Typing Illegal Information Flows as Program Effects

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Outline

- 1 The Problem
- 2 Representing Illegal Flows
- 3 Checking Type Systems versus Informative Type Systems
- 4 Comparison with flow relations
- 5 Applications and Future Work

Information Flow Security Analysis

General Goal

Prevent the execution of programs that leak information

What do we mean by information leak?

- Information Flow Policy:
 - A lattice of security levels: $\mathcal{L} = \langle L, \sqsubseteq, \sqcup, \sqcap, \bot, \top \rangle$
 - Assign a security level to each resource: $\Sigma : \mathcal{R}\mathit{ef} \to L$
- Information is not allowed to flow from high security levels to low security levels:
 - \blacksquare $I_1 \sqsubseteq I_2 \Rightarrow I_1 \rightarrow I_2$ Legal
 - \blacksquare $I_1 \not\sqsubseteq I_2 \Rightarrow I_1 \rightarrow I_2$ Illegal

Goal

We want to...

Be able to reason to reason about illegal programs

Why?

- Order illegal programs wrt their degree of illegality
- Express arbitrary policy relaxations

Goal

Standard Type Systems

- The type assigned to each program is generally not meaningfull
- Essentially there are only two types: **secure** and **insecure**

Our approach

■ Type each program with a **summary** of the illegal flows that it may trigger:

Program declassification effect

Reinterpreting the Declassification Effect

Type interpretation

A summary of the illegal flows that may occur during the exectution of the program

Policy interpretation

- A relaxation of the original policy
- The strictest IF policy to which the program complies

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Representing Illegal Flows

Kernels

The declassification effect is modeled as kernel on the original lattice

Kernel???

A kernel is a function k on a lattice which is:

- **contractant:** $k(I) \sqsubseteq I$
- idempotent: k(k(I)) = k(I)
- monotone: $l_1 \sqsubseteq l_2 \Rightarrow k(l_1) \sqsubseteq k(l_2)$

Informally, a kernel is a function on a lattice that...

maps each point in the lattice to itself or to a lower point preserving the original relative orders.

Representing Illegal Flows

Kernels

The declassification effect is modeled as kernel on the original lattice

Capturing illegal flows

- Kernel k is said to **admit** flow $l_1 \rightarrow l_2$ if: $k(l_1) \sqsubseteq k(l_2)$
- Given a set of illegal flows the strictest kernel that admits all its flows is always defined!

Why Kernels?

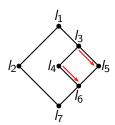
Kernels can be ordered in a meaningful way

- $k_1 \sqsubseteq k_2$: k_1 collapses more levels down than k_2
- Interpretation: k_1 is equally or less strict than k_2

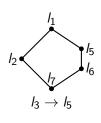
The set of all kernels is a lattice

- Given two kernels k_1 and k_2 , $k_1 \sqcap k_2$ is always defined
- $k_1 \sqcap k_2$ is the strictest kernel that is simulaneously less confidential than k_1 and k_2
- The strictest kernel maps each level to itself
- The most permissive kernel maps all levels to the bottom level

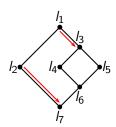
Original Lattice



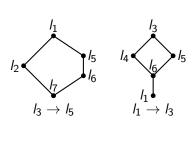
Illegal Flow: $l_3 \rightarrow l_5$



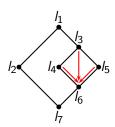
Original Lattice



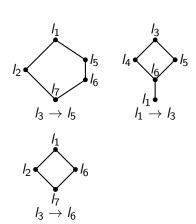
Illegal Flow: $l_1 \rightarrow l_3$



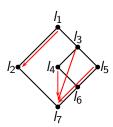
Original Lattice



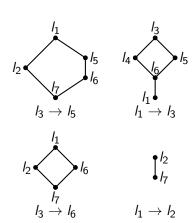
Illegal Flow: $l_3 \rightarrow l_6$



Original Lattice



Illegal Flow: $l_1 \rightarrow l_2$



Kernels as policy relaxations

■ An illegal flow $l_1 \rightarrow l_2$ in the original setting is deemed legal by a given kernel k if:

$$k(I_1)=k(I_2)$$

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Original IF Setting

- Lattice: *L*
- Labeling: ∑

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Original IF Setting

■ Lattice: £

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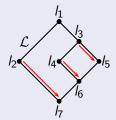
Relaxed IF Setting

Lattice: $k(\mathcal{L})$

Labeling: $k \circ \Sigma$

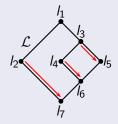
Original IF Setting

$$\Sigma = \left\{ \begin{array}{l} a \mapsto I_2, b \mapsto I_3 \\ c \mapsto I_5, d \mapsto I_7 \end{array} \right\}$$



Original IF Setting

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Relaxed IF Setting

$$\Sigma' = \left\{ \begin{array}{l} a \mapsto l_7, b \mapsto l_5 \\ c \mapsto l_5, d \mapsto l_5 \end{array} \right\}$$

$$\mathcal{L}'$$

$$\downarrow_{l_{\overline{l}}}^{l_{1}}$$

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Checking Type Systems versus Informative Type Systems

Language

Syntax

Expressions: λ -Calculus + Reference Creation + Thread creation

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Small-step operational semantics

- Transitions: $\langle P, S \rangle \rightarrow \langle P', S' \rangle$
- P: pool of threads
- **■** *S*: **memory**

Security Property

$(\mathcal{L}, \Sigma, k, \Gamma)$ -Noninterference

A pool of expressions P satisfies Noninterference with respect to a setting (\mathcal{L}, Σ, k) and a typing environment Γ if it satisfies $P \approx_{\Gamma, I}^{\mathcal{L}, \Sigma, k} P$ for all security levels I.

Where:

 $\approx_{\Gamma,l}^{\mathcal{L},\Sigma,k}$ is the **largest** $(\mathcal{L},\Sigma,k,\Gamma,l)$ -bissimulation

Checking Type System

$$\Gamma \vdash_{\mathcal{L},\Sigma}^k M : s, \tau$$

Informative Type System

$$\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$$

■ **\(\Gamma\)**: a map from variables to security levels

Checking Type System

$$\Gamma \vdash_{\mathcal{L},\Sigma}^{k} M : s, \tau$$

$$\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$$

- Γ: a map from variables to security levels
- L: Lattice of security levels

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- Γ: a map from variables to security levels
- lacksquare \mathcal{L} : lattice of security levels
- Σ: a map from references to security levels

Checking Type System

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- Γ: a map from variables to security levels
- lacksquare \mathcal{L} : lattice of security levels
- Σ : a map from references to security levels
- s: security effect

Checking Type System

$$\Gamma \vdash_{\mathcal{L},\Sigma}^{\mathbf{k}} M : s, \tau$$

■ k: parametrizing kernel

$$\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$$

- \blacksquare s_d : declassification effect
- Γ: a map from variables to security levels
- lacksquare \mathcal{L} : lattice of security levels
- Σ: a map from references to security levels
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Checking Type System

$$\Gamma \vdash_{\mathcal{L},\Sigma}^{\mathbf{k}} M : s, \tau$$

- The type system is parameterized with a fixed kernel: k
- The typing rules **constrain** the information flows that may take place and **type out** illegal programs

Checking Type System

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- The type system is parameterized with a fixed kernel: k
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$$\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$$

- The type system is not parameterized with any kernel
- The typing rules **update** the **declassification effect** to include the detected information flows

Checking Type System - Assign Rule

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$$\Gamma \vdash_{\mathcal{L},\Sigma}^{k} M : s_{1}, \theta \text{ ref}_{I} \qquad k(s_{1}.t) \sqsubseteq k(s_{2}.w)
\Gamma \vdash_{\mathcal{L},\Sigma}^{k} N : s_{2}, \theta \qquad k(s_{1}.r), k(s_{2}.r) \sqsubseteq k(I)$$

$$\Gamma \vdash_{\mathcal{L},\Sigma}^{k} M := N : s_{1} \sqcup s_{2} \sqcup s_{I}, \text{ unit}$$

Where: $s_l = \langle \bot, k(l), \bot \rangle$

Informative Type System - Assign Rule

$$\frac{\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s_1, s_1^d \rangle, \theta \text{ ref}_I \quad \Gamma \vdash_{\mathcal{L},\Sigma} N : \langle s_2, s_2^d \rangle, \theta}{\Gamma \vdash_{\mathcal{L},\Sigma} M := N : \langle s, s_d \rangle, \text{unit}}$$

Where:

$$s_d = s_1^d \sqcup s_2^d \sqcup \uparrow \{(s_1.t, s_2.w), (s_1.r, I), (s_2.r, I)\}$$

 $s = s_1 \sqcup s_2 \sqcup \langle \bot, I, \bot \rangle$

Soundness

Checking Type System

If $\Gamma \vdash_{\mathcal{L},\Sigma}^{k} M : s, \tau$, then P satisfies $(\mathcal{L}, \Sigma, k, \Gamma)$ -Noninterference

Informative Type System

If $\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$, then P satisfies $(\mathcal{L}, \Sigma, s_d, \Gamma)$ -Noninterference

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Proof Sketch

$$\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau
\downarrow
\Gamma \vdash_{\mathcal{L},\Sigma}^{s_d} M : s', \tau$$

Soundness

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Informative Type System

If $\Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s, s_d \rangle, \tau$, then P satisfies $(\mathcal{L}, \Sigma, s_d, \Gamma)$ -Noninterference

Optimality

$$\Gamma \vdash_{\mathcal{L},\Sigma}^{k} M : s_{1}, \tau \quad \text{and} \quad \Gamma \vdash_{\mathcal{L},\Sigma} M : \langle s_{2}, s_{d}^{2} \rangle, \tau$$

$$\downarrow \downarrow \qquad \qquad \downarrow k \sqsubseteq s_{d}^{2}$$

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Ingredients

- Set of Principals: Pri
- Security levels: subsets of Pri
- Security lattice: $\langle \mathcal{P}(\mathsf{Pri}), \supseteq \rangle$
- Flow Relations: binary relations on Pri
 - $(A, B) \in f$: information may flow A to B

Ingredients

- Set of Principals: Pri
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Remark

Flow Relations correspond to the co-additive kernels on Pri

Original IF Setting

$$\mathbf{Pri} = \{A, B, C\}$$

$$\{C\} \quad \{A\} \quad \{B\} \quad \{A, C\} \quad \{A, B\} \quad \{A, B\}$$

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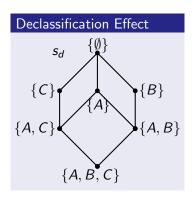
$$\{C\} \quad \{A\} \quad \{B\} \quad \{A, C\} \quad \{A, B\} \quad \{A, B\}$$

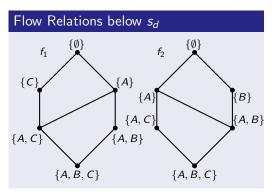
Relaxed IF Setting

$$\mathbf{f} = \{(B, A), (C, A)\}$$

$$f(\mathcal{P}(\mathbf{Pri})) \stackrel{\{\emptyset\}}{\bullet} \{A, C\} \qquad \{A, B\}$$

$$\{A, B, C\}$$





No optimality result for flow relations!

• $f_1, f_2 \leq s_d$ and $f_1 \not\leq f_2$ and $f_2 \not\leq f_1$

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Permissivity Contexts as Kernels

Scenario

- Permissivity context: relaxation of the original IF setting
- Each program executes under a permissivity context
- Permissivity contexts are allowed to change dynamically

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- Permissivity context: relaxation of the original IF setting
- Each program executes under a permissivity context
- Permissivity contexts are allowed to change dynamically

Our approach

- Model the permissivity context as a kernel
- Label each thread with the corresponding declassification effect

Permissivity Contexts as Kernels

Dynamic Enforcement Mechanism

When the permissivity context changes:

- Abort all threads which are not compatible with the new permissivity context
- To determine compatibility just compare the kernels

Security Property

All threads that are allowed to terminate verify Noninterference wrt **all** the permissivity contexts.

Future Work

Study new program constructs that **dynamically** interact with the permissivity context:

- Check if an expression is compliant with the current permissivity context
- Test the current permissivity context

Thank You!

Questions?