

# Support

Learn how to get support for Material UI components, including feature requests, bug fixes, and technical support from the team.

## GitHub



We use GitHub issues as a bug and feature request tracker.

If you think you've found a bug, or you have a new feature idea:

1. Please start by [making sure it hasn't already been reported or fixed](#). You can search through existing issues and pull requests to see if someone has reported one similar to yours.
2. Then, if no duplicates exist, [open an issue](#) in the Material UI repository.

## New issue guidelines



- Please follow one the issue templates provided on GitHub.
- Please begin the title with "[component-name]" (if relevant), and use a succinct description that helps others find similar issues.
  - ✗ *"It doesn't work"*
  - ✓ *"[button] Add support for {{new feature}}"*
- Please don't group multiple topics in one issue.
- Please don't comment "+1" on an issue. It spams the maintainers and doesn't help move the issue forward. Use GitHub reactions instead (👍).

## Bug reproductions

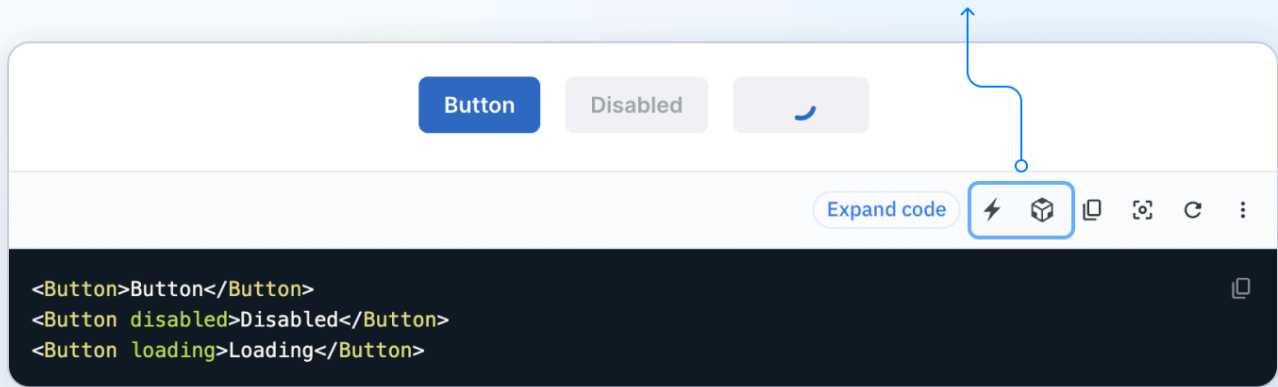


We require bug reports to be accompanied by a **minimal reproduction**. It significantly increases the odds of fixing the problem. You have a few possible options to provide it:

## Use the live editors

You can browse the documentation, find an example close to your use case, and then open it in a live editor:

Edit the demo by using [StackBlitz](#) or [CodeSandbox](#)



## Use starter templates

You can use a starter React template to build a reproduction case with [JavaScript](#) or [TypeScript](#).

## Stack Overflow

We use Stack Overflow for how-to questions. Answers are crowdsourced from expert developers in the Material UI community as well as Material UI maintainers.

You can search through existing questions and answers to see if someone has asked a similar question using the [material-ui tags](#):

If you can't find your answer, [ask a new question](#) using the relevant tags.

- ✓ If you're using an older version of Material UI, you may find answers on SO with links to content that no longer exists in the latest version of the documentation. Visit the [Material UI Versions](#) page to find the archived documentation that corresponds to your version.

## Technical support

We do *not* offer paid support for Core libraries like Material UI.







But you might want to read the [technical support offered](#) on MUI X components.

## Long-term support (LTS)

Bug fixes, performance enhancements, and other improvements are delivered in new releases. However, we remain committed to providing security updates and addressing regressions for the immediate predecessor of the current major version.

This includes issues introduced by external sources, like browser upgrades or changes to upstream dependencies.

## Supported versions

- Material UI v5:  Stable major (Continuous support)
- [Material UI v4](#):  Long-term support (Guaranteed Support for security issues and regressions).
- [Material UI v3](#):  No longer supported.
- Material UI v2:  Never existed.
- [Material UI v1](#):  No longer supported.
- [Material UI v0.x](#):  No longer supported.

## Community

### Social media

The Material UI community is active on both [X/Twitter](#) and [LinkedIn](#). These are great platforms to share what you're working on and connect with other developers.

### Discord

We have a [Discord Server](#) to bring the Material UI community together. Our tools are used by thousands of developers and teams all around the world, many of whom actively engage with the community.

You can join Discord to engage in lively discussions, share your projects, and interact with developers just like you from all around the world. We'd love for you to join us!

 How-to questions are not accepted on Discord, they should be asked on [Stack Overflow](#).

## Custom work

If your team gets stuck and needs help getting unblocked, Material UI's engineers may be available on a contract basis.

Keep in mind that the work must be directly related to Material UI's products—we don't accept general web development or React work.

Our contracting price starts at \$200/hour or \$1,500/day.

[Send us an email](#) summarizing of your needs, and we'll let you know whether we can help (or else try to suggest alternatives).

## Tidelift subscription




We and the maintainers of thousands of other packages work with Tidelift to deliver one enterprise subscription that covers all of the open-source you use.

If you want the flexibility of open-source and the confidence of commercial-grade software, this is worth looking at. The Tidelift Subscription manages your dependencies for you.

The end result? All of the capabilities you expect from commercial-grade software, for the full breadth of open-source you use. That means less time grappling with esoteric open-source trivia, and more time building your own applications—and your business.

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