## Software Security - Trace Properties, Self-Composition and Symbolic Execution

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## 1 Trace Properties

Question 1.1. Recall the approach for defining trace properties introduced in the lecture. For example, the property ZeroX, describing all traces terminating with a state mapping the program variable x to 0, is *formally defined* below:

$$\begin{split} \mathbf{ZeroX} &\triangleq \{ [\langle \rho_0, s_0 \rangle, ..., \langle \rho_n, s_n \rangle] \mid s_n = \mathsf{skip} \ \land \ \rho_n(\mathbf{x}) = 0 \\ & \land \ \forall_{0 \leq i < n} \langle \rho_i, s_i \rangle \rightarrow \langle \rho_{i+1}, s_{i+1} \rangle \} \end{split}$$

Give the formal definition of the following trace properties:

- 1. AllZero, describing the traces that terminate with a state mapping all of its variables to zero;
- 2. MonX, describing all traces such that the value of the program variable x never gets decremented;
- 3. AllMon, describing all traces such that the values of all program variables never get decremented;
- 4. XGreaterThanY, describing all traces such that, whenever both variables x and y are defined, x is greater than y;
- 5. XGreaterThanAll, describing all traces such that, whenever x is defined, it is greater than all other program variables;
- 6. YBookKeepX, describing all traces such that the variable x is only allowed to swap sign once, and, if it does, the variable y will eventually be set to the old value of x and will keep that value until the execution finishes.

Which of the properties above are *liveness properties* and which are *safety properties*? Justify your answer.

Question 1.2. Recall the syntax of WHILE programs introduced in the lecture:  $e_1, e_2 \in \mathcal{E} \triangleq n \mid \mathbf{x} \mid \ominus e_1 \mid e_1 \oplus e_2$ 

$$s_1, s_2 \in \mathcal{S} \triangleq \text{ skip } \mid \mathbf{x} := e \mid s_1; s_2 \mid \text{if } (e) \ \{ \ s_1 \ \} \text{ else } \{ \ s_2 \ \} \mid \text{while} \ (e) \{ s_1 \}$$

For each property in Question 1.1, write a While statement that satisfies the property and a While statement that does **not**. For the statement that does not, give a program trace that exhibits the buq.

## 2 Self-Composition and Symbolic Execution

Question 2.1. Consider the following WHILE statements:

```
1. if (h) { 1 := 1 + z } else { skip } 

2. if (h) { x := x + z } else { skip }; 

if (!h) { y := y + z } else { skip }; 

x := 0; y := 0; 1 := x + y

3. y := 1; 

while (x > 0) { 

if (y > h) { skip } else { y := y * x }; 

x := x - 1 }
```

Use self-composition and symbolic execution to check which of the above programs satisfy non-interference. Assume the standard lattice  $\mathcal{L} = \langle \{L, H\}, \sqsubseteq \rangle$  and a security labelling,  $\Gamma$ , such that only the program variable **h** is mapped to the security level H.

**Question 2.2.** Which of the programs above would be considered secure by a standard type system for information flow control? Which would be considered insecure? What can be concluded about the precision of self-composition + symbolic execution when compared to type systems for information flow control?