

8. Take the length and width of a **rectangle** from the user and create the rectangle according to the output below. Your output should match the specified output.

Sample Input #1 4 6	Sample Input #2 3 5
Output 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4	Output 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3 1 2 3

9. Take the height of a **right-justified right triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1 4	Sample Input #2 3
Output 1 1 2 1 2 3 1 2 3 4	Output 1 1 2 1 2 3

10. Take the height of an **isosceles triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1	Sample Input #2
4	3
Output 1 1 2 3 1 2 3 4 5 1 2 3 4 5 6 7	Output 1 1 2 3 1 2 3 4 5

1)

Write a program to get a user's integer input for the number of lines (ranging from 2 to 9), and then print a triangular pattern of numbers by a nested for loop. For example, if the user's input is 5, the pattern should look like:

```
5
45
345
2345
12345
```

If the user's input is 8, the pattern should look like:

```
8
78
678
5678
45678
345678
2345678
12345678
```

2)

1

1 2 1

1 2 4 2 1

1 2 4 8 4 2 1

1 2 4 8 16 8 4 2 1

1 2 4 8 16 32 16 8 4 2 1

1 2 4 8 16 32 64 32 16 8 4 2 1

3) $n=4$ (no. Of rows)

1

1 3 1

1 3 9 3 1

1 3 9 27 9 3 1

4) Question: Write a Java program Using a nested loop , that takes users' input and the number of students, and test scores. It should then average test scores and display them on the screen. Example: This program averages, test scores.

For how many students do you have scores? 2 [Enter]

How many test scores does each student have? 3 [Enter]

Enter score 1 for

Write a Java program Using a nested loop , that takes users' input and the number of students, and test scores. It should then average test scores and display them on the screen.

Example:

This program averages, test scores.

For how many students do you have scores? 2 [Enter]

How many test scores does each student have? 3 [Enter]

Enter score 1 for student 1: **84 [Enter]**

Enter score 2 for student 1: **79 [Enter]**

Enter score 3 for student 1: **97 [Enter]**

The average score for student 1 is 86.7.

Enter score 1 for student 2: **92 [Enter]**

Enter score 2 for student 2: **88 [Enter]**

Enter score 3 for student 2: **94 [Enter]**

The average score for student 2 is 91.3

B) Write a Java program that will ask the user to provide an integer, say n , and use nested-`for` loops to print a hollow square of size n with asterisks. Use a `do-while` loop to verify that n is in the range of 1 and 20.

For instance,

When $n=1$, print

*

When $n=2$, print

**

**

When $n = 10$, print

* *

* *

* *

* *

* *

* *

* *

* *

Write a Java program using **Nested Loops** to print the factorials of all numbers between a range of two integers namely **first** and **second**. The **first/second** integers can be zero or any positive numbers and the **first** should be always less than or equal to **second**. Appropriate error message should be displayed in case of invalid inputs.

Note that a factorial of any integer can be calculated as follows:

Factorial of 0 is 1

Factorial of 1 is 1

Factorial of 2 is $2 \times 1 = 2$

..

Factorial of 5 is $5 \times 4 \times 3 \times 2 \times 1 = 120$

..

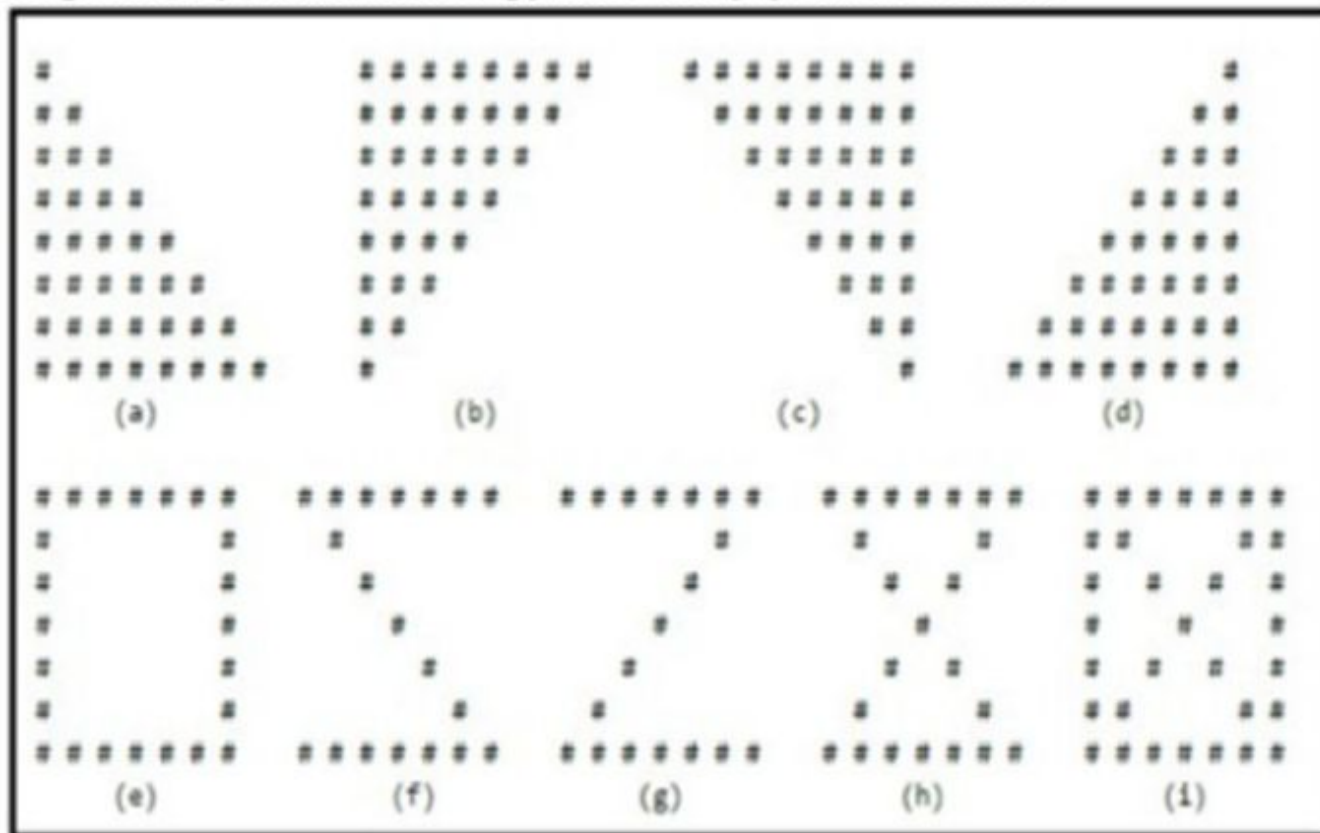
Factorial of N is $N \times (N-1) \times (N-2) \times \dots \times 1$

Your program must follow the given Sample Input/Output.

Sample Input/Output:
Enter the first number: 4
Enter the second number: 7
Factorial of 4 is 24
Factorial of 5 is 120
Factorial of 6 is 720
Factorial of 7 is 5040

Exercise 1 of 3:

Using nested loops, create the following patterns and display them in the console:



EXTRA CREDIT: if you create all these patterns not underneath each other, and not with a

Lab Description:

Use nested loops to print out the box pattern show below.

Sample Data :

3
4
5
2
1

Files Needed ::

Box.java
BoxRunner.java

Sample Output :

* * *
* * *
* * *

* * * *
* * * *
* * * *
* * * *

* * * * *
* * * * *
* * * * *
* * * * *
* * * * *

* *
* *

* *

algorithm help

```
output="";  
loop i that runs num times  
{  
    loop j  
    {  
        output += " "  
    }  
  
    loop k  
    {  
        output += "*"   
    }  
    output += "\n"  
}
```

pattern using loops) Write a nested for loop that prints the following output:

```
1       7
 2     6
  3  5
   4
  3  5
 2   6
1       7
```

pattern using loops) Write a nested for loop that prints the following output:

```
*****
*****
*****
*****
*****
*****
***
*
```

1

0 1

1 0 1

0 1 0 1

1 0 1 0 1

2. Take the height of a **left-justified right triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

1

1 2

1 2 3

1 2 3 4

Sample Input #2

3

Output

1

1 2

1 2 3

3. Take the height of a **right-justified right triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

4

3 4

2 3 4

1 2 3 4

Sample Input #2

3

Output

3

2 3

1 2 3

Evaluation

1. Take the length of a **square** from the user and create the square according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

1 2 3 4

1 2 3 4

1 2 3 4

1 2 3 4

Sample Input #2

3

Output

1 2 3

1 2 3

1 2 3

1. Take the length and width of a **rectangle** from the user and create a rectangle according to the output below. Your output should match the specified output.

Sample Input #1

4

6

Output

4 3 2 1

4 3 2 1

4 3 2 1

4 3 2 1

4 3 2 1

4 3 2 1

Sample Input #2

3

5

Output

3 2 1

3 2 1

3 2 1

3 2 1

3 2 1

2. Take the height of a **palindromic isosceles triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

```
  1
 1 2 1
1 2 3 2 1
1 2 3 4 3 2 1
```

Sample Input #2

3

Output

```
  1
 1 2 1
1 2 3 2 1
```

3. Take the length and width of a **hollow rectangle** from the user and create the rectangle according to the output below. Your output should match the specified output.

Sample Input #1

6

4

Output

1 2 3 4 5 6

1 6

1 6

1 2 3 4 5 6

Sample Input #2

3

5

Output

1 2 3

1 3

1 3

1 3

1 2 3

4. Take the height of a **left-justified hollow right triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

```
1
1 2
1 3
1 2 3 4
```

Sample Input #2

5

Output

```
1
1 2
1 3
1 4
1 2 3 4 5
```

Sample Input #3

3

Output

```
1
1 2
1 2 3
```

5. Take the height of a **hollow isosceles triangle** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

```
  1
 1 3
1   5
1 2 3 4 5 6 7
```

Sample Input #2

3

Output

```
  1
 1 3
1 2 3 4 5
```

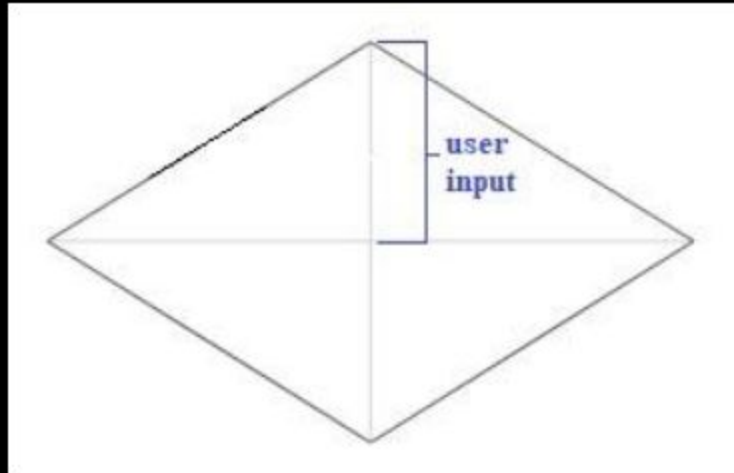
Sample Input #2

2

Output

```
  1
 1 2 3
```

Follow the diagram of a rhombus below to answer questions 6 and 7. For these questions, you will be taking the length of the blue marked area (user input).



6. Take the vertical diagonal length of a **rhombus** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

```
  1
 1 2 3
1 2 3 4 5
1 2 3 4 5 6 7
 1 2 3 4 5
   1 2 3
    1
```

Sample Input #2

3

Output

```
  1
 1 2 3
1 2 3 4 5
  1 2 3
   1
```

7. Take the vertical diagonal length of a **hollow rhombus** from the user and create the triangle according to the output below. Your output should match the specified output.

Sample Input #1

4

Output

```

    1
  1 3
1   5
1   7
  1 5
    1 3
      1
```

Sample Input #2

3

Output

```

    1
  1 3
1   5
  1 3
    1
```