

Readers Writers (Semaphore MultiTasking)

- ❖ The **Readers-Writers** problem is another classic synchronization problem that deals with multiple processes trying to read and write to a shared resource concurrently.
- ❖ The goal is to ensure that readers can access the resource simultaneously for reading while maintaining the integrity of the data, but only one writer should be allowed to write to the resource at any given time to prevent race conditions.
- ❖ Using semaphores in a multitasking environment can help address the **Readers-Writers** problem efficiently.

Here's a detailed explanation of how the problem can be solved using semaphores:

١. Define two semaphores: a **readerCount** semaphore and a **resource** semaphore.
٢. The **readerCount** semaphore is used to keep track of the number of readers currently accessing the resource. It is initialized to ١ to ensure exclusive access for writers during updates.
٣. The **resource** semaphore is used to control access to the shared resource. It is initialized to allow only one process to write at a time.
٤. When a reader wishes to access the resource, it first checks if it can increment the **readerCount** semaphore. If it's the first reader, it locks the **resource** semaphore to prevent writers from modifying the data.
٥. When a **reader** finishes reading, it decrements the **readerCount** semaphore. If it's the last reader, it releases the **resource** semaphore, allowing writers to access the resource.
٦. When a writer wants to update the resource, it waits on the **resource** semaphore until it becomes available. Once it acquires the semaphore, it has exclusive access to the resource.
٧. After the **writer** finishes updating the resource, it releases the **resource** semaphore, allowing other readers or writers to access the resource.

By using **semaphores** to coordinate access to the shared resource, the Readers-Writers problem can be effectively managed in a multitasking environment. This approach helps prevent race conditions, ensures data integrity, and optimizes resource utilization for both readers and writers.

Feel free to explore more advanced techniques, such as priority mechanisms for readers or writers, to further enhance the solution to the **Readers-Writers** problem when implementing it in a **real-world** scenario.

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