

Vladilen Kozin

Clojure[Script], Racket, Emacs Lisp, TCL, Redex, OMeta, meta-programming
Fall'13 Recurse Center (aka Hacker School) alum
UK Tier 1 Exceptional Talent visa holder

Corporate ladder

Jul-Dec 2019	<i>Senior Programmer</i> at All Street Research (London, UK) Building cognitive assistant for investment research in Clojure[Script]. Front and back, AI, NLP, and more buzzwords here.
Apr-Nov 2017	<i>Senior Programmer</i> at Droiit (London, UK) Same as before but with obligatory daily commute.
2015-2017	<i>Programmer/Consultant</i> at Droiit (remote and New York, USA) Building an expert system for compliant trading. Sneaking Clojure[Script] into unsuspecting financial giants. On any given day I could be designing DSLs, implementing compilers, parsers, rule-based engines, putting together simple browser-based GUIs and whatever else the startup life would have me do.
2014-2015	<i>Programmer</i> at Yandex (Moscow, Russia). Officially a member of Search Interfaces Development Infrastructure group, but mostly I wrote backend tools for source to source compilation - engines to write your template engines. If I were lucky and did it right frontend developers would get to use my work and take all the credit.
2009-2011	<i>Equity Derivatives & Structured Products Sales</i> at Renaissance Capital (Moscow, Russia).
2007-2009	<i>EM Structured Solutions and Derivatives Sales</i> at Barclays Capital (London, UK).

Projects

Emacs Lisp	<i>Author</i> of <code>multi.el</code> - all things multiple dispatch for Emacs Lisp: type driven dispatch with protocols, ad-hoc polymorphism with multi-methods, pattern-matching and destructuring without noise with multi-patterns, case-dispatch with multi-defuns, benchmarking with multi-benchmarks.
Racket	<i>Author</i> of <code>lida</code> an opinionated threading macro with self-documenting hole-markers, clause level keyword options and an implicit escape continuation. <i>Author</i> of <code>prelude</code> that extends Racket with generic associative API, Lua-style meta-tables for prototypal inheritance and more. <i>Author</i> of <code>ponzi</code> - the beginnings of a clever Scheme for a discerning smart contract builder. WIP but it does implement the Ethereum Virtual Machine close enough to the Yellow Paper. <i>Author</i> of <code>ometa-racket</code> , a mostly complete Racket implementation of OMeta - OO pattern-matching language that extends R6RS with ability to handle left-recursive rules and match structured data. <i>Author</i> of <code>skish</code> , a mostly futile attempt at porting Olin Shivers' wonderful <code>scsh</code> to Racket. <code>scsh</code> is a non-interactive Unix shell embedded within Scheme (originally Scheme48). <i>Contributor</i> to Racket the language.
Clojure	<i>Author</i> of several closed-source products: FgML message parser, financial derivatives classifier based on ISDA taxonomies, legal annotation tools, PDF and XML content extractor and transformation tools. <i>Author</i> of <code>bot-1</code> - a crypto-currency arbitrage that could talk to several exchanges including Bitfinex and GDAX. It uses Clojure Spec to parse and validate protocol messages and <code>slaph</code> for async communication and concurrency. <i>Author</i> of <code>playrum</code> - just getting the taste for React in Clojure[Script]. <i>Contributor</i> to <code>seqexp</code> , regular expressions for Clojure sequences.
JavaScript	<i>Author</i> of <code>benhtml-syntax</code> , a syntax converter for BEMHTML - an XSLT inspired templating language - part of BEM methodology of frontend development. <i>Author</i> of <code>benhtml-source-convert</code> , a best effort compiler from BEMHTML templates to BH templates. <i>Author</i> of <code>xjst-more</code> , an XJST-based compiler for BEMHTML templates that facilitates incremental compilation of templates potentially on the Client. WIP. <i>Contributor</i> to <code>ometa-js</code> , a JavaScript implementation of OMeta. <i>Contributor</i> to <code>ben-xjst</code> , XJST-based compiler for BEMHTML templates.

Public Speaking

Sep 2019	talk at Strange Loop'19 (St. Louis, USA)
Jul 2019	talk at RacketCon'19 (Salt Lake City, USA)

Formal education

2004-2006	Keldysh Institute of Applied Mathematics (Moscow, Russia) <i>PhD track in Applied Mathematics, dropped out</i>
2004	New Economic School (Moscow, Russia) <i>MS in Economics track with full scholarship, dropped out</i>
1999-2004	Lomonosov Moscow State University (Moscow, Russia) <i>MS in Theoretical Mechanics and Applied Mathematics</i>

Autodidacticisms

2018	Language-oriented Programming and Language Building The Racket Summer School 2018 (Salt Lake City, USA)
2017	Redex for designing operational semantics The Racket Summer School of Semantics and Languages (Salt Lake City, USA) While targeted at PL PhDs a bunch of us non-academic types had been admitted. Learnt to create languages quickly and back them up with runnable reduction semantics - what's not to like?
2015	Introduction to Probability, [Certificate 94%] MIT for edX Because it's awesome.
2014	Paradigms of Computer Programming 1, [Certificate! 94%] Paradigms of Computer Programming 2, [Certificate! 97%] Université catholique de Louvain for edX How I was introduced to concurrency, multi-paradigm programming and delightful paradigms that so far seem to exist only in academic setting. Taught by Peter Van Roy and is based on his classical Concepts, Techniques, and Models of Computer Programming.
2014	Hardware/Software Interface, [Certificate 89.6%] University of Washington for Coursera How I was introduced to systems programming. Essentially an Introduction to Computer Systems course as taught at Carnegie Mellon with the same course-load and text <i>Computer Systems: A Programmer's Perspective</i> by Bryant and O'Hallaron.
2012	Programming Languages, [Certificate] Brown University How I was introduced to creating PLs. Taught by Shriram Krishnamurthi based on his wonderful PLAI text. My solutions - a sequence of interpreters for progressively more complex languages: all the way to OOP, CPS transforms and type checkers.
2012	How to Design Programs by Matthias Felleisen et al. How I was introduced to programming. Assorted solutions to HDP.

Languages

Russian, English	Equally uncomfortable.
Clojure	What I get to use on the job. Can't complain.
Racket	Favorite Lisp. Would be my weapon of choice were such choice ever offered.
Emacs Lisp	Unavoidable Lisp for any Emacs user. It is surprisingly fun to code.
JavaScript	Wrote fair amount, mostly backend compiler stuff with Node.js.
TCL	Happy parallel universe where people no longer write Shell scripts.
OMeta	Extensive experience writing parsers with complex and context-dependent grammars.
Redex	Can implement executable semantics for your pet-language or DSL.
Java	Enough to write a Clojure wrapper with necessary bindings.
C	Enough to pose a systems programming class but not nearly enough to actually use it.
Factor, OCaml, Lua, Rust, Shen	Toyed with but never used in earnest. Iported some good ideas from Lua to Racket and contributed a patch to <code>rustc</code> .

Activities and interests

Most of my activities and interests these days involve boxes with lights and buttons. Even so there were reports of me cycling, bouldering, surfing, roller-skating, skiing and more. Having owned a sports car I'll choose a bicycle every time.
Lived in the UK, US, Hungary, Spain and far more exotic places. Crossed the US from Mexico to Canada twice with the current state count of 19.