

# WEAPONS AND ARMOR LIST

## WEAPONS

Following is a list of weapons you will use throughout the game. Each weapon, when it's equipped, affects your Attack power.

Name	Price	Description
Aeon Blade		Increases attack points by 70
Air Gun		Increases attack points by 5
Alloy Blade	21000 G	Increases attack points by 110
Auto Gun	1200 G	Increases attack points by 15
Big Hand	18000 G	Increases attack points by 105
Bolt Sword		Increases attack points by 25
Bronze Bow		Increases attack points by 3
Bronze Edge		Increases attack points by 6
Comet Arrow	7800 G	Increases attack points by 80
Dart Gun	850 G	Increases attack points by 7
Demon Edge	1700 G	Increases attack points by 80; gives 1.5 times damage to Magical creatures.
Doom Finger		Increases attack points by 50
Dream Bow		Increases attack points by 60
Dream Gun		Increases attack points by 60
Flash Blade	18000 G	Increases attack points by 90
Fleaver		Increases attack points by 43 and agility by 2
Flint Edge		Increases attack points by 40

Name	Price	Description
Hammer Arm	3500 G	Increases attack points by 25
Iron Blade	350 G	Increases attack points by 7
Iron Bow	800 G	Increases attack points by 15
Iron Sword		Increases attack points by 10
Kaiser Arm		Increases attack points by 120
Lode Bow		Increases attack points by 20
Lode Sword	4000 G	Increases attack points by 20
Magma Hand		Increases attack points by 70
Masamune		Increases attack points by 75
Megablast		Increases attack points by 80
Megaton Arm	15000 G	Increases attack points by 90
Mirage Hand		Increases attack points by 30
Mop		Increases attack points by 1
Pearl Edge	22000 G	Increases attack points by 105; gives 1.5 times damage to Magical creatures
Plasma Gun	3200 G	Increases attack points by 25; sometimes stops robotic enemies
Red Katana	4500 G	Increases attack points 30; increases Magic points by 2
Robin Bow	2850 G	Increases attack points by 25
Ruby Gun		Increases attack points by 40
Rune Blade		Increases attack points by 120; increases Magic power by 4
Sage Bow		Increases attack points by 40
Shock Wave		Increases attack points by 110; sometimes confuses enemies
Sonic Arrow		Increases attack points by 100; sometimes decreases enemy's agility
Star Sword		Increases attack points by 125