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PES University, Bengaluru

(Established under Karnataka Act No. 16 of 2013)

UE20CS906

April 2022: END SEMESTER ASSESSMENT (ESA) M TECH DATA SCIENCE AND MACHINE LEARNING_ SEMESTER I

UE20CS906 - Data Visualization using Tableau

	Answer All Questions	Max Marks: 100
	INSTRUCTIONS	

All questions are compulsory. Please enter your Name and SRN number at the beginning of the .twbx file. The compressed file contents to be uploaded on Olympus should strictly be a .twbx file. Any other file types will not be considered and evaluated SECTION A - 30 MARKS 10 a) Using the video game dataset, understand the data variable description and answer the following questions accordingly. a) Create a word cloud on genre and annotate the top 2 genres in which video games are produced. (3 marks) b) Find the top publishers with highest global sales. (2 Marks) c) Create a single visualization showing Top N of platforms with a number of different genres. Use a parameter to customize the input. (5 marks) 30 b) a) Using a single appropriate visualization, compare the sales across different sales categories and find the following Find the platform with highest sales. ii) Find the average line of the sales across different categories(EU sales, JP sales etc.) (15 Marks) b) Create a bubble chart displaying the global sales on different genres. (5 Marks) c) Using the video game dataset, find out the following Create a boxer plot graph on total global sales and genre. (5 Marks) i) Using the top genre with highest global sales, display the year wise global sales on that genre. Also plot the trendline and forecast on the visualization. (5 marks)

		SECTION D. 20 MARKS	
2	a)	Create a dashboard with following visualization element a) Display a filter for choosing the year (5 mark) b) Display the filter for choosing the publisher. The filter should be drop down list (5 marks) c) Create a visualization displaying the genre and global sales in percentage. Create action filter to use it has master filter for dashboard (5 marks) d) Create a visualization displaying rank on sales across EU, JP, NA and others (5 marks) e) Create a bar chart displaying the sales percentage across the Globe, EU, JP, NA and others (10 marks)	30
	•	SECTION C – 30 MARKS	
3	a)	a) Create a storyboard using the video game dataset. Explain your insights through story points. (Minimum of 10 Insights) (30 marks)	30

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