

Group Members: Adam Eichelkraut & Jared Brown

Our group began collaboration on the project by reviewing the previous code from Project 3 to see what could be modified and reused in our Scoreboard-controlled pipeline simulator. We divided up the initial work that needed to be done. We used GitHub in order to help collaborate and share code while developing the project. Our group also met to work on fixing bugs and wrap up the project.

Contributions:

Adam:

- Modified Memory System and Loader for Scoreboard simulator
- Updated source code tree and makefiles
- Set up scoSim interface and drivers
- Implemented Instruction interface
- Implemented Functional Units
- Partially compiled source (lab4a & lab4b)
- Bug fixes

Jared:

- Scoreboard Implementation
- Created DTMF loop partially compiled source (lab4c)
- Bug fixes
- Wrote collaboration.pdf
- Updated README file