Scriptorium 5

°On your turn, you may turn the bottom demand card face-down.
°Treat any one happiness demand as any resource.

2 / 4

1.1

Uprising

Deal the top two cards from the discard pile onto the demand pile.

IV

Museum 5

°When drawing at the end of your turn, you may draw from the discard pile.

3 / 5

1.1

Golden Age

Treasury +2 gold per player.

IV

Cafe 4

°Take an extra turn after the turn in which you opened this.

2 / 4

1.1

Quell

Treasury +2 gold for each happiness icon in demand.

IV

Importer 4

°When opened, add two cards of your choice from the discard pile to top of the demand pile, face-up.

2 / 4

1.1

Iron Tools

Players providing iron may develop a business using cards from the discard pile.

IV

Arena 2

°Each turn, gain 1 gold.
°Obsoletes spears and clubs.

2 / 4

1.1

Golden Age

Treasury +2 gold per player.

IV