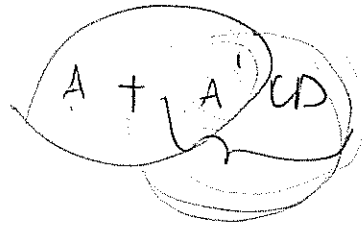


Note:



## Adders

Simplest adder: Half Adder

adds two 1-bit operands  $X$  and  $Y$ .

produces a 2-bit sum

Low order bit of the sum may be

~~named~~ named half sum (HS), high order bit may be named carry out (CO).

$$HS = X \oplus Y = XY' + X'Y$$

$$CO = X \cdot Y$$

Full adder

inputs: addend bit inputs

carry in input CI

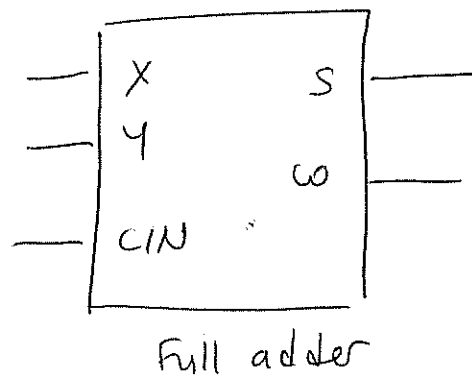
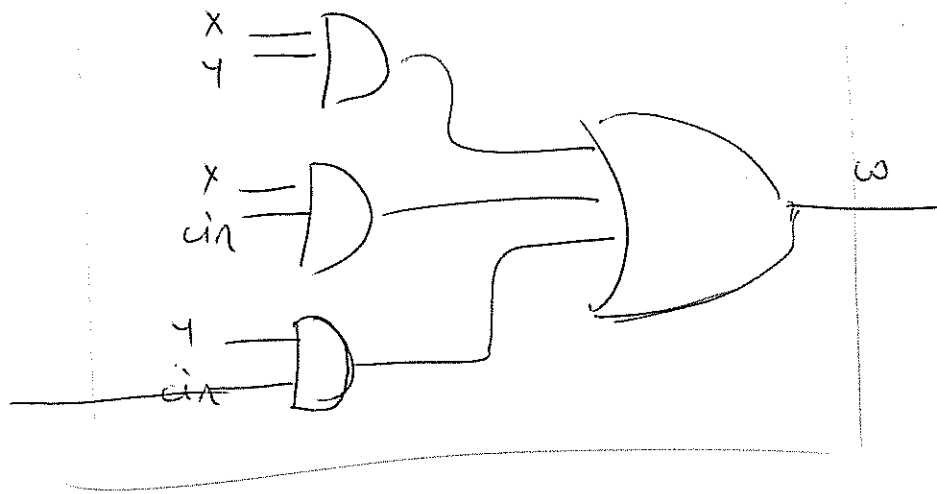
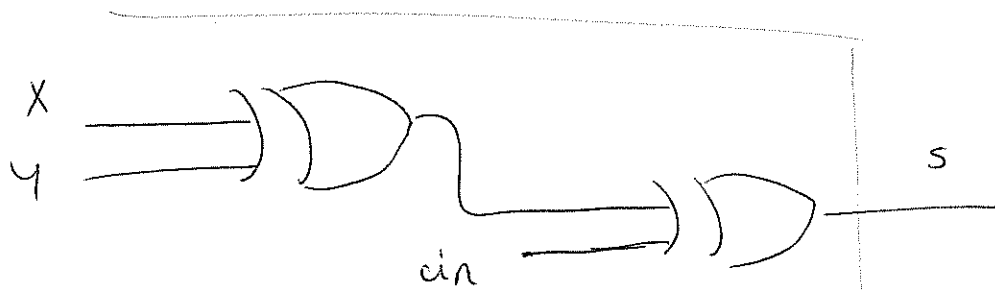
| CIN | X | Y | S | CO |
|-----|---|---|---|----|
| 0   | 0 | 0 | 0 | 0  |
| 0   | 0 | 1 | 1 | 0  |
| 0   | 1 | 0 | 1 | 0  |
| 0   | 1 | 1 | 0 | 1  |
| 1   | 0 | 0 | 1 | 0  |
| 1   | 0 | 1 | 0 | 1  |
| 1   | 1 | 0 | 0 | 1  |
| 1   | 1 | 1 | 1 | 1  |

$$S = X \oplus Y \oplus CIN$$

$$= X \cdot Y' \cdot CIN' + X' \cdot Y \cdot CIN' + X' \cdot Y' \cdot CIN + X \cdot Y \cdot CIN$$

$$\text{CO} = XY + X \cdot CIN + Y \cdot CIN$$

$S = 1$  if odd number of inputs are 1.  
 $CO = 1$  if two or more inputs are 1.

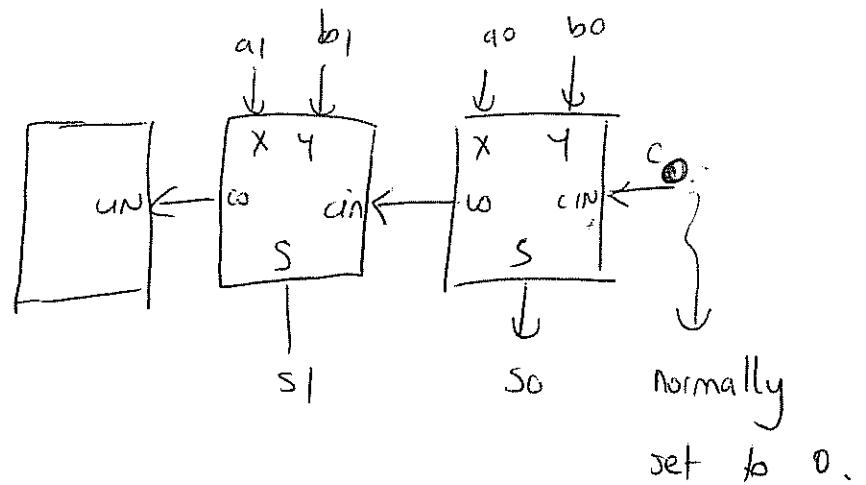


Ripple Adders:

Two  $n$ -bit binary words <sup>are</sup> added using ripple adder: cascade of  $n$  full-adder stages, each handles one bit.

e.g. 4-bit ripple adder !

a3 a2 a1 a0  
b3 b2 b1 b0



## Subtractors

Binary adder can perform unsigned subtraction operation  $X - Y$  by performing

$$X + \overline{Y} + 1$$

$\nwarrow$  bit-wise complement of  $Y$

use an adder with inputs  $X$ ,  $\overline{Y}$  and  $c_{in} = 1$ .

## Three-state Devices

Two normal states for logic outputs: Low and High

Some outputs have a third electrical state that is not a logic state:

high-impedance, hi-Z or floating state.

if not all of the EN are asserted  $\Rightarrow$  none of the three-state buffers are enabled  $\Rightarrow$  SDATA undefined.

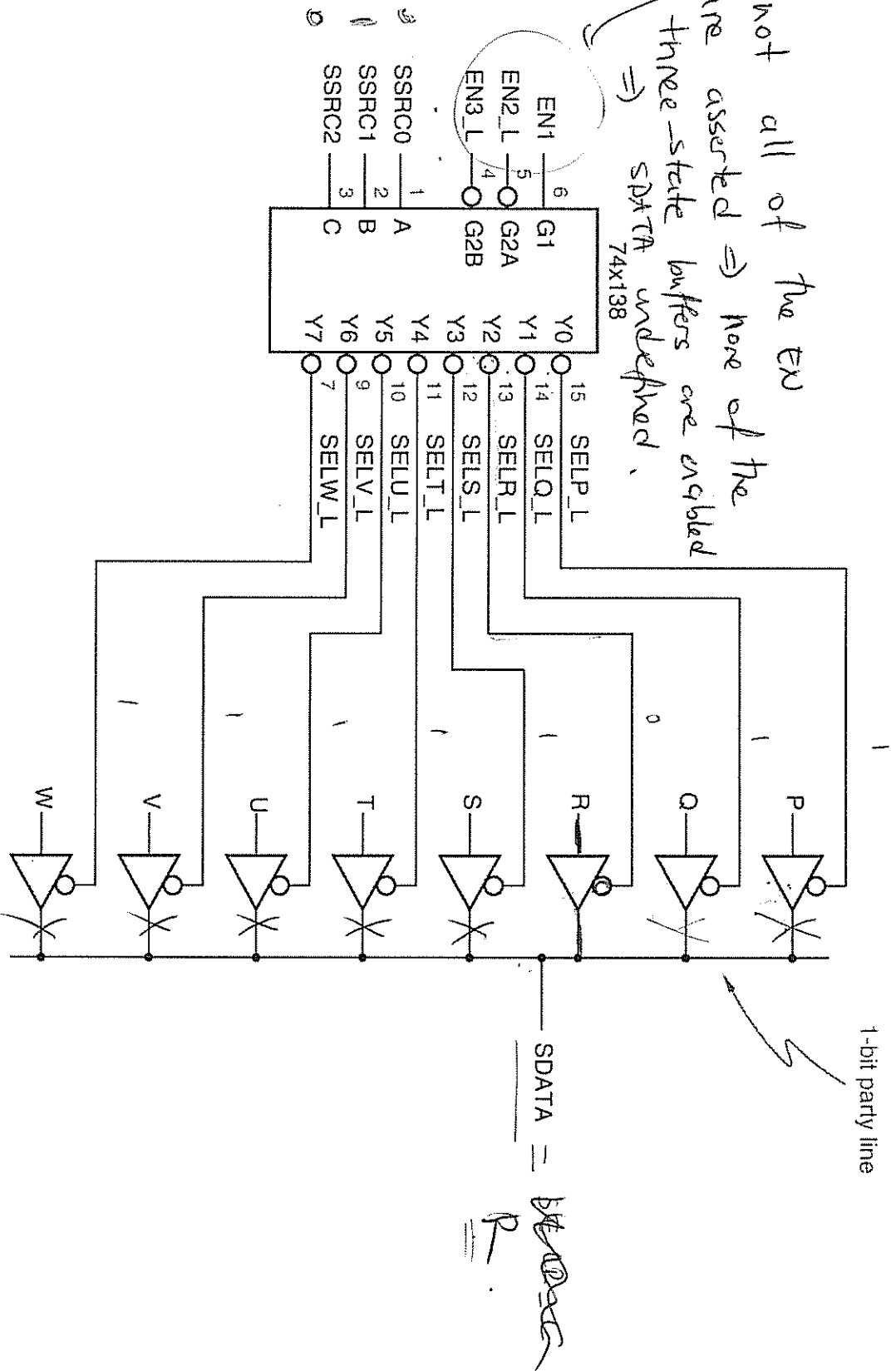
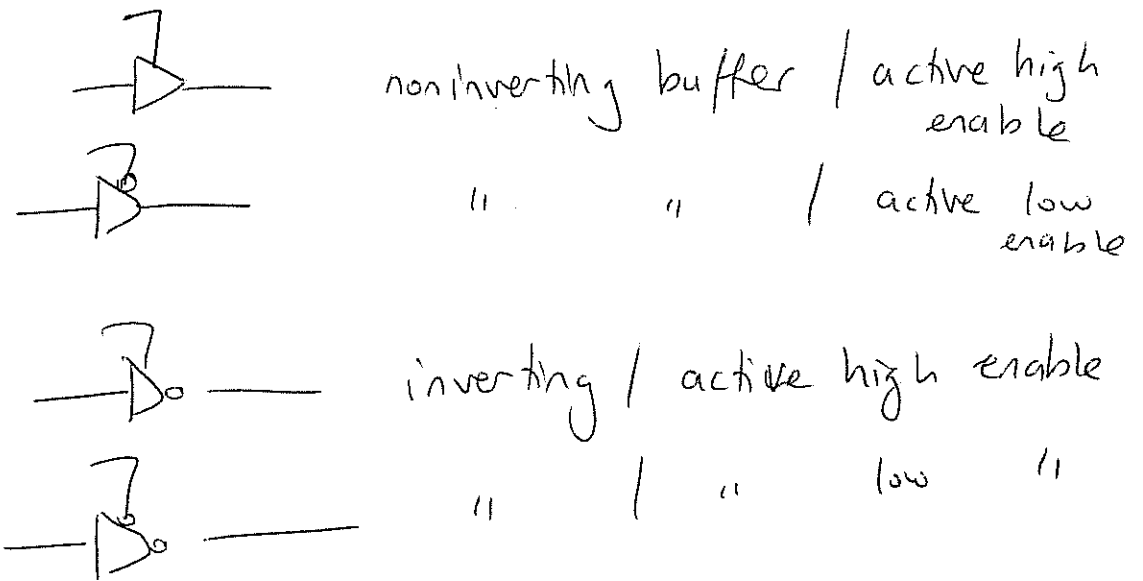


Figure 6-52  
Eight sources sharing a three-state party line.

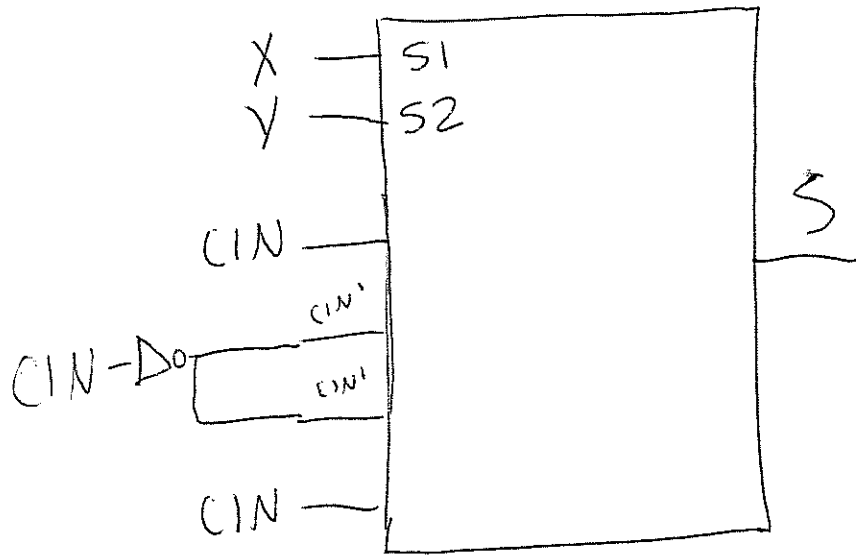
In Hi-Z state, output behaves as if it isn't even connected to the circuit.

### Three-state Buffers



Example: Design a circuit using only a 4 input 1 bit multiplexer with select inputs and an inverter for the sum output of a full adder.

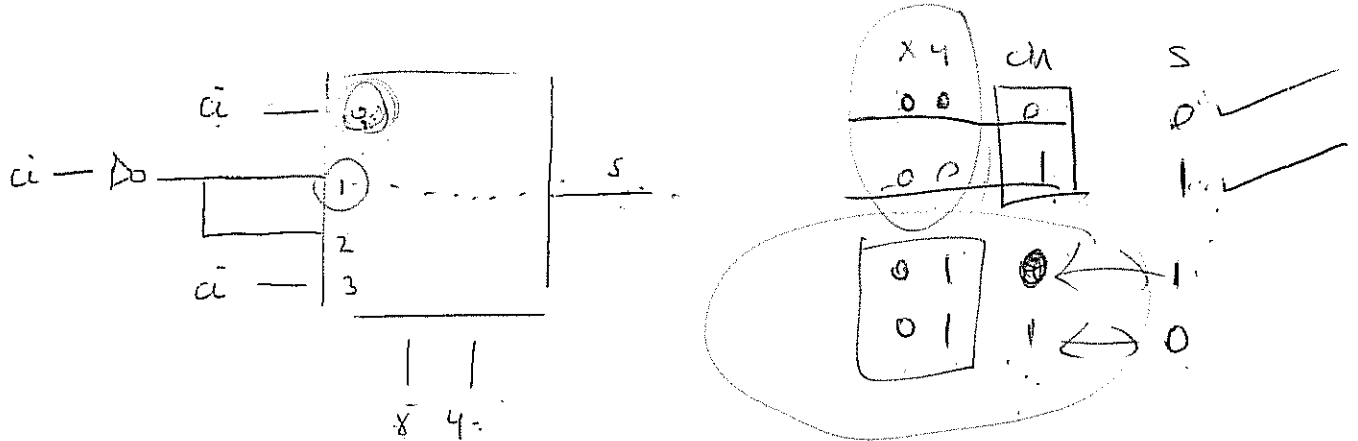
| CIN | X | Y | S | Co |
|-----|---|---|---|----|
| 0   | 0 | 0 | 0 | 0  |
| 0   | 0 | 1 | 1 | 0  |
| 0   | 1 | 0 | 1 | 0  |
| 0   | 1 | 1 | 0 | 1  |
| 1   | 0 | 0 | 1 | 0  |
| 1   | 0 | 1 | 0 | 1  |
| 1   | 1 | 0 | 0 | 1  |
| 1   | 1 | 1 | 1 | 1  |



Q2. (30 pts.) a. Write the truth table for a full adder.

| X | Y | $\bar{c}_i$ | S | $c_o$ |
|---|---|-------------|---|-------|
| 0 | 0 | 0           | 0 | 0     |
| 0 | 0 | 1           | 1 | 0     |
| 0 | 1 | 0           | 1 | 0     |
| 0 | 1 | 1           | 0 | 1     |
| 1 | 0 | 0           | 1 | 0     |
| 1 | 0 | 1           | 0 | 1     |
| 1 | 1 | 0           | 0 | 1     |
| 1 | 1 | 1           | 1 | 1     |

b. Design a circuit using only a 4x1 multiplexer with two select inputs and an inverter for the sum output of a full adder.





Q2. (20 pts.) a. Using a truth table, show that  $a \cdot b + a \cdot c + b \cdot c = a \cdot b + (a \oplus b) \cdot c$

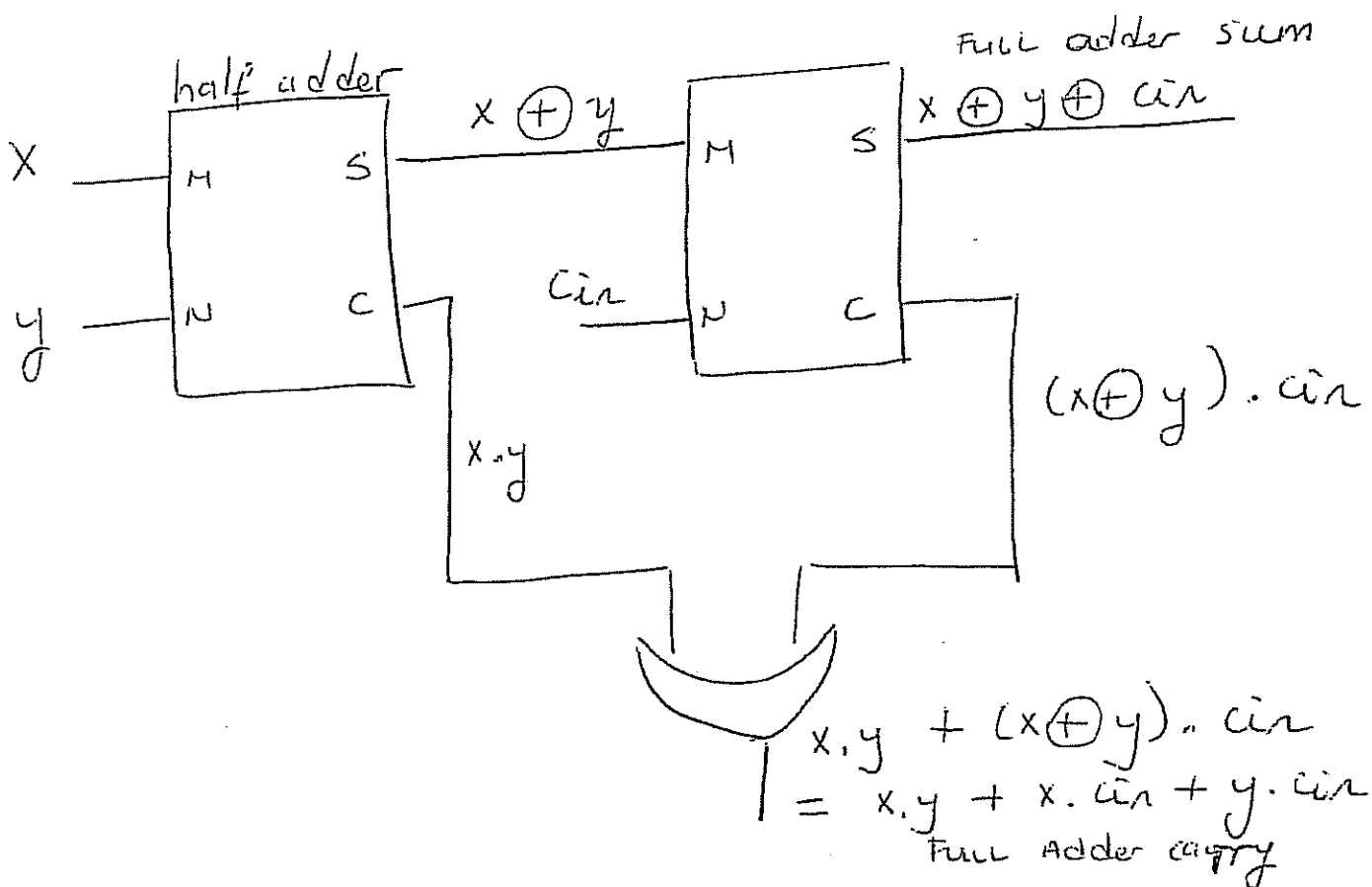
| $a$ | $b$ | $c$ | $ab + ac + bc$ | $ab + (a \oplus b) \cdot c$ |
|-----|-----|-----|----------------|-----------------------------|
| 0   | 0   | 0   | 0              | 0                           |
| 0   | 0   | 1   | 0              | 0                           |
| 0   | 1   | 0   | 0              | 0                           |
| 0   | 1   | 1   | 1              | 1                           |
| 1   | 0   | 0   | 0              | 0                           |
| 1   | 0   | 1   | 1              | 1                           |
| 1   | 1   | 0   | 1              | 1                           |
| 1   | 1   | 1   | 1              | 1                           |

b. Implement a full adder using two half adders and a single combinational logic gate.

The half adder output equations for inputs M and N are given as:

Sum:  $S = M \oplus N$

Carry:  $C = M \cdot N$

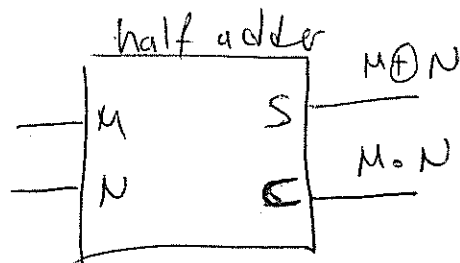


Example: Implement a full adder using two half adders and a single gate.

Half adder equations:

$$S = M \oplus N$$

$$C = M \cdot N$$



$$a \cdot b + a \cdot c + b \cdot c = a \cdot b + (a \oplus b) \cdot c$$