

Beagle

Design and Architecture

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Abbreviations

API Application Programming Interface

CTA Common Trace API

GUI Graphical User Interface

PCM Palladio Component Model

RDIA Resource Demanding Internal Action

SEFF service effect specification

SRS Software Requirements Specification

1 Architectural Overview

This chapter gives an introduction to Beagle's high level design. The following chapters will describe conceptual details of different subsystems. For the specification of single types, please refer to Beagle's Javadoc documentation [Berger et al., 2016].

Beagle consists of a core component and interfaces to external components. Components may depend on information provided by another component, but their internal logic works strictly independently. Communication takes exclusively place through the core component. The following are Beagle's key components and interfaces:

Core Component (Mediator Pattern)

In order to manage and synchronise the requests and execution of different jobs, Beagle is controlled by a core component. The core component conducts the order of executable services, distributes information and is responsible for class instantiation. It contains all management logic required to perform dynamic analysis on software and will offer a parametrised Palladio Component Model (PCM) at the end of a successful execution. It does, however, not contain any logic to actually run measurements or analyse parametric dependencies. Instead, it depends on other components providing this functionality.

Measurement Tool

Measurement Tools are responsible for all kinds of measurements that are needed to get the execution time of Resource Demanding Internal Actions(RDIAs), branch decisions of service effect specification (SEFF) Branches and repetitions of SEFF Loops in regard to a certain parametrisation. An adapter instructing Kieker will be the first class to implement this interface.

Measurement Result Analyser

Based on the measurement results, Measurement Result Analysers will suggest Evaluable Expressions that describe the parametric dependencies found in the results. Typical implementations are regression tools.



Figure 1.1: The Beagle Core Component and its interfaces.

Proposed Expression Analyser

Proposed Expression Analysers try to improve the results of Measurement Result Analysers. They usually try to combine proposed expressions to build a better one (in terms of Beagle’s Fitness Function). As different regression approaches usually have different advantages and shortcomings, combining their results may produce a more accurate expression because it contains “more parts of the truth” [Krogmann, 2011]. The genetic approach described by Krogmann would be implemented as a Proposed Expression Analyser.

Final Judge

This class is responsible to decide which proposed evaluable expression describes the measured results best and will be annotated in the PCM. It also decides if more measurements should be done and when the final solution is found.

1.1 Extension Points

Measurement Tools, Measurement Expression Analysers and Proposed Expression Analysers are connected to Beagle via Eclipse Extension Points. This allows a flexible configuration of the used plugins after compilation. Development of the plugins can take place independently (because the Application Programming Interface (API) is fixed) and which plugins users install can depend on the software they have available.

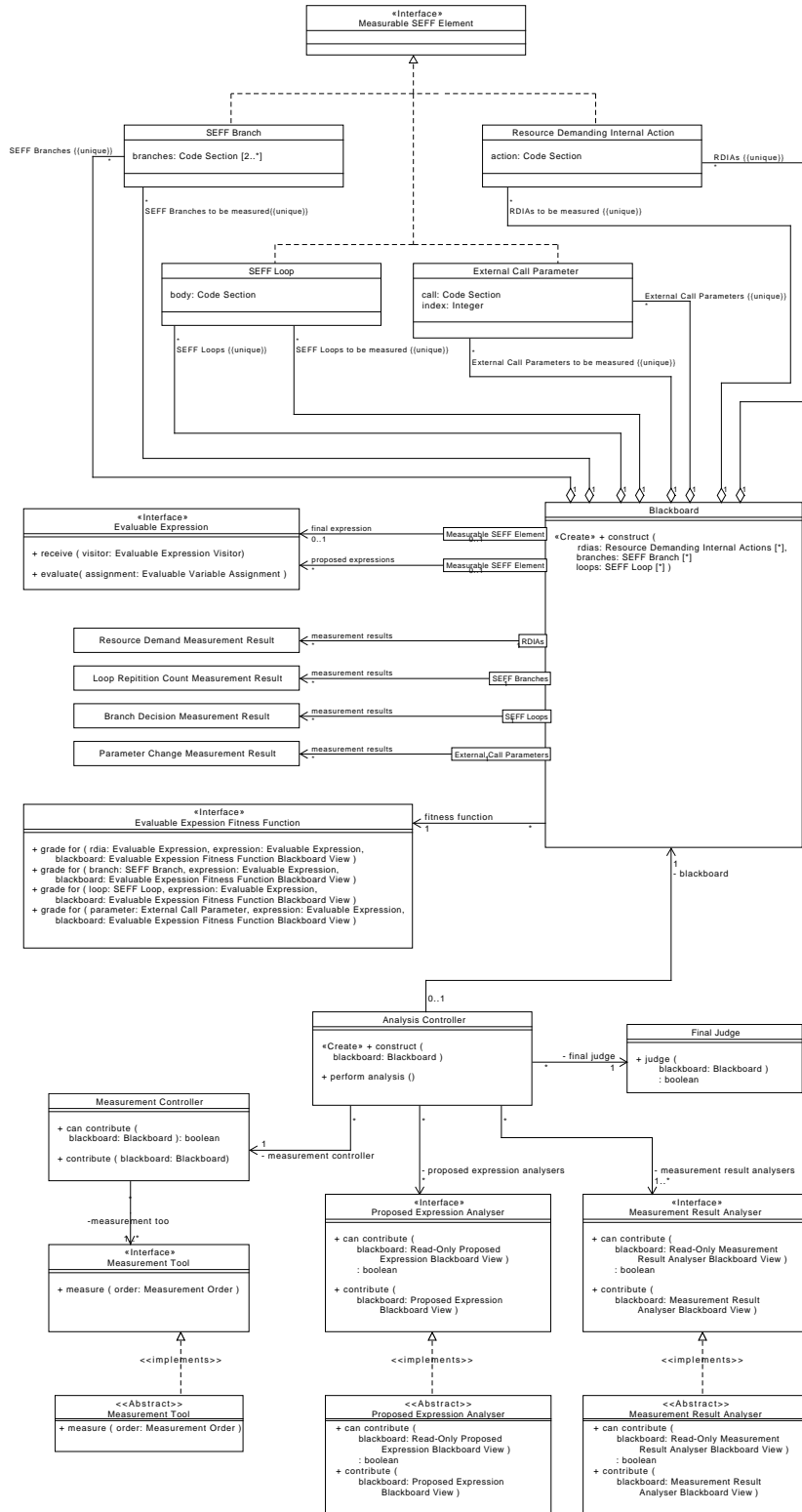


Figure 1.2: Class overview of Beagle Core. For details about specific classes, refer to Beagle's Javadoc [Berger et al., 2016].



Figure 1.3: Beagle Core's separation into Packages.

2 Beagle's Knowledge: The Blackboard

2.1 Measurable SEFF Elements

2.2 Evaluable Expressions

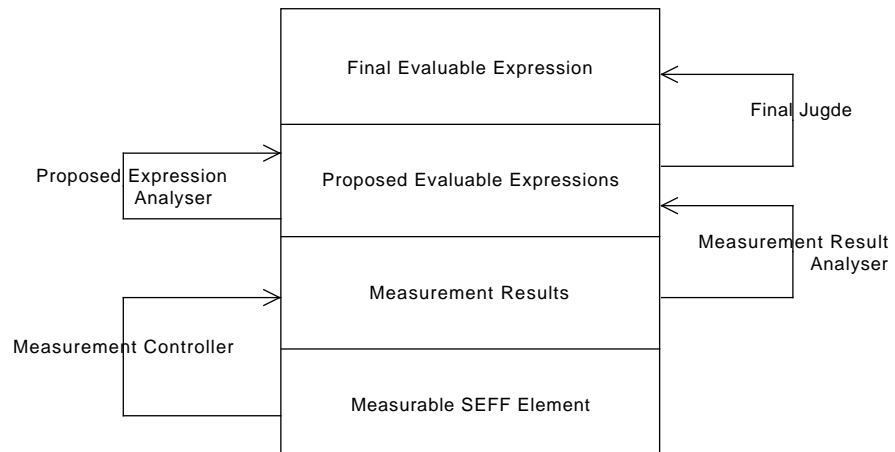


Figure 2.1: Abstraction Layers on the Blackboard



Figure 2.2: The Blackboard and its views. The accessor methods are explicitly stated to visualise the view's usage.



Figure 2.3: The Evaluable Expression Interface and its implementations realise the Visitor pattern.

3 The Analysis

At Beagle’s core, the Analysis Controller controls all analysis activity by instructing the Measurement Controller, the Measurement Result Analysers, the Proposed Expression Analysers and the Final Judge. While not contributing itself, it is charge of all control flow during analysis.

Analysis Controller#perform Analysis performs a complete analysis, starting by measuring the examined software, and continuing to analyse until the Final Judge reports that the analysis is finished. There is always at most one Measurement Tool, Measurement Result Analyser, Proposed Expression Analyser or Final Judge having the control flow at any given moment during the execution of Analysis Controller#perform Analysis (“the analysis loop”).

An iteration of the analysis loop starts by asking the Measurement Controller whether it wants to conduct measurements for the current blackboard state—which will usually be the case if there is something not yet measured—, and if so, calling its #measure method. The Measurement Controller will then instruct the Measurement Tools to measure. Usually, it will tell every tool to measure all new SEFF Elements.

After that, the main loop invokes one arbitrary chosen Measurement Result Analyser reporting to be able to contribute to the current blackboard state. This analyser may then propose expressions describing the parametric dependencies of SEFF Elements’ measurement results. If there is no such analyser, an arbitrary chosen Proposed Expression Analyser reporting to be able to contribute will be invoked. It may then propose more expressions based on the ones the ones Measurement Result Analysers added to the blackboard, usually trying to improve them. If there Final Judge will be called. It decides whether enough information has been collected and Beagle can terminate. If this is the case, it also creates or selects the final result for each item that has proposed results.

The analysis loop will then be repeated until the Final Judge was called and its #judge method returned true. Figure 3.2 sketches the procedure.

3.1 Measurement

Measurement Tools are responsible for actually running the software examined by Beagle. They’ll usually instrument the source code, execute it and collect the results from the instrumentation points. Because this competence is fundamentally different from



Figure 3.1: UML class diagram of the controller classes.

finished := false

romraBlackboardView := Read-Only Measurement Result Analyser Blackboard
View.construct(blackboard)

mraBlackboardView := MeasurementController Blackboard View.construct(blackboard)

ropeBlackboardView := Read-Only Proposed Expression Analyser Blackboard
View.construct(blackboard)

peBlackboardView := Proposed Expressions Blackboard View.construct(blackboard)

while \neg finished **do**

if *measurement controller.can measure(blackboard)* **then**

 | measurement controller.measure(blackboard)

else if \exists *analyser* \in *measuremet result analysers* :

analyser.can contribute(romraBlackboardView) **then**

 | analyser.contribute(mraBlackboardView)

else if \exists *analyser* \in *proposed expression analysers* :

analyser.can contribute(ropeBlackboardView) **then**

 | analyser.contribute(peBlackboardView)

else

 | finished := final judge.judge(blackboard)

end

end

Figure 3.2: Beagle Controller#perform Analysis() in pseudocode.



Figure 3.3: An exemplary run of Analysis Controller#perform Analysis() with a concrete setup of Analysers. Various method calls will be shown in following diagrams.

analysing SEFF Elements, it has a different vocabulary and different business objects. The Measurement Controller translates between Measurement Tools and Beagle Core. For instance, measuring code does not involve any control flow abstraction like the SEFF, but operates directly on source code. On the other hand, the Analysers require already interpreted results to propose expressions for them.

When the Blackboard is created by PCM Repository Blackboard Factory, all Measurable SEFF Elements get a Code Section pointing to where they are defined in the source code, as read in from the PCM files. Based on this information, the Measurement Controller creates a Measurement Order. This order describes the source code sections Beagle needs information about in the language of the Measurement Tools. The description is analogous to the Instrumentation Points described in [Krogmann, 2011], 5.10.2:

- Before and after each external call, parameter value sections will be put on the Measurement Order to capture the transferred and returned parameter's state.
- An execution section will be added to the Measurement Order for each branch in a SEFF condition (represented by one SEFF Branch) to determine which branch was executed.
- An execution section will be created for the body of every SEFF loop, to count how often it will be executed.
- For each Resource Demanding Internal Action, a resource demand section will be created to measure the resource demands of that action and type.

The order also contains Launch Configurations that can be used to run the examined software's code. These launch configurations are provided by the user. They are not Eclipse's launch configurations, although an adapter to them would make a good implementation of Launch Configuration.

When receiving the order, Measurement Tools can instrument the source code based on this information. Executing the instrumented code (through the Launch Configurations) hence gives them information about the executed code sections. They give this information back in the form of a list of Measurement Events ordered by the time they occurred. The Measurement Controller has no expectations about what a Measurement Tool can measure, tools are allowed to support only a subset of the instrumentation instructions on the Measurement Order. A measurement can also lead to no Measurement Events at all, for example because of a Launch Configuration only running code the user is not interested in.

The Measurement Controller then uses a Measurement Event Parser to create Parameterisation-Dependent Measurement Results that Measurement Result Analysers can operate on out of the captured Measurement Events:

- The last consecutive occurrences of Parameter Value Captured Events from the same code section sets the parameterisation for all following results. If the events occur after an External Call, they are used to create a Parameter Change Measurement Result.
- The sum of consecutive executions of a SEFF Loop's body is used to create a Loop Repetition Count Measurement Result.
- Which code section was executed determines the branch index for the created Branch Decision Measurement Result.
- A Resource Demand Captured Event can directly be translated to a Resource Demand Measurement Result.

The Measurable SEFF Elements the created Parameterisation-Dependent Measurement Results will be assigned to are determined by the code sections the Measurement Events occurred for.

The measurement order also provides a Parameter Characteriser, Measurement Tools shall use to characterise parameters in parameter value sections. This functionality, including the Parameterisation and Parameter Characterisation classes, is intentionally only sketched in the current design. Implementing them is out of this project's scope and will only be targeted if time is left after implementing Beagle's mandatory requirements. However, they are included in the class diagram to show that the functionality will seamlessly integrate into the design.

The first implementation of a Measurement Tool will be an adapter to the Kieker performance monitoring framework.

3.2 Analysers

Measurement Result Analysers and Proposed Expression Analysers ("Analysers") are not limited in their functionality. There exist many different approaches to analyse parametric dependencies, all having their advantages and disadvantages. Especially if Krogmann's genetic programming approach is implemented (as a Proposed Expression Analyser), more, different Analysers may drastically improve the final result and the computation time needed to find it [Krogmann, 2011]. The Final Judge will always pick the best result (in regard of the Fitness Function) and no proposed expression is ever deleted, so the result can only get better by adding more analysers.

Analysers have to carefully implement their `#can contribute()` methods. There intentionally exist very little restrictions to when and how often an Analyser may run to not restrict the variety of approaches that can be implemented. However, Analysers have to make sure that the analysis can terminate. This is especially crucial with multiple



Figure 3.4: Classes involved in Measurement. Classes on the left hand side belong to Beagle Core's View, classes on the left hand to Measurement Tools' view. Classes in the centre are used by both sides or translate between the views.

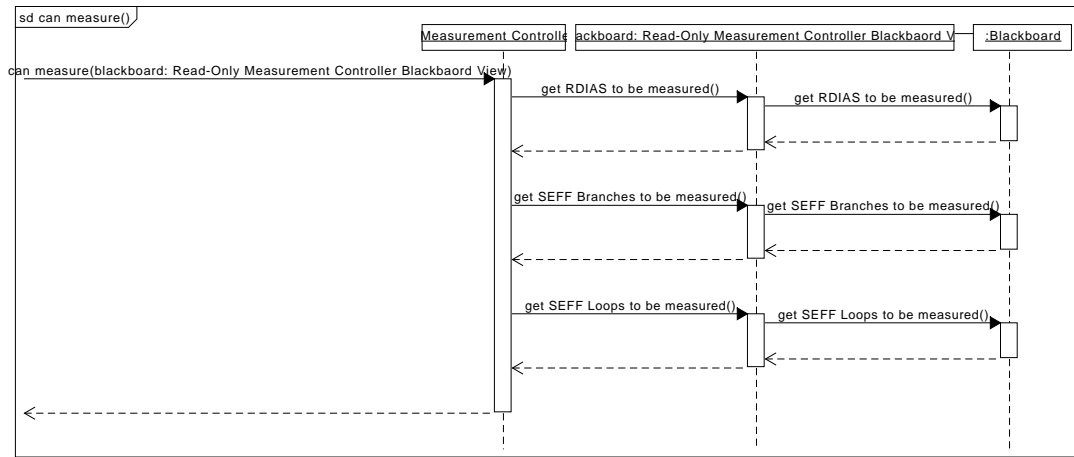


Figure 3.5: An exemplary run of `Measurement Controller#can measure()`, checking whether there are new SEFF Elements to be measured.

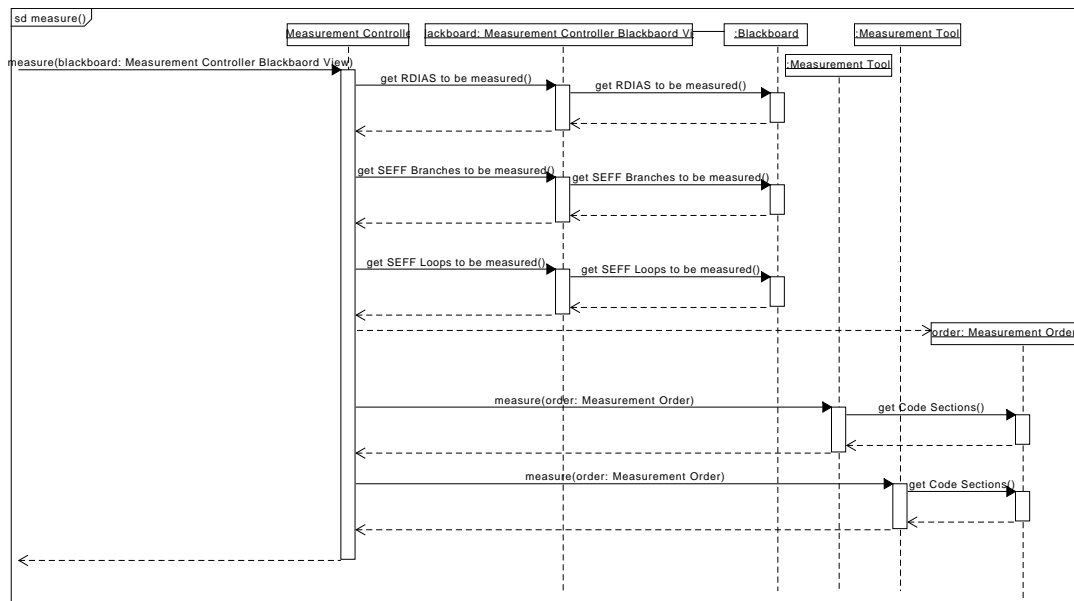


Figure 3.6: An exemplary run of `Measurement Controller#measure`, preparing the Measurement Order and commissioning it to the registered Measurement Tools.



Figure 3.7: An exemplary run of Measurement Result Analyser#contribute() for a Measurement Result Analyser contributing the measurement results's values as Constant Expressions.

analysers, all constantly generating new results. It can be achieved by regularly not contributing, and hence letting the Final Judge decide from time to time. The Final Judge will not terminate the analysis if there is reasonable hope for a better result, so analysers are likely to be called again after returning false in their #can contribute method.

The first implementation will include a Measurement Result Analyser proposing all measurement results as a Constant Expression and a Proposed Expression Analyser proposing the average of all proposed Constant Expressions. These will still be useful when implementing more complex analysers like the genetic analyser.

3.3 Final Judge

The Final Judge is in charge of deciding when to end the analysis. As explained above, this is not trivial, as stopping it too soon will likely generate bad results. Therefore, it will apply a combination of heuristics, including how much the best and average result improved in the last analysis iterations, how long the analysis is running, how many optimal results have been found, etcetera. Prompting users is an option, too. There are only two cases in which the analysis will be ended immediately:

- All Measurable SEFF Elements have an optimal proposed Evaluable Expression on the Blackboard, or



Figure 3.8: An exemplary run of Proposed Expression Analyser#contribute() for a Proposed Expression Analyser contributing the average of all Constant Expressions proposed for a SEFF Element.

- The Measurement Controller, all Measurement Result Analysers and all Proposed Expression Analysers returned false in their #can measure or #can contribute method in the last iteration of the analysis loop.

The Final Judge grades Evaluable Expressions based on a fitness function. Because analysers may use a fitness function to generate better results, the it is available to them from the Blackboard. The Final Judge will always pick the proposed expression graded best for the final expression. If there are multiple such expressions, is it undefined which one will be chosen.



Figure 3.9: Exemplary run of Final Judge#judge(). Two expressions have been proposed for a Resource Demanding Internal Action having one Measurement Result of its CPU usage.

4 Graphical User Interface

4.1 Design

The Graphical User Interface (GUI) follows the Model-View-Controller paradigm. It accordingly clearly separates responsibilities: Displaying GUI parts, controlling these parts, setting up the model (Beagle Core), and the model itself. This leads to a clear flow of information and control. Information is stored either locally or in a single object every GUI class knows (the User Configuration) because only the user's settings need to be transported through all objects. The user always has control over the analysis because information can be transported from the dialog, through the GUI Controller object, to the Beagle Controller which can instruct the model.

4.2 Control Flow

GUI Controller is the heart of Beagle's GUI. It is responsible to start the GUI. The class controls the flow of actions on the GUI and gives control to Beagle Controller once the user started the analysis. Beagle Controller is commanded by GUI Controller to start, pause, continue, and abort the analysis.

There are three context menu entries added by Beagle with eclipse extension points: One for analysing a complete repository in the package explorer and the project explorer on the `.repository` and `.repository_diagram` files. Another one for analysing a single components in the repository diagram on the Basic Component Edit Parts. The last one is for analysing a single internal actions in the SEFF diagram for the Internal Action Edit Parts. Each of them has its own Command Handler class, which handles clicks on the context menu entries.

The GUI Controller is created and called from actions originating from context menu clicks. The GUI stores all data obtained from the user in the User Configuration. Thus, the GUI Controller creates a User Configuration which it from now on will be associated with. It then creates a new Beagle Analysis Wizard which in return will create its Wizard Pages. All objects obtain the User Configuration to be able to directly provide their gathered information to it. Calling GUI Controller's `open()` method will display the GUI and show the Analysis Wizard, prompting the user for all information necessary to perform an analysis.



Figure 4.1: UML class diagram of the GUI classes.

After the wizard has finished, control is returned to the GUI Controller which will now (concurrently) instruct the Beagle Controller to set up the Beagle Core Component. To do so, Beagle Controller sets up a Blackboard based on the information collected in the User Configuration. For example, it uses a PCM Repository Blackboard Factory to translate PCM objects to the affected Measurable SEFF Elements. The prepared Blackboard is then passed to Beagle Core's Analysis Controller, which will perform the actual analysis.

In the meantime, GUI Controller opens a dialog providing the user with information about the analysis and options to pause, continue or abort the analysis. GUI Controller bequeaths these calls the corresponding methods of Beagle Controller, which handles the Beagle Core.

5 Requirements Specification

Beagle's software design directly follows the Software Requirements Specification (SRS) [Berger et al., 2015]. Most design decisions are proposed to fulfil mandatory requirements while allowing easily supplementing optional requirements. Section 5.1 describes changes to the SRS that proved necessary while designing Beagle. Section 5.2 describes how Beagle's requirements are reflected in its design. However, some mandatory criteria have changed, concerning the Common Trace API (CTA) .

5.1 Changes to the Software Requirements Specification

The Common Trace API

The CTA was planned to be used by Beagle to communicate with measurement software (/B10/, /F40/). While starting to investigate the API, it became apparent that it does not offer the expected functionality. The CTA is designed to return measurement results on method level, while Beagle's measurements need to be performed on sub-method (statement) level. Furthermore, there is no possibility to instrument source code, or control measurement software, the CTA can only return measurement results. Beagle's Measurement Tools will now be directly connected to specific measurement software like Kieker, without the CTA as intermediary.

Accordingly, the following modifications were made to the Software Requirements Specification (SRS):

- /B10/ Results are not transferred through the CTA.
- /F40/ Has been removed without substitution.
- /T30/ Has been removed without substitution.
- /T210/ The CTA will not be tested.

Measurement Timeout

The measurement timeout functionality described in /F50/ and /F60/ is a valuable function to Beagle. However, it is not required to successfully use Beagle for the purpose described in the Chapter 1 of the SRS. Denoting it as mandatory was a mistake.

Hence, the following modifications were made to the SRS:

/F50/ was moved to /OF70/

/F60/ was moved to /OF80/

Layout

Further minor changes have been made to the SRS, fixing broken links and layout issues.

5.2 Relating Requirements to the Design

Terms and Definitions

Common Trace API

an API developed by NovaTec GmbH for measuring the time, specific code sections need to be executed.

internal action

sequence of commands a component executes without leaving its scope (e.g. without calling other components). Part of a component's SEFF.

Kieker

“a Java-based application performance monitoring and dynamic software analysis framework.” [van Hoorn et al., 2012]

A measurement software Beagle aims to support.

Palladio Component Model

a domain-specific modelling language (DSL) used by Palladio.

It is designed to enable early performance predictions for software architectures and is aligned with a component-based software development process. [Kounev, 2009]

resource demand

how much of a certain resource—like Central Processing Unit (CPU), Network or hard disk drive—a component needs to offer a certain functionality. In the PCM, resource demands are part of the SEFF. They are ideally specified platform independently, e.g. by specifying required CPU cycles, megabytes to be read, etc. If such information is not available, resource demands can be expressed platform dependent, e.g. in nanoseconds. In this case, a certain degree of portability can still be achieved if information about the used platforms' speed relative to each other is available.

SEFF condition

conditions (like Java's if, if-else and switch-case statements) which affect the calls a component makes to other components. Such conditions are—contrary to conditions that stay within an internal action—modelled in the component's SEFF.

SEFF loop

loops (like Java's for, while and do-while statement) which affect the calls a component makes to other components. Such loops are—contrary to loops that stay within an internal action—modelled in the component's SEFF.

service effect specification

description of a component's behaviour in the PCM. SEFFs contain information about the component's calls to other components as well as its resource demands. This information is used to derive the component's performance for simulation and prediction.

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