繪圖軟體應用 第13周(12/4)

CH10 字串與數字處理

```
clear;clc
 str = ['m' 'a' 't' 'l' 'a' 'b']
 str =
 'matlab'
 ischar(str)
 ans = logical
ASCII
 ascii = double(str) % str的位置碼
 ascii = 1×6
    109
        97 116 108
                           97
                                 98
 char(ascii) %把ascii碼轉換為字元
 ans =
 'matlab'
 str2 = str + 10
 str2 = 1 \times 6
    119 107 126
                     118
                          107
                                108
 str3 = '00011011'
 str3 =
 '00011011'
 v = str3-48 \%
 v = 1 \times 8
                                       1
                                  0
 double('0')
 ans = 48
 char(v+48)
 ans =
 '00011011'
 whos
   Name
             Size
                            Bytes Class
                                            Attributes
   ans
             1x8
                               16
                                   char
   ascii
             1x6
                               48 double
```

```
12 char
   str
             1x6
                               48 double
   str2
             1x6
                               16 char
   str3
             1x8
                               64 double
              1x8
 str4 = '一個中文字佔兩個位元組'
 str4 =
 '一個中文字佔兩個位元組'
 whos
   Name
              Size
                             Bytes Class
                                             Attributes
             1x8
                               16 char
   ans
                               48 double
             1x6
   ascii
                               12 char
   str
             1x6
                               48 double
   str2
             1x6
             1x8
                               16 char
   str3
   str4
             1x11
                               22 char
             1x8
                               64 double
字串陣列
 season = ['spring';'summer';'autumn';'winter']
 season = 4 \times 6 \ char \ array
     'spring'
     'summer'
     'autumn'
     'winter'
 whos season
               Size
                              Bytes Class
                                             Attributes
   Name
   season
              4x6
                                48
                                   char
 a = season(1:5)
 a =
 'ssawp'
 month = ['January ';'February';'March
                                                ' 1
 month = 3 \times 8 \ char \ array
     'January '
     'February'
     'March
 str5 = deblank(month(3,:)) %去掉第三列後的空格字元
 str5 =
 'March'
 whos s
```

字串處理函數

```
strcmp(str1,str2) 比較字串是否相等(邏輯)
strncmp(str1,str2,n) 比較str1和str2在第n個位置的字元是否相同
findstr(str,s)
strrep(str,s1,s2) 將字串str裡的s1替換成s2
strtok(str,token) 將字串str裡token字串後的字串刪除
strvcat(str1,str2) 將字串垂直排列
 clear;clc
 b1 = upper('Happy Xmas')
 b1 =
 'HAPPY XMAS'
 b2 = strcmp('Hello','Kitty') %我們不一樣
 b2 = Logical
 findstr('matlab','t')
 ans = 3
 strtok(b1, 'M')
 ans =
 'HAPPY X'
字串求值
 eval('32+6') %可執行字串
 ans = 38
 eval(['x' '1' '=' 'sind(30)'])
 x1 = 0.5000
用for來運用eval()
 for i=1:3
     eval(['sqrt' num2str(i) '=' 'sqrt(i)'])
 end
 sqrt1 = 1
 sqrt2 = 1.4142
 sqrt3 = 1.7321
字串與數值的轉換
int2str(x)
num2str(x)
```

```
num2str(x,n) 以n位數表示
mat2str2(x)
str2num(x)
 clear;clc
 int2str([12.3 52.8 49.6]) %四捨五入轉成整數
 ans =
 '12 53 50'
不同數字系統的轉換
dec2bin(x)
dec2bin(x,n)
dec2base(x,base)
base2dec(str,base)
 c = dec2bin([23 56 15 49 72 61],8)
 c = 6 \times 8 char array
     '00010111'
     '00111000'
     '00001111'
     '00110001'
     '01001000'
     '00111101'
 bin2dec(c)
 ans = 6 \times 1
     23
     56
     15
     49
     72
 reshape(bin2dec(c),2,3)
 ans = 2 \times 3
     23
          15
               72
          49
               61
位元處理函數
 %
CH11 其他資料型態
(結構structure、多質陣列cell array)
結構(structure):
```

- 1. 結構名稱
- 2. 欄位名稱

```
clear;clc
% 建立結構student
% 結構名稱. 欄位名稱
student.name = 'Tom';
student.id = 'A781035';
student.score = [11 13 9 11 11];
strct = student
strct = struct with fields:
   name: 'Tom'
     id: 'A781035'
   score: [11 13 9 11 11]
size(student)
ans = 1 \times 2
    1
         1
student(2).name = 'Jaden'; %第2位同學
student(2).id = 'B781035';
student(2).score = [15 15 15 15 15];
strct2 = student
```

$strct2 = 1 \times 2 struct$

Fields	name	id	score
1	'Tom'	'A781035'	[11,13,
2	'Jaden'	'B781035'	[15,15,

S = struct('欄位1','值1','欄位2','值**2')**

```
student(3) = struct('name', 'Hannah', 'id', 'C781035',...
    'score',[15 14 10 13 12]);
strct3 = student
```

$strct3 = 1 \times 3 struct$

Fields	name	id	score
1	'Tom'	'A781035'	[11,13,
2	'Jaden'	'B781035'	[15,15,
3	'Hannah'	'C781035'	[15,14,

擷取

[student.name]

ans =

^{&#}x27;TomJadenHannah'

[student.id]

```
ans = 'A781035B781035C781035'
```

[student.score]

```
ans = 1 \times 15
11 13 9 11 11 15 15 15 15 15 14 10 ...
```

cat(1,student.id) %一維方向合併ID

```
ans = 3×7 char array
'A781035'
'B781035'
'C781035'
```

編修結構陣列的欄位

fieldnames(student)%查詢結構內的所有欄位

```
ans = 3×1 cell array
'name'
'id'
'score'
```

```
student2 = student;
student2(1).age = 19
```

$student2 = 1 \times 3 struct$

Fields	name	id	score	age
1	'Tom'	'A781035'	[11,13,	19
2	'Jaden'	'B781035'	[15,15,	[]
3	'Hannah'	'C781035'	[15,14,	[]

運算

```
st(1) = struct('name','Tom','score',[67 89]);
st(2) = struct('name','Jay','score',[74 92]);
isstruct(st) %查詢st是否為一個結構陣列
```

```
ans = logical
1
```

isfield(st,'score') %結構陣列st是否有欄位score

```
ans = logical
1
```

for:

```
if isstruct(st)
   avg=0;
   for i = 1:length(st)
      if avg < mean(st(i).score)
        avg = mean(st(i).score);</pre>
```

```
num=i;
end
end
fprintf('%s分數最高\n',st(num).name)
fprintf('平均成績為%6.2f\n',avg)
else
disp('st不是一個結構陣列')
end
```

Cell Array

```
clear;clc
A = {'abc',1234,magic(3)}
```

 $A = 1 \times 3$ cell

	1	2	3
1	'abc'	1234	[8,1,6;

```
sizeA = size(A)
```

```
sizeA = 1 \times 2
```

C = repmat(A,3,1) %重複多質陣列A

 $C = 3 \times 3$ cell

C - 5,	,5 0011	,	
	1	2	3
1	'abc'	1234	[8,1,6;
2	'abc'	1234	[8,1,6;
3	'abc'	1234	[8,1,6;

```
D{1,1} = 'cde';
D{1,2} = 5678;
D{1,3} = magic(4);
D
```

 $D = 1 \times 3$ cell

	1	2	3
1	'cde'	5678	4×4 double

CH13 曲線擬合與插值法

曲線擬合:最小平方法

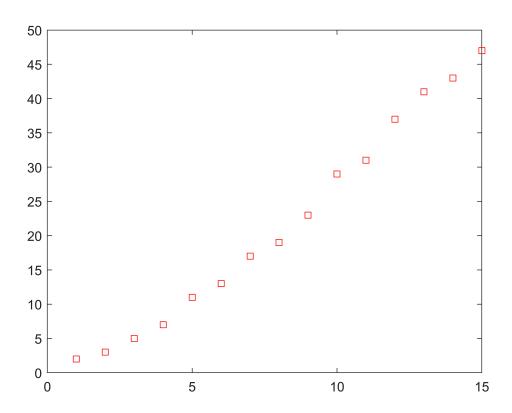
polyfit(x,y,n) 以 $x \cdot y$ 向量進行n階多項式擬合,回應一個列向量

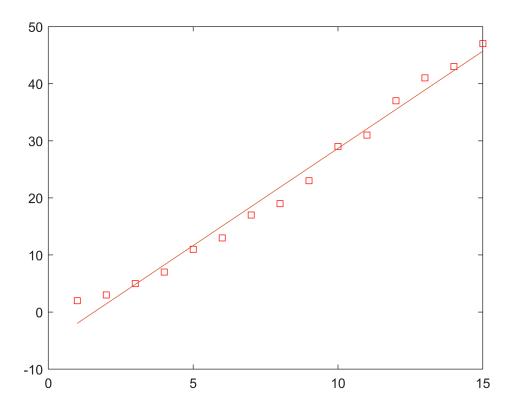
polyval(p,a)

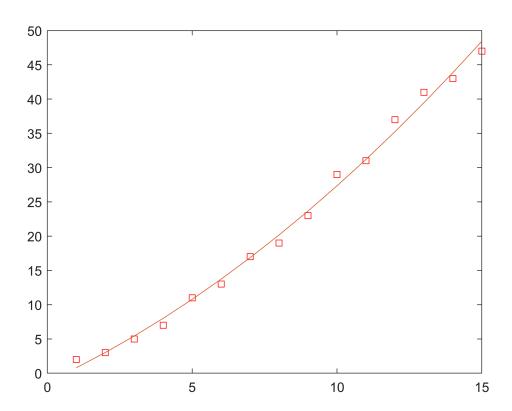
clear;clc

%以多項式來擬合小於50的質數所組成的資料點

```
y = primes(50);
x = 1:length(y);
plot(x,y,'Sr')
```

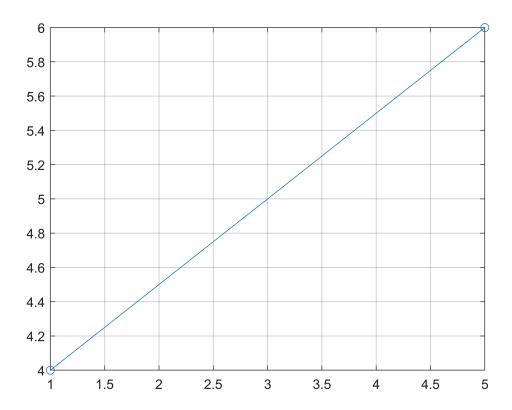






一維插值法(interpolation) : interp1

```
clear;clc
plot([1 5],[4 6],'-o');grid on
```



```
interp1([1 5],[4 6],2,'nearest')
```

ans = 4

%以鄰近點插值法求解在x=2時的內插值 interp1([1 5],[4 6],2,'linear')

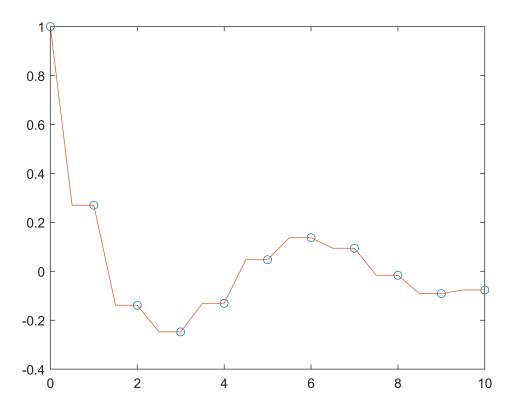
ans = 4.5000

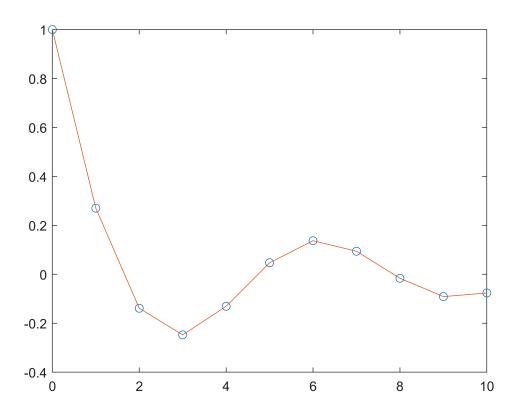
%以線性插值法求解在x=2時的內插值

```
x= 0:10;
y= cos(x)./(1+x);
plot(x,y,'o')
```

```
1@
8.0
0.6
0.4
         0
0.2
                                        0
                                  0
  0
                                                            0
                            0
                0
-0.2
                      0
-0.4
                                         6
   0
                2
                            4
                                                      8
                                                                  10
```

```
x1 = 0:0.5:10;
y0 = interp1(x,y,x1,'nearest')
y0 = 1×21
1.0000 0.2702 0.2702 -0.1387 -0.1387 -0.2475 -0.2475 -0.1307...
plot(x,y,'o',x1,y0,'-')
```





二維插值法: interp2

二維的散佈點內插: griddata

使用時機:二維資料點並不是剛好位於網格點上面

CH17 檔案處理

寫入與寫出工作區內的變數

```
save tt2 student %把student存為tt2.mat
load tt2.mat
whos
```

Name	Size	Bytes	Class	Attributes
ans	1x2	16	double	
strct	1x1	588	struct	
student	1x1	588	struct	

```
score = 1 \times 5
         13
             9 11
                           11
   11
```

save tt2.dat score -ascii %把score存為ascii檔案tt2.dat

以逗號隔開(CSV)

clear;clc

以特定符號隔開(dlm)