

IOI'12 Ideal city Solution

Simple solutions use Floyd-Warshall algorithm or iterated BFS on the unary-cost edges, and both require $O(N)$ space: time is $O(N^3)$ for Floyd-Warshall, and $O(N^2)$ for the iterated BFS, which requires N times the number $O(N)$ of edges.

A more efficient solution is the following one.

- For every row r , consider the connected groups of cells on row r ; each such group becomes a node of a tree, with a weight corresponding to the cardinality of the group. Two nodes of this tree are adjacent iff there are at least two cells in the corresponding groups sharing a common edge. Repeat the same argument for every column c .
- The above description yields two node-weighted trees, one (let us call it TH) corresponding to horizontal node-groups and another (TV) for vertical node-groups.
- Now, a shortest path between any two cells can be decomposed into two shortest paths along TV and TH: the two corresponding integers are called the vertical and horizontal contribution, respectively.
- Let us limit ourselves to the horizontal contributions. The sum of all horizontal contributions can be computed as the sum of $w(x) \cdot w(y) \cdot d(x,y)$ over all possible distinct pairs of distinct nodes x and y in TV: here, $w(x)$ and $w(y)$ are their weight (number of cells) and $d(x,y)$ is their distance in TV.
- The latter summation can be computed in linear time in the number of edges of TV, by observing that it is equivalent to the sum of $S(e) \cdot S'(e)$ over all edges e of TV, where $S(e)$ and $S'(e)$ are the sum of the weights of the two components of the tree obtained after removing the edge e .