# Jonathan Ng

Systems Design Engineering // University of Waterloo

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### Skills

### Tools

Ansible, ArgoCD, AWS, Azure, Bitbucket, Confluence, Datadog, Docker, Git, Google Cloud, Grafana, Graylog, Heroku, Jenkins, Jira, Kubernetes, Redis, Terraform, VictoriaMetrics

### Languages

Bash, CSS, Golang, Groovy, HTML, Java, JavaScript, Python

## Experience

## SRE II // Tempo Software

Jan 2022 - Present

- Designed and developed a system enabling developers to deploy fully-scoped ephemeral environments for feature testing
- Joined initiative as developer to refactor our in-house auth product and move towards leveraging service as a single source of truth
- Implemented support for feature flags (LaunchDarkly) on auth service
- Migrated and updated legacy IaC to provision deployments alongside k8s services in modularized fashion
- Simplified dependency management of docker images by implementing asdf
- Coordinate and migrate company packages, respositories and CI from Gitlab to Github
- Directed the knowledge-sharing process for onboarding new team hires
- Coordinated the deployment of SentinelOne across legacy and k8s infrastructure
- Refactored release pipeline to more align with GitOps strategy

### Junior DevOps // TimePlay

Apr - Dec 2021

- Used Ansible to manage scaling game infrastructure on AWS for a projected 700% increase in player base
- Deployed infrastructure using Amazon's API Gateway, Lambda and ECS to reduce resource spin up times 93%, down to 30 seconds for new projects, requiring on-demand resources
- Implemented GitOps practices and continuous deployment to Jenkins pipeline, automating deployment of changes to respective environments
- Created CI/CD pipeline for Unity projects using Unity Cloud Build to leverage tailored support and integrations

## DevOps Cloud Developer Intern // Cryptonumerics (acquired by Snowflake) Sep - Dec 2019

- Designed an OAS dataset retrieval API between the product and popular cloud storage solutions
- Refactored Spectron testing suite, improving test consistency and cutting test time down from 90 to 10 minutes
- Used Google and Segment Analytics to increase interaction coverage by 30%

## Innovation Engineer Intern // VIA Rail Canada

Jan - Apr 2019

- Developed remote analytics solution using Kibana to monitor train health and activity, enabling engineers to diagnose issues in real-time
- Developed a Bash script to automate setup of analytics solution across a scalable fleet of train cars
- Applied beacon technology to map customer journeys through a train station through cellphone pings

## DevOps Engineer Intern // TD Bank

Sep - Dec 2017, May - Aug 2018

- Generated a daily health report by compiling Jenkins Build Scan and SonarQube results using Groovy
- Coordinated migration of over 80 projects from several outdated instances of Jenkins, creating a workflow to mitigate 90% of manual effort
- Designed an experimental shared library system to streamline the continuous integration pipeline on Jenkins for over 20 project teams
- Administrator over Atlassian Toolstack providing support and provisioning user access across all cloud platforms

### Backend Engineer Intern // Rave.io

Jan - Apr 2017

- Upgraded video service from PostgreSQL to Google Cloud Datastore to improve consistency of transactions
- Refactored location microservice, reducing Redis queries by 50%

## **Projects**

## Pomodoro Web App

May 2023 - May 2023

• A customizable pomodoro timer project to learn React

### Personal Discord Bot

Jan 2021 - Present

- Leveraged Epic Games API to notify about free games on a scheduled basis
- Leveraged various game APIs to return information and stats for players in various games
- Leveraged Open Movie Database API to return movie data in conjunction with regular hosted movie nights

### Luxify Restock Notification Service

Sep 2020 - Feb 2021

• A Facebook bot service notifying users on restocks of elusive luxury items via scraping store APIs