



Administrativa

Mark Allman

mark.allman@case.edu

EECS 325/425

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*“The sun is hot and that ol’ clock is movin’ slow ...
... and so am I ...”*

Docket

	This Week	Next Week	Next Week++
Mon	Guest Speaker (Joseph Ishac, NASA GRC)	Lecture: CC, CDN, ...?	Lecture: ?
Tue			
Wed	Lecture: DNS Project #4 Due Project #5 Assigned	Lecture: CC, CDN, ...? ?? Return Proj #4 ??	Lecture: ? Project #1 Due
Thu		Thanksgiving	
Fri			

Project 4 Reminder

- Ugrads: remember the extra credit
 - doesn't have to be overly involved
 - not available on projects submitted late

Project 4: -m

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- Path #1: use 'map' data structure from the C++ STL

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- Path #1: use 'map' data structure from the C++ STL
- Path #2: read chapter 6.6 of K&R (“table lookup”)
 - goes through implementation of a hash table

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- Deadlines force sub-optimality ...
- *IF* you're options are ...
 1. work on appropriate data structure and possibly lose correctness and stress points
 2. use a cheap and suboptimal data structure to get correctness points, but for sure sacrifice the stress points
- ... you might choose the latter (at some point)

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- Old adage: Make it work. Then make it work fast.
- Begrudging Path #3:
 - use an array of structs (src, dst, counter)
 - exploit locality
 - remembering the last two places you inserted will handle 41% of the lookups needed for insertion (desperado.trace)

Project 4

- -s: summary mode
- -l: length mode
- -p: packet printing mode
- -m: traffic matrix mode

Project 4

- ✓ ● -s: summary mode
- ✓ ● -l: length mode
- ✓ ● -p: packet printing mode
- ✓ ● -m: traffic matrix mode

Questions ??

Joseph Ishac

- Computer engineer @ NASA GRC
- Case alum (BS & MS)