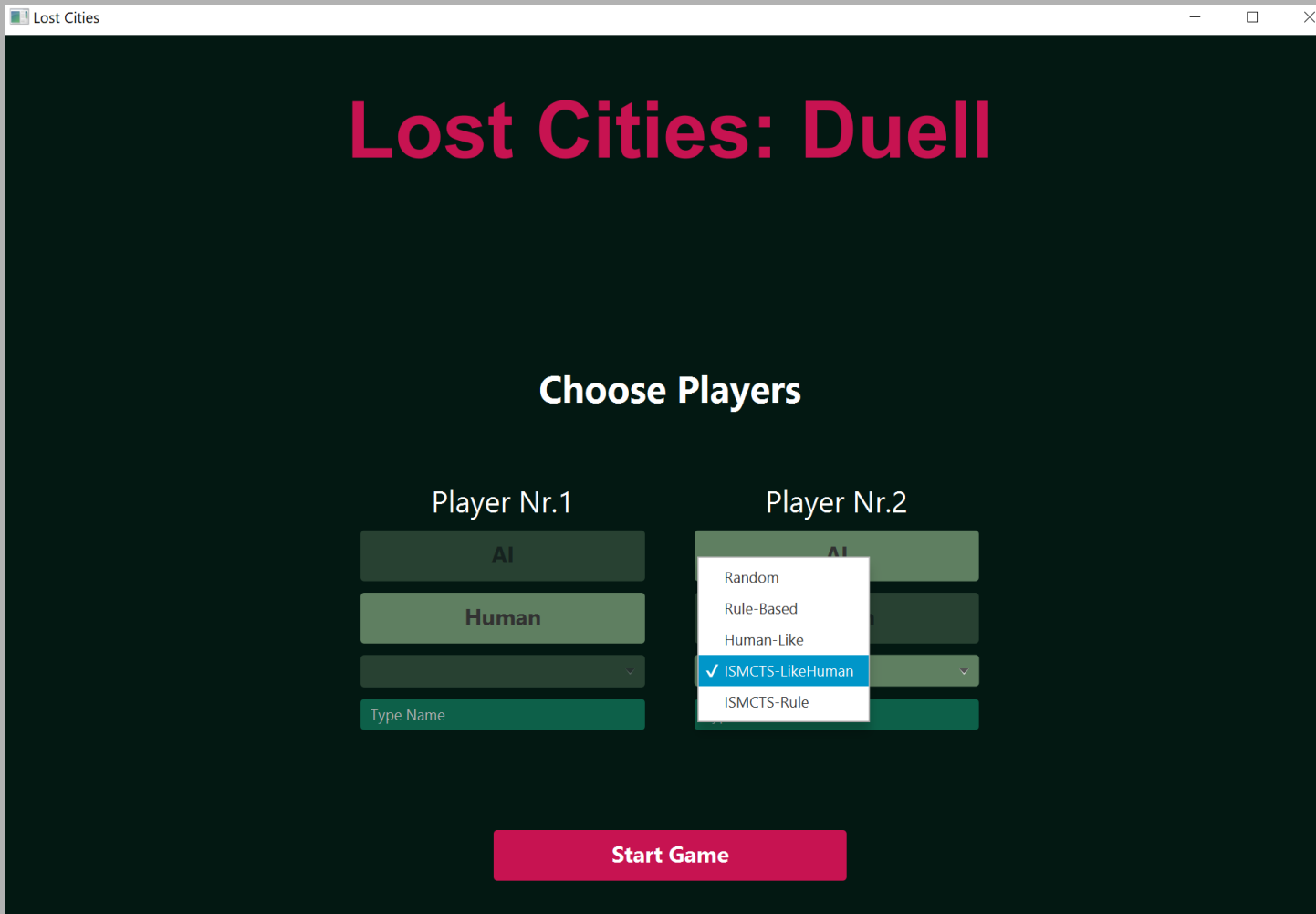


HOW TO USE: Lost Cities

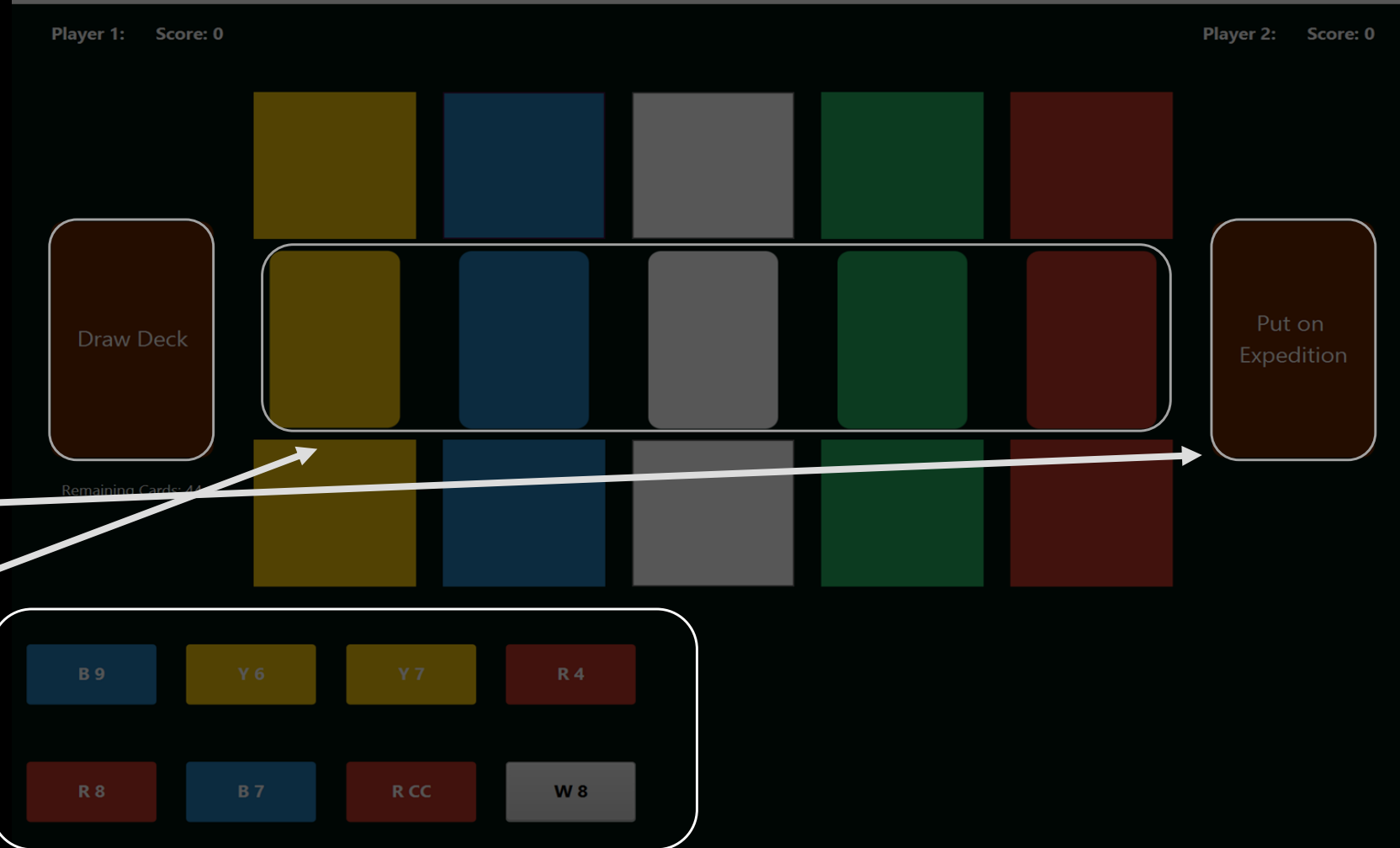
PRELIMINARY STATE OF GAME!



Start the game

- To start the game, both players need to be set first.
- 1. A player can either be a player controlled by the computer or by a human. Clicking on the corresponding button will set the player either a human or AI.
- 2. If a player is selected to be an AI, the selection box at the bottom needs to be answered. Here, the ISMCTS-LikeHuman option represents the final version as proposed in the thesis.

Game screen

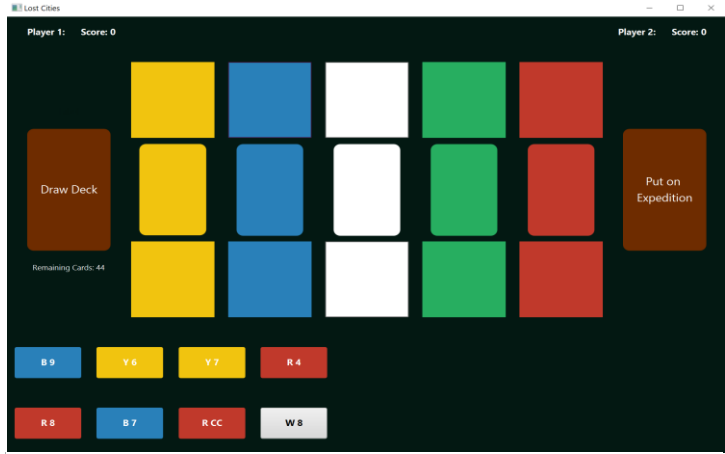


1. Draw Stack

2. Expedition

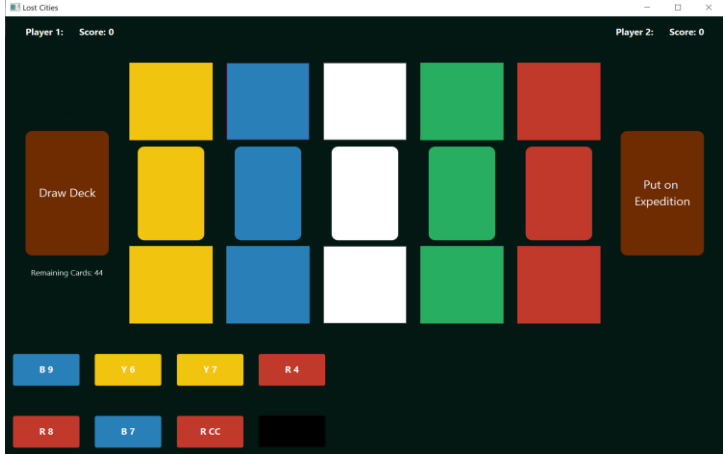
3. Discard Buttons

4. Card buttons



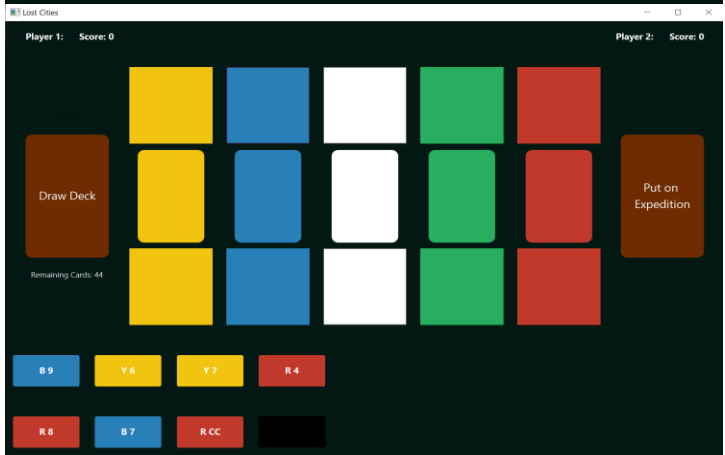
1. Choose card

Click one of the 8 cards on your hand to select it for placement. You can deselect the card by clicking it again.



2. Place card

Then decide where you want to put the card:
 →EXPEDITION: Press the Expedition button on the right hand side
 →DISCARD: Press one of the 5 buttons in the middle representing the discard piles.



3. Draw card

Last, draw a card where you want:
 →DRAWSTACK: Press the Draw Stack Button on the left side
 → DISCARD: Press one of the 5 buttons in the middle representing the discard piles.

Additional Information

1. Please refuse from trying to continue the game after the game ended, which is when the draw stack indicates 0 cards left.
2. It is possible to trick the application by placing a card and then pressing a discard button. Please stick to the described way of interacting with the application.