

Symbolic Execution and Software Testing

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Overview

- “Classical” symbolic execution and its variants
 - Generalized symbolic execution
 - Dynamic and concolic testing
- Challenges
 - Multi-threading, complex data structures
 - Complex constraints
 - Handling loops, native libraries
- Scalability issues – path explosion problem
 - Compositional and parallel techniques
 - Abstraction
- Applications & Tools

Symbolic Execution

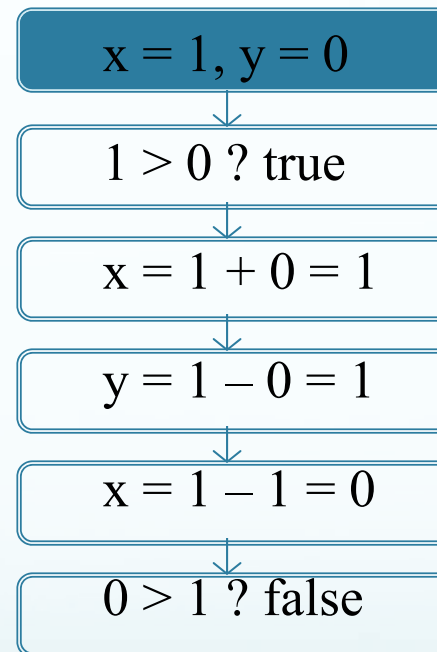
- King [Comm. ACM 1976] , Clarke [IEEE TSE 1976]
- Analysis of programs with unspecified inputs
 - Execute a program on symbolic inputs
- Symbolic states represent **sets** of concrete states
- For each path, build a **path condition**
 - Condition on inputs for the execution to follow that path
 - Check path condition satisfiability -- explore only feasible paths
- Symbolic state
 - Symbolic values/expressions for variables
 - Path condition
 - Program counter

Example: Standard Execution

Code that swaps 2 integers

```
int x, y;  
if (x > y) {  
    x = x + y;  
    y = x - y;  
    x = x - y;  
    if (x > y)  
        assert false;  
}
```

Concrete Execution Path

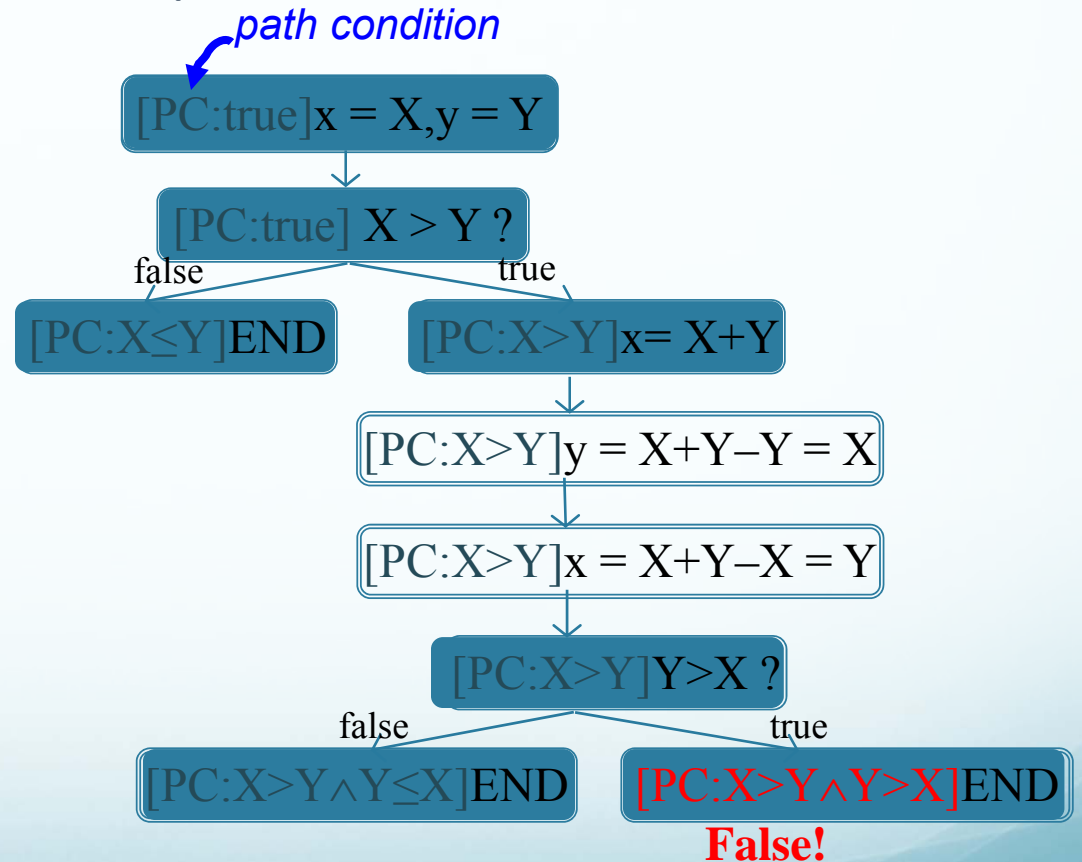


Example: Symbolic Execution

Code that swaps 2 integers:

```
int x, y;  
  
if (x > y) {  
    x = x + y;  
    y = x - y;  
    x = x - y;  
    if (x > y)  
        assert false;  
}
```

Symbolic Execution Tree:



Solve path conditions → test inputs

Questions

- What about loops?
- What about overflow?
- What about multi-threading?
- What about data structures?

Generalized Symbolic Execution [TACAS'03]

- Handles dynamically allocated data structures and multi-threading
- Key elements:
 - **Lazy initialization** for input data structures
 - Standard model checker (Java PathFinder) for multi-threading
- **Model Checker**
 - Analyzes thread inter-leavings
 - Leverages optimizations
 - Symmetry and partial order reductions, abstraction etc.
 - Generates and explores the symbolic execution tree
 - Explores different heap configurations explicitly -- non-determinism handles aliasing

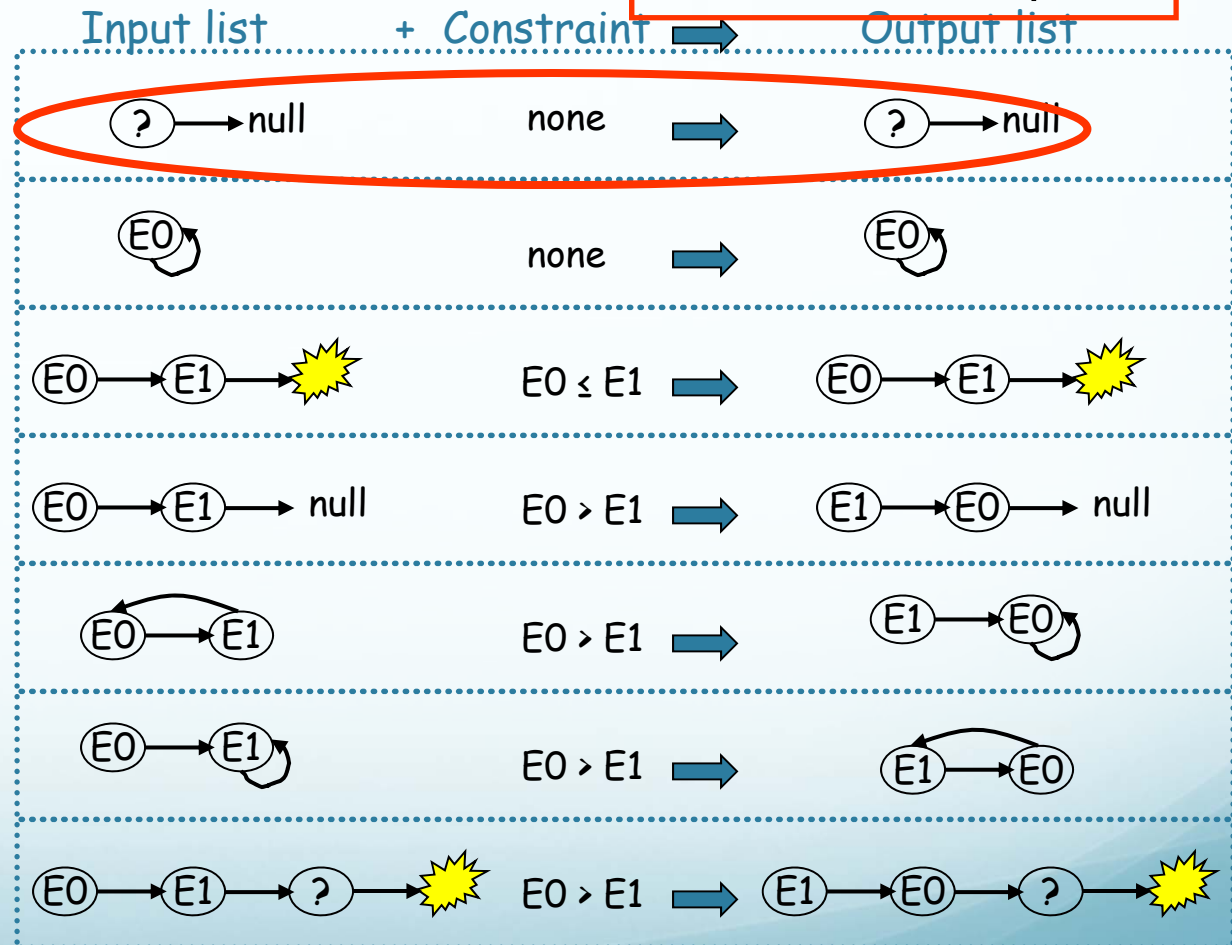
Example Analysis

```

class Node {
    int elem;
    Node next;

    Node swapNode() {
        if (next != null)
        if (elem > next.elem) {
            Node t = next;
            next = t.next;
            t.next = this;
            return t;
        }
        return this;
    }
}
    
```

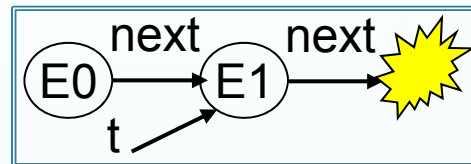
NullPointerException



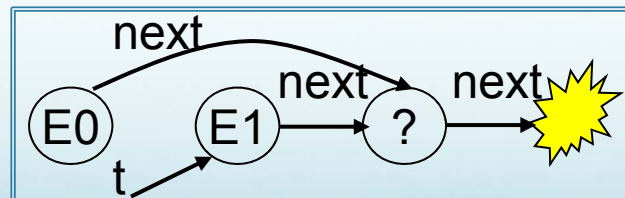
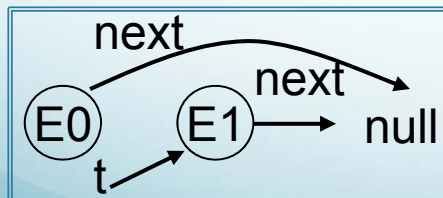
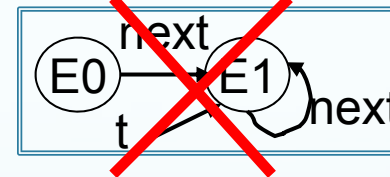
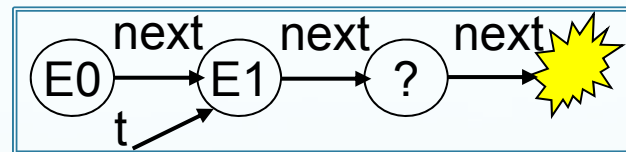
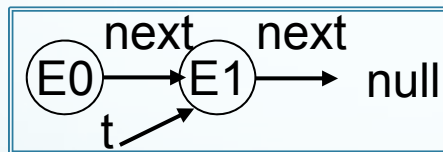
Lazy Initialization (illustration)

consider executing
`next = t.next;`

Heap Configuration



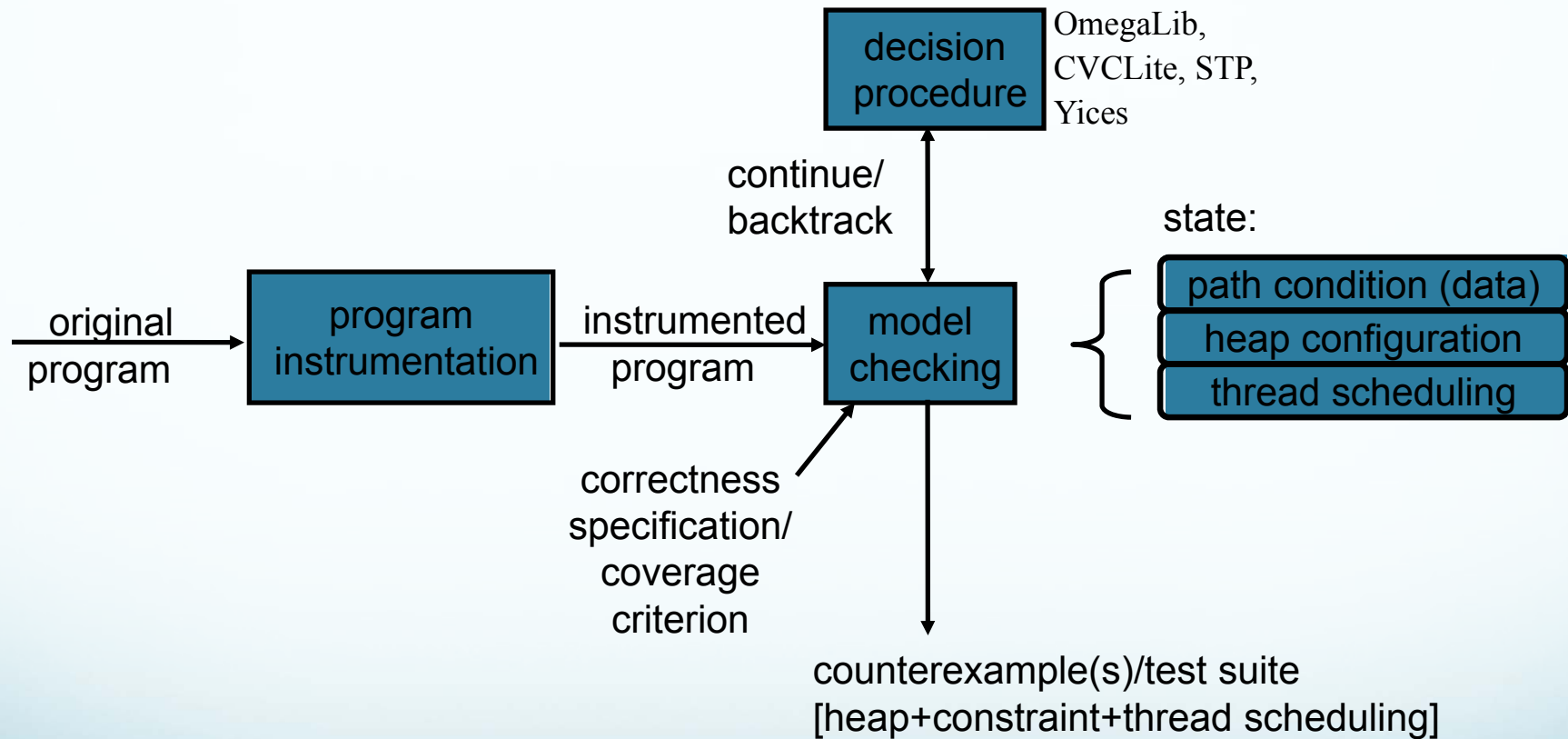
Precondition: acyclic list



Implementation

- Symbolic execution of Java programs
- Code instrumentation
 - Programs instrumented to enable JPF to perform symbolic execution
 - Replace concrete operations with calls to methods that implement symbolic operations
 - General: could use/leverage any model checker
- Decision procedures used to check satisfiability of path conditions
 - Omega library for integer linear constraints
 - CVCLite, STP (Stanford), Yices (SRI)

Implementation via Instrumentation



Symbolic PathFinder

- No longer uses code instrumentation
- Implements a non-standard interpreter of byte-codes
 - Enables JPF to perform symbolic analysis
 - Replaces **standard** byte-code execution with **non-standard symbolic** execution
- During execution checks for assert violations, run-time errors, etc.
- Symbolic information:
 - Stored in attributes associated with the program data
 - Propagated **dynamically** during symbolic execution
- Choice generators and listeners:
 - Non-deterministic choices handle branching conditions
 - Listeners print results: path conditions, test vectors/sequences
- Native peers model native libraries:
 - Capture **Math** calls and send them to the constraint solver
- Generic interface for multiple decision procedures
 - **Choco**, **IASolver**, **CVC3**, **Yices**, **HAMPI**, **CORAL** [NFM11], etc.

Example: IADD

Concrete execution of IADD byte-code:

```
public class IADD extends
    Instruction { ...

    public Instruction execute(...
        ThreadInfo th){

        int v1 = th.pop();

        int v2 = th.pop();

        th.push(v1+v2,...);

        return getNext(th);

    }
}
```

Symbolic execution of IADD byte-code:

```
public class IADD extends
    ...bytecode.IADD { ...
    public Instruction execute(...
        ThreadInfo th){
        Expression sym_v1 = ...getOperandAttr(0);
        Expression sym_v2 = ...getOperandAttr(1);
        if (sym_v1 == null && sym_v2 == null)
            // both values are concrete
            return super.execute(... th);
        else {
            int v1 = th.pop();
            int v2 = th.pop();
            th.push(0,...); // don't care
            ...
            ...setOperandAttr(Expression._plus(
                sym_v1,sym_v2));
            return getNext(th);
        }
    }
}
```

Handling Branching Conditions

- Involves:
 - Creation of a non-deterministic choice in JPF's search
 - Path condition associated with each choice
 - Add condition (or its negation) to the corresponding path condition
 - Check satisfiability (with *Choco*, *IASolver*, *CVC3* etc.)
 - If un-satisfiable, instruct JPF to backtrack
- Created new choice generator

```
public class PCChoiceGenerator  
  
    extends IntIntervalGenerator {  
  
    PathCondition[] PC;  
  
    ...  
  
}
```

Example: IFGE

Concrete execution of IFGE byte-code:

```
public class IFGE extends
    Instruction { ...

    public Instruction execute(...
        ThreadInfo th){

        cond = (th.pop() >=0);

        if (cond)

            next = getTarget();

        else

            next = getNext(th);

        return next;

    }

}
```

Symbolic execution of IFGE byte-code:

```
public class IFGE extends
    ...bytecode.IFGE { ...
    public Instruction execute(...
        ThreadInfo th){
        Expression sym_v = ...getOperandAttr();
        if (sym_v == null)
            // the condition is concrete
            return super.execute(... th);
        else {
            PCChoiceGen cg = new PCChoiceGen(2);...
            cond = cg.getNextChoice()==0?false:true;
            if (cond) {
                pc._add_GE(sym_v,0);
                next = getTarget();
            }
            else {
                pc._add_LT(sym_v,0);
                next = getNext(th);
            }
            if (!pc.satisfiable()) ... // JPF backtrack
            else cg.setPC(pc);
            return next;
        } } }
```

Complex mathematical constraints

- Model-level interpretation of calls to math functions

$$\$x + 1 \longrightarrow \textit{Math.sin} \longrightarrow \sin(\$x + 1)$$

Symbolic expression
(un-interpreted function)
denoting the result value of the call

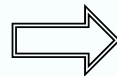
CORAL solver [NFM'11]

- Target applications:

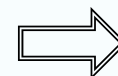
- Symbolic execution of programs that manipulate floating-point variables
- Use floating-point arithmetic
- Call specific math functions (from java.lang.Math)

Common in
software from
NASA

$\text{sqrt}(\text{exp}(x+z)) < \text{pow}(z, x) \wedge x > 0 \wedge y > 1 \wedge z > 1 \wedge y < x+2 \wedge w = x+2$



Coral
Solver



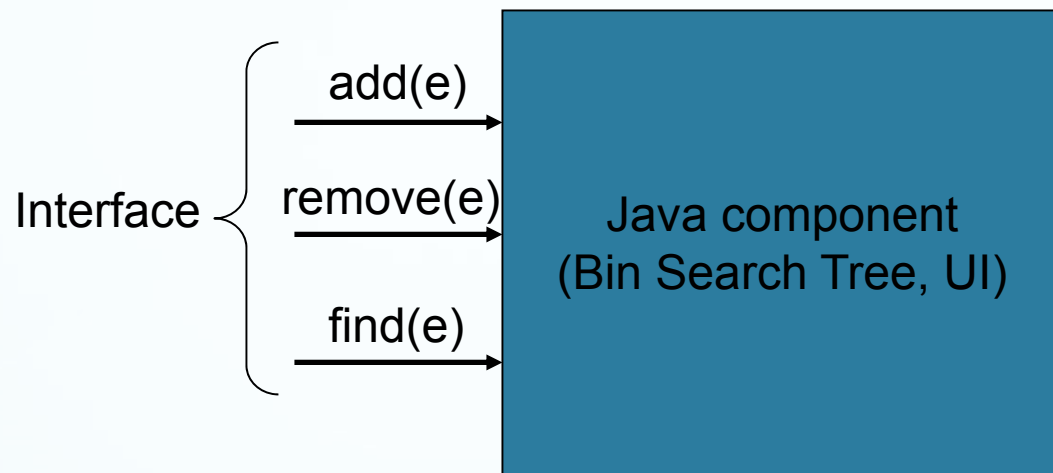
$\{x=4.31, y=6.08, z=9.51, w=6.31\}$

- Meta-heuristic solver
 - Distance-based fitness function
- Particle swarm optimization (PSO)
 - Search simulates movements in a group of animals
 - Used opt4j library (see opt4j.sourceforge.net)

CORAL solvers

- Meta-heuristic solver
 - Distance-based fitness function
- Optimizations
 - Identification of dependent variables
 - Inference of variable domains
 - Efficient evaluation of constraints
- Particle swarm optimization (PSO)
 - Similar to GA, but with fixed-sized population
 - Search simulates movements in a group of animals
 - Implemented very efficiently (matrix operations)
 - Parameters to calibrate local and global influence
 - Used opt4j library (see opt4j.sourceforge.net)

Applications: Test Input and Sequence Generation



Generated test sequence:

```
BinTree t = new  
BinTree();  
t.add(1);  
t.add(2);  
t.remove(1);
```

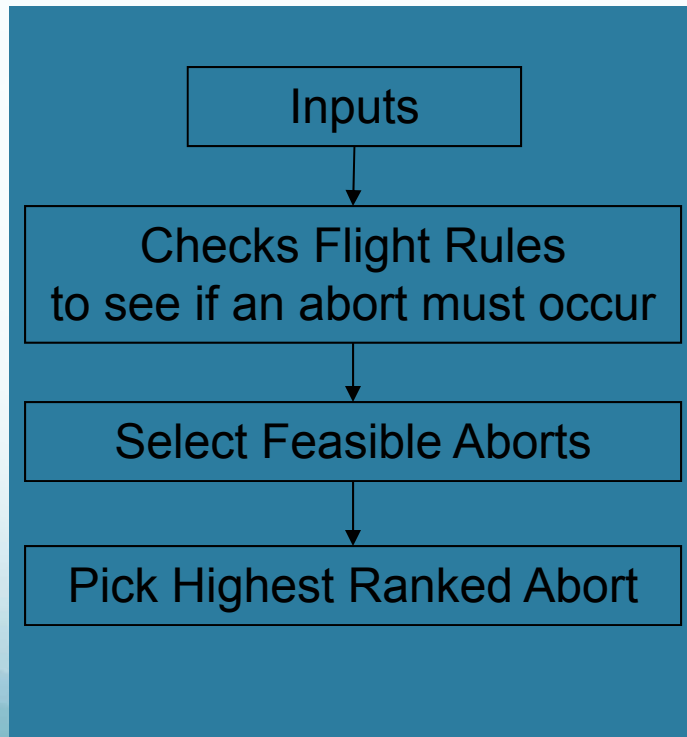
- `SymbolicSequenceListener` generates JUnit tests
- JUnit tests can be run directly by the developers
- Measure coverage (e.g. MC/DC)
- Support for abstract state matching

[ISSTA'04, ISSTA'06]

Application: Onboard Abort Executive (OAE)

Prototype for CEV ascent abort handling being developed by JSC GN&C

OAE Structure



Results

- Baseline
 - Manual testing: time consuming (~1 week)
 - Guided random testing could not cover all aborts
- Symbolic PathFinder
 - Generates tests to cover all aborts and flight rules
 - Total execution time is < 1 min
 - Test cases: 151 (some combinations infeasible)
 - Errors: 1 (flight rules broken but no abort picked)
 - Found major bug in new version of OAE
 - Flight Rules: 27 / 27 covered
 - Aborts: 7 / 7 covered
 - Size of input data: 27 values per test case
- Integration with End-to-end Simulation
 - Input data constrained by physical laws
Example: inertial velocity can not be 24000 ft/s when the geodetic altitude is 0 ft
 - Need to encode these constraints explicitly

Generated Test Cases and Constraints

Test cases:

// Covers Rule: FR A_2_A_2_B_1: Low Pressure Oxidizer Turbo pump speed limit exceeded

// **Output: Abort:IBB**

CaseNum 1;

CaseLine in.stage_speed=3621.0;

CaseTime 57.0-102.0;

// Covers Rule: FR A_2_A_2_A: Fuel injector pressure limit exceeded

// **Output: Abort:IBB**

CaseNum 3;

CaseLine in.stage_pres=4301.0;

CaseTime 57.0-102.0;

...

Constraints:

//Rule: FR A_2_A_1_A: stage1 engine chamber pressure limit exceeded Abort:IA

PC (~60 constraints):

in.geod_alt(9000) < 120000 && in.geod_alt(9000) < 38000 && in.geod_alt(9000) < 10000 &&

in.pres_rate(-2) >= -2 && in.pres_rate(-2) >= -15 &&

in.roll_rate(40) <= 50 && in.yaw_rate(31) <= 41 && in.pitch_rate(70) <= 100 && ...

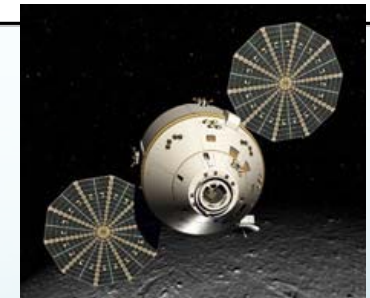
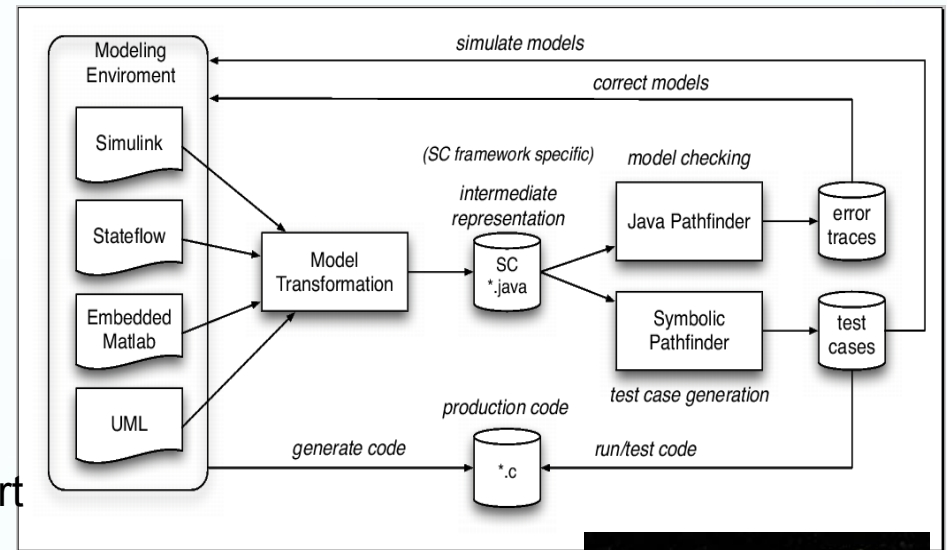
Test-Sequence Generation for Multiple Statechart Models

Polyglot Framework [ISSTA'11]

- Analysis for UML, Stateflow and Rhapsody interactive models
- Automated test sequence generation
- High degree of coverage
 - state, transition, path
- Pluggable semantics
- Study discrepancies between multiple statechart formalisms

Demonstrations:

- Orion's Pad Abort-1
- Ares-Orion communication
- JPL's MER Arbiter
- Apollo lunar autopilot



Orion orbits the moon
(Image Credit: Lockheed Martin).

Shown: Polyglot Framework for model-based analysis and test case-generation; test cases used to test the generated code and to discover discrepancies between models and code.

Dynamic Techniques

- Classic symbolic execution is a **static** technique
- Dynamic techniques
 - Collect symbolic constraints **during concrete executions**
 - DART = Directed Automated Random Testing
 - Concolic (**Concrete Symbolic**) testing

DART = Directed Automated Random Testing

- Dynamic test generation
 - Run the program starting with some random inputs
 - Gather symbolic constraints on inputs at conditional statements
 - Use a constraint solver to generate new test inputs
 - Repeat the process until a specific program path or statement is reached (classic dynamic test generation [Korel90])
 - Or repeat the process to attempt to cover ALL feasible program paths (DART [Godefroid et al PLDI'05])
- Detect crashes, assert violations, runtime errors etc.

Directed Search

Concrete
Execution

Symbolic
Execution

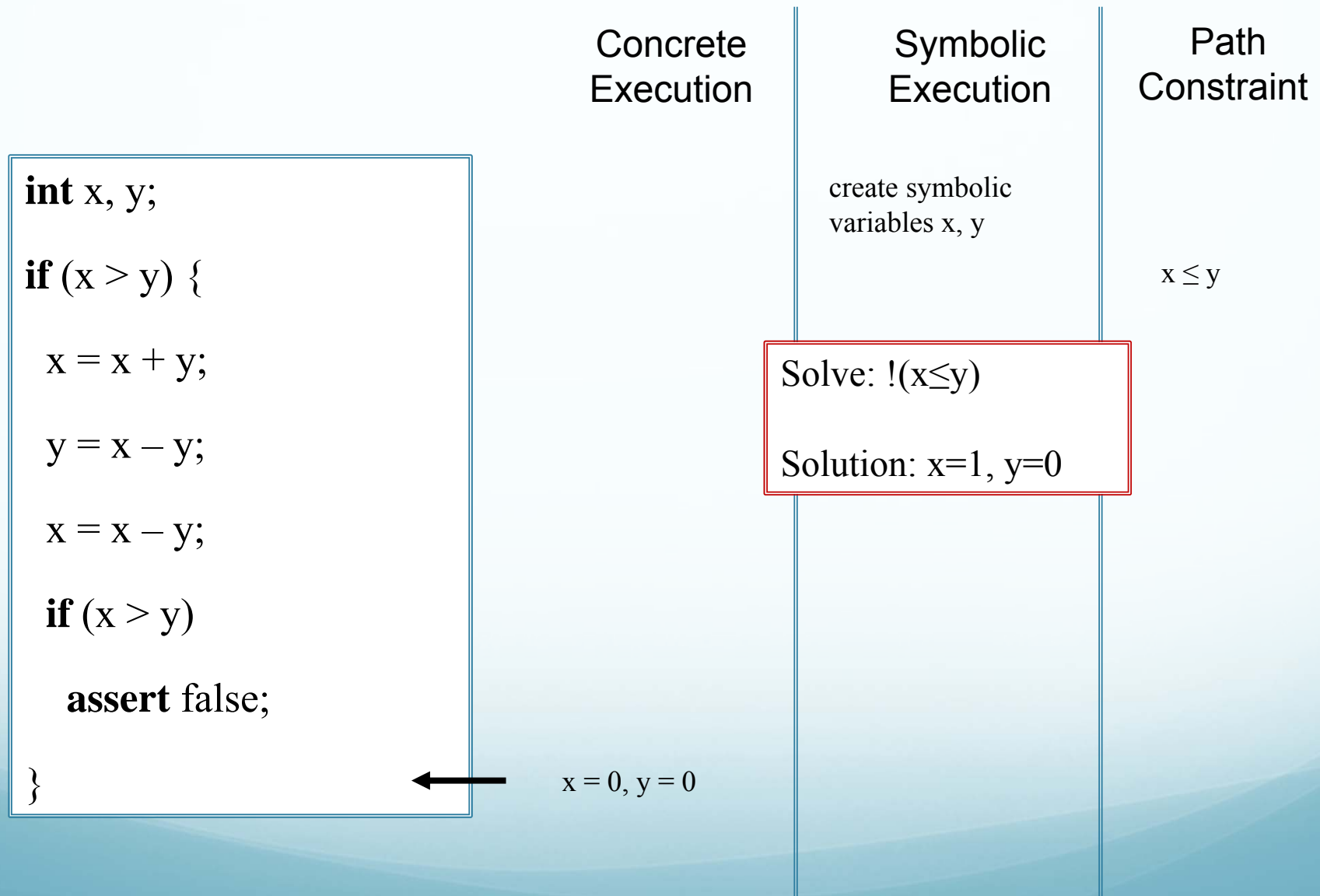
Path
Constraint

```
int x, y;  
if (x > y) {  
    x = x + y;  
    y = x - y;  
    x = x - y;  
    if (x > y)  
        assert false;  
}
```

← x = 0, y = 0

create symbolic
variables x, y

Directed Search



Directed Search

Concrete
Execution

Symbolic
Execution

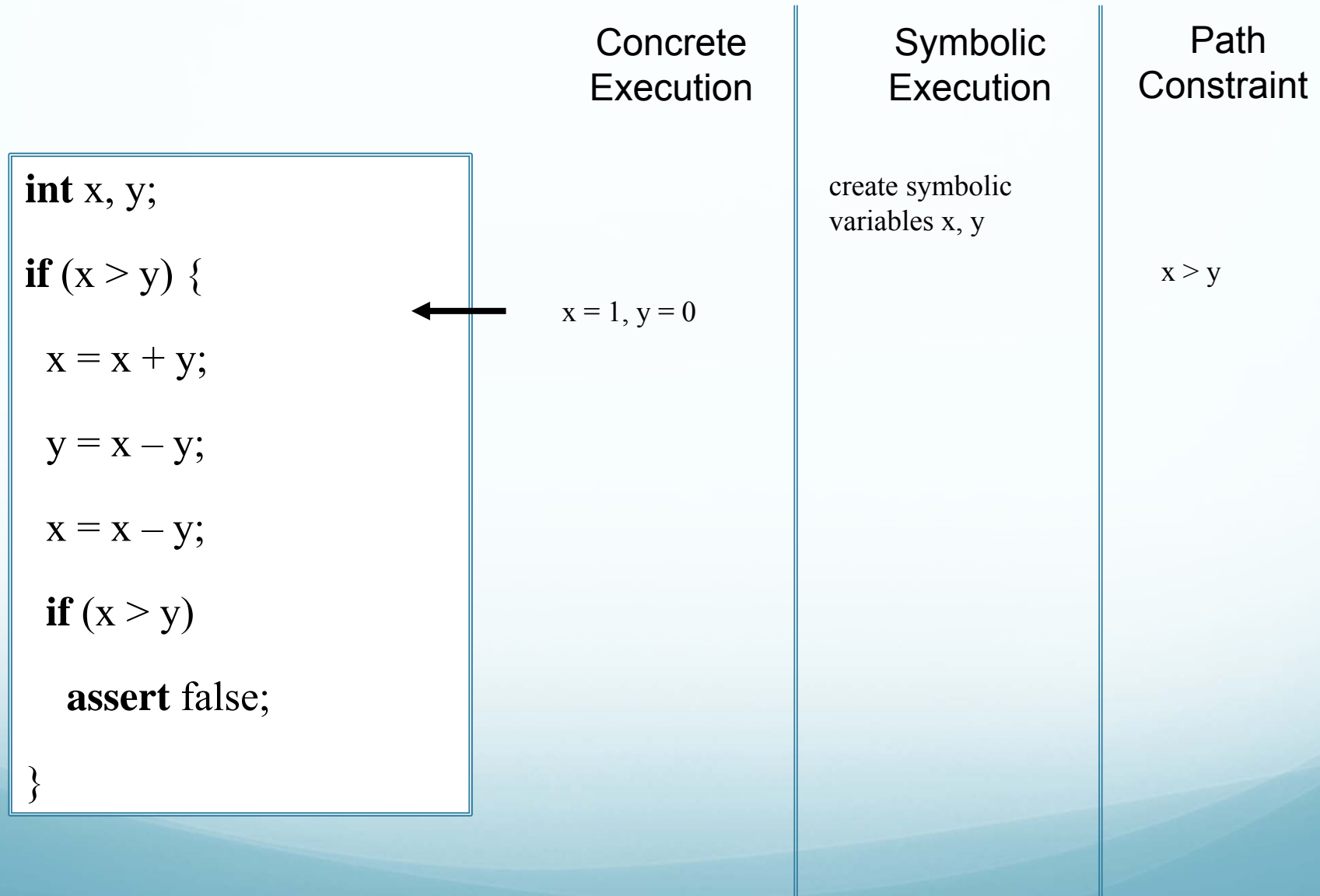
Path
Constraint

```
int x, y;  
if (x > y) {  
    x = x + y;  
    y = x - y;  
    x = x - y;  
    if (x > y)  
        assert false;  
}
```


← x = 1, y = 0

create symbolic
variables x, y


Directed Search




Directed Search

	Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>		create symbolic variables x, y	
	 $x = 1, y = 0$	$x = x + y$	$x > y$

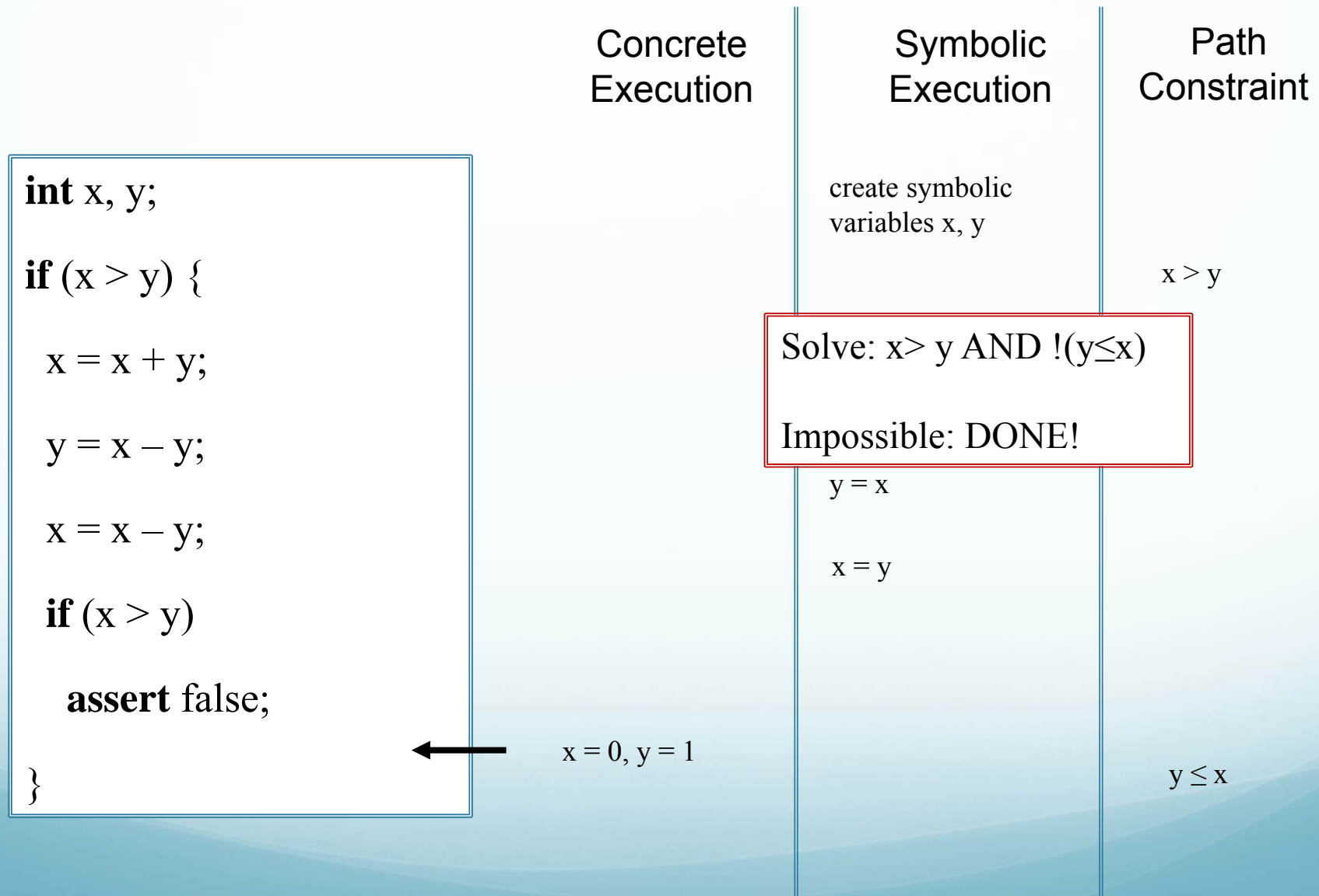
Directed Search

	Concrete Execution	Symbolic Execution	Path Constraint
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>		create symbolic variables x, y	
	 $x = 1, y = 1$	$x = x + y$ $y = x$	$x > y$

Directed Search

	Concrete Execution	Symbolic Execution	Path Constraint	
<pre>int x, y; if (x > y) { x = x + y; y = x - y; x = x - y; if (x > y) assert false; }</pre>		create symbolic variables x, y		
			$x > y$	
			$y = x$	
	 $x = 0, y = 1$	$x = y$		

Directed Search



Dynamic Test Generation

- Very popular
- Implemented and extended in many interesting ways
- Many tools
 - PEX, SAGE, CUTE, jCUTE, CREST, SPLAT, etc
- Many applications
 - Bug finding, security, web and database applications, etc.
- EXE (Stanford Univ. [Cadar et al TISSEC 2008])
 - Related dynamic approach to symbolic execution

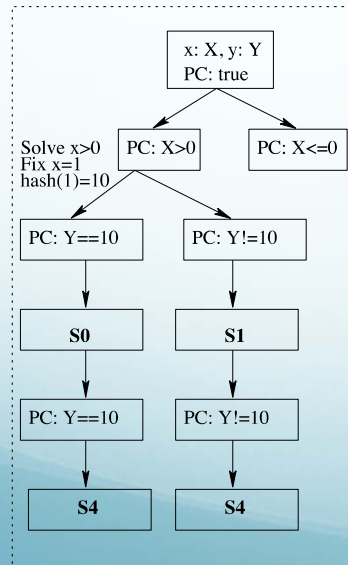
A Comparison [ISSTA'11]

```

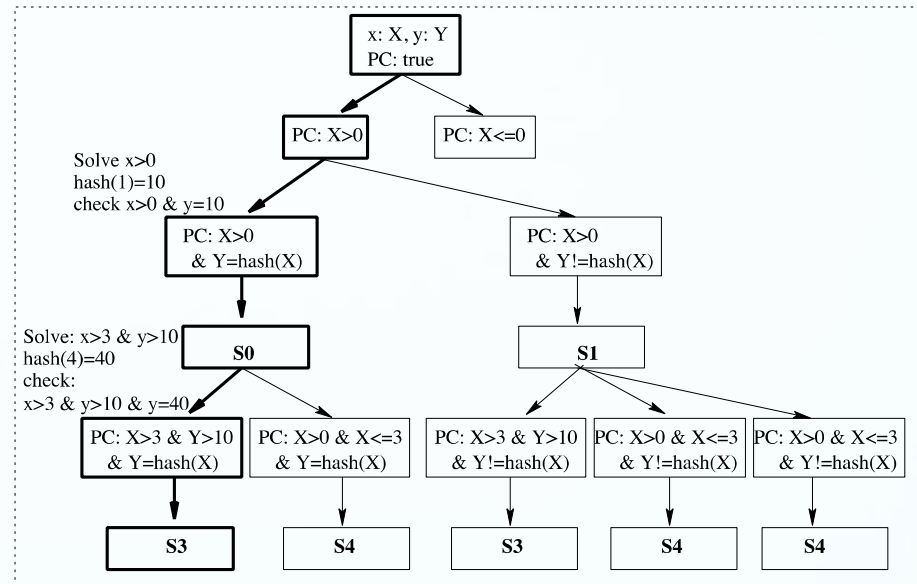
void test(int x, int y) {
1:   if (x > 0) {
2:     if (y == hash(x))//hash(x)=10*x
3:       S0;
4:     else
5:       S1;
6:     if (x > 3 && y > 10)
7:       //if (y > 10)
8:       S3;
9:     else
10:      S4;
  }
}

```

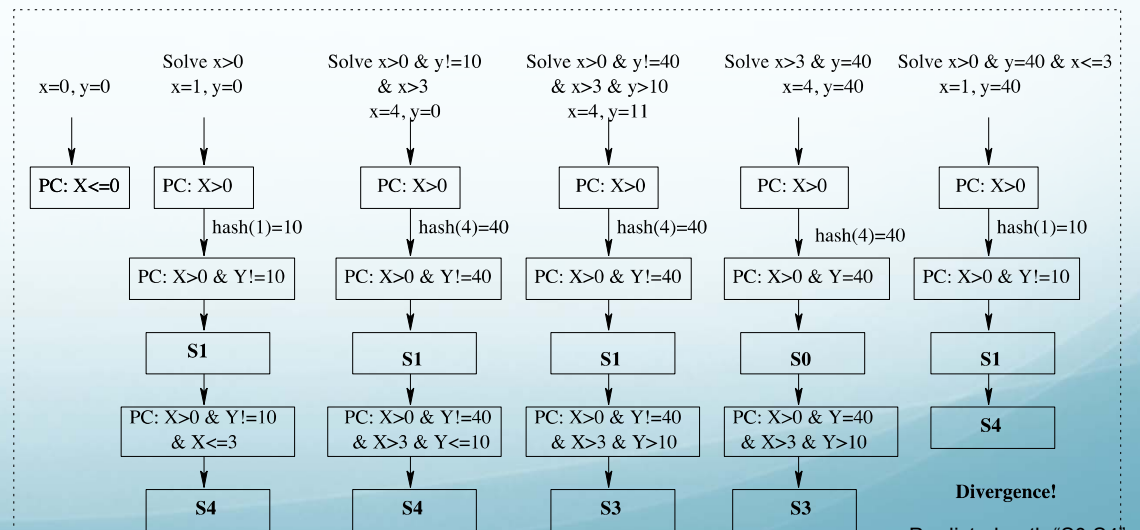
Example



EXE results: stmt "S3" not covered



"Classic" sym exe w/ mixed concrete-symbolic solving: all paths covered



DART results: path "S0;S4" not covered

Divergence!
Predicted path "S0;S4"
!= path taken "S1;S4"

Mixed Concrete-Symbolic Solving [ISSTA'11]

- Use un-interpreted functions for external library calls
- Split path condition PC into:
 - **simplePC** – solvable constraints
 - **complexPC** – non-linear constraints with un-interpreted functions
- Solve **simplePC**
 - Use obtained solutions to simplify **complexPC**
 - Check the result again for satisfiability

Example (assume $\text{hash}(x) = 10 * x$):

PC: $X > 3 \wedge Y > 10 \wedge Y = \text{hash}(X)$

simplePC **complexPC**

Solve **simplePC**; use solution $X=4$ to compute $h(4)=40$

Simplify **complexPC**: $Y=40$

Solve again: $X > 3 \wedge Y > 10 \wedge Y=40$ **Satisfiable!**

Challenge

Path explosion

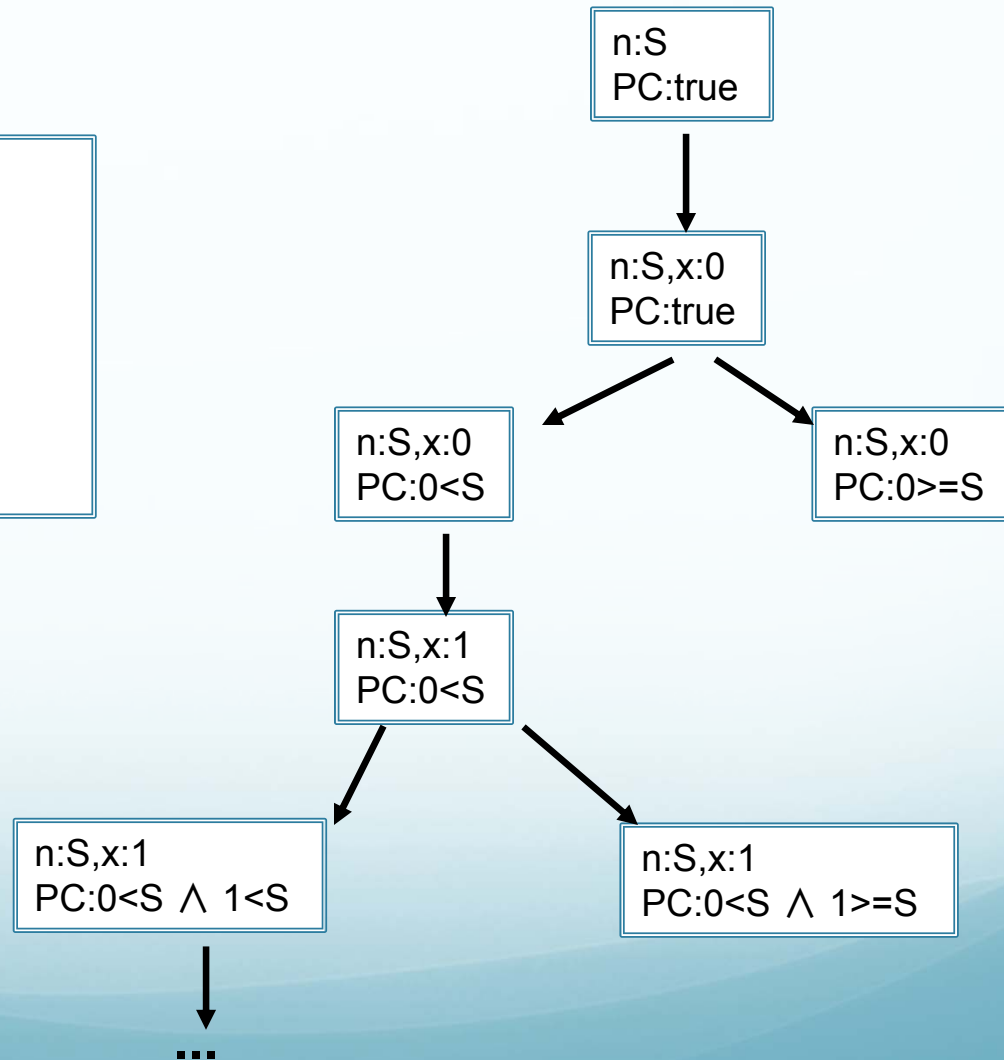
Symbolic execution of a program may result in a very large, possibly infinite number of paths

Problem: loops and recursion

Infinite symbolic execution tree

Example Code

```
void test(int n) {  
    int x = 0;  
    while(x < n)  
        x = x + 1;  
}
```



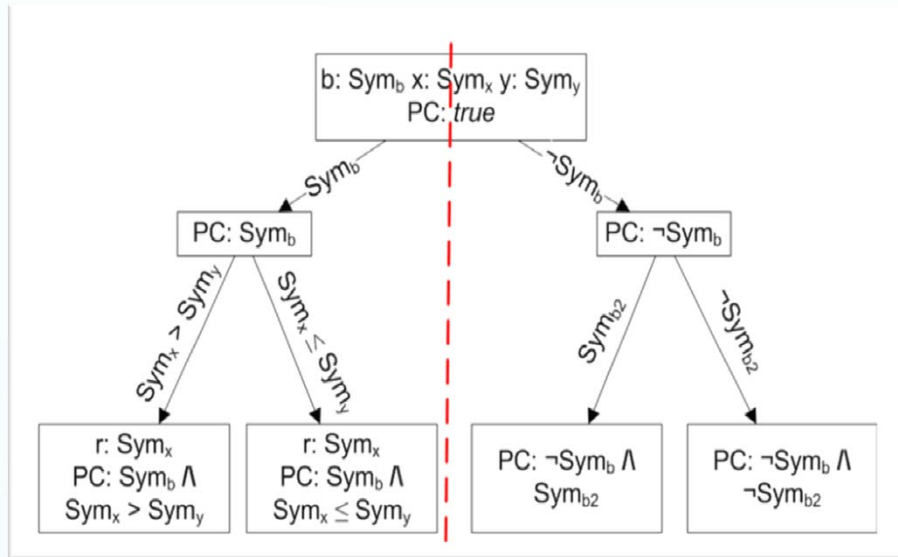
Solutions

- Dealing with loops and recursion
 - Put bound on search depth or on number of PCs
 - Stop search when desired coverage achieved
 - Loop abstraction [Saxena et al ISSTA'09] [Godefroid ISSTA'11]
- Solutions addressing path explosion
 - Parallel Symbolic Execution
 - Abstract State Matching
 - Compositional DART = SMART

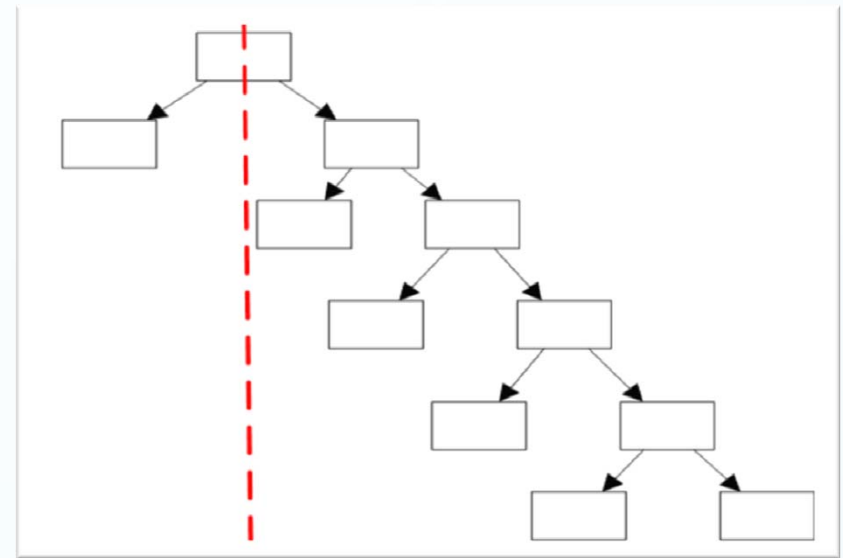
Parallel Symbolic Execution

- Path explosion
 - Increases exponentially with the number of inputs specified as symbolic
 - Very expensive in terms of time (weeks, months)
- Solution
 - Speed-up symbolic execution using parallel or distributed techniques
- Symbolic execution is amenable to parallelization
 - No sharing between sub-trees

Balancing partitions



Nicely Balanced – linear speedup



Poorly Balanced – no speedup

- Solutions
 - Simple static partitioning [ISSTA'10]
 - Dynamic partitioning [Andrew King's Masters Thesis at KSU, Cloud9 at EPFL, Fujitsu]

Simple Static Partitioning

- Static partitioning of tree with light dynamic load balancing
 - Flexible, little communication overhead
- Constraint-based partitioning
 - Constraints used as initial pre-conditions
 - Constraints are disjoint and complete
- Approach
 - Shallow symbolic execution => produces large number of constraints
 - Constraints selection – according to frequency of variables
 - Combinatorial partition creation
- Intuition
 - Commonly used variables likely to partition state space in useful ways
- Results
 - maximum analysis time speedup of 90x observed using 128 workers and a maximum test generation time speedup of 70x observed using 64 workers.

Abstract State Matching

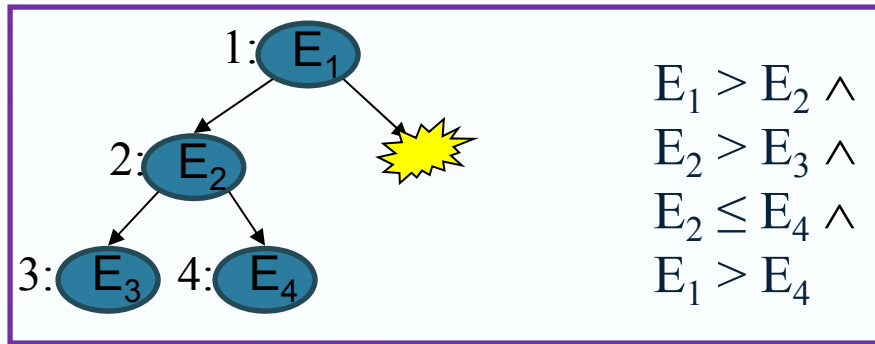
- State matching – subsumption checking [SPIN' 06, J. STTT 2008]
 - Obtained through DFS traversal of “rooted” heap configurations
 - Roots are program variables pointing to the heap
 - Unique labeling for “matched” nodes
 - Check logical implication between numeric constraints
 - Not enough to ensure termination
- Abstraction
 - Store abstract versions of explored symbolic states
 - Use subsumption checking to determine if an abstract state is re-visited
 - Decide if the search should continue or backtrack

Abstract State Matching

- Enables analysis of **under-approximation** of program behavior
- Preserves errors to safety properties -- useful for testing
- Automated support for two abstractions (inspired by shape analysis [TVLA])
 - Singly linked lists
 - Arrays
- No refinement!
- See [Albarghouthi et al. CAV10] for symbolic execution with automatic abstraction-refinement

State Matching: Subsumption Checking

Stored state:



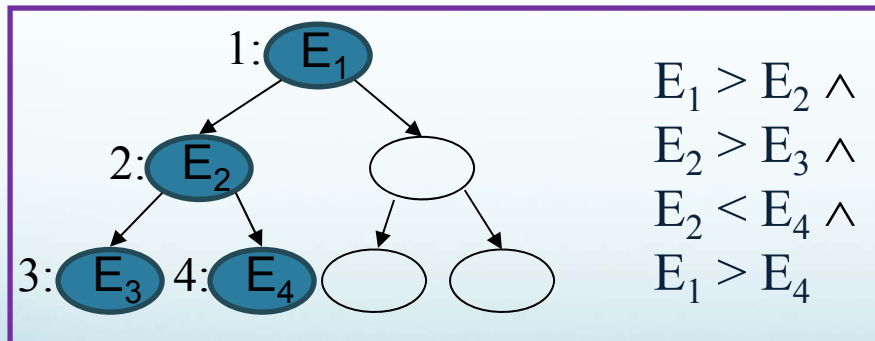
Set of concrete
states represented
by stored state

UI



UI

New state:



Set of concrete
states represented
by new state

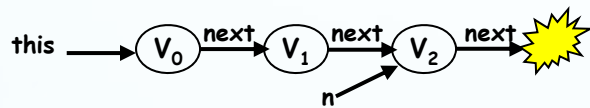
Normalized using existential quantifier elimination

Abstractions for Lists and Arrays

- Shape abstraction for singly linked lists
 - Summarize contiguous list elements not pointed to by program variables into **summary nodes**
 - Valuation of a summary node
 - Union of valuations of summarized nodes
 - Subsumption checking between abstracted states
 - Same algorithm as subsumption checking for symbolic states
 - Treat summary node as an “ordinary” node
- Abstraction for arrays
 - Represent array as a singly linked list
 - Abstraction similar to shape abstraction for linked lists

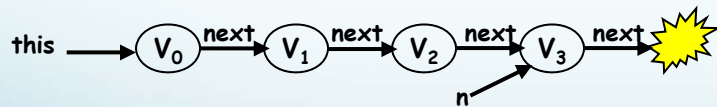
Abstraction for Lists

Symbolic states



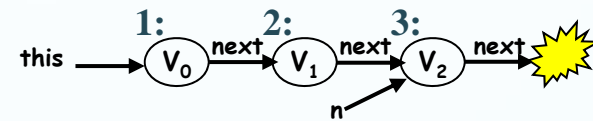
PC: $V_0 \leq v \wedge V_1 \leq v$

Unmatched!



PC: $V_0 \leq v \wedge V_1 \leq v \wedge V_2 \leq v$

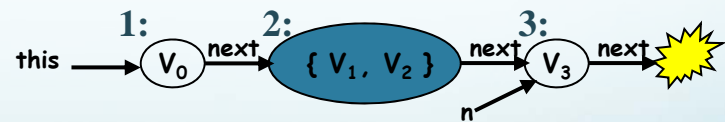
Abstracted symbolic states



$E_1 = V_0 \wedge E_2 = V_1 \wedge E_3 = V_2$

PC: $V_0 \leq v \wedge V_1 \leq v$

UI



$E_1 = V_0 \wedge (E_2 = V_1 \vee E_2 = V_2) \wedge E_3 = V_3$

PC: $V_0 \leq v \wedge V_1 \leq v \wedge V_2 \leq v$

Compositional DART [POPL'07]

- Idea: **compositional** dynamic test generation
 - use **summaries** of individual functions like in inter-procedural static analysis
 - if **f** calls **g**, analyze **g** separately, summarize the results, and use **g**'s summary when analyzing **f**
 - A summary $\varphi(g)$ is a disjunction of path constraints expressed in terms of input pre-conditions and output post-conditions:
$$\varphi(g) = \vee \varphi(w), \text{ with } \varphi(w) = \text{pre}(w) \wedge \text{post}(w)$$
- **g**'s outputs are treated as symbolic inputs to calling function **f**
- SMART: Top-down strategy to compute summaries on a demand-driven basis from concrete calling contexts
- Same path coverage as DART but can be exponentially faster!
- Follow-up work
 - Anand et al. [TACAS'08], Godefroid et al. [POPL'10]

Example

```
int is_positive(int x) {
    if (x>0) return 1;
    return 0;
}
#define N 100
void top (int s[N]) { // N inputs
    int i, cnt=0;
    for (i=0; i<N; i++)
        cnt=cnt+is_positive(s[i]);
    if (cnt == 3) error(); // (*)
    return;
}
```

Program $P = \{\text{top}, \text{is_positive}\}$ has 2^N feasible paths

DART will perform 2^N runs

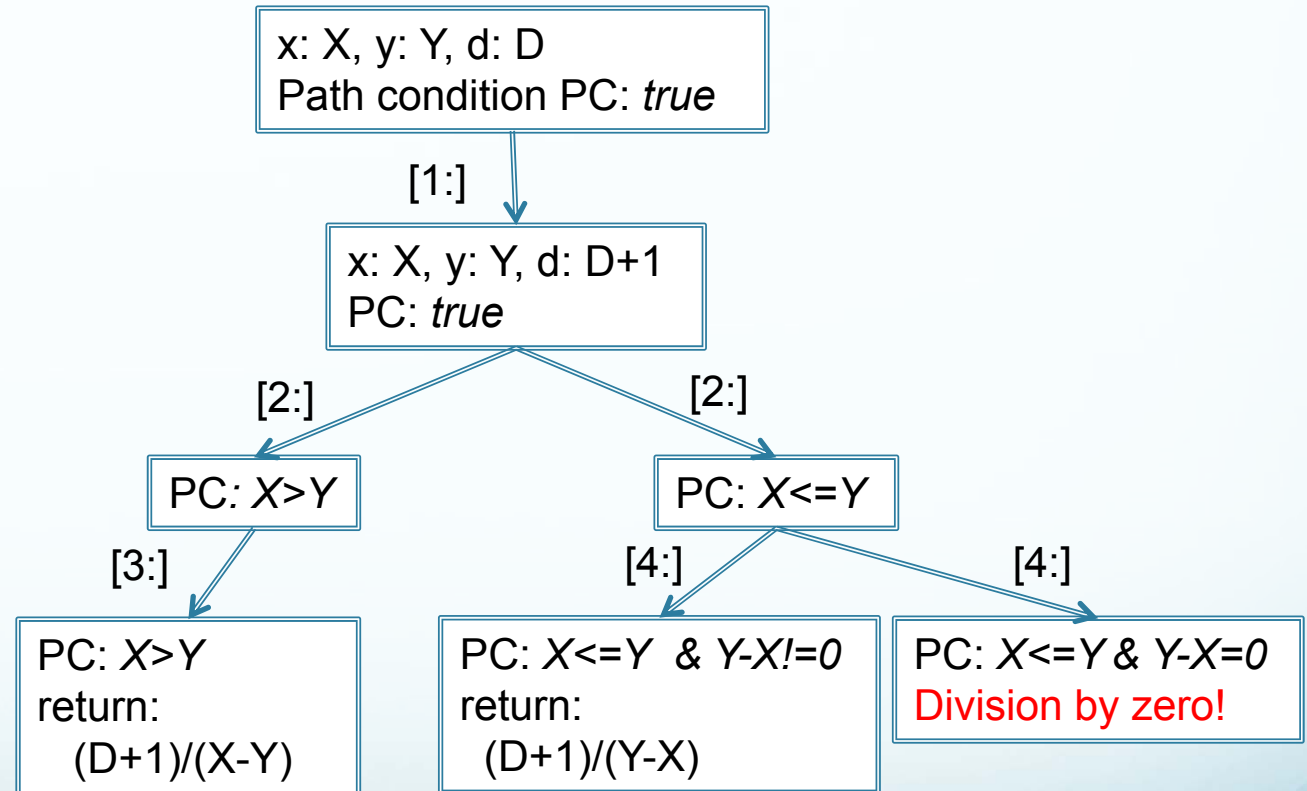
SMART will perform only 4 runs

- 2 to compute summary
 $\phi(\text{is_positive}) = (x>0 \wedge \text{ret}=1) \vee (x\leq 0 \wedge \text{ret}=0)$
- 2 to execute both branches of (*) by solving:

$$\begin{aligned} & [(s[0]>0 \wedge \text{ret}_0=1) \vee (s[0]\leq 0 \wedge \text{ret}_0=0)] \wedge \\ & [(s[1]>0 \wedge \text{ret}_1=1) \vee (s[1]\leq 0 \wedge \text{ret}_1=0)] \wedge \dots \wedge \\ & [(s[N-1]>0 \wedge \text{ret}_{N-1}=1) \vee (s[N-1]\leq 0 \wedge \text{ret}_{N-1}=0)] \wedge \\ & (\text{ret}_0 + \text{ret}_1 + \dots + \text{ret}_{N-1} = 3) \end{aligned}$$

Applications – An Example

Symbolic execution tree:



Method m:

```
1: d=d+1;  
2: if (x > y)  
3:   return d / (x-y);  
   else  
4:   return d / (y-x);
```

Solve path conditions → test inputs

Auto-generated JUnit Tests

```
@Test public void t1() {  
    m(1, 0, 1);  
}
```

Pass ✓

```
@Test public void t2() {  
    m(0, 1, 1);  
}
```

Pass ✓

```
@Test public void t3() {  
    m(1, 1, 1);  
}
```

Fail ✗ PC: $X \leq Y \ \& \ Y - X = 0 \Leftrightarrow X = Y$

Achieves full path coverage

Program Repair and Synthesis

- Add JML pre-condition:
 - `@Requires("x!=y")`
- Add argument check in m:
 - `If(x==y) throw new IllegalArgumentException("requires: x!=y")`
- Add expected clause to test t3:
`@Test(expected=ArithmeticException.class)`
`public void t3() {`
 `m(1, 1, 1);`
`}`

Will fix the error or produce more useful output

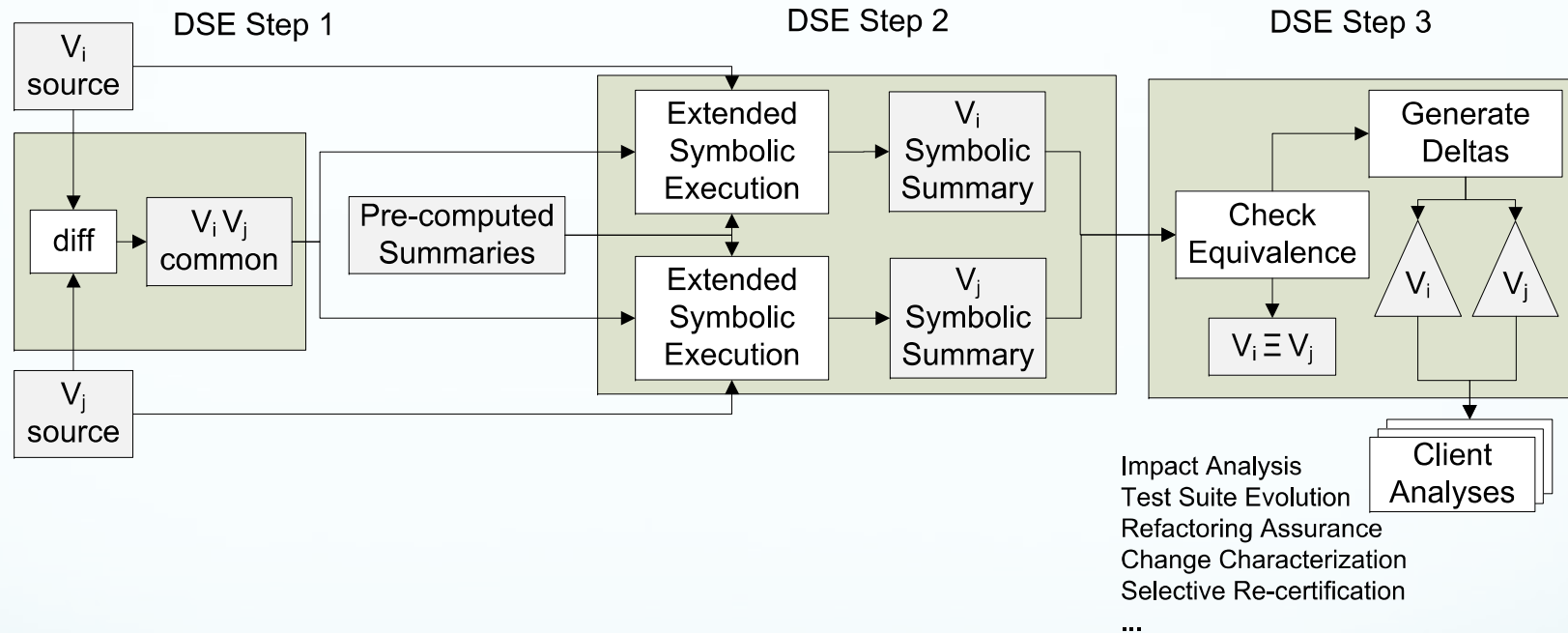
One can do more sophisticated program repairs.

See [ICSE'11 "Angelic Debugging"]

Invariant Generation

- Pre-condition:
 - “ $x \neq y$ ”
- Post-condition:
 - “ $\text{result} = ((x > y) ? (d+1)/(x-y) : (d+1)/(y-x))$ ”
- Use inductive and machine learning techniques to generate loop invariants
- See DySy [Csallner et al ICSE'08], also [SPIN'04]

Differential Symbolic Execution



- Computes logical difference between two program versions
- [FSE08, Person et al PLDI11]

Applications

- Automated test-input generation
 - test vectors and test sequences
- Error detection, Invariant generation
- Program and data structure repair
- Security
- Robustness and stress testing
- Regression testing etc.

Challenges

- Scalability
 - Compositional techniques [Godefroid, POPL'07]
 - Pruning redundant paths [Boonstoppel et al, TACAS'08]
 - Heuristic search [Brunim & Sen, ASE'08] [Majumdar & Se, ICSE'07]
 - Parallel techniques [Siddiqui & Khurshid, ICSTE'10] [Staats & Pasareanu, ISSTA'10]
 - Incremental techniques [Person et al, PLDI'11]
- Complex non-linear mathematical constraints
 - Un-decidable or hard to solve
 - Heuristic solving [Lakhotia et al., ICTSS'10][Souza et al, NFM'11]
- Testing web applications and security problems
 - String constraints [Bjorner et al, 2009] ...
 - Mixed numeric and string constraints [ISSTA'11] [Fujitsu]
- Not covered:
 - Symbolic execution for formal verification [Coen-Porisini et al, ESEC/FSE'01], [Dillon, ACM TOPLAS'90], [Harrison & Kemmerer'88]
 - ...

Symbolic Execution and Software Testing

- King [Comm. ACM 1976] , Clarke [IEEE TSE 1976]
- Received renewed interest in recent years
 - Algorithmic advances
 - Increased availability of computational power and decision procedures
- Tools, many open-source
 - NASA's Symbolic (Java) Pathfinder
<http://babelfish.arc.nasa.gov/trac/jpf/wiki/projects/jpf-symbc>
 - UIUC's CUTE and jCUTE
<http://osl.cs.uiuc.edu/~ksen/cute>
 - Stanford's KLEE
<http://klee.lvm.org/>
 - UC Berkeley's CREST and BitBlaze
<http://code.google.com/p/crest>
 - Microsoft's Pex, SAGE, YOGI, PREfix
<http://research.microsoft.com/en-us/projects/pex/>
<http://research.microsoft.com/en-us/projects/yogi>
 - IBM's Apollo, Parasoft's testing tools etc.
- Bibliography on symbolic execution (Saswat Anand): <http://sites.google.com/site/symexbib/>
- See ICSE'11 Impact Project talk on Thursday

Thank you!

References

Java PathFinder <http://babelfish.arc.nasa.gov/trac/jpf/>

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