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<div>  </div> <div> <p>If a single player provides the most science, they draw a card then discard.</p> </div> <div> <p>1  / 1 </p> </div>	<div>  </div> <div> <p>If a single player provides the most science, they draw a card then discard.</p> </div> <div> <p>1  / 2 </p> </div>	<div>  </div> <div> <p>If a single player provides the most science, they draw a card then discard.</p> </div> <div> <p>0  / 0 </p> </div>
<div>  </div> <div> <p>°When opened, you may put the bottom demand card as a contract on any business.</p> </div> <div> <p>1 </p> </div>	<div>  </div> <div> <p>°No ability.</p> </div> <div> <p>2 </p> </div>	<div>  </div> <div> <p>°AAA (as an action): discard a card and gain 1 gold.</p> </div> <div> <p>1 </p> </div>
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<div>  </div> <div> <p>°If you played an event as your action, you may play another event.</p> </div> <div> <p>1 </p> </div>	<div>  </div> <div> <p>°Obsolete by axes or swords.</p> </div> <div> <p>1 </p> </div>	<div>  </div> <div> <p>°When opened: You may start a business as a free action.</p> </div> <div> <p>1 </p> </div>
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