>beta 1.16.100.56</u>	The IDs of music discs have been changed from record_<song> to music_disc_<song>.
<u>1.18.0</u>	<u>beta 1.18.0.22</u>	 Added a new music disc called "otherside".
<u>1.19.0</u>	<u>Preview 1.19.0.29</u>	 Added a new music disc called "5".
<u>1.19.10</u>	<u>Preview 1.19.10.22</u>	Music discs are now essential to duplicate <u>allays</u> .
<u>1.20.0</u>	<u>Preview 1.20.0.22</u>	 Added a new music disc called "Relic".
<u>1.21.0</u>	<u>Preview 1.21.0.24</u>	   Added three new music discs called "Creator", "Creator (Music Box)" and "Precipice".
<u>1.21.30</u>	<u>Preview 1.21.30.21</u>	The rarity of music discs, with the exception of "Pigstep", "otherside", and "Creator", has been changed from "Rare" to "Uncommon".
<u>?</u>		The comparator output strength for "Relic" is now 14 instead of 15, matching <i>Java Edition</i> .
<u>1.21.90</u>	<u>Preview 1.21.90.25</u>	 Added a new music disc called "Tears".
<u>1.21.93</u>		 Added a new music disc called "Lava Chicken".

Legacy Console Edition

Legacy Console Edition							[hide]
Xbox 360	Xbox One	PS3	PS4	PS Vita	Wii U	Switch	
TU1	CU1	1.00	1.00	1.00	Patch 1	1.0.1	  Added "13" and "cat" as music discs.
TU5							          Added the remaining 10 music discs.
TU7							All music discs have an aqua tooltip. It is thus the first to be graded as Rare , and the second to have a graded rarity.
TU12							 The "where are we now" music disc now uses the blue texture used in <i>Java Edition</i> , opposed to the green "cat" texture it used to use.
TU22	CU10	1.15	1.15	1.15	Patch 24	1.0.4	The "where are we now" music disc has been added to survival.
TU54	CU44	1.52	1.52	1.52			Music discs "cat" and "13" are now found in the new woodland mansion chests.
TU63	CU53	1.67	1.67	1.67	Patch 32	1.0.13	The "where are we now" music disc has been renamed to "wait".
TU69		1.76	1.76	1.76	Patch 38		The music discs "mellohi" and "wait" can now be found inside buried treasure chests.
			1.90				 The texture of music disc "11" has been changed. Music discs are now also dropped by creepers killed by strays .

Gallery

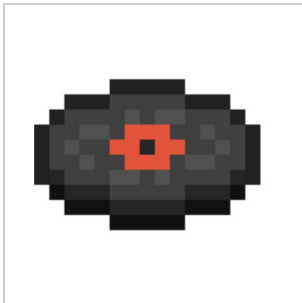
Renders



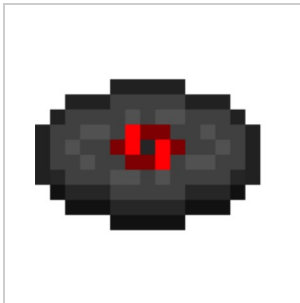
Music Disc
C418 - 13



Music Disc
C418 - cat



Music Disc
C418 - blocks



Music Disc
C418 - chirp



Music Disc
C418 - far



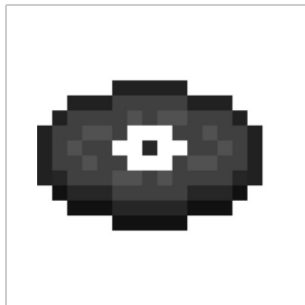
Music Disc
C418 - mall



Music Disc
C418 - mellohi



Music Disc
C418 - stal



Music Disc
C418 - strad



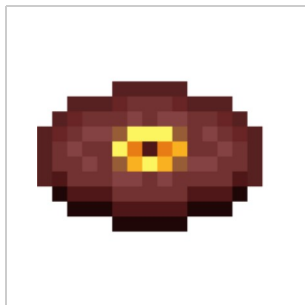
Music Disc
C418 - ward



Music Disc
C418 - 11



Music Disc
C418 - wait



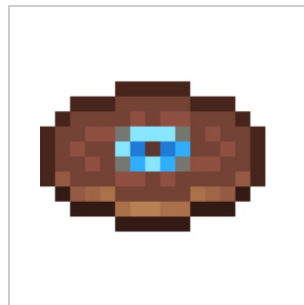
Music Disc
Lena Raine - Pigstep



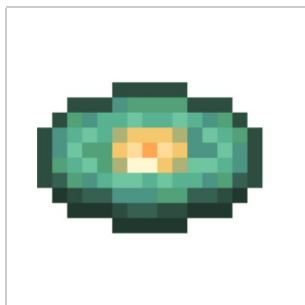
Music Disc
Lena Raine -
otherside



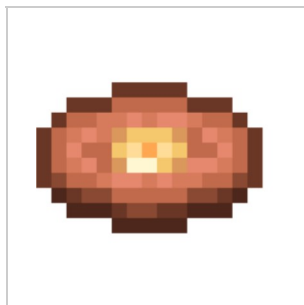
Music Disc
Samuel Åberg - 5



Music Disc
Aaron Cherof - Relic



Music Disc
Lena Raine - Creator



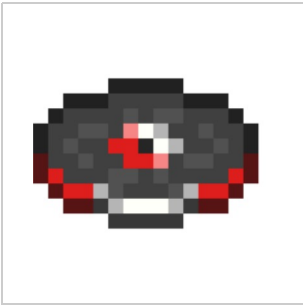
Music Disc
Lena Raine - Creator
(Music Box)



Music Disc
Aaron Cherof -
Precipice

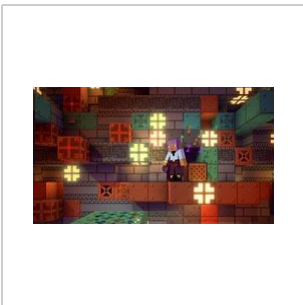


Music Disc
Amos Roddy - Tears



Music Disc
Hyper Potions - Lava
Chicken

In other media



Efe holding Precipice.

Issues

Issues relating to "Music Disc" are maintained on the bug tracker. Issues should be reported and viewed there (<https://bugs.mojang.com/issues/?jql=project%20in%20%28MC%2C%20MCPE%29%20AND%20%28resolution%20is%20EMPTY%20OR%20resolution%20in%20%281%2C%202%2C%206%29%29%20AND%20%28summary%20~%20%22Music%20Disc%22%29%20ORDER%20BY%20resolution%20DESC>).

Trivia

- The music discs resemble older 78-rpm phonograph records from the early 20th century, which were often played in jukeboxes from that era.
- Before The Flattening, data values used by music discs ranged from 2256 to 2267, while all other blocks/items used the first free data value available.
- Jeb said at MINECON that the reason for the absence of the "where are we now" music disc was a bug related to the spaces in the name. It was only after the Java Edition 1.4.3 update that this disc appeared in the game, but its name was changed to "wait".^[3] It has the original title in Legacy Console Edition.
 - Despite the name having spaces, the texture ID for "where are we now" is "record_where are we now" in Legacy Console Edition. It is the only texture resource location in the

- The program areas of music discs each have different materials based on where it came from, with most music discs having a casual black program area, Pigstep being netherrack and gold, 5 being deepslate and sculk, Relic being terracotta and packed mud, Creator (music box) being copper, Creator being oxidized copper, Precipice being tuff and copper with different oxidization levels, and Tears being the "flesh" of a Ghast.

- Music

1. The files in the objects folder are hashed. To locate the music disc files, see [Tutorial:Sound](#) directory.

1. MC-210303 — Creepers drop music discs even when not killed by an arrow — resolved as "Works As Intended".
2. MCPE-150884 — Creepers drop music discs even when not killed by an arrow — resolved as "Works As Intended".
3. "I had trouble getting Where Are We Now to play because of the spaces in the name. Working on it. :)" (<https://twitter.com/notch/status/119412635828629504>) – @notch (<https://twitter.com/notch>) (Markus Persson) on X (formerly Twitter), September 29, 2011
4. MC-894

- Taking Inventory: Music Disc (<https://www.minecraft.net/en-us/article/taking-inventory--music-disc>) – Minecraft.net on January 14, 2021

[hide]

C418
 13  cat  blocks  chirp  far  mall
 mellohi  stal  strad  ward  11  wait



























































































Raine
 Pigstep  otherside  Creator ( Music Box)

Åberg
 5

cherof
 Relic  Precipice

Roddy
 Tears


Hyper Potions Lava Chicken

	Items [hide]
	 Equipment [show]
	 Utilities [hide]
Display/storage	 Armor Stand  Item Frame ( Glow)  Painting
Buckets	 Bucket ( Water  Lava  Milk  Powder Snow)  Axolotl
	 Cod  Pufferfish  Salmon  Tadpole  Tropical Fish
Bottles	 Glass Bottle ( Water  Honey)  Potion ( Splash Linging)  Bottle o' Enchanting  Ominous Bottle
Informational	 Book and Quill ( Written)  Clock  Compass ( Lodestone Recovery)  Eye of Ender  Map ( Empty  Explorer)  Spyglass
Vehicles/mobility	 Boat ( with Chest)  Ender Pearl  Minecart ( with Chest  with Hopper  with TNT)  Wind Charge
	JE only  Minecart with Furnace
Music discs	 13  cat  blocks  chirp  far  mall  mellohi  stal  strad  ward  11  wait  otherside  5  Pigstep  Relic  Creator ( Music Box)  Precipice  Tears  Lava Chicken
	 Bone Meal  Bowl  Bundle ( Dyed)  Enchanted Book  End Crystal  Fire Charge  Goat Horn  Lead  Name Tag
Other	 Totem of Undying  Trial Key ( Ominous)
	Edu only  Balloon  Glow Stick  Ice Bomb  Medicine  Sparkler  Super Fertilizer
	 Food [show]
	 Ingredients [show]
	 Creative or commands only [show]
	 Removed [show]
	 Unused [show]
	 Unimplemented [show]
	 Joke [show]


	Soundtracks [hide]
Musicians	<u>C418</u> <u>Lena Raine</u> <u>Kumi Tanioka</u> <u>Samuel Åberg</u> <u>Aaron Cherof</u> <u>Amos Roddy</u> <u>Gareth Coker</u> <u>Peter Hont</u> <u>Hyper Potions</u> <u>Jack Black</u>
	 Minecraft [hide]
 Volume Alpha	<u>Key</u> <u>Door</u> <u>Subwoofer Lullaby</u> <u>Death</u> <u>Living Mice</u> <u>Moog City</u> <u>Haggstrom</u> <u>Minecraft</u> <u>Oxygène</u> <u>Équinoxe</u> <u>Mice on Venus</u> <u>Dry</u> <u>Hands</u> <u>Wet Hands</u> <u>Clark</u> <u>Chris</u>  Thirteen <u>Excuse</u> <u>Sweden</u>  Cat <u>Dog</u> <u>Danny</u> <u>Beginning</u> <u>Droopy likes ricochet</u> <u>Droopy likes your face</u>
 Volume Beta	<u>Ki</u> <u>Alpha</u> <u>Dead Voxel</u> <u>Blind Spots</u> <u>Flake</u> <u>Moog City 2</u> <u>Concrete</u> <u>Halls</u> <u>Biome Fest</u> <u>Mutation</u> <u>Haunt Muskie</u> <u>Warmth</u> <u>Floating Trees</u> <u>Aria Math</u> <u>Kyoto</u> <u>Ballad of the Cats</u> <u>Taswell</u> <u>Beginning 2</u> <u>Dreiton</u> <u>The End</u>  Chirp  Wait  Mellohi  Stal  Strad <u>Eleven</u>

Nether Update

 [Ward](#)  [Mall](#)  [Blocks](#)  [Far](#) [Intro](#)

[Chrysopoeia](#) [Rubedo](#) [So Below](#)  [Pigstep - Mono Mix](#) [Pigstep - Stereo Mix](#)

Caves & Cliffs

[Stand Tall](#) [Left to Bloom](#) [Ancestry](#) [Wending](#) [Infinite Amethyst](#) [One More Day](#)  [otherside](#) [Floating Dream](#) [Comforting Memories](#) [An Ordinary Day](#)

The Wild Update

[Firebugs](#) [Aerie](#) [Labyrinthine](#)  [Five](#)

Trails & Tales

[Echo in the Wind](#) [A Familiar Room](#) [Bromeliad](#) [Crescent Dunes](#)  [Relic](#)







Tricky Trials

[Featherfall](#) [Watcher](#) [Puzzlebox](#) [komorebi](#) [pokopoko](#) [yakusoku](#) [Deeper](#) [Eld Unknown](#) [Endless](#)  [Creator](#)  [Creator \(Music Box Version\)](#)  [Precipice](#)

Chase the Skies

[Lilypad](#) [Below and Above](#) [O's Piano](#) [Broken Clocks](#) [Fireflies](#)  [Tears](#)

Other

 [11](#)  [Lava Chicken](#) [Boss](#)  [Shuniji](#)  [Dragon Fish](#)  [Axolotl](#) [Magnetic Circuit](#)  [And Action!](#)

Mini games

[\[show\]](#)

Marketplace content

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Minecraft: Story Mode

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Minecraft Dungeons

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Minecraft Earth

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Minecraft Legends

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Other

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Playlists

[\[show\]](#)

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