

Programación de Objetos Distribuidos

Soluciones Trabajo Práctico 05

Ejercicio 1

```
public class Project implements Serializable {

    private static final long serialVersionUID = -6976014559806070824L;

    private String name;
    private int goal;
    private List<Reward> rewards;
    private Status status;

    public Project(String name, int goal, List<Reward> rewards) {
        this.name = name;
        this.goal = goal;
        this.rewards = rewards;
        this.status = Status.UNCONFIRMED;
    }

    public String getName() {
        return name;
    }

    public int getGoal() {
        return goal;
    }

    public List<Reward> getRewards() {
        return rewards;
    }

    public Status getStatus() {
        return status;
    }

    public void setStatus(Status status) {
        this.status = status;
    }

    @Override
    public int hashCode() {
        final int prime = 31;
        int result = 1;
        result = prime * result + ((name == null) ? 0 : name.hashCode());
        return result;
    }
}
```

```
@Override
public boolean equals(Object obj) {
    return this == obj || Optional.ofNullable(obj).filter(o -> o instanceof
Project).map(o -> (Project) o)
                                .filter(r -> Objects.equals(this.name,
r.name)).isPresent();
}

@Override
public String toString() {
    return getName() + " # (" + getStatus() + ")";
}
}
```

```
public class Reward implements Serializable {

    private static final long serialVersionUID = 4113516841478782277L;

    private String name;
    private int amount;

    public Reward(String name, int amount) {
        this.name = name;
        this.amount = amount;
    }

    public String getName() {
        return name;
    }

    public int getAmount() {
        return amount;
    }

    @Override
    public int hashCode() {
        final int prime = 31;
        int result = 1;
        result = prime * result + ((name == null) ? 0 : name.hashCode());
        return result;
    }

    @Override
    public boolean equals(Object obj) {
        return this == obj || Optional.ofNullable(obj).filter(o -> o instanceof
Reward).map(o -> (Reward) o)
                                .filter(r -> Objects.equals(this.name,
r.name)).isPresent();
    }
}
```

```
public enum Status {  
    UNCONFIRMED, CONFIRMED, CANCELLED;  
}
```

```
public class Pledge implements Serializable {  
  
    private static final long serialVersionUID = 6832159287046841686L;  
  
    private CrowdfundingBackerResponseHandler handler;  
    private int amount;  
    private Reward reward;  
  
    public Pledge(CrowdfundingBackerResponseHandler handler, int amount,  
                  Reward reward) {  
        this.handler = handler;  
        this.amount = amount;  
        this.reward = reward;  
    }  
  
    public CrowdfundingBackerResponseHandler getHandler() {  
        return handler;  
    }  
  
    public int getAmount() {  
        return amount;  
    }  
  
    public Reward getReward() {  
        return reward;  
    }  
}
```

```
/**  
 * Clase que sirve para serializar a la variable de instancia que contiene a los  
 * proyectos. De esta forma, incluso habiéndose "caído" el RMID, al instanciar  
 * un nuevo stub, se pueden recuperar los proyectos que existieron en instancias  
 * anteriores. A modo de ejemplo sólo se persisten los proyectos sin los  
 * aportes. Podría persistirse toda la información.  
 */  
public class CrowdfundingData implements Serializable {  
  
    private static final long serialVersionUID = 4763557739487362456L;  
  
    private Map<String, Project> projects;  
  
    public void setProjects(Map<String, Project> projects) {  
        this.projects = projects;  
    }  
  
    public Map<String, Project> getProjects() {
```

```
        return projects;
    }
}
```

```
public class CrowdfundingBackerResponseHandlerImpl implements
    CrowdfundingBackerResponseHandler {

    public CrowdfundingBackerResponseHandlerImpl() throws RemoteException {
        UnicastRemoteObject.exportObject(this, 0);
    }

    @Override
    public void errorOnSupport(String projectName, int amount, String errorMessage)
        throws RemoteException {
        System.out.println("Error: " + errorMessage + ", al aportar $" + amount +
" al proyecto " + projectName);
    }

    @Override
    public void pledgeReceived(String projectName, int amount)
        throws RemoteException {
        System.out.println("Se recibieron $" + amount + " para el proyecto "
            + projectName);
    }

    @Override
    public void prizeGranted(String projectName, int amount, String reward)
        throws RemoteException {
        System.out.println("Se confirmaron $" + amount + " para el proyecto "
            + projectName);
        System.out.println("Obtuviste el premio " + reward);
    }

    @Override
    public void pledgeReturned(String projectName, int amount)
        throws RemoteException {
        System.out.println("Se retornaron $" + amount + " para el proyecto "
            + projectName);
    }
}
```

```
public class Servant implements CrowdfundingInitiatorService, CrowdfundingBackerService
{

    private Map<String, Project> projects;
    private Map<String, List<Pledge>> pledges;

    private CrowdfundingData crowdfundingData;
    private File storage;
```

```
private static final Logger logger = Logger.getLogger(Servant.class.getName());

public Servant(ActivationID id, MarshalledObject<File> data)
    throws ClassNotFoundException, IOException {
    storage = data.get();
    if (storage.exists()) {
        loadData(); //Carga del archivo con el listado de los proyectos.
    } else {
        logger.log(Level.INFO,
            "No existe un archivo con el listado de los proyectos.");
        crowdfundingData = new CrowdfundingData();
        projects = new HashMap<>();
        pledges = new HashMap<>();
    }
    Activatable.exportObject(this, id, 0);
}

@Override
public List<Project> listProjects() throws RemoteException {
    synchronized (projects) {
        return new ArrayList<>(projects.values());
    }
}

@Override
public void pledge(Project project, int amount, CrowdfundingBackerResponseHandler
supporter)
    throws RemoteException {
    if (project == null || supporter == null) {
        throw new IllegalArgumentException();
    }
    try {
        pledgeAux(project, amount, supporter);
    } catch (InexistentProjectException ex) {
        supporter.errorOnSupport(project.getName(), amount,
ex.getLocalizedMessage());
    } catch (InvalidPledgeAmountException ex) {
        supporter.errorOnSupport(project.getName(), amount,
ex.getLocalizedMessage());
    }
}

public void pledgeAux(Project project, int amount,
    CrowdfundingBackerResponseHandler supporter)
    throws RemoteException {
    if (amount <= 0) {
        throw new InvalidPledgeAmountException();
    }
    String projectName = project.getName();
    synchronized (projects) {
        if (!projects.containsKey(project.getName())) {
            throw new InexistentProjectException();
        }
    }
}
```

```

        }
    }
    Project destinationProject = projects.get(projectName);
    Reward reward = destinationProject.getRewards().stream().filter(r ->
r.getAmount() == amount).findFirst()
        .orElseThrow(InvalidPledgeAmountException::new);
    Pledge pledge = new Pledge(supporter, amount, reward);
    List<Pledge> projectPledges;
    synchronized (destinationProject) {
        switch (destinationProject.getStatus()) {
            case UNCONFIRMED:
                projectPledges = pledges.get(projectName);
                projectPledges.add(pledge);
                pledges.put(projectName, projectPledges);
                if (projectHasReachedGoal(destinationProject,
projectPledges)) {
                    destinationProject.setStatus(Status.CONFIRMED);
                    logger.log(Level.INFO, "El proyecto " + projectName
+ " ha sido confirmado.");
                    notifyConfirmation(projectName, projectPledges,
reward);
                }
                try {
                    updateData(); //Actualización del archivo con el
listado de proyectos.
                } catch (Exception ex) {
                    logger.log(Level.WARNING, ex.getMessage(), ex);
                }
                break;
            case CONFIRMED:
                projectPledges = pledges.get(projectName);
                projectPledges.add(pledge);
                pledges.put(projectName, projectPledges);
                supporter.prizeGranted(projectName, amount,
reward.getName());
                break;
            case CANCELLED:
                supporter.pledgeReturned(projectName, amount);
                break;
            default:
                throw new IllegalArgumentException();
        }
    }
}

@Override
public boolean createProject(String projectName, int goal, List<Reward> prizes)
throws RemoteException {
    if (projectName == null || projectName.isEmpty() || goal <= 0 || prizes ==
null) {
        throw new IllegalArgumentException();
    }
    if (prizes.isEmpty()) {

```

```
        throw new ProjectWithoutPrizesException();
    }
    synchronized (projects) {
        if (projects.containsKey(projectName)) {
            throw new AlreadyExistsProjectException();
        }
    }
    synchronized (this) {
        Project project = new Project(projectName, goal, prizes);
        projects.put(projectName, project);
        pledges.put(projectName, new ArrayList<>());
        logger.log(Level.INFO, "El proyecto " + projectName + " ha sido
creado.");
        try {
            updateData(); //Actualización del archivo con el listado de
proyectos.
        } catch (Exception ex) {
            logger.log(Level.WARNING, ex.getMessage(), ex);
        }
    }
    return true;
}

@Override
public boolean cancelProject(String projectName) throws RemoteException {
    if (projectName == null || projectName.isEmpty()) {
        throw new IllegalArgumentException();
    }
    synchronized (projects) {
        if (!projects.containsKey(projectName)) {
            throw new InexistentProjectException();
        }
    }
    Project project = projects.get(projectName);
    synchronized (project) {
        if (project.getStatus().equals(Status.CANCELLED)) {
            throw new AlreadyCancelledProjectException();
        }
        project.setStatus(Status.CANCELLED);
        projects.put(projectName, project);
    }
    logger.log(Level.INFO, "El proyecto " + projectName + " ha sido
cancelado.");
    notifyCancellation(projectName, pledges.get(projectName));
    try {
        updateData(); //Actualización del archivo con el listado de
proyectos.
    } catch (Exception ex) {
        logger.log(Level.WARNING, ex.getMessage(), ex);
    }
    return true;
}
```

```
private void notifyCancellation(String projectName, List<Pledge> pledges) {
    pledges.parallelStream().forEach(p -> {
        try {
            p.getHandler().pledgeReturned(projectName, p.getAmount());
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }
    });
}

private void notifyConfirmation(String projectName, List<Pledge> pledges, Reward
reward) {
    pledges.parallelStream().forEach(p -> {
        try {
            p.getHandler().prizeGranted(projectName, p.getAmount(),
reward.getName());
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }
    });
}

private boolean projectHasReachedGoal(Project project, List<Pledge> pledges) {
    return pledges.parallelStream().mapToInt(p -> p.getAmount()).sum() >=
project.getGoal();
}

private synchronized void updateData() throws FileNotFoundException, IOException
{
    crowdfundingData.setProjects(projects);
    ObjectOutputStream oos = new ObjectOutputStream(new
FileOutputStream(storage));
    oos.writeObject(crowdfundingData);
    oos.close();
    logger.log(Level.INFO, "Se actualizó el archivo " +
storage.getAbsolutePath() + " con el listado de proyectos.");
}

private synchronized void loadData() throws FileNotFoundException, IOException,
ClassNotFoundException {
    logger.log(Level.INFO, "Se encontró el archivo " +
storage.getAbsolutePath() + " con el listado de los proyectos");
    ObjectInputStream ois = new ObjectInputStream(new
FileInputStream(storage));
    crowdfundingData = (CrowdfundingData) ois.readObject();
    projects = crowdfundingData.getProjects();
    ois.close();
}
}
```



```
public class Server {

    public static void main(String[] args) throws Exception {
        /**
         * 1) Instalar un SecurityManager para la JVM.
         */
        if (System.getSecurityManager() == null) {
            System.setSecurityManager(new SecurityManager());
        }

        /**
         * 2) Registrar un ActivationGroup en la instancia Activator que lanzó el
         * RMID, o sea, RMID debe estar levantado.
         */
        ActivationGroupID anAGroupID = registrarActivationGroup();

        /**
         * 3) Generar un ActivationDesc con la info de creación para el objeto
         * remoto, ActivationGroupID que lo manejará, nombre de la clase,
         * codebase (classpath) y serialización.
         */
        ActivationDesc remoteServiceDesc = new ActivationDesc(anAGroupID,
        Servant.class.getCanonicalName(),
            Server.class.getClassLoader().getResource(".").toString(),
            new MarshalledObject<File>(new
        File(Paths.get("").toAbsolutePath() + "/" + "projects.ser"))));

        /**
         * 4) Dicho ActivationDesc del servant se lo debe pasar a la única
         * instancia Activator del RMID que está levantado para que cuando éste
         * precise poner activo al servant se lo pase al ActivationGroup
         * correspondiente. Para ello se registra a dicho ActivationDesc y se
         * genera en esta sentencia el stub del servant (ya que no habrá
         * creación explícita de la instancia servant codificada)
         */
        Remote remoteServiceStub = Activatable.register(remoteServiceDesc);
        System.out.println("Activation descriptor registered: " +
        remoteServiceStub);

        /**
         * 5) Teniendo el stub ya podemos realizar el binding.
         */
        Registry registry = LocateRegistry.getRegistry("localhost", 1099);
        registry.rebind(CrowdfundingInitiatorService.class.getName(),
        remoteServiceStub);
        registry.rebind(CrowdfundingBackerService.class.getName(),
        remoteServiceStub);
        System.out.println("Service bound");

        /**
         * 6) Salimos de la aplicación. No somos responsables de mantener
         * objetos.
         */
    }
}
```

```
        System.exit(0);
    }

    public static ActivationGroupID registrarActivationGroup() throws
    ActivationException, RemoteException {
        Properties pList = new Properties();
        pList.put("java.security.policy",
        Server.class.getClassLoader().getResource("java.policy").toString());
        ActivationGroupDesc groupDesc = new ActivationGroupDesc(pList, null);
        System.out.println("groupDesc = " + groupDesc);
        ActivationGroupID groupID =
        ActivationGroup.getSystem().registerGroup(groupDesc);
        System.out.println("groupID = " + groupID);
        return groupID;
    }
}
```

```
public class Client {

    private static final Logger logger = Logger.getLogger("Client");

    public static void main(String[] args)
        throws MalformedURLException, RemoteException, NotBoundException,
        InterruptedException {
        CrowdfundingInitiatorService crowdfundingInitiatorService =
        (CrowdfundingInitiatorService) Naming
            .lookup("//localhost:1099/" +
        CrowdfundingInitiatorService.class.getName());
        CrowdfundingBackerService crowdfundingBackerService =
        (CrowdfundingBackerService) Naming
            .lookup("//localhost:1099/" +
        CrowdfundingBackerService.class.getName());

        /**
         * 1. Creación de un proyecto
         */
        try {
            List<Reward> project1Rewards = new ArrayList<>();
            project1Rewards.add(new Reward("Premio #1", 250));
            project1Rewards.add(new Reward("Premio #2", 750));

            System.out.println(crowdfundingInitiatorService.createProject("Proyecto #1", 1000,
            project1Rewards));
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }

        /**
         * 2. Listado de proyectos
         */
        List<Project> projects = null;
    }
}
```

```
        try {
            projects = crowdfundingBackerService.listProjects();
            projects.stream().forEach(p -> System.out.println(p));
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }

        /**
         * 3. Creación de un proyecto con un nombre ya existente
         */
        try {
            List<Reward> project2Rewards = new ArrayList<>();
            project2Rewards.add(new Reward("Premio #3", 1000));
            crowdfundingInitiationService.createProject("Proyecto #1", 1000,
project2Rewards);
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }

        /**
         * 4. Aporte con un monto distinto a los montos de los premios del
         * proyecto
         */
        Project project1 = projects.get(0);
        try {
            CrowdfundingBackerResponseHandler handler = new
CrowdfundingBackerResponseHandlerImpl();
            crowdfundingBackerService.pledge(project1, 300, handler);
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }

        /**
         * 5. Aportes a un proyecto
         */
        try {
            CrowdfundingBackerResponseHandler handler2 = new
CrowdfundingBackerResponseHandlerImpl();
            crowdfundingBackerService.pledge(project1, 250, handler2);
            CrowdfundingBackerResponseHandler handler3 = new
CrowdfundingBackerResponseHandlerImpl();
            crowdfundingBackerService.pledge(project1, 750, handler3);
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }

        /**
         * 6. Cancelar un proyecto
         */
        try {
            crowdfundingInitiationService.cancelProject(project1.getName());
        } catch (RemoteException ex) {
            logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
        }
    }
```

```
    }

    /**
     * 7. Aportar a un proyecto cancelado
     */
    try {
        CrowdfundingBackerResponseHandler handler4 = new
CrowdfundingBackerResponseHandlerImpl();
        crowdfundingBackerService.pledge(project1, 750, handler4);
    } catch (RemoteException ex) {
        logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
    }

    /**
     * 8. Cancelar un proyecto inexistente
     */
    try {
        crowdfundingInitiationService.cancelProject("Proyecto Uno");
    } catch (RemoteException ex) {
        logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
    }

    /**
     * 9. Cancelar un proyecto ya cancelado
     */
    try {
        crowdfundingInitiationService.cancelProject(project1.getName());
    } catch (RemoteException ex) {
        logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
    }

    /**
     * 10. Aportar sin un handler
     */
    try {
        crowdfundingBackerService.pledge(project1, 750, null);
    } catch (RemoteException ex) {
        logger.log(Level.SEVERE, ex.getLocalizedMessage(), ex);
    }
}

}
```