

# Sprint 1 Release Document

## Delivered

Group 6 delivered on all requirements specified in the sprint 1 requirements document, including implementation of a GUI-based blackjack implementation, complete with animations, functionality bet/payout functionality, and forceful exiting upon going broke.

## Improvements

Some elements of the GUI could be stylistically improved, such as by adding animated graphics for chip-betting. Additionally, the implementation of the back of the card deck can be quite glitchy during regular playing.

## Next Sprint

Next sprint will focus on implementing Roulette, including a full GUI with an interactive betting board and spinning wheel. We will also look into some of the lingering glitches from the blackjack implementation.