CS 215 – Fall 2018 Project 1: ATM

Learning Objectives: Use of the following to solve a problem:

- C++ basic data types, variables, assignments, arithmetic
- user input/output
- decisions
- basic loops

General Description:

Write a C++ program that simulates the function of an ATM machine. For each transaction, the program:

- asks the user to enter their current account number and balance (unrealistic, but we don't know how to read data from files yet).
- displays a menu of transaction options
- asks the user to choose an option, forcing them to enter a correct option
- depending on the option chosen, asks for more information
- performs the calculations for the transaction
- prints the calculated amounts as a "receipt".

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The program repeats the above steps continuously until the user enters **shutdown** for the account number. This is a signal for the ATM to shut down (end program).

Specifications (*example* user input in blue):

Beginning of transaction:

```
+----+
| Joiner's Bank, Inc. |
                                        Be creative with the "Logo"
CS215-003
                                        use your name and section somewhere in the Logo
Enter account number: BA-3456-78
Enter account balance: 275.50
                                        these two entries should "line up" on the left as shown.
OR, if they enter shutdown
| Joiner's Bank, Inc. |
    CS215-003
+----+
Enter account number: shutdown
Shutting down...bye!
                                        use the standard System Pause at end of program
Press any key to continue...
```

Menu: after printing the options, it should repeatedly ask for an option until the user enters B, D or W.

```
B - Balance Inquiry
D - Deposit
W - Withdrawal
Choose an option: Xxx assume they might enter more than one char
"Xxx" is an invalid option. Enter B, D or W. print double quotes around any invalid entry
Choose an option: b It does not need to accept both upper and lower case
"b" is an invalid option. Enter B, D or W.
Choose an option: B Finally! They gave a correct answer
```

Balance Inquiry: when this option is chosen, just print a simple "receipt":

Deposit: when this option is chosen, ask for the deposit amount (assume they will enter a float) and print a receipt:

```
Enter deposit amount: 100.00
+-----+
| Joiner's Bank, Inc. |
+-----+
Account: BA-3456-78
Prev Bal: $ 275.50
Deposit: $ 100.00
New Bal: $ 375.50
```

Withdrawal: when this option is chosen, ask for the withdrawal amount (assume they will enter a float). Repeat the question as long as the amount entered is greater than the current balance. Then print a receipt:

Repeat: after the transaction is complete and the receipt printed, the program should start over at the beginning (printing the logo) for the next customer.

Suggestion:

Since we won't be covering loops until next week, you can go ahead and start by coding the project assuming:

- it won't repeat for multiple customers; do one customer and end program
- it won't repeat for an invalid menu option; assume B was entered and continue (You can still print the error message)
- It won't repeat for insufficient funds; just let them have a negative balance. (You can still print the error message)

Later, after you learn about loops, you can go back and add the loops to this "mostly done" project.

Style:

10% of your grade will be based on Style. Follow these rules:

- 1. At the top, put a comment box with the following info. This is required for all projects:
- a program title, centered at the top
- Name
- Date
- "CS215 Section" nnn
- A brief description of the program
- 2. Use indentation inside of **blocks { }** and control statements as specified in class (and suggested by Visual Studio's editor)
- 3. Use meaningful variable names.
- 4. Comment sections of the program with a blank line and a comment (lined up with the code). The "sections" listed in the Specifications above can be used to break the code up into sections. Ex: void main() {

```
//transaction begin
. . .
. . .
// print menu
. . .
. . .
// get user selection
. . .
. . .
```

5. If needed for clarity, place comments on the end of individual lines.

Submission:

- Submit your Source (.cpp) File in Canvas.
- You do NOT need to zip up and submit an entire folder.
- You do NOT need to demonstrate projects to the TA...the date/time of submission in Canvas is your official submission time.