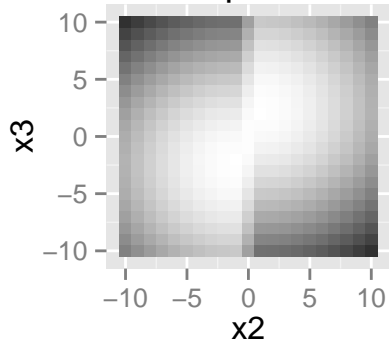
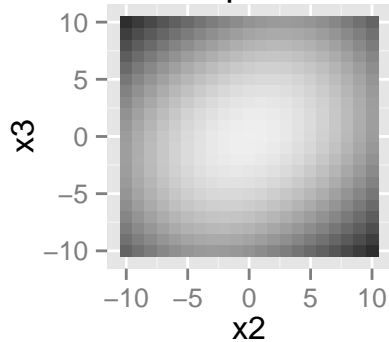


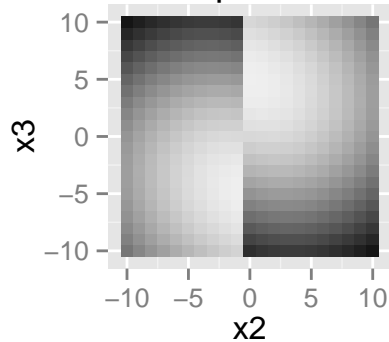
x1 equal to 0



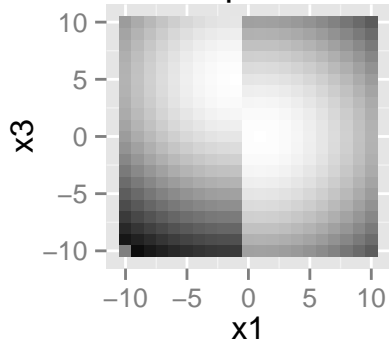
x1 equal to 5



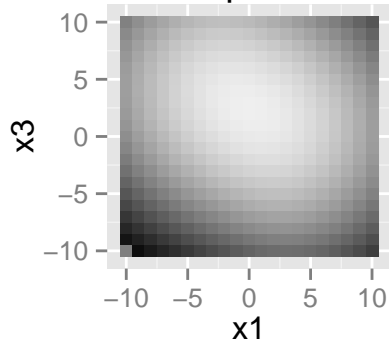
x1 equal to -5



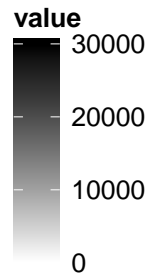
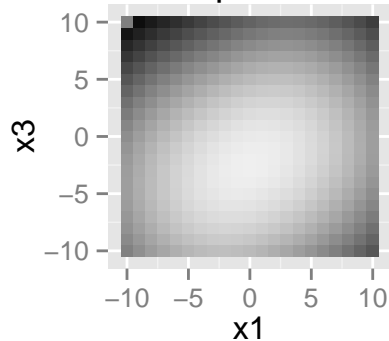
x2 equal to 0



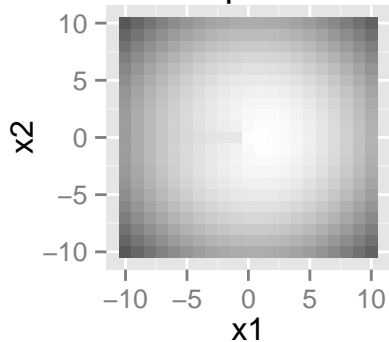
x2 equal to 5



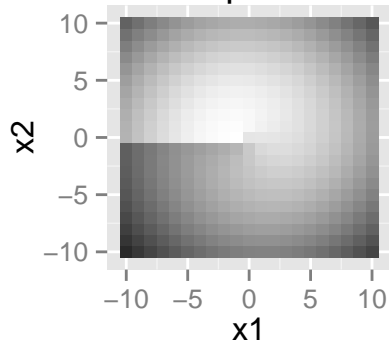
x2 equal to -5



x3 equal to 0



x3 equal to 5



x3 equal to -5

