**Acorn Project Worksheet**

**Project Mission Focus:** Disciple of Jesus Christ

* **Team Name: Ygor’s Wolf Pack**
* **Team member’s Names: Alec, Ygor, Ethan, Abel, and Trevor**
* **Project Title:** Ushering
* **Project Influences:**

|  | **Belief** | **Actions** |
| --- | --- | --- |
| **Self** | X Consciousness | X Conduct |
| **Group** | □Connectedness | □Interaction |
| **Community** | □Representation | □Cooperation |

**Explain: The values that will be displayed are personal conduct and consciousness.**

* **Project Values: The values that will be displayed are personal conduct and consciousness.** 
* **Description: We will help with Ushering at a Devotional.**
* **Vision Statement: We hope to become more christ-like by doing so. This will help us become more christ-like when we help others.**



* **SMART Goal:**
  + Specific: We will usher a Devotional
  + Measurable: 1 time
  + Attainable: yes
  + Relevant: It will make us disciples of Christ
  + Timely: we will do it before the semester ends

***Summary***: We are going to usher the devo 1 time before the semester ends.

* **Audience (*Who, What, Where, When, Why, How*): Us**
* **Roles and Responsibilities:**

**Role Responsibilities**

* + **1: Ygor Find a time we can help usher**
  + **2: Ethan round up the gang**
  + **3: Alec snacks**
  + **N: Abel attend**
  + **N: Trevor attend**
* **Milestones**
  + 1. Find a Day
  + 2. Plan Outfits
  + 3. Plan Snack
  + 4. Do the Ushering
  + 5. Meet and discuss what it was like.
* **Instructor Improvements Suggestions**:
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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**Acorn Project Worksheet**

**Project Mission Focus:** Sound Thinkers

* **Team Name: Ygor’s Wolf Pack**
* **Team member’s Names: Alec, Ygor, Ethan, Abel, and Trevor**
* **Project Title:** Escape Room
* **Project Influences:**

|  | **Belief** | **Actions** |
| --- | --- | --- |
| **Self** | □Consciousness | □Conduct |
| **Group** | X Connectedness | □Interaction |
| **Community** | □Representation | X Cooperation |

**Explain: We will work together to solve an escape room**

* **Project Values: Teamwork and Problem Solving**
* **Description: We will work together and have to brainstorm to solve the escape room**
* **Vision Statement: By solving the escape room, our team will know how to problem solve and communicate with each other more effectively**



* **SMART Goal:**
  + Specific: Go to an Escape room
  + Measurable: 1 Espace room experience
  + Attainable: yes
  + Relevant: It will increase our problem-solving skills
  + Timely: We will do it by the end of the semester

***Summary***: We will work together by solving an escape room by the end of the semester.

* **Audience (*Who, What, Where, When, Why, How*):**
* **Roles and Responsibilities:**

**Role Responsibilities**

* + **1: Alec Find an escape room**
  + **2: Trevor Plan a get-together to discuss strategies**
  + **3: Abel Coordinate Rides**
  + **N: Ygor Attend**
  + **N: Ethan Attend**
* **Milestones**
  + 1. Find an escape room
  + 2. Plan a get together
  + 3. discuss strategies
  + 4. attend escape room
  + 5. discuss how it went
* **Instructor Improvements Suggestions**:
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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**Acorn Project Worksheet**

**Project Mission Focus:** Effective Communicator

* **Team Name: Ygor’s Wolf Pack**
* **Team member’s Names: Alec, Ygor, Ethan, Abel, and Trevor**
* **Project Title:** Service Project
* **Project Influences:**

|  | **Belief** | **Actions** |
| --- | --- | --- |
| **Self** | □Consciousness | □Conduct |
| **Group** | □Connectedness | □Interaction |
| **Community** | X Representation | X Cooperation |

**Explain: We will serve those in our community and show what a good BYUI student is like**

* **Project Values: Service Work and Communication**
* **Description: By communicating with each other, we will find a service project to work on**
* **Vision Statement: We will serve our community**
* **SMART Goal:**
  + Specific: Find 1 service project 
  + Measurable: complete it
  + Attainable: complete it
  + Relevant: help our community
  + Timely: by the end of the semester

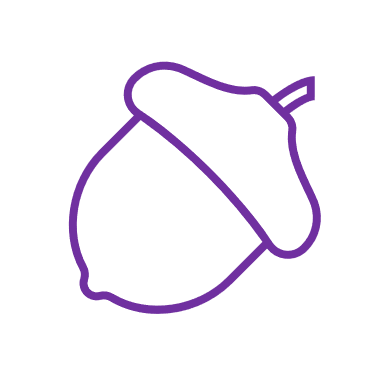
***Summary***: We will do 1 service project by the end of the semester

* **Audience (*Who, What, Where, When, Why, How*):**
* **Roles and Responsibilities:**

**Role Responsibilities**

* + **1: Abel Find a project**
  + **2: Trevor Get the tools required**
  + **3: Ethan coordinate rides**
  + **N: Alec**
  + **N: Ygor**
* **Milestones**
  + 1. Find a project
  + 2. plan out our attack strat
  + 3. get the tools
  + 4. do the project
  + 5. reflect
* **Instructor Improvements Suggestions**:
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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**Acorn Project Worksheet**

**Project Mission Focus:** Skill Collaborators

* **Team Name: Ygor’s Wolf Pack**
* **Team member’s Names: Alec, Ygor, Ethan, Abel, and Trevor**
* **Project Title:** Create a program together
* **Project Influences:**

|  | **Belief** | **Actions** |
| --- | --- | --- |
| **Self** | □Consciousness | X Conduct |
| **Group** | x Connectedness | X Interaction |
| **Community** | □Representation | X Cooperation |

**Explain: We will have to work together effectively to complete a program together.**

* **Project Values: teamwork and creativity**
* **Description: We will work as a team to design a program that will do something cool. Maybe like an AI that plays games or something similar to it.**
* **Vision Statement: Work together effectively and become a closer group**
* **SMART Goal:**
  + Specific: Create the program
  + Measurable: separate in to 4 stages
  + Attainable: make it simple
  + Relevant: We are all tech majors
  + Timely: by the end of the semester

***Summary***: We will create a program together by the end of the semester by separating it into multiple stages.

* **Audience (*Who, What, Where, When, Why, How*):**
* **Roles and Responsibilities:**

**Role Responsibilities**

* + **1: Ethan Leader**
  + **2: Abel Lead Programmer**
  + **3: Alec Planner**
  + **N: Trevor**
  + **N: Ygor**
* **Milestones**
  + 1. Pick a program to design
  + 2. Organize and create a plan (flow charts etc.)
  + 3. Tackle basic elements of the program
  + 4. Tackle advanced elements of the program
  + 5. Testing/Finishing touches
  + 6. Complete/Reflect
* **Instructor Improvements Suggestions**:
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
  + \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

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