

# Towards Transformational Specification of Relaxed Memory Models

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# Introduction

Almost every system we use for our day-to-day lives rely on concurrent computation. Right from our mobile phones to our personal desktop which can seemingly perform multiple tasks at the same time, concurrent computations have become part of our daily life. The amount of performance concurrent computation has given us is something that is near impossible to part with. But an important question remains, can we understand and utilize concurrency at its best for the various domain specific computations we intend to do?

# What are Memory Models?

Concurrent programs take advantage of *out-of-order* execution. Intuitively, this means that more than one unrelated computations can be done “simultaneously” without having any fixed order in which they should happen. This results in concurrent programs having multiple different outcomes. In terms of concurrent computations using shared memory, the possible outcomes are described by a *memory consistency model*.

# The inclination towards Sequential Reasoning

Despite the elaborate different ways in which we can think of writing programs that leverage the *out-of-order* notion, most programmers are accustomed to reasoning about computations sequentially. Sequential Consistency(SC), which was a memory model first formulated by Lamport et al. [?], gives programmers this exact sequential reasoning for their programs running in a multiprocessor environment.

# Current Hardwares - the thirst for performance

Though SC seems to be a very intuitive way to reason about programs using shared memory, it does not reflect how different processors do their computation. Hardwares in today's era have multiple features such as caches, read/write buffers, speculative execution, etc. which are designed to give us the performance we quite often take for granted these days. Usage of such features however, does not respect SC reasoning.

# Example: Message Passing

# Example: Store Buffering



# Example: Load Buffering

# Example: Non-Multi-Copy Atomic Behavior

# Common Problems Associated with Relaxed Memory Models

- Informal specifications.
- Correctness of Compiler Mappings.
- Correctness of Program Transformations.
- Robustness Analysis.
- Compositional Correctness.
- Verification.

# Informal Specifications

# Correctness of Compiler Mappings

# Correctness of Program Transformations

# Robustness

# Compositional Correctness



# Verification

# Constructing models using program transformations: Goal



# Simplicity

# Possible Advantages - Theoretical

# Compiler Correctness

# Robustness Conditions

# Compositional Correctness



# Elements to define models

# Constructing base model

# Establishing Equivalence

# Challenges: Part 1

# Challenges: Part 2

# Challenges: Part 3

# Challenges: Part 4

# Challenges: Part 5





# Thank you

Questions?