

繪圖軟體應用 第8周(10/30)

1) 上周複習

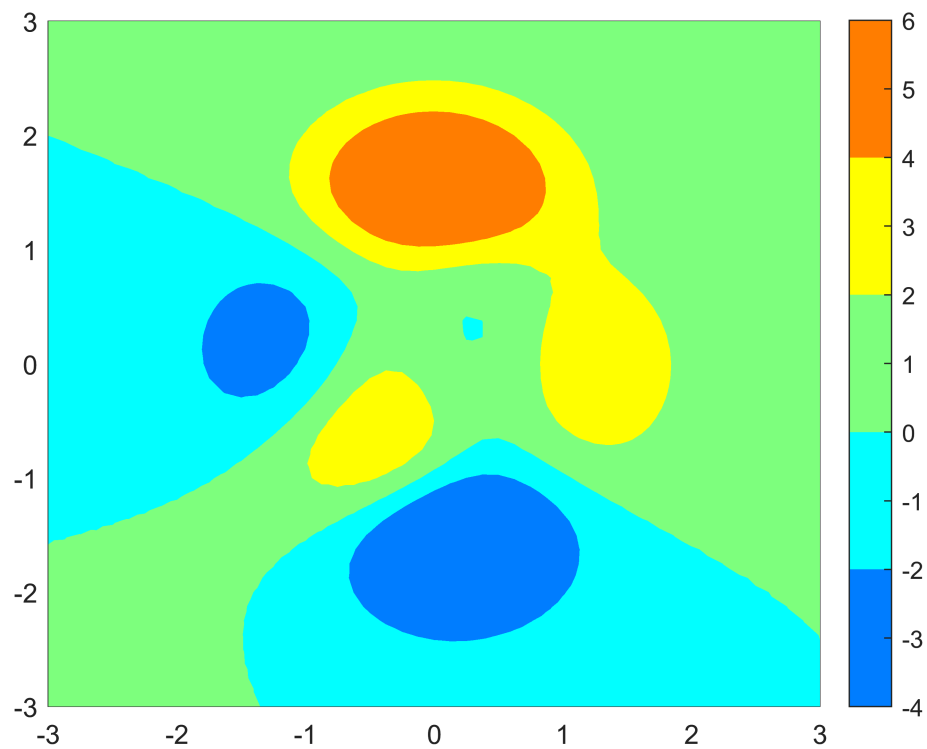
```
clear;clc;clf
[x,y,z] = peaks
```

```
x = 49x49
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250 ...
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
:
:
y = 49x49
-3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 ...
-2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750
-2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500
-2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250
-2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000
-2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750
-2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500
-2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250
-2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000
-1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750
:
:
z = 49x49
0.0001 0.0001 0.0002 0.0004 0.0007 0.0011 0.0017 0.0025 ...
0.0001 0.0002 0.0004 0.0006 0.0010 0.0017 0.0026 0.0037
0.0002 0.0003 0.0005 0.0009 0.0016 0.0025 0.0038 0.0055
0.0002 0.0004 0.0008 0.0014 0.0023 0.0036 0.0055 0.0079
0.0003 0.0006 0.0011 0.0019 0.0032 0.0051 0.0077 0.0110
0.0004 0.0008 0.0015 0.0026 0.0044 0.0070 0.0106 0.0151
0.0005 0.0010 0.0019 0.0034 0.0058 0.0093 0.0141 0.0203
0.0007 0.0013 0.0024 0.0043 0.0073 0.0118 0.0182 0.0266
0.0007 0.0015 0.0028 0.0051 0.0088 0.0145 0.0227 0.0337
0.0008 0.0015 0.0030 0.0056 0.0100 0.0168 0.0270 0.0410
:
:
```

```
figure(1)
pcolor(x,y,z)
shading interp % 做線性內插 (減少色階差異)
colorbar('v')
m = colormap('jet') %三個column代表RGB
```

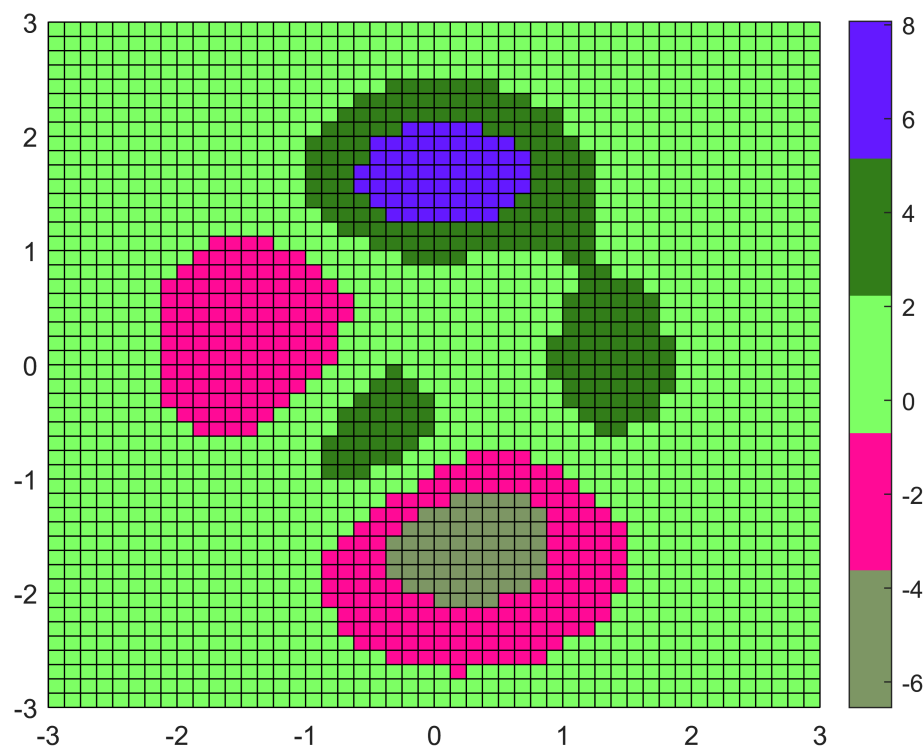
```
m = 5x3
0 0.5000 1.0000
0 1.0000 1.0000
0.5000 1.0000 0.5000
1.0000 1.0000 0
1.0000 0.5000 0
```

```
caxis([-4 6])
```



自己調配colormap

```
figure(2)
pcolor(x,y,z)
% shading interp % 做線性內插 (減少色階差異)
colorbar('v')
load tryc.txt %載入自己的資料變數，值為0到1之間的5*3陣列
colormap(tryc)
```



2) 等值線圖

```
clear;clc;clf
[x2,y2,z2] = peaks
```

x2 = 49x49

```
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250 ...
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
-3.0000 -2.8750 -2.7500 -2.6250 -2.5000 -2.3750 -2.2500 -2.1250
```

⋮

y2 = 49x49

```
-3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 -3.0000 ...
-2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750 -2.8750
-2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500 -2.7500
-2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250 -2.6250
-2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000 -2.5000
-2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750 -2.3750
-2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500 -2.2500
-2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250 -2.1250
-2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000 -2.0000
-1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750 -1.8750
```

⋮

```

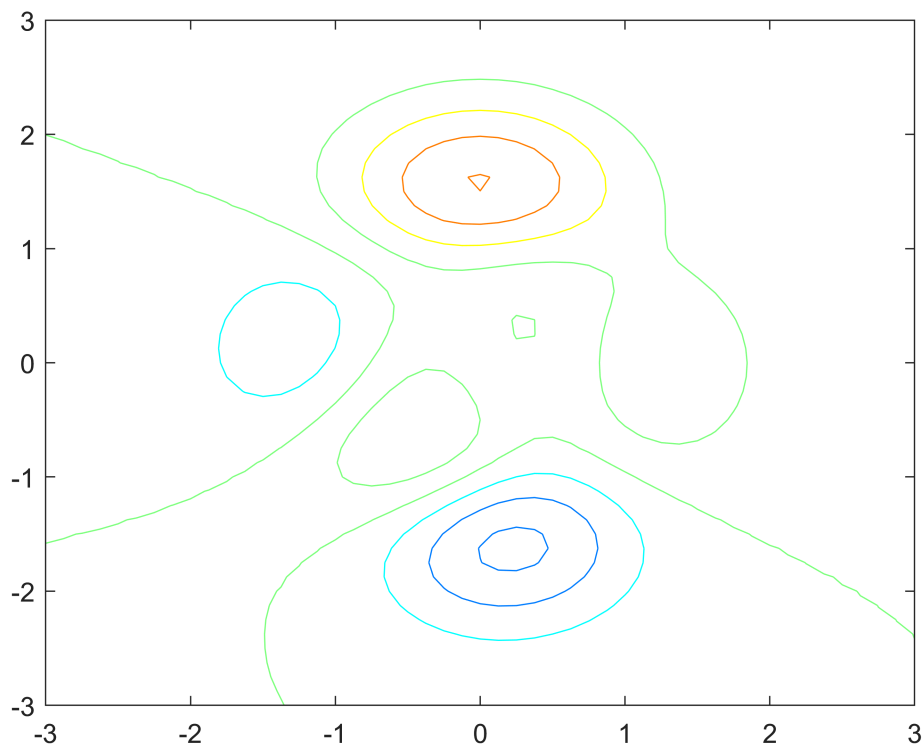
z2 = 49x49
0.0001    0.0001    0.0002    0.0004    0.0007    0.0011    0.0017    0.0025 ...
0.0001    0.0002    0.0004    0.0006    0.0010    0.0017    0.0026    0.0037
0.0002    0.0003    0.0005    0.0009    0.0016    0.0025    0.0038    0.0055
0.0002    0.0004    0.0008    0.0014    0.0023    0.0036    0.0055    0.0079
0.0003    0.0006    0.0011    0.0019    0.0032    0.0051    0.0077    0.0110
0.0004    0.0008    0.0015    0.0026    0.0044    0.0070    0.0106    0.0151
0.0005    0.0010    0.0019    0.0034    0.0058    0.0093    0.0141    0.0203
0.0007    0.0013    0.0024    0.0043    0.0073    0.0118    0.0182    0.0266
0.0007    0.0015    0.0028    0.0051    0.0088    0.0145    0.0227    0.0337
0.0008    0.0015    0.0030    0.0056    0.0100    0.0168    0.0270    0.0410
⋮

```

```

figure(1)
contour(x2,y2,z2)
colormap('jet')

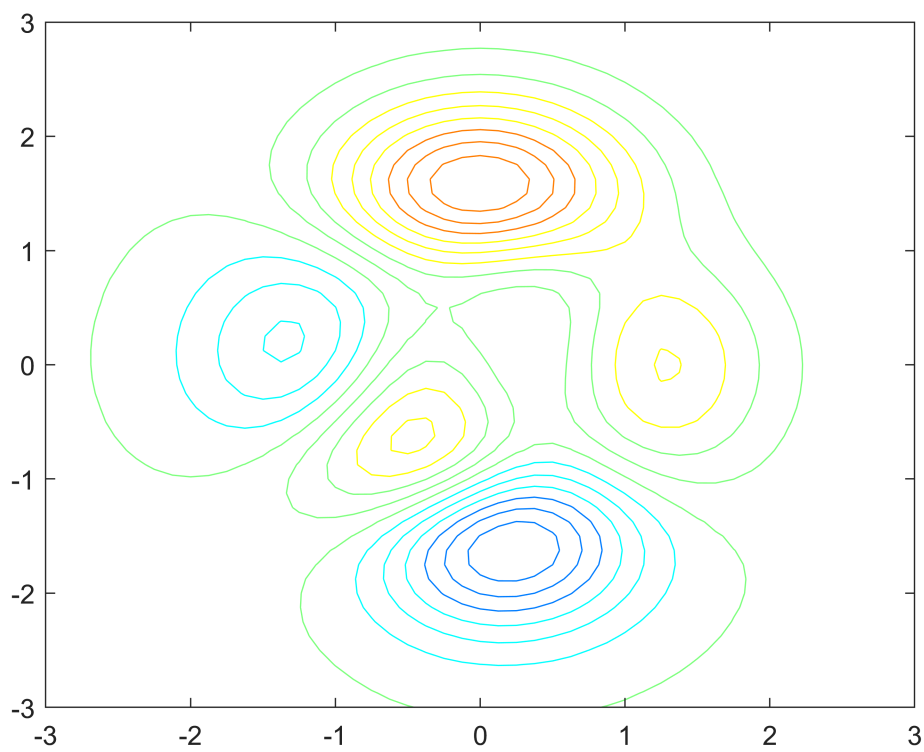
```



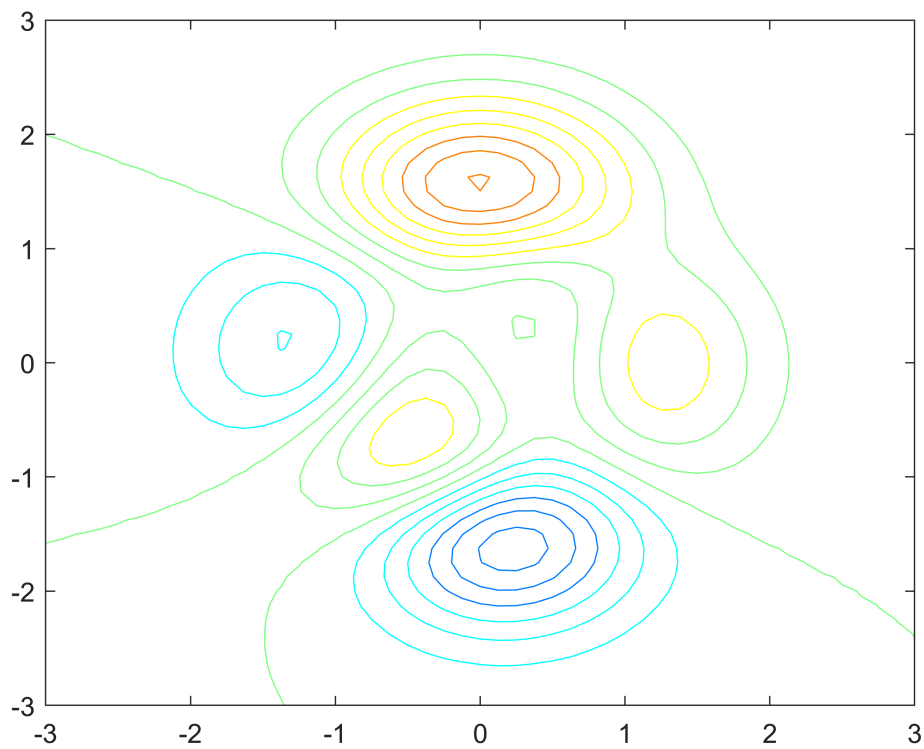
```

contour(x2,y2,z2,15) %contour(z,n) 畫n條等值線

```



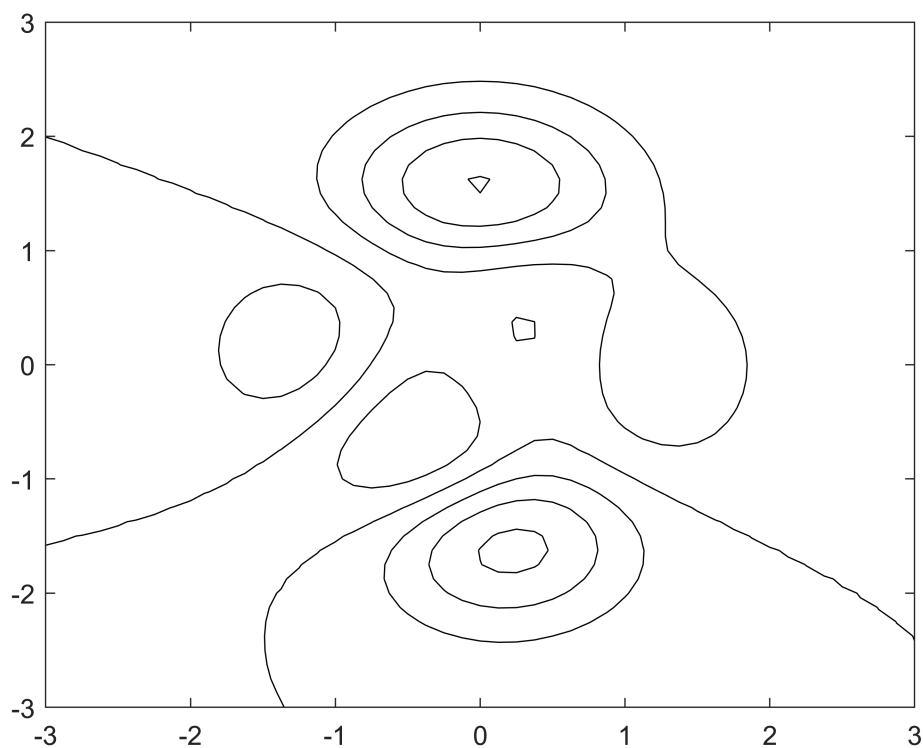
`contour(x2,y2,z2,[-6:1:8])` % `contour(x,y,z,v)` 指定等値線の向量



```

% 指定從 -6 畫到 8 (間隔值1)
contour(x2,y2,z2,'k') %等值線特性

```



標示等值線的值

```

figure(2)
[c1,h1] = contour(x2,y2,z2)

```

```

c1 = 2x510
-6.0000    0.4022    0.3750    0.2500    0.1250    0.0109         0   -0.0117 ...
15.0000   -1.7500   -1.7717   -1.8204   -1.8153   -1.7500   -1.7110   -1.6250

```

```
h1 =
```

```
Contour with properties:
```

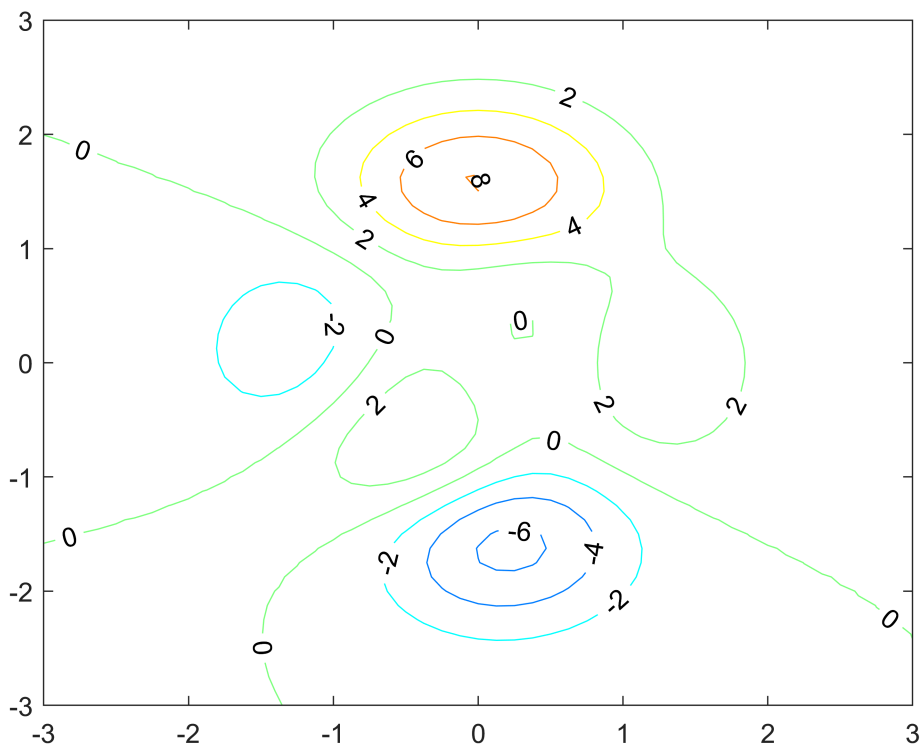
```

LineColor: 'flat'
LineStyle: '-'
LineWidth: 0.5000
Fill: 'off'
LevelList: [-6 -4 -2 0 2 4 6 8]
XData: [49x49 double]
YData: [49x49 double]
ZData: [49x49 double]

```

```
Show all properties
```

```
clabel(c1,h1)
```



pcolor()

```
figure(3)
pcolor(x2,y2,z2)
shading interp
hold on
[c2,h2]=contour(x2,y2,z2,[-6:1:8], 'k')
```

```
c2 = 2×1038
-6.0000    0.4022    0.3750    0.2500    0.1250    0.0109         0   -0.0117 ...
15.0000   -1.7500   -1.7717   -1.8204   -1.8153   -1.7500   -1.7110   -1.6250
```

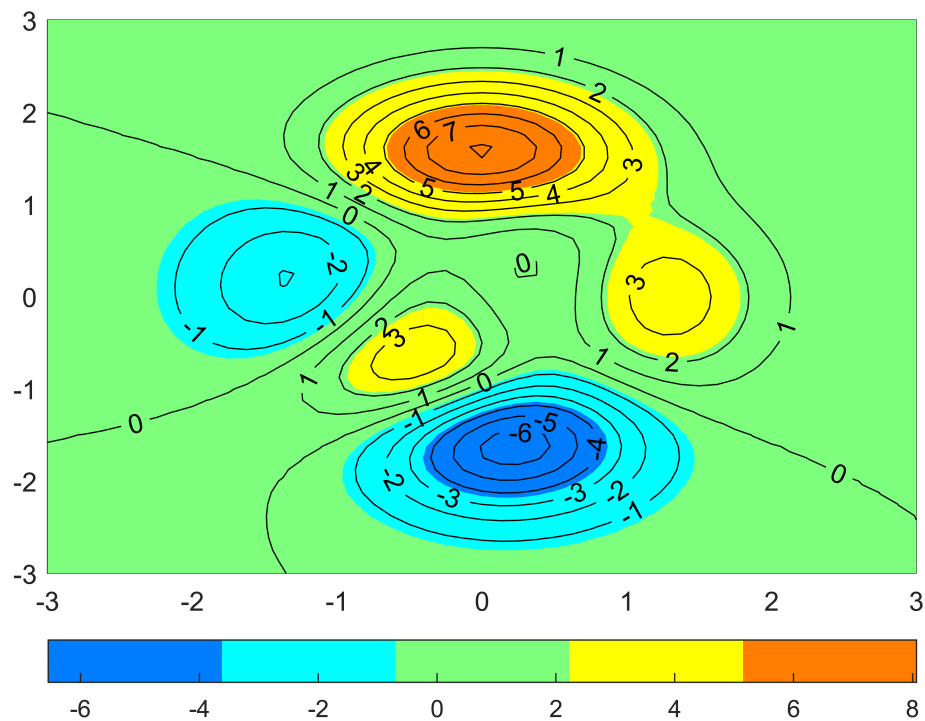
h2 =

Contour with properties:

```
LineColor: [0 0 0]
LineStyle: '-'
LineWidth: 0.5000
Fill: 'off'
LevelList: [-6 -5 -4 -3 -2 -1 0 1 2 3 4 5 6 7 8]
XData: [49×49 double]
YData: [49×49 double]
ZData: [49×49 double]
```

Show all properties

```
clabel(c2,h2)
hold off
colorbar('h')
colormap('jet')
```



3) meshgrid()

```
clear;clc;clf
figure(1)
vx = 2:4
```

```
vx = 1×3
     2     3     4
```

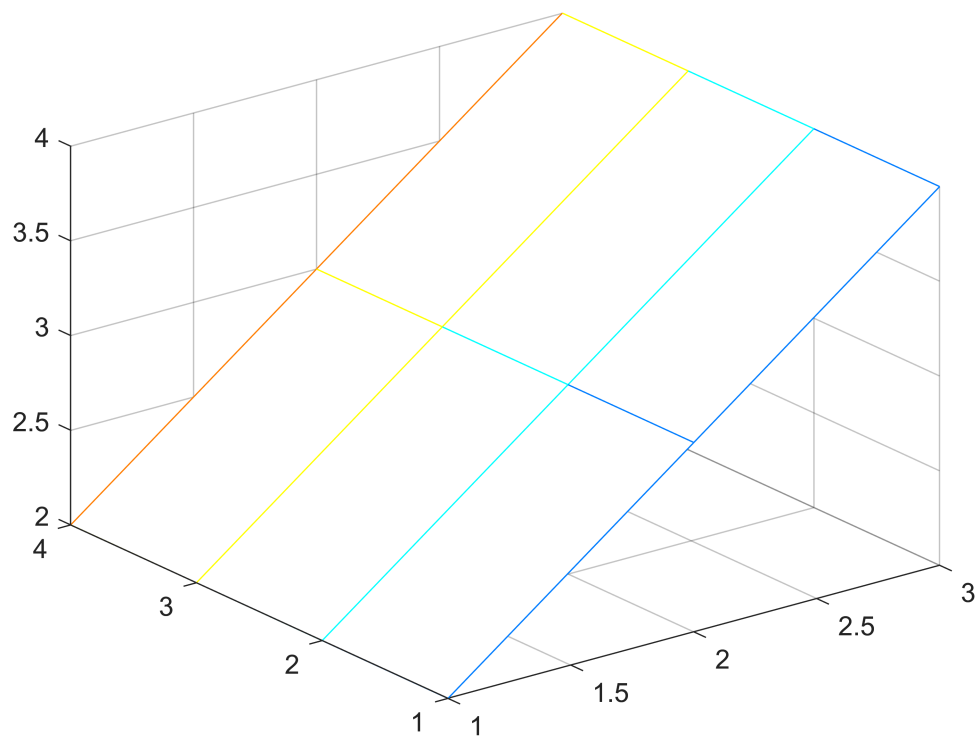
```
vy = 0:3
```

```
vy = 1×4
     0     1     2     3
```

```
[xx,yy] = meshgrid(vx,vy)
```

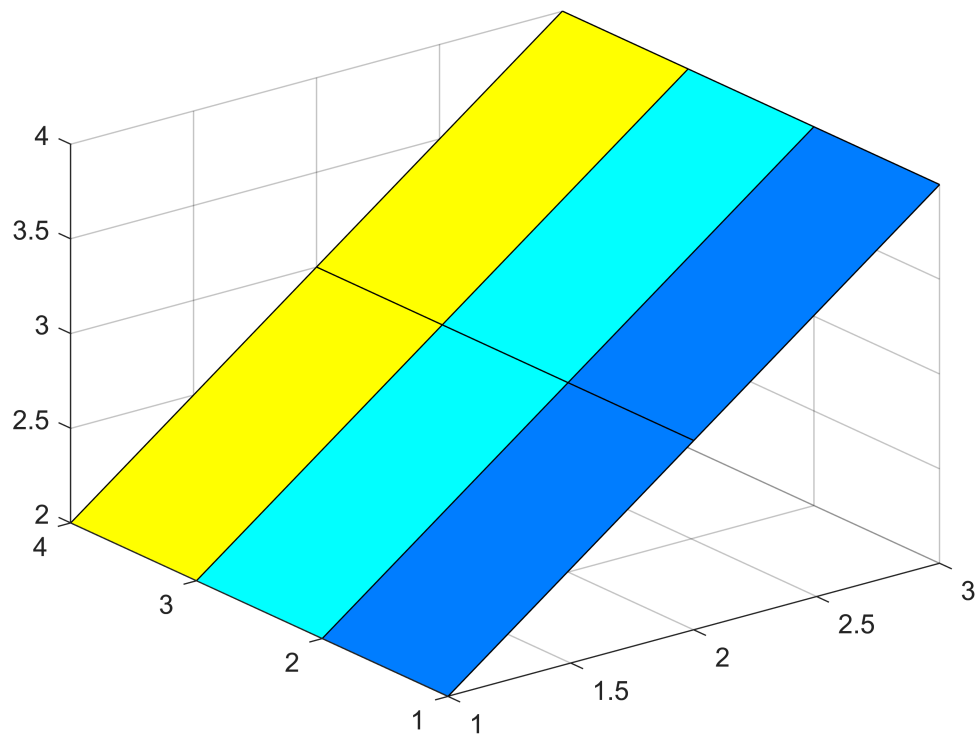
```
xx = 4×3
     2     3     4
     2     3     4
     2     3     4
     2     3     4
yy = 4×3
     0     0     0
     1     1     1
     2     2     2
     3     3     3
```

```
mesh(xx,yy)
```

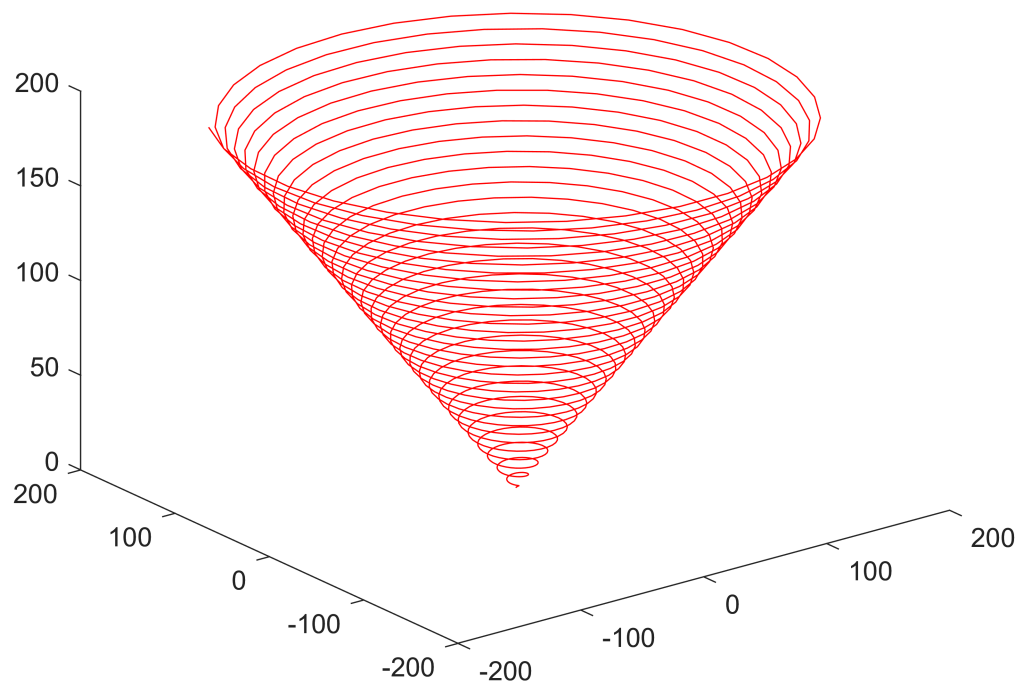
surf

```
figure(2)  
surf(xx,yy)
```



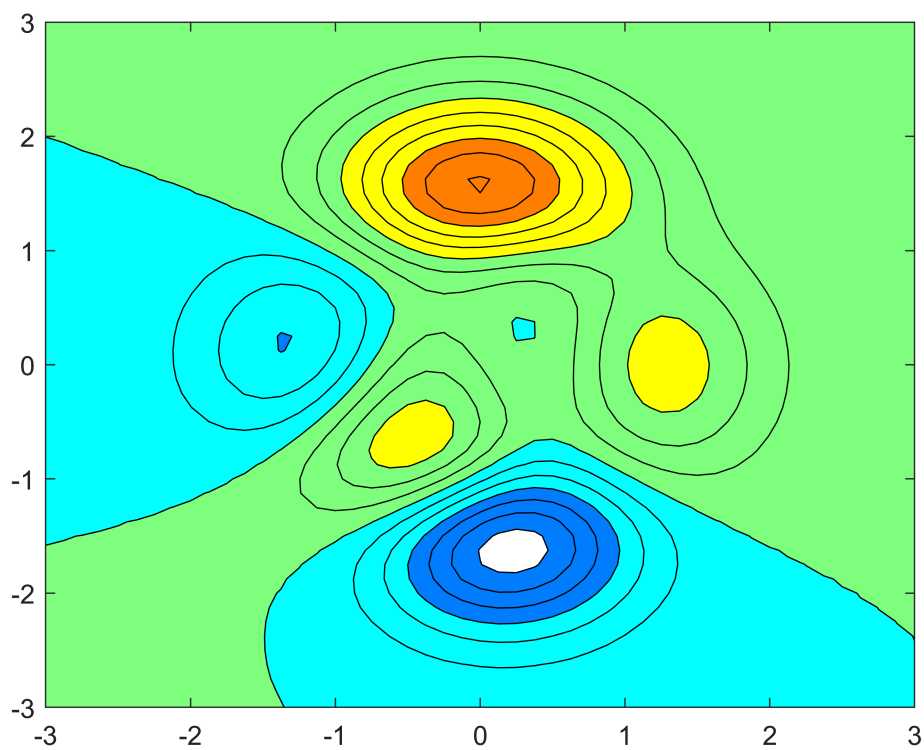
plot3()

```
figure(3)
t = linspace(1,200,1000);
plot3(t.*sin(t),t.*cos(t),t,'r')
```



`contourf()` : 塗顏色填滿(fill)等高線的contour

```
clear;clc;clf
[x,y,z] = peaks;
[c,h] = contourf(x,y,z,[-6:1:8], 'k');
```

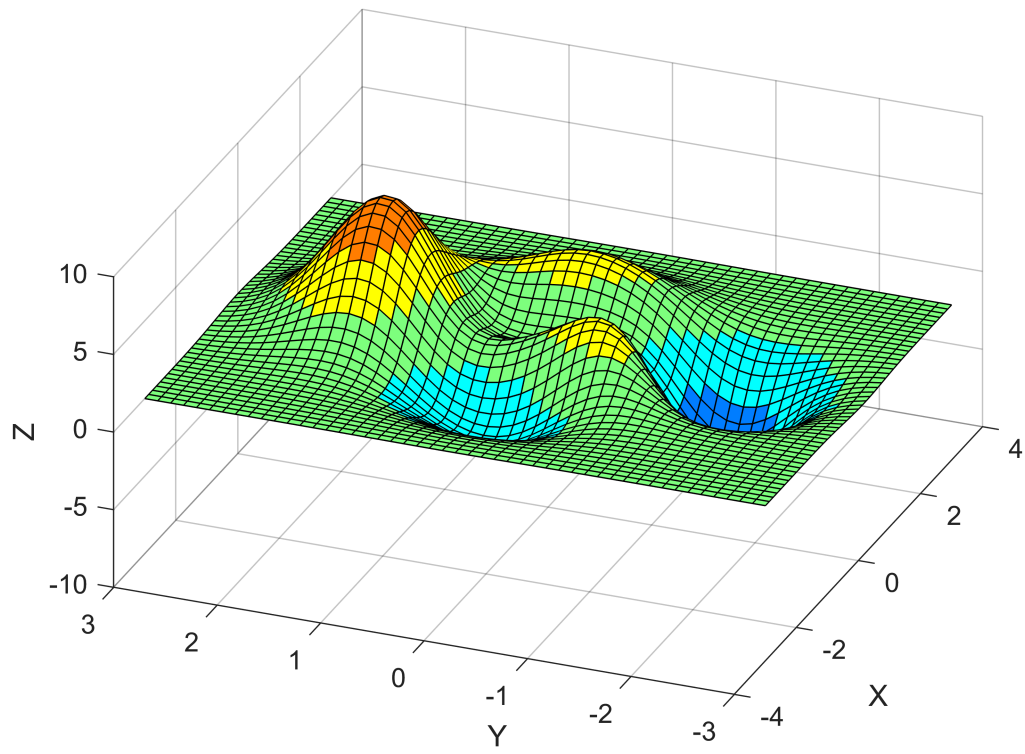


```
% clabel(c,h)
```

4) 三維繪圖視角

view

```
clear;clc;clf
[X,Y,Z] = peaks;
surf(X,Y,Z)
xlabel('X')
ylabel('Y')
zlabel('Z')
v = [-5 -2 5];
[caz,cel] = view(v)
```



caz = -68.1986
cel = 42.8760