#### **Education**

# Computer Science, B.S. & Minor in Mathematics California State University, Fullerton Mathematics, AS-T Pasadena City College

June 2022

June 2020

#### Coursework

- File Structures & Database Systems
- Computer Organization
- Data Structures

- Unix Scripting
- Discrete Mathematics & Linear Algebra
- Object-Oriented Programming

#### **Skills**

Languages: Python, C++, Java, JavaScript/TypeScript, HTML/CSS, LATEX, Dart, SQL, R, MATLAB

Libraries/Frameworks: Express.js, Flask, Flutter, Node.js, NumPy, Next.js, React

Tools/Software: git, Unix/Linux, Amazon Web Services, Google Cloud Platform, Heroku, PostgreSQL, SQLite

### **Projects**

# Spotify Seasonal Playlist Sorter | Python

April 2020

- Worked in a team to develop a web app that places liked songs on Spotify into playlists grouped by seasons
- Developed and designed the frontend and deployed the app onto an AWS EC2 instance
- Added a SQLite database to manage user data and playlists
- · Used the Spotify REST API and Flask

# APPE Regional Draft Analysis | Python

January 2021

- Monte Carlo simulation to forecast the probability of pharmacy students getting their preferred region for their Advanced Pharmacy Practice Experiences (APPE) rotations
- Ran 100000 draft simulations using a probability distribution constructed using a sample of students' preferred regions to generate a report detailing the probability of each student getting their preferred pick

SQLite Clone | C++

- Developed a relational database management system that supports a subset of SQL commands
- Implemented a B+Tree to index database entries for fast querying
- Implemented an SQL command parser with syntax error checking

#### Sushi Shop | Java

May 2017

• Led a team to develop a sushi making game where players are given a randomized sushi order and must move a plate to catch falling ingredients to construct the order

#### **Work Experience**

# Nex-ii LLC, Twiine Full Stack Developer, twiine.com

June 2020 - September 2020

- Built a planning and user profile page on the mobile app with support for live updates
- Developed the backend login and signup flow with support for Google, Facebook, and Email authentication
- Designed and implemented the API allowing users to schedule hangouts and send invitations to other users
- Optimized the database to minimize the number of queries for per document read billing
- Used Flutter, Node.js, and Python on Firebase

# PCC Learning Assistance Center Computer Science Learning Assistant

January 2019 - December 2020

- · Worked one-on-one with students to teach computer science concepts and debugging techniques
- Worked with professors to help improve lectures and build long term study habits within students
- Provided assistance to students with software issues in classrooms and computer labs
- Assisted and advised staff on the transition to remote tutoring during the COVID-19 pandemic

# Leadership