Question 5 - Local Minimum Algorithm

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Given an array A[1...n], we say that entry A[i] is locally minimum if

$$A[i] = \min(A[i-1], A[i], A[i+1]);$$

for i=1, it is locally minimum if A[i] < A[i+1] and for i=n, when A[i] < A[i-1].

Describe an algorithm that finds a local minimum in an array A in time $O(\log n)$. Explain your algorithm either in clear English or a clear pseudocode.

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The local minimum algorithm (1)
function local_minimum_search(arr, low, high, n)
    mid = low + div(high - low, 2)
    if (mid == 1) || (mid == n) ||
        (arr[mid] <= arr[mid-1] && arr[mid] <= arr[mid+1])</pre>
        return mid
    elseif arr[mid-1] < arr[mid]</pre>
        return local_minimum_search(arr, low, mid-1, n)
    else
        return local_minimum_search(arr, mid+1, high, n)
    end
end
# Returns the index of the local minimum
function local_minimum(arr)
 n = length(arr)
 if n == 1
      return 1
  elseif n == 2
      if arr[1] <= arr[2]
          return 1
      else
          return 2
```

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end
else # n >= 3
    return local_minimum_search(arr, 1, n, n)
end
end
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Input: An array $A = \langle a_1, ..., a_n \rangle$.

Output: An index i such that element a_i meets the requirement of being *locally minimum*. Being locally minimum is defined as

$$\begin{cases} a_i < a_{i+1} & i=1\\ a_i < a_{i-1} & i=n\\ a_i = \min(a_{i-1}, a_i, a_{i+1}) & \text{otherwise} \end{cases}$$

It should be noted that $a_i = \min(a_{i-1}, a_i, a_{i+1})$ is equivalent to $(a_i \le a_{i-1}) \land (a_i \le a_{i+1})$.

Local Minimum Algorithm:

- 1) In the trivial case n = 1 local minimum i = 1.
- 2) In the trivial case n=2, if $a_1 \leq a_2$ then i=1, otherwise i=2.
- 3) Otherwise when $n \geq 3$, the algorithm uses divide and conquer strategy. It works similarly to a binary search. First it finds the middle index mid from the current slice, from index low to high, of the array A. The initial slice is

$$low := 1$$

 $high := n$

The middle index is calculated

$$mid := low + \lfloor (high - low)/2 \rfloor$$

- a) Base Case: If any of the following conditions is true a local minimum will be at index i = mid.
 - 1) If mid = 1 the search has moved the first element and due to the recursive case 1 the element must be a local minimum $(a_1 < a_2)$.
 - 2) If mid = n the search has moved to the last element and due to the recursive case 2 the element must be a local minimum $(a_n < a_{n-1})$.
 - 3) If $(a_{mid} \le a_{mid-1}) \land (a_{mid} \le a_{mid+1})$ then the element is local minimum by definition.
- b) Recursive Case: If the base case is not local minimum then we'll divide the search space and evaluate the recursive case with the new parameters.

1) If $a_{mid-1} < a_{mid}$ then set new parater values and start again from calculating the middle index:

$$\begin{aligned} low &:= low \\ high &:= mid - 1 \end{aligned}.$$

2) If $a_{mid+1} < a_{mid}$ then set new parater values and start again from calculating the middle index:

$$\label{eq:low:mid+1} \begin{aligned} low &:= mid + 1 \\ high &:= high \end{aligned}.$$

References