## **Autonomous Robots**

4: FastSlam algorithm

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### **Contents**

1. FastSlam algorithm.

### **FastSlam**

- 1. Particle filter solution to the SLAM problem.
- 2. SLAM problem with known correspondences possesses a conditional independence between landmarks, given the robot pose.
- 3. This make possible to apply Rao-Blacwellized particle filter: uses particle filters to represent posterior over some variables and Gaussians to represent other variables.

### **FastSlam**

- 1. Particle filters estimate the robot path.
- 2. For these particles, the individual map errors are conditionally independient.
- 3. The mapping problem can be factored into many separated problems, one for each feature.
- 4. To do that, an EKF for each landmark is used.
- 5. Data association is made in each particle.

## **SLAM** problem

A solution for the SLAM problem maximizes

$$p(s^t, \Theta|z^t, u^t) \tag{1}$$

We can assume (without losing generality) that landmarks are observed once each time:

$$p(s^t, \Theta|z^t, u^t, n^t) \tag{2}$$

### Formulation: Rao-Blackwellized

$$p(s^{t}, \Theta | z^{t}, u^{t}, n^{t}) = p(s^{t} | z^{t}, u^{t}, n^{t}) p(\Theta | s^{t}, z^{t}, u^{t}, n^{t})$$

$$= p(s^{t} | z^{t}, u^{t}, n^{t}) \prod_{k=1}^{K} p(\Theta_{k} | s^{t}, z^{t}, u^{t}, n^{t})$$

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$$= p(s^{t} | z^{t}, u^{t}, n^{t}) \prod_{k=1}^{K} p(\Theta_{k} | s^{t}, z^{t}, u^{t}, n^{t})$$

## **Decomposition**

- The problem can be decomposed into K+1 estimation problems:
  - Posteriori over the robot path: it is implemented with a particle filter.

$$p(s^t|z^t, u^t, n^t) \tag{5}$$

 K problems estimating the location of the landmarks: they are estimated with Kalman filters.

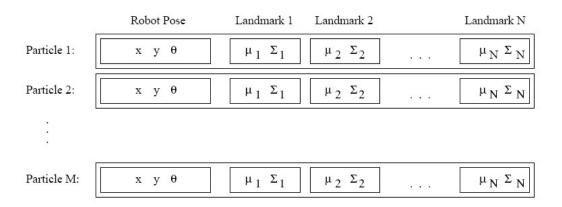
$$p(\Theta_{n_t}|s^t, z^t, u^t, n^t) \tag{6}$$

## FastSLAM with known data association

- FastSLAM uses a particle filter to estimate the posterior.
- Each particle m in time t is denoted by  $s^{t,[m]}$  and it represents a guess of the particle path  $s^t$ .
- $\blacksquare$  At time t we have a population of particles  $S_t = \left\{s^{t,[m]}\right\}_{m=1}^{M}$

## FastSLAM with known data association

A particle consists of the estimated position of the robot and K EKF estimating the landmarks positions:



# How the whole thing works: robot position

- Remember we are in the known data association case.
   We have K landmarks.
- We suppose that the initial set of particles can be generated arbitrarily.
- In each initial particle, the robot position  $s_0$  is (0,0,0).
- The robot moves  $u_t$  and we use the motion model to generate (for each particle):

$$s_t \sim p(s_t|u_t, s_{t-1}) = h(u_t, s_{t-1}) + \delta_t$$
 (7)

# How the whole thing works: landmarks position

- One EKF (non-linear) for each landmark.
- Landmark positions are represented by the mean  $\mu_{n,t-1}^{[m]}$  and the covariance  $\Sigma_{n,t-1}^{[m]}$ .
- We assume that only one landmark is seen in each observation. At time t, every landmark not seen is not updated, so:

$$\langle \mu_{n,t}^{[m]}, \Sigma_{n,t}^{[m]} \rangle = \langle \mu_{n,t-1}^{[m]}, \Sigma_{n,t-1}^{[m]} \rangle$$
 (8)

# How the whole thing works: landmarks position

#### The update is:

$$p(\Theta_{n_t}|s^t, z^t, n^t) = \eta p(z_t|s_t, \Theta_{n_t}, n_t) p(\Theta_{n_t}|s^{t-1}, z^{t-1}, n^{t-1})$$
(9)

where the second term is represented by a Gaussian (the previous mean and variance) and the first term is linearized as EKF does.

# How the whole thing works: landmarks position (cont.)

We have to linearized the measurement function g by a first degree Taylor expansion:

$$g(\Theta_{n_t}, s_t^{[m]}) \approx \hat{z}_t^{[m]} + G_t^{[m]}(\Theta_{n_t} - \mu_{n_t, t-1}^{[m]})$$
 (10)

where

$$\hat{z}_t^{[m]} = g(\mu_{n_t, t-1}^{[m]}, s_t^{[m]}) \tag{11}$$

$$G_t^{[m]} = g'(\mu_{n_t,t-1}^{[m]}, s_t^{[m]})$$
 (12)

# How the whole thing works: landmarks position (cont. II)

The new mean and covariance are obtained using the standard EKF measurement update:

$$K_t^{[m]} = \Sigma_{n_t,t-1}^{[m]} G_t^{[m]} (G_t^{[m]T} \Sigma_{n_t,t-1}^{[m]} G_t^{[m]} + R_t)^{-1}$$
 (13)

$$\mu_{n_t,t}^{[m]} = \mu_{n_t,t-1}^{[m]} + K_t^{[m]} (z_t - \hat{z}_t^{[m]})^T$$
(14)

$$\Sigma_{n_t,t}^{[m]} = (I - K_t^{[m]} G_t^{[m]T}) \Sigma_{n_t,t-1}^{[m]}$$
(15)

## How the whole thing works: weight for each particle

- The weight indicates the goodness of this particle. It is necessary due to the new robot position is calculated based only on  $u_t$ , paying no attention to  $z_t$ .
- lacktriangle This weight,  $w_t^{[m]}$ :

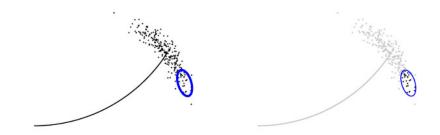
$$w_t^{[m]} \approx \eta \det(2\pi Q_t^{[m]})^{-1/2} \exp^{\left\{-\frac{1}{2}(z_t - \hat{z}_t^{[m]})^T Q_t^{[m] - 1}(z_t - \hat{z}_t^{[m]})\right\}}$$

with the covariance

$$Q_t^{[m]} = G_t^{[m]T} \Sigma_{n,t-1}^{[m]} G_t^{[m]} + R_t$$

### FastSLAM 2.0

• In the previous algorithm, the path posterior (the robot position) is calculated based only on the movement  $u_t$ . This is problematic when the accuracy of control is low relative to the accuracy of the robot's sensors.



■ This version of FastSLAM takes into account the observations  $z_t$ .

## Reformulation: robot pose

Now, the pose is drawn from (including observations):

$$s_t^{[m]} \sim p(s_t | s^{t-1,[m]}, u^t, z^t, n^t)$$
 (16)

Rewritten 16 (with a lot of calculus)

$$p(s_{t}|s^{t-1,[m]}, u^{t}, z^{t}, n^{t}) =$$

$$\eta^{[m]} \int p(z_{t}|\Theta_{n_{t}}, s_{t}, n_{t}) p(\Theta_{n_{t}}|s^{t-1,[m]}, z^{t-1}, n^{t-1}) d\Theta_{n_{t}}$$

$$p(s_{t}|s_{t-1}^{[m]}, u_{t})$$

$$(17)$$

Convolution of two Gaussians multiplied by a third

## Reformulation: robot pose

How g is not linear so we need to replace g by a linear approximation.

$$g(\Theta_{n_t}, s_t) \approx \hat{z}_t^{[m]} + G_{\theta}(\Theta_{n_t} - \mu_{n_t, t-1}^{[m]}) + G_s(s_t - \hat{s}_t^{[m]})$$
 (18)

where

$$\hat{z}_t^{[m]} = g(\mu_{n_t, t-1}^{[m]}, \hat{s}_t^{[m]}) \tag{19}$$

$$\hat{s}_t^{[m]} = h(s_{t-1}^{[m]}, u_t) \tag{20}$$

$$G_{\Theta} = \Delta_{\Theta_{n_t}} g(\Theta_{n_t}, s_t) \mid_{s_t = \hat{s}_t^{[m]}; \Theta_{n_t} = \mu_{n_t, t-1}^{[m]}}$$
 (21)

$$G_s = \Delta_s g(\Theta_{n_t}, s_t) \mid_{s_t = \hat{s}_t^{[m]}; \Theta_{n_t} = \mu_{n_t, t-1}^{[m]}}$$
 (22)

## Reformulation: robot pose

Now the robot pose is sampled by a particle filter with mean and variance:

$$\Sigma_{s_{t}}^{[m]} = \left[ G_{s}^{T} Q_{t}^{[m]-1} G_{s} + P_{t}^{-1} \right]^{-1}$$

$$\mu_{s_{t}}^{[m]} = \Sigma_{s_{t}}^{[m]} \left[ G_{s}^{T} Q_{t}^{[m]-1} (z_{t} - \hat{z}_{t}^{[m]} + G_{s} \hat{s}_{t}^{[m]}) \right]$$

$$+ P_{t}^{-1} \hat{s}_{t}^{[m]}$$

$$= \Sigma_{s_{t}}^{[m]} G_{s}^{T} Q_{t}^{[m]-1} (z_{t} - \hat{z}_{t}^{[m]})$$

$$+ \Sigma_{s_{t}}^{[m]} \left[ G_{s}^{T} Q_{t}^{[m]-1} G_{s} + P_{t}^{-1} \right] \hat{s}_{t}^{[m]}$$

$$= \Sigma_{s_{t}}^{[m]} G_{s}^{T} Q_{t}^{[m]-1} (z_{t} - \hat{z}_{t}^{[m]}) + \hat{s}_{t}^{[m]}$$

$$= \Sigma_{s_{t}}^{[m]} G_{s}^{T} Q_{t}^{[m]-1} (z_{t} - \hat{z}_{t}^{[m]}) + \hat{s}_{t}^{[m]}$$

$$(24)$$

#### Reformulation: landmark EKF

$$K_t^{[m]} = \Sigma_{n_t, t-1}^{[m]} G_{\Theta}^T Q_t^{[m]-1}$$
 (25)

$$\mu_{n_t,t}^{[m]} = \mu_{n_t,t-1}^{[m]} + K_t^{[m]}(z_t - \hat{z}_t^{[m]})$$
 (26)

$$\Sigma_{n_t,t}^{[m]} = (I - K_t^{[m]} G_{\Theta}) \Sigma_{n_t,t-1}^{[m]}$$
 (27)

# Reformulation: weight for each particle

$$w_t^{[m]} \approx \det(2\pi L_t^{[t]})^{-1/2} \exp^{\left\{-\frac{1}{2}(z_t - \hat{z}_t^{[m]})^T L_t^{[t] - 1}(z_t - \hat{z}_t^{[m]})\right\}} 28)$$

$$L_t^{[t]} = G_s P_t G_s^T + G_{\Theta} \Sigma_{n_t, t-1}^{[m]} G_{\Theta}^T + R_t$$
(29)

## FastSLAM with Unknown data association

- lacktriangle Let's move to the next challenge: we do not have the  $n_t$
- We have a new landmark observation  $z_t$  but we do not know to which  $\theta_k$  owns this observation.

## FastSLAM with Unknown data association

• We can first choose  $n_t$  so that it maximizes the likelihood of the sensor measurement  $z_t$ :

$$\hat{n}_t = \arg\max_{n_t} p(z_t | n_t, \hat{n}^{t-1}, s^t, z^{t-1}, u^t)$$
 (30)

$$p(z_{t}|n_{t}, \hat{n}^{t-1}, s^{t}, z^{t-1}, u^{t}) = \det(2\pi Q_{t}^{[m]})^{-1/2} \exp\left\{-\frac{1}{2}(z_{t}-g(\mu_{n_{t},t-1}^{[m]}, s_{t}^{[m]})^{T}Q_{t}^{[m]-1}(z_{t}-g(\mu_{n_{t},t-1}^{[m]}, s_{t}^{[m]})\right\}$$
(31)

### **Unknown Data association**

- A single data association can be easily obtained (nearest neighbor method, using Mahalanobis distance).
- This is the approach followed by EKF-style methods and can be followed here.
- Simply calculate which is the most likely landmark and if the probability in 30 is below a fixed threshold, say  $p_0$ , consider the observation as a new landmark

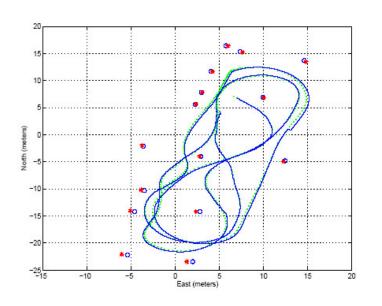
### **Data association II**

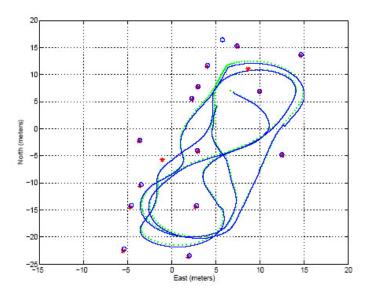
- This can be done using an additional variable  $(i_{n,t}^{[m]})$ . It counts the number of times a landmark has been seen.
- First, it calculates the  $w_n$  for each landmark, given the current observation.
- If all the  $w_n$  are below  $p_0$  then the current observation is a new landmark: It generates a new EKF and initializes the counter to 1. The weight for this particle is  $p_0$ .
- If not, we associate the current observation to the most likely landmark, updating its EKF and incrementing the counter.

### **Data association II**

- For the rest of landmarks, we check for the landmarks we would see in our current position. If a landmark is in our observation space and it has not been observed, decrement the counter. If it has, increment the counter.
- When a landmark has its counter below 0, discard this landmark.

### Results

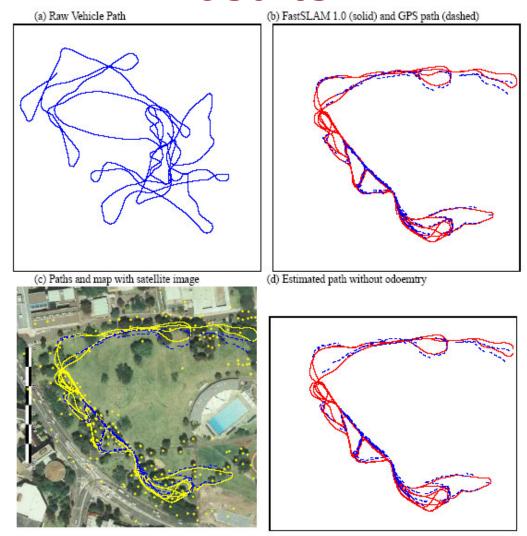




**EKF SLAM** 

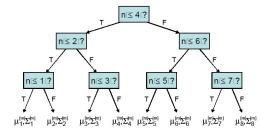
**FastSLAM** 

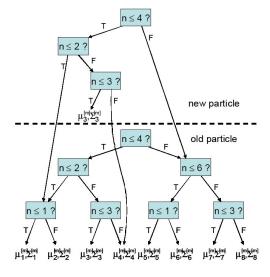
### **Results II**



## Implementation details

#### KDtree





### **Conclusions**

- Tested in small real-world and huge simulated environments.
- It needs a small number of particles (M=100) even for a large number of landmarks (K>>M) (in simulation K=50000 and M=250).
- It's easy to implement (but it requires a lot of assumptions).
- It's able to manage a lot of landmarks (where other approaches don't)

### References

- Probabilistic Robotics. S. Thrun, W. Burgard, D. Fox, MIT Press. 2005.
- S. Thrun, M. Montemerlo, D. Koller, B. Wegbreit, J. Nieto and E. Nebot. FastSLAM: An efficient solution to the simultaneous localization and mapping problem with unknown data association. 2004. Journal of Machine Learning Research.