

Thomas Fuchs

# Advanced Rails AJAX techniques



wolizelle  
mollzelle

# Thomas Fuchs

- **wolzzelle**
- Core team member of Ruby on Rails
- *script.aculo.us*
- mir.aculo.us



wollzelle  
molle

- Branding/Design/Web
- fluxiom (yes, we'll get to see it)
- <http://www.wollzelle.com/>

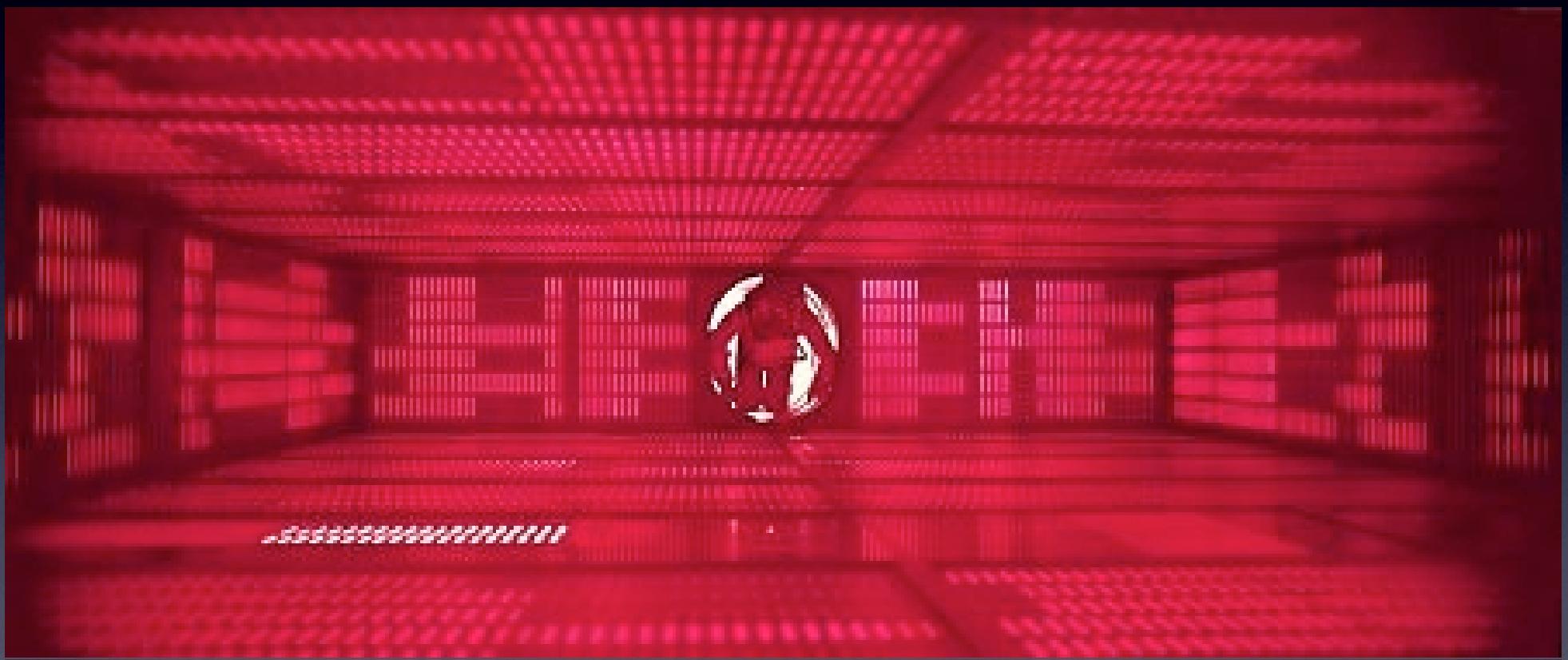
# The tools

# JavaScript, as seen by the browser



Source: <http://www.pollux.franken.de/KNF/>

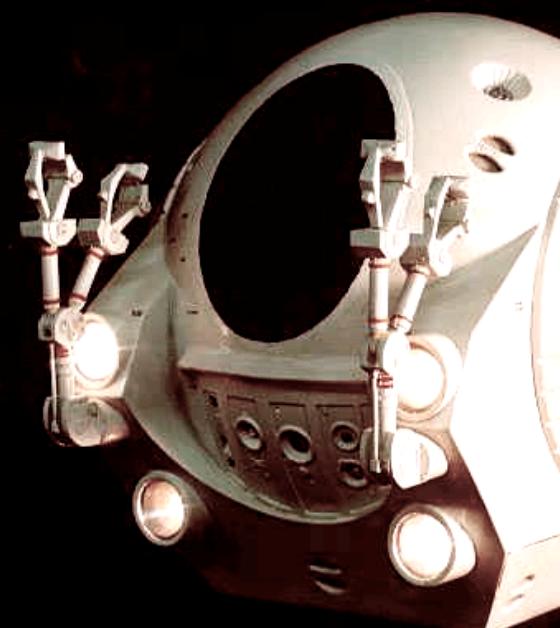
# JavaScript, as seen by the developer

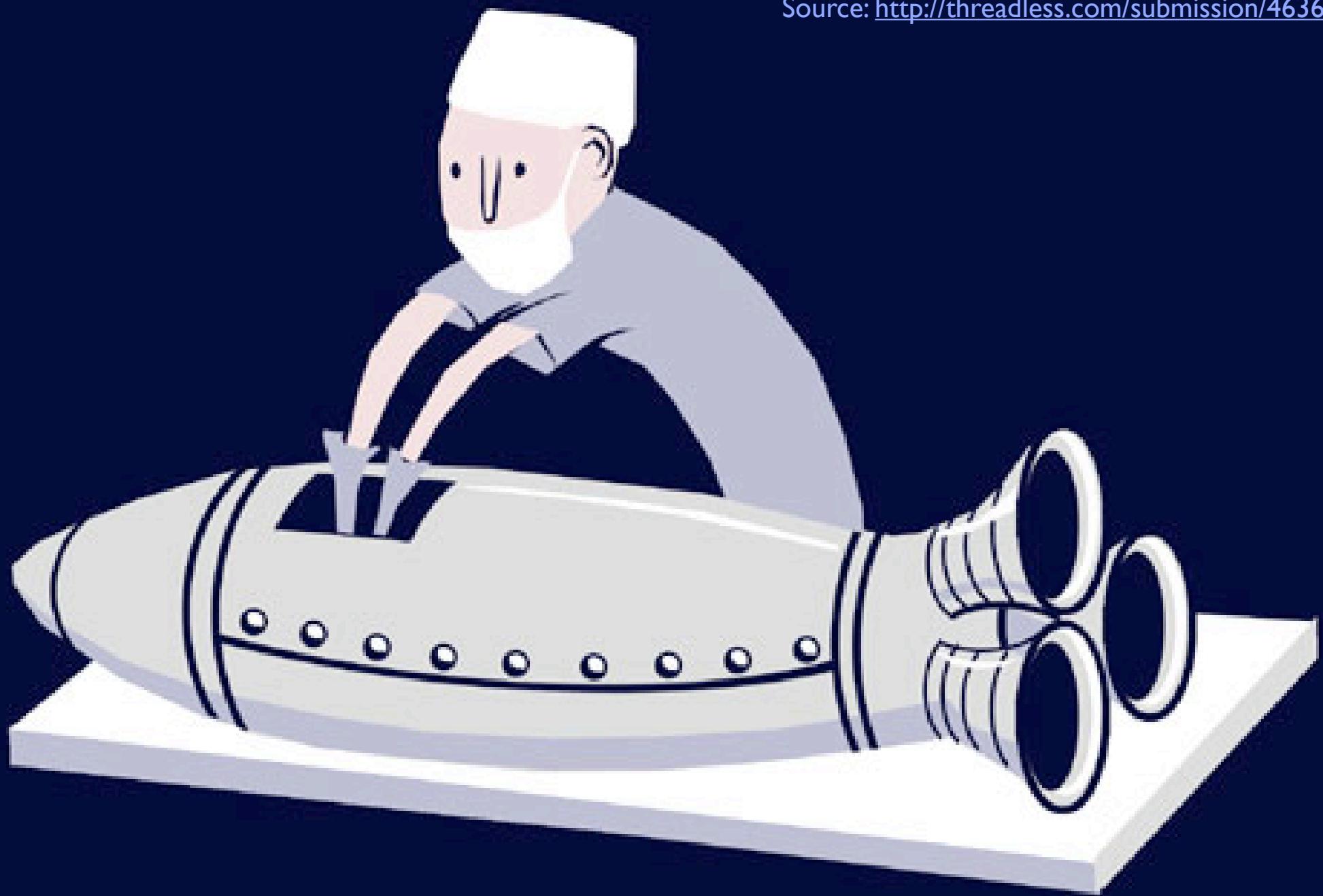


From 2001:A Space Odyssey

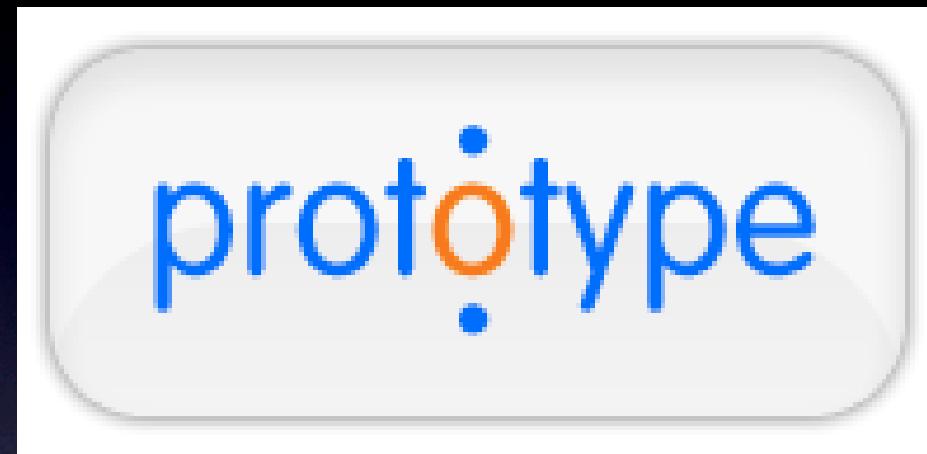
Concentrate on  
your application...

...and not on  
browser bugs.





**IT'S NOT ROCKET SURGERY...**



1.5

JavaScript,  
minus the „WTF?“

# AJAX

# Enumerables

\$ and \$\$

```
$$('p_hint').each(function(e){  
    e.hide();  
});
```

# Direct Element extensions

Prototype 1.4

```
if(Element.visible('blah'))  
    Element.hide('blah');
```

VS

Prototype 1.5

```
if($('blah').visible())  
    $('blah').hide();
```

# Events

*script.aculo.us*

1.6

# Visual effects

# Drag and Drop

# Ready-to-use controls

# Plus some extras

JavaScript unit testing, DOM Builder

# On-the-fly JavaScript: Rails JavaScript Templates



# Rails Ajax. A History

Last Spike of the CPR - Craigellachie, British Columbia, Canada  
Courtesy of the National Library and Archives of Canada

# Rails Ajax: A history

Ideas to make the  
web snappier

Late 20th century

Prototype 1.0,  
Rails Helpers

Rails 0.11, March 22, 2005

Prototype 1.3  
script.aculo.us

Rails 0.11, July 6, 2005

Prototype 1.4,  
script.aculo.us 1.5

Rails 1.0, December 13, 2005

Rails JavaScript templates,  
Prototype 1.5, script.aculo.us 1.6

Rails 1.1, March 28, 2006

In just one year



# Ruby on Rails

## RJS Templates





No JavaScript  
programming necessary

(might have something  
to do with David)



Danish flag

# Say it in Ruby

```
page[:cart].update render(:partial => 'cart')

page.select('p_hint').each do |hint|
  hint.visualEffect :highlight
end
```

generates JavaScript:

```
$("cart").update("...rendered partial...");

$$("p_hint").each(
  function(value, index){
    value.visualEffect("highlight");
  }
);
```

# What it does

„blah“ action  
gets called



blah.rjs  
generates  
JavaScript



Prototype sees  
„text/javascript“  
HTTP header  
and evals  
JavaScript

Pure Ruby!

Of course,  
just think of it as magic.

*Sam Stephenson,* →  
*author of Prototype*



# replace

Replaces complete element

```
page.replace :list, render(:partial => 'list')
```



```
Element.replace("list", "<ul id=\"list\">\n...")
```

# replace\_html

Replaces contents of an element

```
page.replace_html :list, render(:partial => 'list')
```

same as

```
page[:list].update render(:partial => 'list')
```

# Staying DRY

```
page[:list].reload
```

Refreshes contents of element „list“ with  
the partial of the same name

equivalent to

```
page.replace_html :list, render(:partial => 'list')
```

# insert\_html

Insert content at specific positions within an element

```
page.insert_html(  
  :bottom, :list, "<li id=\"i_2\">Item from RJS</li>")  
page.sortable :list
```

page.sortable re-initiates the sortable list so the  
newly added item is recognized

# select

## CSS selector-based loops

```
page.select('p_hint').each do |hint|
  hint.visual_effect :highlight
end
```



```
$$("p_hint").each(function(value, index) {
  value.visualEffect("highlight");
});
```

# select advanced Prototype enumerables

```
page.select('p_hint').pluck('t', 'offsetTop')
```

creates a JavaScript „t“ variable, containing the result

# select

## advanced Prototype enumerables

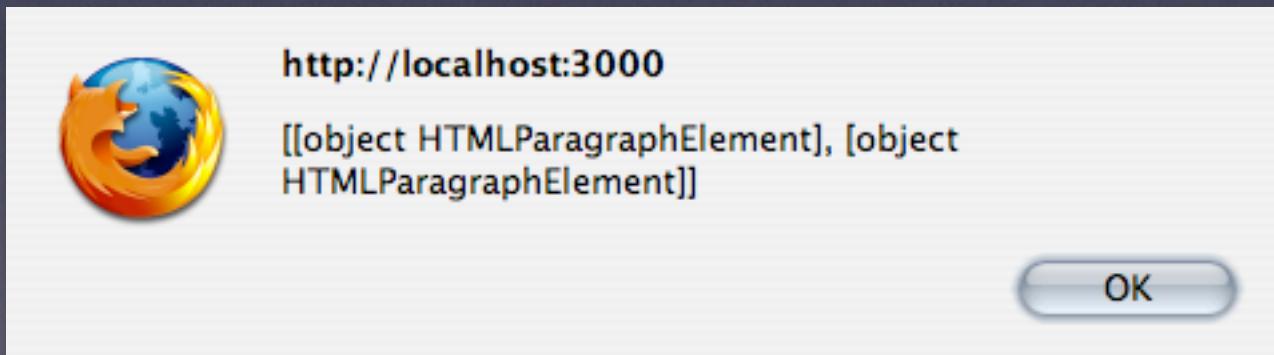
```
page.select('p_hint').findAll('h') do
  page << "value.visible()"
end
```

creates „h“ variable, containing an Array of elements  
(that are visible)

# select using Prototype to inspect stuff

```
page.select('p_hint').find_all('h') do
  page << "value.visible()"
end

page << "alert(h.inspect())"
```



<<

# Reuse plain JavaScript

```
page << "(3).times( function(){ alert('Ho!') });"
```

# delay

```
page.delay(5.seconds) do
  page[:blah].visualEffect :puff
end

page.delay(15.seconds) do
  page.select('p.hint').each do |element|
    element.visualEffect :fade
  end
end
```

# Prototype/script.aculo.us Element extensions

```
page[:blah].set_style :backgroundColor => '#f00'  
page[:blah].set_opacity 0.5
```



```
$("#blah").setStyle({ "backgroundColor": "#f00" });  
$("#blah").setOpacity(0.5);
```

# Chains

Hide the first element that  
is a „P“ and has a class „hint“:

```
page.select('p.hint').first.hide
```

script.aculo.us

# Visual Effects

```
page[:blah].visual_effect(  
  :pulsate, :duration => 4.seconds)
```

:appear, :fade, :slide\_up, :slide\_down,  
:blind\_up, :blind\_down, :pulsate, :switch\_off,  
:puff and more

(or DIY)

script.aculo.us

# Drag & Drop

```
page.draggable :blah
```

```
page.drop_receiving :blah,  
  :url => { :action => 'do_something' }
```

```
page.sortable :list,  
  :url => { :action => 'do_something' }
```

# Call your own

RJS

```
page.abra_cadabra.simsalabim
```



JavaScript

```
AbraCadabra.simsalabim();
```

# render :update (controller-based)

```
def update
  render(:update) do |page|
    page.hide :cart
  end
end
```

# RJS helpers

Helper:

```
module SomeHelper
  def ajaxy_stuff
    page.hide :blah
  end
end
```

Call in .rjs:

```
page.ajaxy_stuff
```

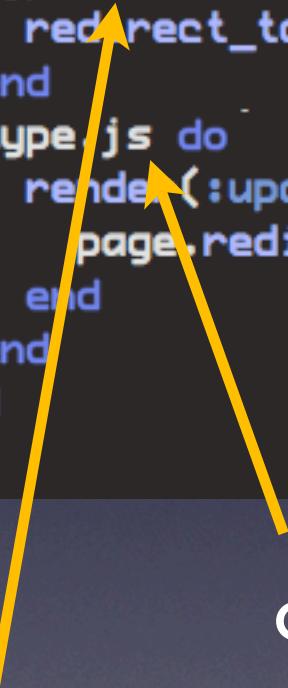
# redirect\_to

```
def redirect
  render(:update) do |page|
    page.redirect_to 'http://www.rubyonrails.org/'
  end
end
```

(takes url\_for syntax)

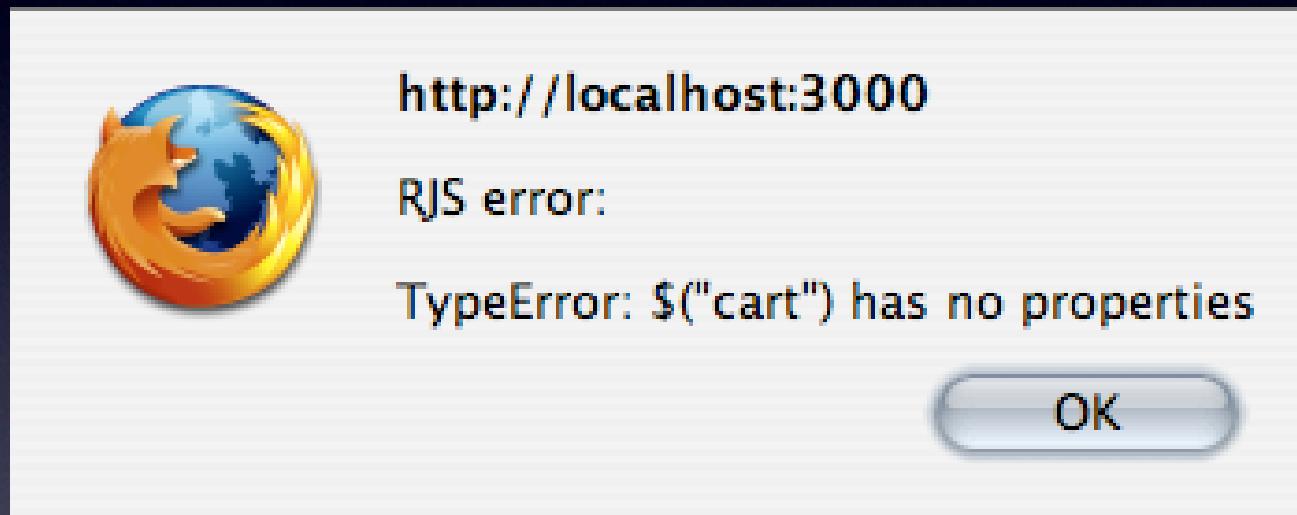
# respond\_to

```
def redirect
  respond_to do |type|
    type.html do
      redirect_to "http://www.rubyonrails.org/"
    end
    type.js do
      render (:update) do |page|
        page.redirect_to "http://www.rubyonrails.org/"
      end
    end
  end
end
```



one action for Ajax...  
...and non-Ajax calls

# Helpful hints, built-in



config/environments/development.rb:

```
config.action_view.debug_rjs = true
```

# API Documentation

ActionView::Helpers::PrototypeHelper

and

ActionView::Helpers::PrototypeHelper::  
JavaScriptGenerator::GeneratorMethods

What about  
debugging?

No rocket surgery,  
either.

The first  
rule of  
AJAX  
debugging:  
Use Firefox



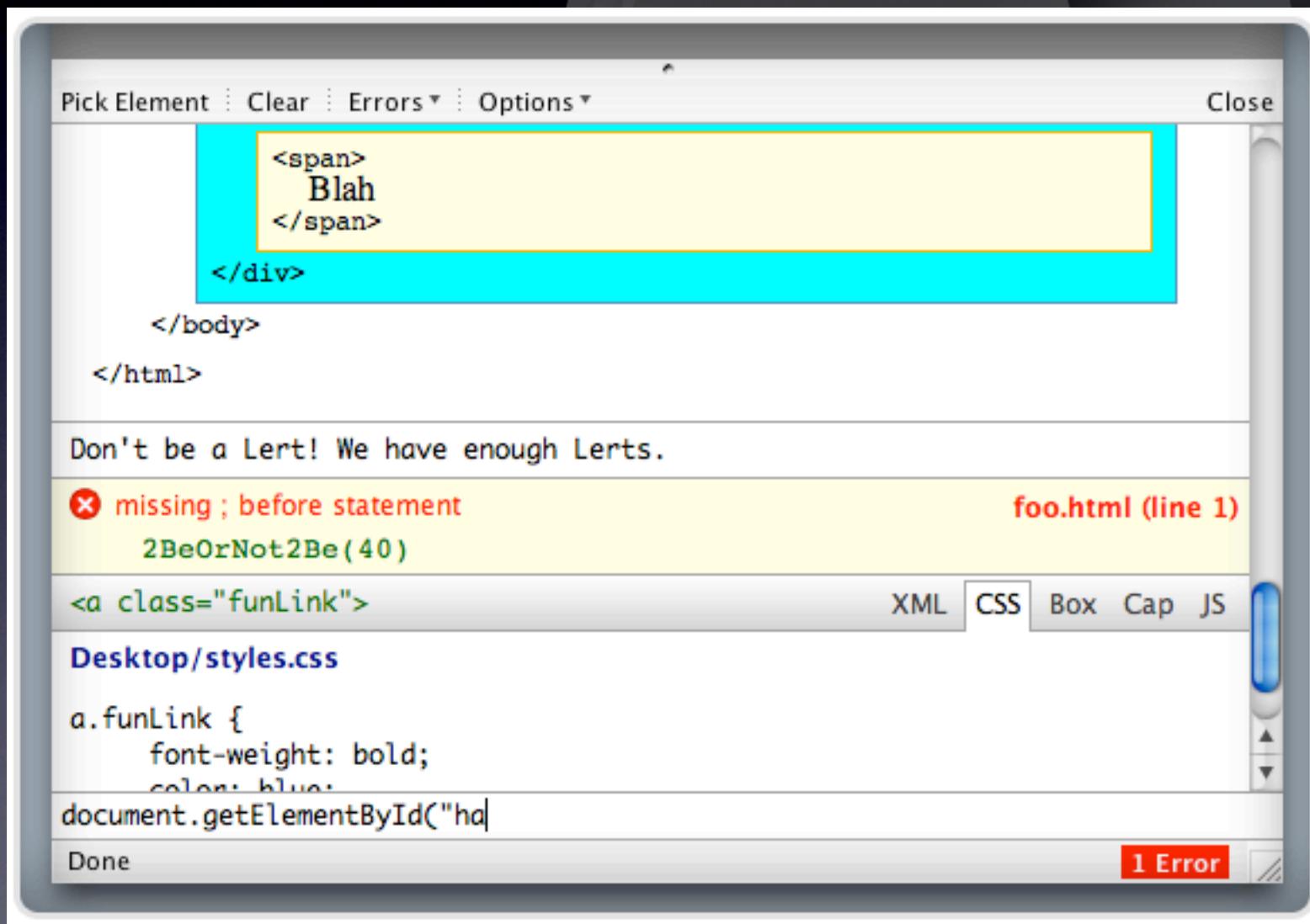
The second  
rule of  
AJAX  
debugging:

Use Firefox

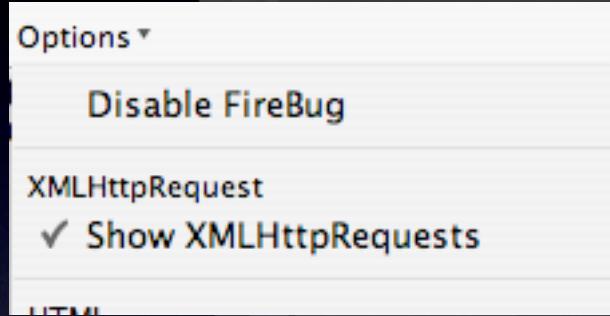
+Extensions



# Firebug



# Firebug

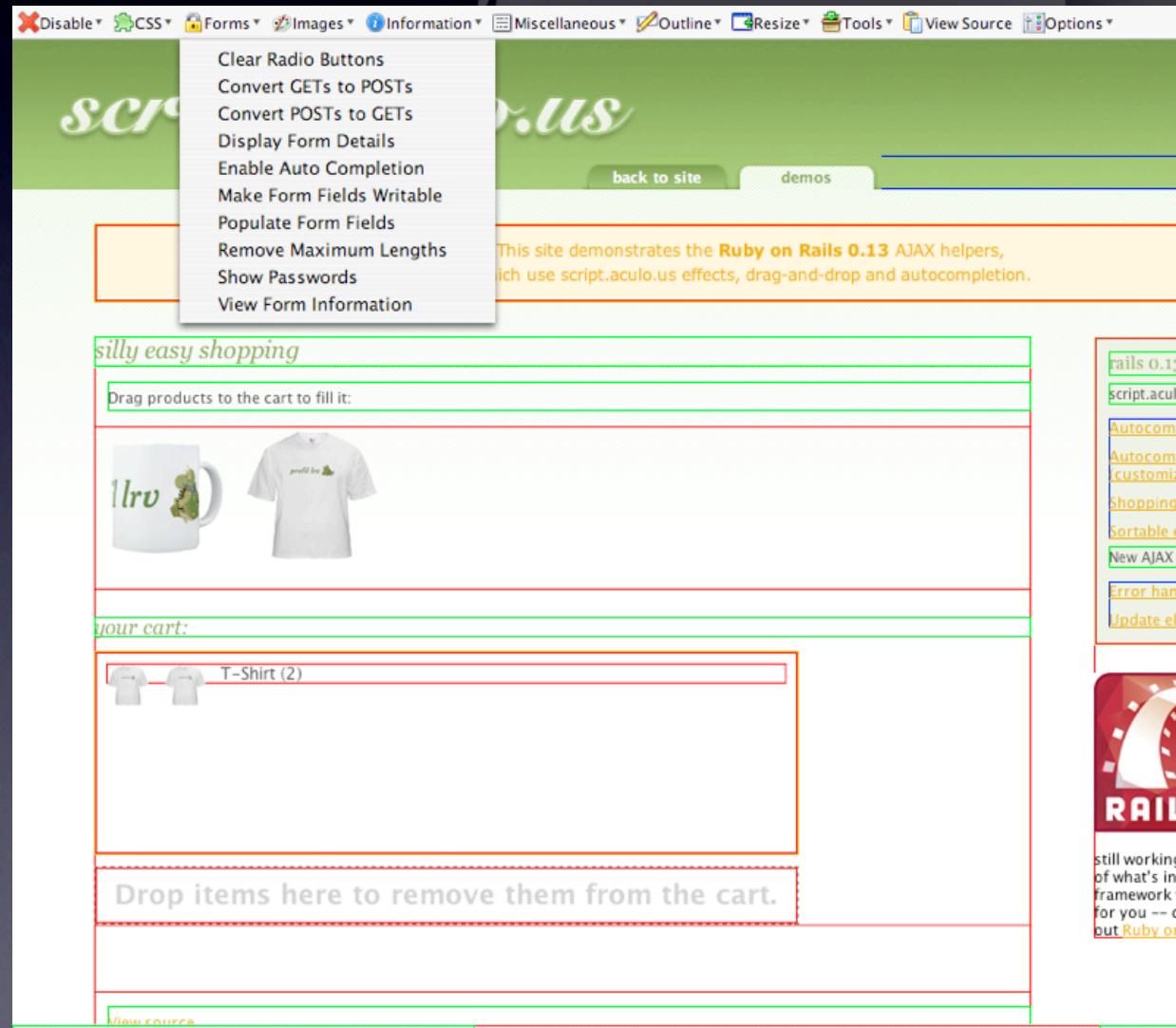


The screenshot shows the Firebug Network tab with a single entry:

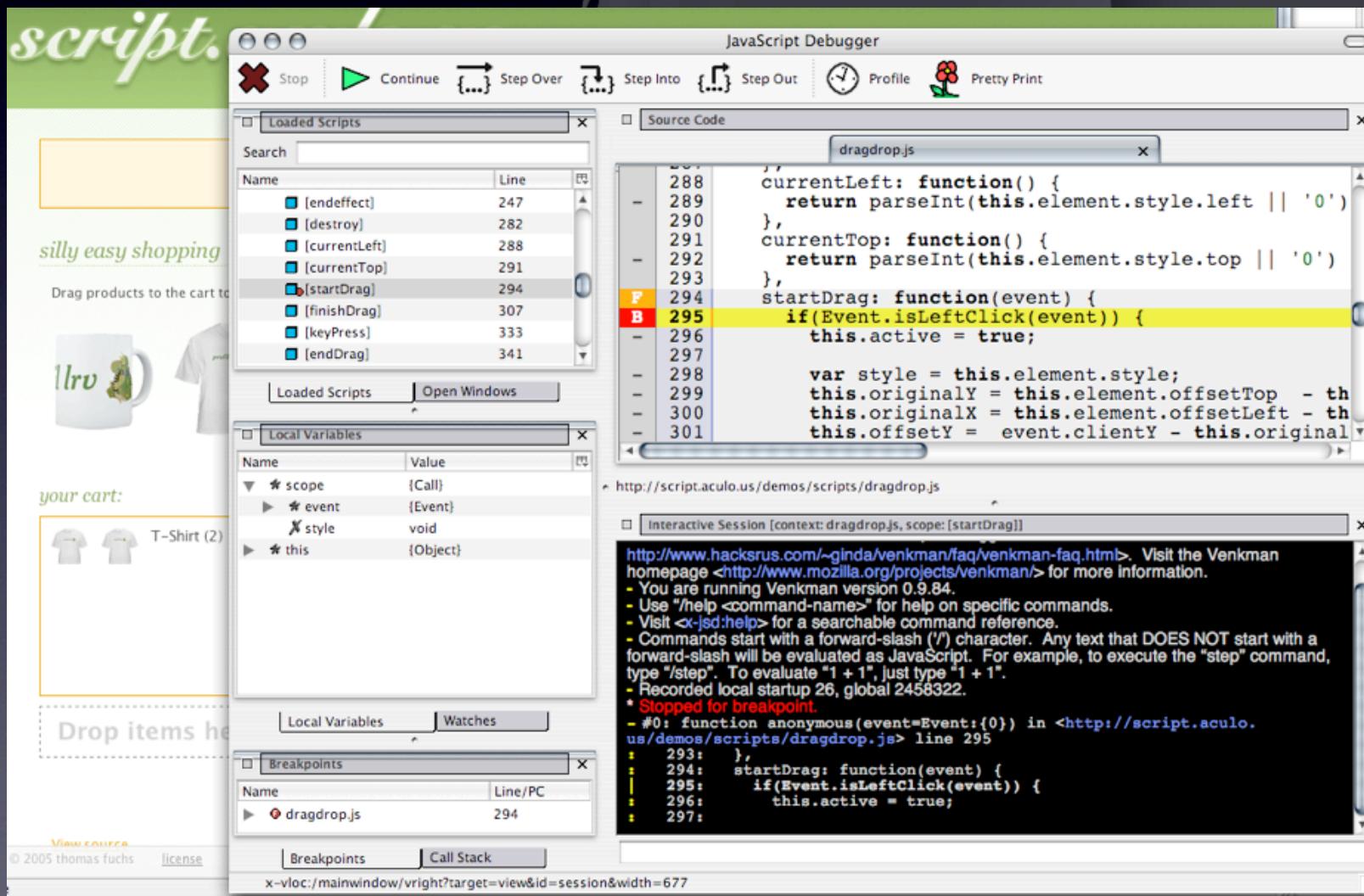
post http://localhost:3000/logtest/update      Post Response

```
try {
  $("list").replace("<ul id=\"list\">\n    <li id=\"i_1\">item 1</li>\n  </ul>");  
  $$("p_hint").each(function(value, index) {  
    value.visualEffect("highlight");  
  });  
  var h = $$("p_hint").findAll(function(value, index) {  
    return value.visible();  
  });  
  $$("p_hint").first().hide();  
  new Draggable("blah", {});  
}
```

# Web Developer Extension



# Venkman JavaScript Debugger



# Tamperdata

This site demonstrates the **Ruby on Rails 0.13** AJAX helpers, which use script.aculo.us effects, drag-and-drop and autocompletion.

silly easy shopping

Drag products to the cart to fill it:

your cart:

T-Shirt (1)

Drop items here to

View source

Tamper Data – Ongoing requests

Time	Duration	Size	Method	Status	Content Type	URL
14:42...	196 ms	-1	POST	200	text/html	http://script.aculo.us/demos/shop... ...

Request Header Name	Request Header Value	Response Header Name	Response Header Value
Host	script.aculo.us	Status	OK – 200
User-Agent	Mozilla/5.0 (Macintosh; U;...	Date	Mon, 07 Nov 2005 14:38:...
Accept	application/x-shockwave...	Server	Apache/2.0.52 (Gentoo/L...
Accept-Language	en-us,en;q=0.5	Set-Cookie	_session_id=6878c1b45...
Accept-Encoding	gzip,deflate	Cache-Control	no-cache
Accept-Charset	ISO-8859-1,utf-8;q=0.7,*...	Connection	close
Keep-Alive	300	Transfer-Encoding	chunked
Connection	close	Content-Type	text/html
X-Requested-With	XMLHttpRequest		
X-Prototype-Version	1.3.0		
Content-Type	application/x-www-form-...		
Content-Length	15		
Cookie	_session_id=6878c1b45...		
POSTDATA	id=product_2&_=		

The third  
rule:  
**Test with all  
browsers  
you want to  
support**





# Safari Web Inspector

Web Inspector

<body>

<body>  
  <div id="content">  
    <div id="logo">  
      <ul> <li>erfassen, verwalten und verteilen ...  
          
      <div id="video">  
      <div id="controls"> <div id="track"><div id...  
      <div id="alternatives"> <strong>Für das Abs...

Node    Style    Metrics    Properties

**Node Type:** Element  
**Node Name:** IMG  
**Namespace URI:** <http://www.w3.org/1999/xhtml>

**Element Attributes**

src = "images/logo.gif"  
alt = "fluxiom"

**Markup & Content**

<IMG src="images/logo.gif" alt="fluxiom">



# Microsoft Script Debugger for IE

- [http://blogs.msdn.com/ie/archive/  
2004/10/26/247912.aspx](http://blogs.msdn.com/ie/archive/2004/10/26/247912.aspx)

„It's more like Web 3.0“



# blog.fluxiom.com

fluxiom blog

http://blog.fluxiom.com/ RSS Google

## fluxiom

home blog

### get organized - tags toms

april 12, 2006  
in how-to's

One aim of fluxiom is to reduce the time it takes to organize assets, without loosing the big picture. It should be possible to store one asset in more than just one place—and this is the part where tags play the lead role...



fluxiom has two kinds of tags:

	My assets	Today	Last week	Favourites
--	-----------	-------	-----------	------------

auto-tags (easy violet)

	print	wollzelle	Press	Fluxiom
--	-------	-----------	-------	---------

your own set of tags (gray)

The auto-tags (like "My assets", "Last week") are set by fluxiom depending on the properties of the asset. To create your own set of tags according to your wishes just switch to the "tag-admin" section, by clicking on the arrow

...to see more

**fluxiom**

Launching April 2006

[www.fluxiom.com](http://www.fluxiom.com)